

Wk 4. Control / Loop statements, Advanced Function **CH 7**



Attendance Checking #1



- Please turn on your Webcam!
- To take a screenshot
- Only used for Attendance checking & Verification
- Type “Present” on the chatting room
(I will ask you to do it again at the end)

Terminology 3

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Data
Science

Parametric vs. Non-Parametric

Normal Distribution vs. Uniform Distribution

AKA:

To compare 2 groups, you should first try a parametric method. If it is not applicable, you can go to a non-parametric method as an alternative.

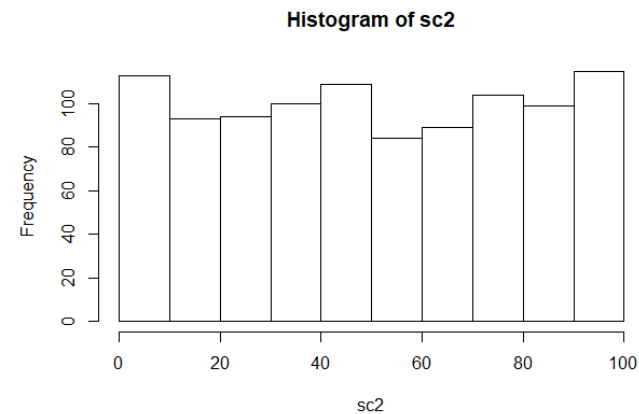
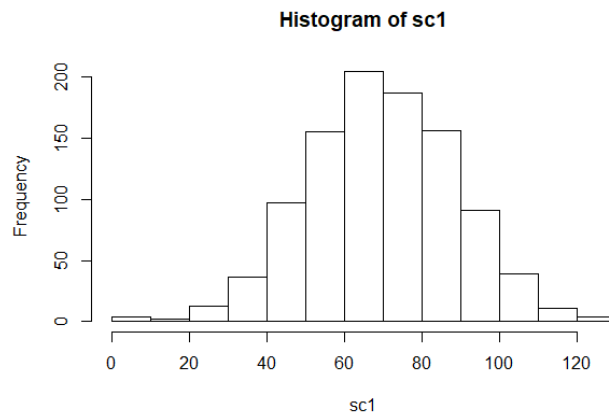
Normal Distribution vs. Uniform Distribution

```
sc1=floor(rnorm(1000,mean=70,sd=20))
```

```
sc2=floor(runif(1000,0,100))
```

