

# STATS 331, Lecture 2

## Introduction to Bayesian Statistics

Semester 2, 2016



# Maths, Probability, and **R**

- To understand and use Bayesian statistics, we will require some mathematics and some **R** programming skills
- In this lecture we will review some of the concepts that we will need
- If you are a bit rusty, there will be plenty of opportunity to brush up. If you are already a pro, great!



# *Probability*

# Probability Theory 1

- If A and B are two “events” (things that can either occur or not occur)
- Or two “propositions” (statements that are either true or false)
- The **product rule** gives the probability that A **and** B occur/are true

$$P(A, B) = P(A)P(B|A)$$

$$P(A, B) = P(B)P(A|B)$$

**COMMA MEANS “AND”!**  
**“|” MEANS “GIVEN”**

# Conditional Probability

The product rule  $P(A, B) = P(A)P(B|A)$  holds *conditional* on any other statement.

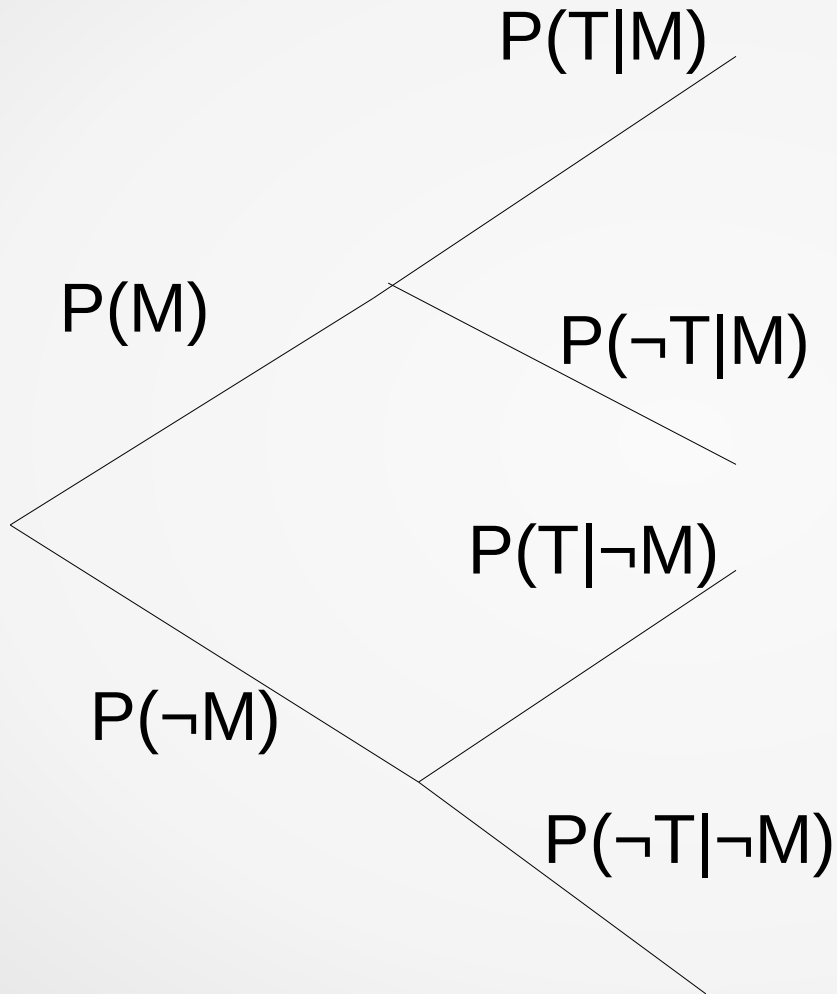
$$P(A, B \mid C) = P(A \mid C)P(B \mid A, C)$$

In Bayesian statistics, probability has a specific interpretation and is used in a specific way. More details in the next lecture!

# Product Rule Question

- Suppose the probability that a person is male is 50%
- Suppose the probability that a male is taller than 6 feet is 30%
- What is the probability that a person is both male **and** taller than 6 feet?

