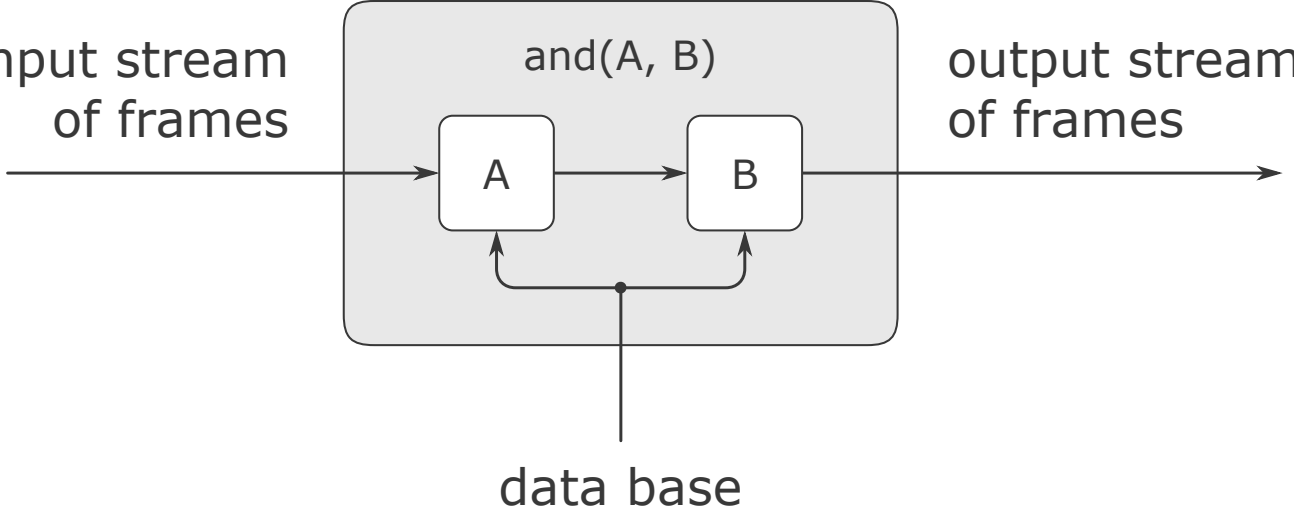


input stream  
of frames

and(A, B)

output stream  
of frames



data base