# **Introduction to Python: Part 1**

# **Basics**

# Python as a calculator

```
In [7]: 1 + 12
Out[7]: 13
In [8]: 24 - 3 * 4
Out[8]: 12
In [9]: (24 - 3) * 4
Out[9]: 84
In [10]: 4 / 2
Out[10]: 2.0
In [11]: 2 ** 4 # 2 to the power of 4
Out[11]: 16
In [12]: 14 > 10
Out[12]: True
In [13]: 12 + 15 == 27
Out[13]: True
In [14]: 14 % 6 # remainder of 14 divided by 6
Out[14]: 2
         The print() function
```

Hello world

The basic way to output is the print function

```
In [15]: print('Hello world')
```

```
In [16]: print(1 + 2)
print(7 - 1)
3
6
```

## Atomic data types

- · Boolean values (True, False)
- Integers (3, 4, 8)
- Floating-point numbers (3.1416, 5.8274)
- Letters and strings ('a', 'pqm')

Creating an object of a particular data type

```
In [17]: # Creates a boolean object
has_insurance = True

# Creates an integer object
i = 24

# Creates a floating-point number object
cash = 28.35

# Creates a string object
sport = 'soccer'
```

Display the data type using the function type()

Display string and integer objects simultaneously using the print() function

```
In [19]: my_number = 10
print('My number is ' + str(10))
```

My number is 10

### **Built-in data structures**

- Tuple: ordered sequence of objects of any type that cannot be changed (immutable)
- List: ordered sequence of objects of any type that can be changed (mutable)
- · Dictionary: unordered collection of objects of any type

#### **Tuple**

· Every element rests at some position (index) in the tuple

- The index can be used to locate a particular element
- The first index begins at zero, the next is one, ect.
- · Tuples are immutable, i.e., they cannot be modified

Tuples can be created by using the ()-brackets

```
new_product = ('Apple', 'iPhone XS', 515, 1639, 'Gold')
In [20]:
         new_product
Out[20]: ('Apple', 'iPhone XS', 515, 1639, 'Gold')
         Values of tuples can be accessed directly
In [21]:
         new_product[0]
Out[21]: 'Apple'
In [22]:
         new_product[0:2]
Out[22]: ('Apple', 'iPhone XS')
In [23]: new_product[:3]
Out[23]: ('Apple', 'iPhone XS', 515)
In [24]:
         new_product[-1]
Out[24]: 'Gold'
         new_product[-3:]
In [25]:
Out[25]: (515, 1639, 'Gold')
         Tuples are immutable, i.e., they cannot be changed
         new_product[0] = 'Samsung'
In [26]:
                                                     Traceback (most recent call last)
         <ipython-input-26-3a96041cf17d> in <module>()
          ----> 1 new_product[0] = 'Samsung'
         TypeError: 'tuple' object does not support item assignment
```

### List

- Every element rests at some position (index) in the list
- The index can be used to locate a particular element
- The first index begins at zero, the next is one, ect.

Lists can be created by using the []-brackets

```
stocks = ['ABB', 'UBS', 'ATL']
In [27]:
          stocks
Out[27]: ['ABB', 'UBS', 'ATL']
          Lists can be created by using the functions list() and range()
In [28]: x = list(range(10))
Out[28]: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
          Lists can contain any type of objects, including other lists
In [29]:
          housing = ['own', 'rent']
          assortment = ['Analytics', 7.5, housing]
          assortment
Out[29]: ['Analytics', 7.5, ['own', 'rent']]
          Values of lists can be accessed directly using an index
In [30]:
          stocks[0]
Out[30]: 'ABB'
In [31]: stocks[1]
Out[31]: 'UBS'
In [32]: stocks[:2]
Out[32]: ['ABB', 'UBS']
In [33]:
          stocks[-1]
Out[33]: 'ATL'
In [34]: stocks[-2:]
Out[34]: ['UBS', 'ATL']
In [35]: stocks[1:]
Out[35]: ['UBS', 'ATL']
          Values can easily be appended to lists
In [36]:
          stocks.append('NOVN')
          stocks
Out[36]: ['ABB', 'UBS', 'ATL', 'NOVN']
```

Values can easily be deleted from lists

```
In [37]:
         del x[-1]
Out[37]: [0, 1, 2, 3, 4, 5, 6, 7, 8]
In [38]: del x[1:3]
Out[38]: [0, 3, 4, 5, 6, 7, 8]
         Values of lists can be changed
In [39]: x[0] = 3
Out[39]: [3, 3, 4, 5, 6, 7, 8]
         Dictionary
           · Every element is associated with a key
           · The key can be used to retrieve an object
          Dictionaries can be created by using the {}-brackets
In [40]: house_attributes = {'num_rooms': 4,
                              'space_square_m': 120,
                              'balcony': True}
          house_attributes
Out[40]: {'balcony': True, 'num_rooms': 4, 'space_square_m': 120}
         Values can be accessed using the key
In [41]: house_attributes['balcony']
Out[41]: True
          Elements can easily be added
In [42]:
         house_attributes['num_bathrooms'] = 2
          house_attributes
Out[42]: {'balcony': True, 'num_bathrooms': 2, 'num_rooms': 4, 'space_square_m': 120}
          Values can be updated
In [43]: | house_attributes['space_square_m'] = 130
          house_attributes
Out[43]: {'balcony': True, 'num_bathrooms': 2, 'num_rooms': 4, 'space_square_m': 130}
          Various immutable objects can be used as keys
```

# **Conditionals and loops**

- · if-statement
- · for-statement

#### if-statement

- · Evaluates a logical condition
- · If the condition is true, then the indented statements are executed
- If the condition is not true, then the indented statements are skipped.

```
In [46]: amount = 150
   if amount > 100:
        print('You purchased for more than 100 CHF. We can offer you a discount.')
```

You purchased for more than 100 CHF. We can offer you a discount.

#### for-statement

- Iterates over elements of a sequence in order
- · The indented statements are executed for each element

Can be used to print each element of a list

Can be used to modify elements of a list