

# CS61A: Structure and Interpretation of Computer Programs

## Course Reader, Volume 1: Semester Assignments

**Berkeley students: Do not print or use these pages! They do not have the dates for the current semester, so they won't help you. They are here for non-Berkeley people. ESPECIALLY DON'T LOOK HERE FOR THE PROGRAMMING PROJECTS, WHICH ARE DIFFERENT HERE FROM THE CURRENT ONES!**

For many years I resisted the trend to putting course materials online, but I've been convinced because of the increasing numbers of people who aren't at Berkeley but use the [online lectures](#) to study SICP. Welcome, visitors! Our course reader is divided into two volumes, this small one with semester-varying material, and [Volume 2](#), with unchanging reference material, so that our students can buy used copies of Volume 2, and only need new copies of Volume 1. What's online has the dates removed. **Also, the projects vary somewhat from semester to semester, so what you see here is only approximately what's current -- I don't update the online version.**

- [Homework assignments](#)
- Programming Projects:
  - [Project 1: Twenty-one](#)
    - [twenty-one.scm](#)
  - **Project 2 is in the textbook!** ([Section 2.2.4](#))
  - [Project 3: Adventure Game](#)
    - [adv.scm](#)
    - [adv-world.scm](#)
    - [small-world.scm](#)
    - [labyrinth.scm](#)
    - [obj.scm](#)
  - [Project 4: Logo Interpreter](#)
    - [logo.scm](#)
    - [logo-meta.scm](#)
    - [tables.scm](#)
    - [obj.scm](#)
- [Lab assignments](#)

[Volume 2](#)

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