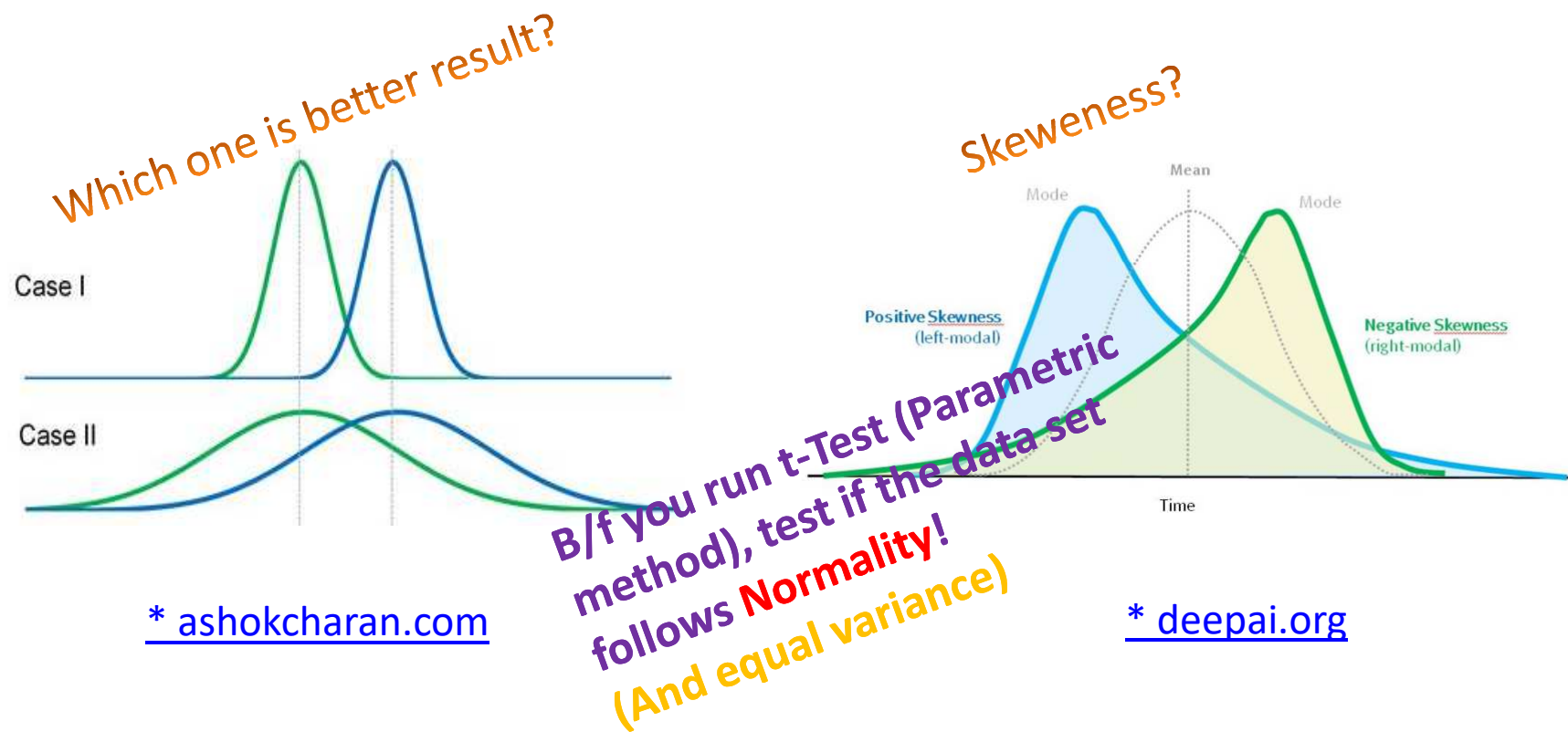
```
hist(sc1)
```

```
hist(sc2)
```



Comparing Two groups

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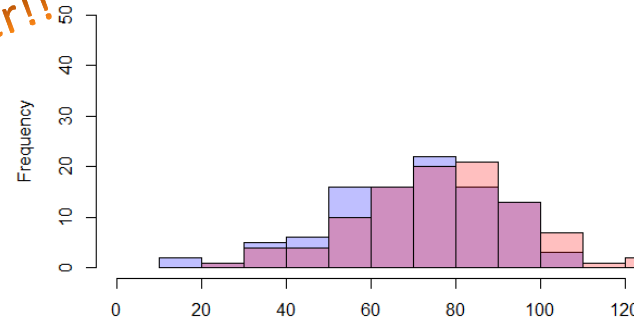
t-Test (Parametric Method)

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Data
Science

```
n=100
grp1 <- floor(rnorm(n, mean=70, sd=20))
grp2 <- floor(rnorm(n, mean=80, sd=20))
p1 <- hist(grp1)
p2 <- hist(grp2)
plot(p1, col=rgb(0,0,1,1/4), xlim=c(0,120), ylim=c(0,50))
plot(p2, col=rgb(1,0,0,1/4), xlim=c(0,120), ylim=c(0,50), add=T)

#Let's run t-Test
t.test(grp1, grp2)
```

Hey, "n" and "sd" matter!!



Welch Two Sample t-test

```
data: grp1 and grp2
t = -2.4115, df = 197, p-value = 0.0168
alternative hypothesis: true difference in means is
not equal to 0
95 percent confidence interval:
-12.070072 -1.209928
sample estimates:
mean of x mean of y
70.55 77.19
```

Q. Is it good or bad?

Confidence Interval:
95%, 98%, 99%
Dependent vs. Independent ?
One-tail vs. Two-tail ?

t-Test in Excel

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Data
Science

Let's run t-Test in Excel. First save the data into a csv file.

```
tData=cbind(grp1,grp2)
```

```
dimnames(tData)[[2]] <- c('grp1','grp2')
```

```
class(tData)
```

```
View(tData)
```

```
write.csv(tData,"tData.csv")
```

Q. BTW, if you have 3rd group?

01

Control Statement

IF-ELSE STATEMENT

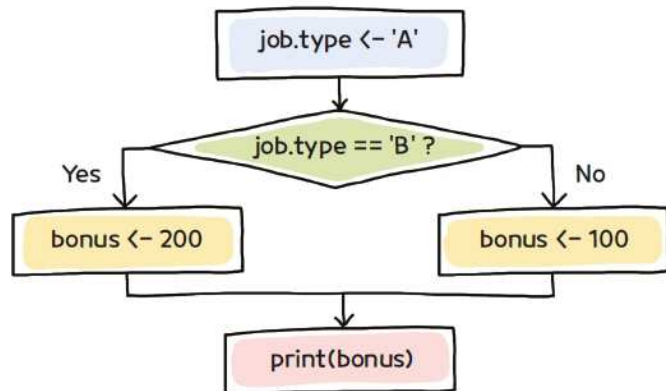


그림 7-1 조건문의 순서도

```
job.type=readline(prompt="Enter Type:")

if(job.type == 'B') {
    bonus <-200
} else {
    bonus <- 100
}
print(bonus)
```