# Tree diagram from high school



## ***Notation***

P = probability

T = tall

M = male

| = given

$\neg$  = not

# Probability Theory 2

- The sum rule

$$P(A \vee B) = P(A) + P(B) - P(A, B)$$

- $\vee$  means “**or**”

If A and B are mutually exclusive i.e.  $P(A, B) = 0$   
then  $P(A \vee B) = P(A) + P(B)$

**We use this a lot in 331**



# Conditional Probability

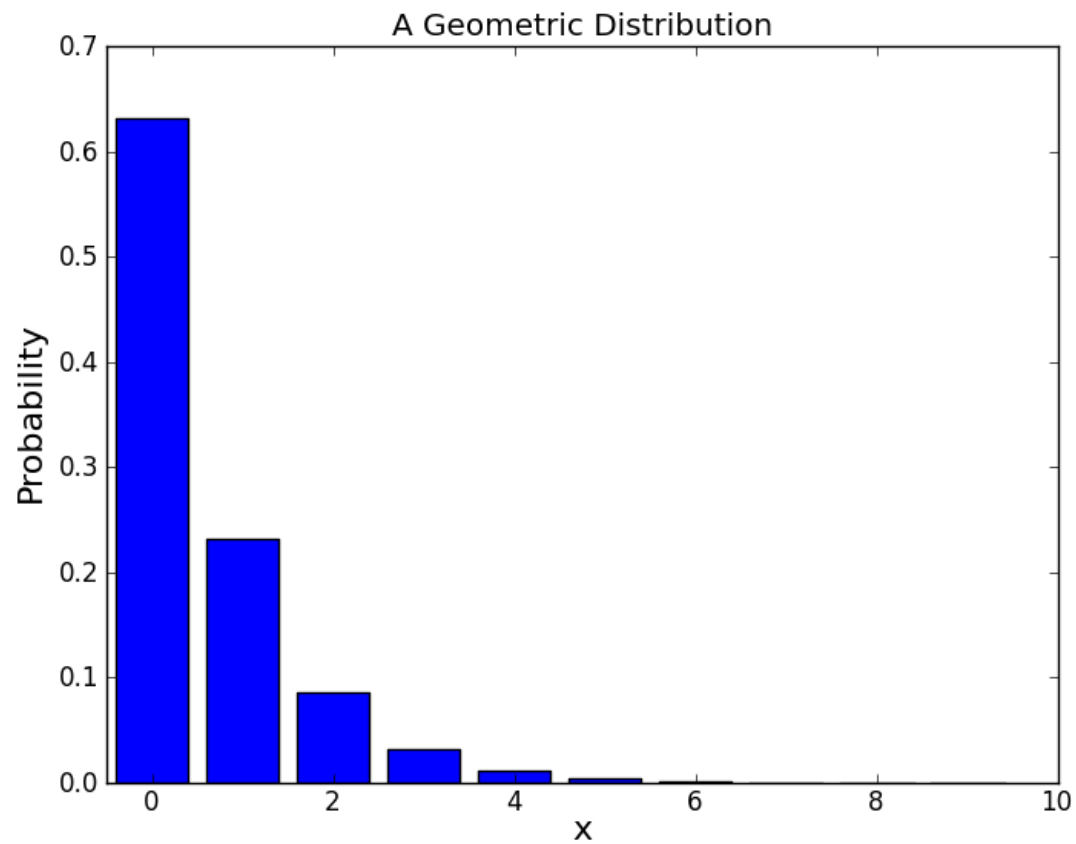
- As with the product rule, the sum rule also holds when a specific proposition is “given” throughout the whole equation.

