Operation	Resulting Queue			
<pre>var q = make_queue();</pre>				
<pre>insert_queue(q, "a");</pre>	a			
<pre>insert_queue(q, "b");</pre>	a	b		
<pre>delete_queue(q);</pre>	b			
<pre>insert_queue(q, "c");</pre>	b	C		
<pre>insert_queue(q, "d");</pre>	b	C	d	
<pre>delete_queue(q);</pre>	C	d		