```
make_withdraw:= ...
program
              w1 :=
env
                                                    Here is the balance
                        E1
                                 balance: 100
                                                    that will be changed
                                                    by the set!
                                            amount: 50
                                      if (balance >= amount) {
        parameters:
                      amount
                                          balance = balance - amount;
        body: ...
                                          return balance;
                                     } else {
                                          return "insufficient funds";
```