JUN WON OH

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Linkedin:
https://www.linkedin.com/in/jun-won-oh-733053200/
Github:
https://github.com/JunWonOh

SKILLS

- Programming Languages: Java, Javascript, Python
- Languages: English (fluent), Korean (intermediate)

- Technologies: NodeJS, Express, ReactJS, Passport.js, HTML, CSS, Bootstrap, PostgreSQL, MongoDB, Android Studio, Anaconda

EXPERIENCE

02/2021 to 05/2021

EOP Computer Science Tutor
SUNY Albany - Albany, NY
- Maintained office hours to support students and review course materials.
- Created lessons and exercises to help students advance skills.
- Gained teaching skills and experience reading others' code.

10/2020 to 05/2021

Social Media Director
IEEE UAlbany Student Branch - Albany, NY
- Utilized platforms such as Twitter and YouTube to promote weekly events
- Worked on several independent projects and presented on updates weekly during their development
- Discussed optimal solutions to programming challenges

05/2021 to 06/2021

KDD Cup Participant
ACM Special Interest Group
- Gained familiarity with the basics of Machine Learning, and used popular technologies such as Pytorch and Tensorflow.
- Collaborated with team members on the MAG240M-LSC dataset.

EDUCATION

05/2021

Bachelor of Science: Computer Science
SUNY at Albany - Albany, NY
GPA: 3.63/4.0
Coursework Applicable to Position: Database Systems, Design and Analysis of Algorithms, Data Structures, Assembly Programming and Computer Organization, Programming at the Hardware Software Interface (C, MIPS)

AWARDS

- **Dean's List:** Fall 2017, Fall 2018, Fall 2019, Spring 2020, Spring 2021
- **Spellman Academic Achievement Award:** 2018, 2019, 2021

PROJECTS

Newegg Clone
- A website created from scratch using the MERN stack to replicate (on a smaller scale) the online retail website, Newegg.
- Gained familiarity with developing full-stack applications.

Multimodal Calculator
- A voice recognition/button calculator created using various Python libraries (Tkinter, Google Cloud Speech-To-Text API) and the PAC design pattern.
- Learned how to incorporate design patterns into projects.

Piano Trainer App
- An Android app developed using Android studio (Java) to write and play back piano notes.
- Learned the intricacies of GitHub and project version control.
- Gained experience studying user-friendly interfaces.