

Assignment 3 (20%)

Submission Date: 23rd May 2020

STIN 2024: LOGIC PROGRAMMING

Develop your own calculator program. Below is the source code for the calculator GUI. Write complete calculator program to perform basic operations, ADDITION (+), SUBSTRACTION (-), MULTIPLICATION (*) and DIVISION (/) for ANY given numbers (1, 12, 123, etc). Input must be entered using the button.

% Source code for GUI

Example: 2 + 3 = 5, 100 + 250 = 350



```
cal dialog:-
  _Mpro = [dlg_ownedbyprolog,ws_sysmenu,ws_caption,ws_border,dlg_modalframe],
 _Spro = [ws_child,ws_visible,ss_grayframe],
 S2pro = [ws child,ws visible,ss center],
 _S3pro = [ws_child,ws_visible,ss_whiterect],
 _Bpro = [ws_child,ws_visible,ws_tabstop,bs_pushbutton],
 B2pro = [ws child,ws visible,bs pushbutton],
 _Epro = [ws_child,ws_visible,ws_border,es_right,es_readonly],
 wdcreate(cal, 'CALCULATOR', 203, 28, 196, 266, Mpro),
 wccreate((cal,1000),static,``,5,5,180,215,_Spro),
 wccreate((cal,100),button,`7`,12,48,24,24, Bpro),
 wccreate((cal,103),button, '4',12,84,24,24, Bpro),
 wccreate((cal,106),button,`1`,12,120,24,24, Bpro),
 wccreate((cal,109),button,`0`,12,156,24,24, Bpro),
 wccreate((cal,101),button,`8`,48,48,24,24, Bpro),
 wccreate((cal,104),button,`5`,48,84,24,24,_Bpro),
 wccreate((cal,107),button,`2`,48,120,24,24, Bpro),
 wccreate((cal,110),button,`.`,48,156,24,24,_Bpro),
 wccreate((cal,102),button,`9`,84,48,24,24,_Bpro),
 wccreate((cal,105),button,`6`,84,84,24,24, Bpro),
 wccreate((cal,108),button,'3',84,120,24,24, Bpro),
 wccreate((cal,113),button,'/',156,48,24,36, Bpro),
 wccreate((cal,114),button,`+`,120,96,24,36, Bpro),
 wccreate((cal,115),button,`-`,156,96,24,36, Bpro),
 wccreate((cal,112),button,`*`,120,48,24,36, Bpro),
 wccreate((cal,800),edit,",12,12,168,24, Epro),
 wccreate((cal,116),button,`=`,120,144,60,36,_Bpro),
 wccreate((cal,111),button,'%',84,156,24,24,_Bpro),
 wccreate((cal,117),button, '&CLEAR SCREEN',13,198,161,16, B2pro),
 wccreate((cal,1001),static,``,9,196,170,20,_S3pro),
 wccreate((cal,1002),static, ``,9,43,104,143,_S3pro).
```

Schema

1) GUI runs
→ 2m

2) Input enter through key press (button) → 2m (digits and operations)

3) Accept multiple digits as input → 2m

4) All operations are working → 12m
 5) Buttons [X] and [CLEAR SCREEN] working as it should. → 2m