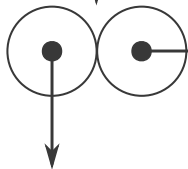


global  
env

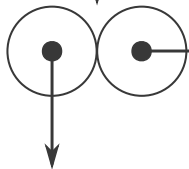
sum-of-squares: \_\_\_\_\_

square: \_\_\_\_\_

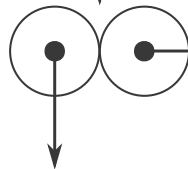
f: \_\_\_\_\_



parameters: a  
body:  
(sum-of-squares  
  (+ a 1)  
  (\* a 2))



parameters: x  
body: (\* x x)



parameters: x, y  
body:  
(+ (square x)  
  (square y))