IFELSE STATEMENT

```
ifelse(Condition, value if T, value if F)
```

man, this is like ":" operator!

```
# Using if-else #
```

```
a <- 10
```

```
b <- 20
```

```
if (a>b) {
```

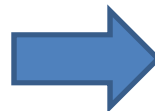
```
  c <- a
```

```
} else {
```

```
  c <- b
```

```
}
```

```
print(c)
```



```
# Using ifelse #
```

```
a <- 10
```

```
b <- 20
```

```
c <- ifelse(a>b, a, b)
```

```
print(c)
```

IF-ELSE STATEMENT: EG, RSP GAME

```
R <- 1  
S <- 2  
P <- 3  
com <- floor(runif(1,1,4))  
If(com==R) print("Rock")  
else if(com==S) print("Scissor")  
else print("Paper")
```

02

Looping

LOOP STATEMENT: FOR

```
for(Loop variable in range) {  
    statements  
}
```

#Example 1

```
result=0  
for (i in 1:10) {  
    result <- result+i  
}  
print(result)
```

#Example 2

```
scores <- c(85,74,93,100,82)  
result.sum=0  
for (score in scores) {  
    result.sum <- result.sum + score  
}  
cat("Average:",result.sum/length(scores))
```

This one is cute 😊

LOOP STATEMENT: WHILE

```
while (Loop Condition) {  
    Statements  
}
```

```
scores <- c(85,74,93,100,82)  
result.sum=0  
i=1  
while(i<=length(scores)) {  
    result.sum <- result.sum + score[i]  
}  
cat("Average:",result.sum/length(scores))
```

BTW dude, you know "break" and "next" right?

Let's play my RSP Game!

LOOP STATEMENT: APPLY()

```
apply(Data Set, Row/Col Direction, Func)
```


- **Data Set:** Target Matrix or Data frame.
- **Row/Col :** 1 for row, 2 for column (Direction).
- **Func:** User defined function

LOOP STATEMENT: APPLY() EXAMPLE

```
> str(iris)
'data.frame':      150 obs. of  5 variables:
 $ Sepal.Length: num  5.1 4.9 4.7 4.6 5 5.4 4.6 5 4.4 4.9 ...
 $ Sepal.Width : num  3.5 3 3.2 3.1 3.6 3.9 3.4 3.4 2.9 3.1 ...
 $ Petal.Length: num  1.4 1.4 1.3 1.5 1.4 1.7 1.4 1.5 1.4 1.5 ...
 $ Petal.Width : num  0.2 0.2 0.2 0.2 0.2 0.4 0.3 0.2 0.2 0.1 ...
 $ Species      : Factor w/ 3 levels "setosa","versicolor",...: 1 1 1 1 1 1 1 1 1 1 ...
```

```
apply(iris[,1:4], 1, mean)      # Row Direction
apply(iris[,1:4], 2, mean)      # Column Direction
```


LOOP STATEMENT: APPLY()



Sepal.Length	Sepal.width	Petal.Length	Petal.width
5.1	3.5	1.4	0.2
4.9	3.0	1.4	0.2
4.7	3.2	1.3	0.2
4.6	3.1	1.5	0.2
5.0	3.6	1.4	0.2
5.4	3.9	1.7	0.4
4.6	3.4	1.4	0.3
5.0	3.4	1.5	0.2
4.4	2.9	1.4	0.2
4.9	3.1	1.5	0.1
5.4	3.7	1.5	0.2
4.8	3.4	1.6	0.2
4.8	3.0	1.4	0.1
4.3	3.0	1.1	0.1
5.8	4.0	1.2	0.2
mean()	mean()	mean()	mean()

그림 7-5 `apply(iris[,1:4], 2, mean)`

```
> apply(iris[,1:4], 2, mean)    # Column Direction
Sepal.Length Sepal.Width Petal.Length Petal.Width
5.843333     3.057333     3.758000     1.199333
```

03

Advanced Function

(User Defined Function)

