ALARMS

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Mechanism for sending Intents at some point in the future

Allows one application to make code execute, even when that application is no longer running

ALARMS

Once registered, Alarms remain active even if the device is asleep

Can set configure Alarms to wake a sleeping device

Alarms are canceled on device shutdown/restart

ALARM EXAMPLES

MMS - Retry Scheduler

Settings - Bluetooth Discoverable timeout

Phone - User Info Cache

ALARMMANAGER

Create & manage alarms indirectly, by interacting with the AlarmManager

Get a reference to the AlarmManager by calling the Context class'

getSystemService(Context.ALARM_SERVICE)

CREATING ALARMS

```
// one-shot alarm
void set(int type, long triggerAtTime, "
PendingIntent operation)
```

CREATING ALARMS

CREATING ALARMS

```
// repeating alarm with inexact trigger criteria
void setInexactRepeating(int type, "
                          long triggerAtTime, "
                          long interval, "
                          PendingIntent operation)
Interval options
  INTERVAL FIFTEEN MINUTES
  INTERVAL HALF HOUR
  INTERVAL HOUR
  INTERVAL HALF DAY
  INTERVAL DAY
```

ALARM TYPES

Two degrees of configurability

How to interpret time

What to do if the device is sleeping when the Alarm fires

INTERPRETING TIME

Realtime - relative to system clock Elapsed - relative to time since last boot

SLEEPING DEVICES

Wake up device now & deliver Intent Wait to deliver Intent until device wakes up

ALARM TYPE CONSTANTS

RTC_WAKEUP
RTC
ELAPSED_REALTIME
ELAPSED_REALTIME_WAKEUP

PENDINGINTENT

```
PendingIntent getActivity("
                 Context context, "
                 int requestCode, Intent intent, "
                 int flags, Bundle options)
PendingIntent getBroadcast("
                       Context context, "
                       int requestCode, "
                       Intent intent, int flags)
PendingIntent getService("
                       Context context, "
                       int requestCode, "
                       Intent intent, int flags)
```



```
@Override
public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.main);
   // Get the AlarmManager Service
   mAlarmManager = (AlarmManager) getSystemService(ALARM SERVICE);
   // Create an Intent to broadcast to the AlarmNotificationReceiver
   mNotificationReceiverIntent = new Intent(AlarmCreateActivity.this,
            AlarmNotificationReceiver.class);
   // Create an PendingIntent that holds the NotificationReceiverIntent
   mNotificationReceiverPendingIntent = PendingIntent.getBroadcast(
            AlarmCreateActivity.this, 0, mNotificationReceiverIntent, 0);
    // Create an Intent to broadcast to the AlarmLoggerReceiver
   mLoggerReceiverIntent = new Intent(AlarmCreateActivity.this,
            AlarmLoggerReceiver.class);
    // Create PendingIntent that holds the mLoggerReceiverPendingIntent
   mLoggerReceiverPendingIntent = PendingIntent.getBroadcast(
            AlarmCreateActivity.this, 0, mLoggerReceiverIntent, 0);
```

```
// Set up single alarm Button
final Button singleAlarmButton = (Button) findViewById(R.id.single alarm button);
singleAlarmButton.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View v) {
        // Set single alarm
        mAlarmManager.set(AlarmManager.RTC WAKEUP,
                System.currentTimeMillis() + INITIAL ALARM DELAY,
                mNotificationReceiverPendingIntent);
        // Set single alarm to fire shortly after previous alarm
        mAlarmManager.set(AlarmManager.RTC WAKEUP,
                System.currentTimeMillis() + INITIAL ALARM DELAY
                        + JITTER, mLoggerReceiverPendingIntent);
        // Show Toast message
        Toast.makeText(getApplicationContext(), "Single Alarm Set",
                Toast.LENGTH LONG).show();
});
```



```
// Set up repeating Alarm Button
final Button repeatingAlarmButton = (Button) findViewById(R.id.repeating alarm button);
repeatingAlarmButton.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View v) {
        // Set repeating alarm
        mAlarmManager.setRepeating(AlarmManager.ELAPSED REALTIME,
                SystemClock.elapsedRealtime() + INITIAL ALARM DELAY,
                AlarmManager. INTERVAL FIFTEEN MINUTES,
                mNotificationReceiverPendingIntent);
        // Set repeating alarm to fire shortly after previous alarm
        mAlarmManager.setRepeating(AlarmManager.ELAPSED REALTIME,
                SystemClock.elapsedRealtime() + INITIAL ALARM DELAY
                        + JITTER,
                AlarmManager. INTERVAL FIFTEEN MINUTES,
                mLoggerReceiverPendingIntent);
        // Show Toast message
        Toast.makeText(getApplicationContext(), "Repeating Alarm Set",
                Toast.LENGTH LONG).show();
});
```



```
// Set up inexact repeating alarm Button
final Button inexactRepeatingAlarmButton = (Button) findViewById(R.id.inexact repeating alarm button);
inexactRepeatingAlarmButton.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View v) {
        // Set inexact repeating alarm
        mAlarmManager.setInexactRepeating(
                AlarmManager. ELAPSED REALTIME,
                SystemClock.elapsedRealtime() + INITIAL ALARM DELAY,
                AlarmManager. INTERVAL FIFTEEN MINUTES,
                mNotificationReceiverPendingIntent);
        // Set inexact repeating alarm to fire shortly after previous alarm
        mAlarmManager.setInexactRepeating(
                AlarmManager.ELAPSED_REALTIME,
                SystemClock.elapsedRealtime() + INITIAL_ALARM_DELAY
                        + JITTER,
                AlarmManager.INTERVAL_FIFTEEN_MINUTES,
                mLoggerReceiverPendingIntent);
        Toast.makeText(getApplicationContext(),
                "Inexact Repeating Alarm Set", Toast.LENGTH LONG)
                .show();
});
```