JUNYAN LIANG

Front-End Developer

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🐙 https://github.com/JuneLUNLV   🌐 https://junyan-liang.vercel.app

WORK EXPERIENCE

Amazon Store Manager

Self-Employed

📅 2014 - 2016
- Sell cartoon and anime stickers for T-shirt and cars.
- Inventory management.
- Budget management.
- Customer service.

Unity VR Developer

UNLV VR Lab Research

📅 August 2019 - May 2020
- Develop VR scenes and animations using Unity.

Front-End Developer

OpenBook

📅 February 2022 - current
- Design and implement web applications along with 3rd-party software integrations as a web team liaison for all inter-departmental and customer-facing projects.
- UI interface design and styling with NextJs and React.
- Web3 technology integration.
- Solidity smart contract development.

PROJECT

Mentor Management System

📅 February 2020 - May 2020
- A system that manages the relationship between university mentors and students build with Python and Flask.

OpenBook

📅 February 2022 - current
- A decentralized sportsbook for online sports betting using web3 technology.

CAREER OBJECTIVE

Front-end developer with a proven ability to collaborate effectively with senior developers while spending extra time to be mentored. With a passion for both personal growth and for software development. Spent a considerable of time honing front-end web development skills and love working with animations, user interface design and implementing cool CSS effects from Codepen.

EDUCATION

Bachelor
Computer Science
University of Nevada, Las Vegas

📅 2016 - 2020
🎓 GPA: 3.6

Master
Network Security, Software Development
University of Nevada, Las Vegas

📅 2020 - current
🎓 GPA: 3.8

SKILLS

Front-End Frameworks
- React, Vue, NextJS

Back-End Frameworks
- Spring, Flask, NodeJs

Others
- Photoshop, Figma