USER DEFINED FUNCTION

```
function_name <- function(argument(s)) {  
  statements (Function Body)  
  return(result)  
}
```

```
rsp_name <- function(n){  
  if(n==R) return("Rock ")  
  else if(n==S) return("Scissor")  
  else return("Paper")  
}
```

```
mydiv <- function(x, y=2) {  
  result <- x/y  
  return(result)  
}
```

mydiv(100,5)

Mydiv(x=100,y=5)

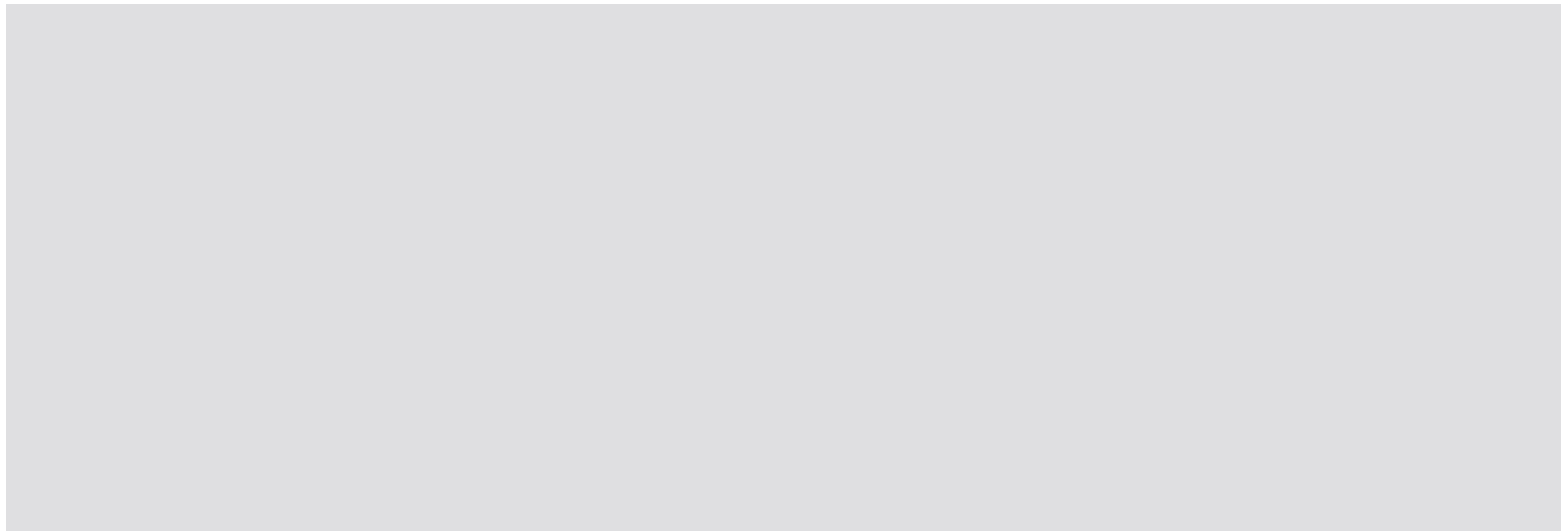
mydiv(100)

Default value

USER DEFINED FUNCTION: LAB 2

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Generate 10 random numbers (0~100) and get the Min value



USER DEFINED FUNCTION: RETURN MORE THAN 1 RESULT

You can return more than 1 value using “LIST”

```
myfunc <- function(x,y) {  
  val.sum <- x+y  
  val.mul <- x*y  
  return(list(sum=val.sum, mul=val.mul))  
}
```

```
result <- myfunc(3,4)  
s <- result$sum  
m <- result$mul  
cat('3+4 =', s, '\n')  
cat('3*4 =', m, '\n')
```

List is like “Object”
person <- list(name="Sam", age=20)

USER DEFINED FUNCTION: HOW TO SAVE AND LOAD

```
setwd('c:/Rworks')  
source('myfunc.R')
```

```
# myfunc.R path
```

```
# load the function definition
```

```
# Use function
```

```
a <- mydiv(20,4)
```

```
b <- mydiv(30,4)
```

```
a+b
```

```
mydiv(mydiv(20,2),5)
```

Why don't you try it out?

USER DEFINED FUNCTION: POSITION OF ELEMENT

```
score <- c(76, 84, 67, 50, 95, 60, 82, 71, 88, 84)
which(score==67)      # index of the one with 67
which(score>=85)      # indices whose score >= 85
max(score)            # max score
which.max(score)      # max score index
min(score)            # min score
which.min(score)      # min score index
```

Let's try this with runif()

Today's Proverb

3. “Every cloud has a silver lining”

Echasl

M: lystechasl, ymtesoushapsti.
lytaslyatasptcooasous.



