# Jun Chen

Write clean code



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### Work Experience

2005.6-Now Autodesk, Inc., PSEB Dept., Senior SDE.

2003.10-2004.3 Huawei Technologies Co. Ltd, BMS Dept, SDE.

## Project Experience

- 2013.4- AutoCAD In cavas UI, C++.
- 2013.11 Update the UI in the canvas area to enhance the interaction experience.
  - User sees refreshed cursor badge/replacement when using ZOOM/3DZOOM command.
  - User sees cursor been replaced when using PAN/3DPAN command.
  - o CommandPreview Benchmark.
  - When creating a Line/Mline/Pline/Spline, user can preview the exact properties during creation.
- 2011.4- AutoCAD Visual Style, C++, WPF.
- 2012.11 Visual Style controls the visual effects of the entities in AutoCAD. There as some predefined styles such as Wireframe, Realistic, etc.
  - Maintain the predefined visual styles, such as adding new visual styles and updating the property values.
  - Maintain the visual style swatchs on visual styles manager (VSM).
  - Fix bugs related to VSM, roundtrip and per-obj visual style.
- 2006.4- AutoCAD MEP Tool based UI, C++, MFC, COM/ATL.
- 2010.11 The feature is to enhance the user interface of the application. Lots of traditional technologies in Windows platform are used, such as COM/ATL, MFC, and ActiveX. I enjoyed the component technology in this product greatly.
- 2003.10- Network Manamement System N2000, C++, ACE, SQL Server.
  - 2004.3 Maintain the background VLAN module of the product N2000. The background modules use ACE as the base framework. The source code is cross-platform, which can be compiled and linked in both Windows and Solaris.

#### Education

2002-2005 Computer Science and Technology, Wuhan University of Technology.

1993-1997 Building Engineering, Shantou University.

#### Skills

**Language** C/C++, Python, Objective C, C#

**SCM** Perforce, Git

OS Windows, Mac OS X, Ubuntu

Vindows, Mac OS A, Obun

Unit Test GoogleTest, Cpputest

Editor XCode, VS, Sublime Text

Other Scrum, CMake, Markdown, LATEX

**English** CET-6