JUNYAN LIANG

Front-End Developer

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Las Vegas, NV

https://github.com/JuneLUNLV

https://junyan-liang.vercel.app

WORK EXPERIENCE

Amazon Store Manager

Self-Employed

- **# 2014 2016**
 - Sell cartoon and anime stickers for T-shirt and cars.
 - Inventory management.
 - Budget management.
 - · Customer service.

Unity VR Developer

UNLV VR Lab Research

- i August 2019 May 2020
 - Develop VR scenes and animations using Unity.

Front-End Developer

OpenBook

- iii February 2022 current
 - Design and implement web applications along with 3rd-party software integrations as a web team liaison for all interdepartmental and customer-facing projects.
 - UI interface design and styling with NextJs and React.
 - Web3 technology integration.
 - Solidity smart contract development.

PROJECT

Mentor Management System

- m February 2020 May 2020
 - A system that manages the relationship between university mentors and students build with Python and Flask.

Personal Portfolio Page

- - This is my personal profolio website. It contains all my work and project experience, including my resume.

Goblin Sax

- m December 2021 May 2022
 - Goblin Sax is an NFT financialization collective that currently make NFT-collateralized loans to NFT holders.

CAREER OBJECTIVE

Front-end developer with a proven ability to collaborate effectively with senior developers while spending extra time to be mentored. With a passion for both personal growth and for software development. Spent a considerable of time honing frontend web development skills and love working with animations, user interface design and implementing cool CSS effects from Codepen.

EDUCATION

Bachelor

Computer Science

University of Nevada, Las Vegas

2016 - 2020

@ GPA: 3.6

Master

Blockchain

University of Nevada, Las Vegas

i 2020 - current

SKILLS

Front-End Frameworks

· React, Vue, NextJS

Back-End Frameworks

• Spring, Flask, NodeJs

Others

• Photoshop, Figma