<https://wise4edu.com/init/#s125>

Today's Proverb So Far

1. Gmshtcdat alwstffsta.
2. Arsgnm
3. Echasl

Local Variable vs. Global Variable

This is about SCOPE!

```
func1 <- function(){  
  n <- 20 # local variable  
  print(n)  
}
```

```
n=10  
func1()  
print(n)
```

```
func2 <- function(){  
  n <<- 20 # global variable  
  print(n)  
}
```

```
n=10  
func1()  
print(n)
```

Q. Value vs. Reference?

You can pass the value of a variable to a function as an argument, which will NOT modify the variable

```
func1 <- function(a) {  
  a=a+1  
}  
a=1  
func1(a)  
print(a)
```

But I want to pass it by reference, so I can update the value.

Q. Is there any way of doing that like using pointer in C?

Q. Or What if we make an object (i.e., vector, list, matrix, dataframe) and pass it into a function?

Basically in R, passed data are "immutable"!

ADVANCED FUNCTION: CALL BY VALUE VS. CALL BY REFERENCE

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```
void function swap(int *a, int *b) {  
    int tmp=a;  
    *a=*b;  
    *b=tmp;  
}
```

```
int a=10;  
int b=20;  
swap(a,b)
```

In C, you did it like this

```
val=c(10,20)
```

```
rswap <- function(vobj){  
    tmp <- vobj[1]  
    vobj[1] <- vobj[2]  
    vobj[2] <- tmp  
    return(vobj) # don't forget it!  
}
```

```
rswap(val)->val  
val
```

*BTW you can do it using
a package called "dplyr".*

ADVANCED FUNCTION: ITERATION VS. RECURSION

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You can replace a loop w/ a recursion!

```
nsum <-function(n) {#iteration
  result=0
  for(i in 1:n) {
    result=result+i
  }
  return(result)
}
```

**Recursion is using Stack
and can do DFS!**

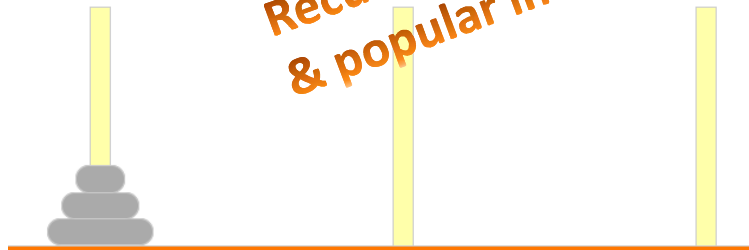
```
rnsum <-function(n) { # recursion
  (induction). Using a stack

  if(n<=1) return(n)
  else return(n + rnsum(n-1))
}
```

**In this case, recursion is
not a good solution.
Why?**

Recursive Algorithm is Problem Solving by Induction

Tower of Hanoi



*Recursion is very useful
& popular in AI!*

Number of disks: 3 ▾ # move: 0

<https://wise4edu.com/jsgame/hanoi/hanoi.html>

```
hanoi <- function(n,src,dest,tmp) {  
  if(n==1) {  
    cat("move disk from",src,"to",dest,"\n")  
  } else {  
    hanoi(n-1,src,tmp,dest)  
    cat("move disk from",src,"to",dest,"\n")  
    hanoi(n-1,tmp,dest,src)  
  }  
}
```

```
hanoi(2,1,3,2)  
hanoi(3,1,3,2)
```

Try hanoi(10,1,3,2)!

#How many moves do you need to make?

HW #2 due by 9/30

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Data
Science

1. Exercise 2 (Ch7)
- 2-a. Make “fibonacci(n)” (Are you gonna google it? ☹)
- 2-b. List 3 Applications of Fibonacci Sequence.
3. User Defined Function
 - a. Generate 9 random numbers (200~500)
 - b. Add 10000 as the 10th number
 - c. Get mean and median using `my_mean()` and `my_median()`
 - d. Which one is the better measure for the central tendency? What do you call “10000”?(Make sure my functions do the right job)
4. [t-Test] Find an example of your interest comparing two groups of normal distribution. Run the t-Test by both R and Excel. Include the source code and the result(graphs), and **REFERENCE** if there is any.
*** Don't copy from a source where there is everything.**

Next Week Topics

Data
Science

- Manipulations of Vector & List
- Manipulations of Matrix & Data Frame (Part 1)

To-dos for Next Class (Flipped Learning)



- **Textbook**
 - Read ch4 & 5

Any Question?



Attendance Checking #2

- Type “Present” on the chatting room

Thank you for your attention!

