Junah Park

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EDUCATION

University of York
Apr 2020 – Current

M.S Computer Science with Data Analytics

Algorithms and Data Structures, Data Mining and Text Analysis, Advanced Programming, Artificial Intelligence and Machine Learning

University of California, Berkeley
Aug 2015 – Jun 2017

B.A Cognitive Science

Human-Computer Interaction, Introduction to Artificial Intelligence

Diablo Valley College
Aug 2013 – Jun 2015

Transfer for Cognitive Science

Object-Oriented Programming, Program Design and Data Structures, Assembly Language, Linux/Unix, Coding competitions and hackathons with dvcoders
(Inter-Collegiate Programming Competition sponsored by IBM, Cal Hacks)

EXPERIENCE

Waymo (Google)
Feb 2018 – Dec 2019

Software Quality Operations Specialist via Signature Consulting

- As part of the Large-scale Log Simulations team, performed software quality evaluations for level 4 autonomous vehicles.
- As a team leader and mentor, utilized system data and communication skills to increase the evaluation quality of recruits to expert level.
- Adapted to a fast-paced startup environment, contributing to critical workflow improvements while communicating across teams.

UC Berkeley Vision Science
Nov 2017 – Feb 2018

Research Assistant

- Developed a Python script to simulate images from a human eye with varying degrees of astigmatism.
- Assisted in data processing for experiments using visual cues with Virtual Reality to treat amblyopia.

Caring Dr
May 2016 – Sep 2016

Software Design and Development Intern

- Caring Dr is a startup that develops medical software solutions.
- Developed a web app in Javascript for doctors to treat patients with dementia.
- Applied thoughtful UI principles to increase usability for mentally ill patients.

SKILLS & INTERESTS

Python, Javascript, Java, C++, Linux, Unix, Git, html, css, MongoDB, NodeJS, React, RESTful API, SQL, MySQL, php, Full-Stack, Flask, docker, C#, Unity, Augmented Reality, Mixed Reality, Machine Learning, Java for Android, Data Science with Jupyter Notebook, Computer Graphics, UI UX design, Blender, Software Quality Operations, Team Leadership