$$P(A \vee B \mid C) = P(A|C) + P(B|C) - P(A, B|C)$$

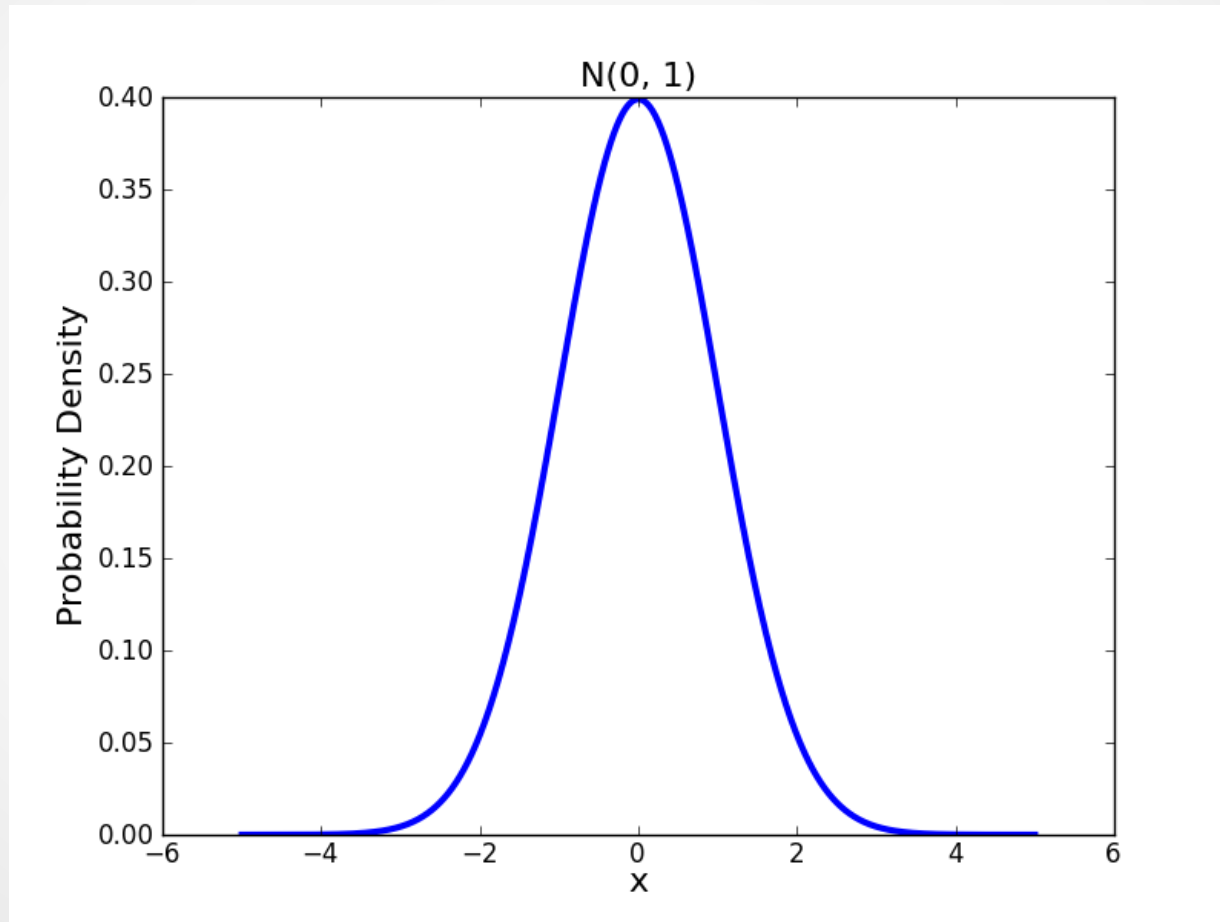
# Random Variables

- A random variable is a quantity that has an associated **probability distribution**
- Discrete R.V.s have a probability mass function
- Continuous R.V.s have a probability density function
- Note: the word **random** has frequentist connotations – it implies variability. In Bayesian statistics, a probability distribution describes **uncertainty** about a **fixed but unknown** quantity.

# Discrete RVs



# Continuous RVs





*Maths*

# Maths: Integration

**The bad news:** Integration happens *all the time* in Bayesian stats

**The good news:** You don't have to know how to do all different kinds of integrals

But you need to know what integrals mean and how they relate to probability density functions (PDFs)

# Integration

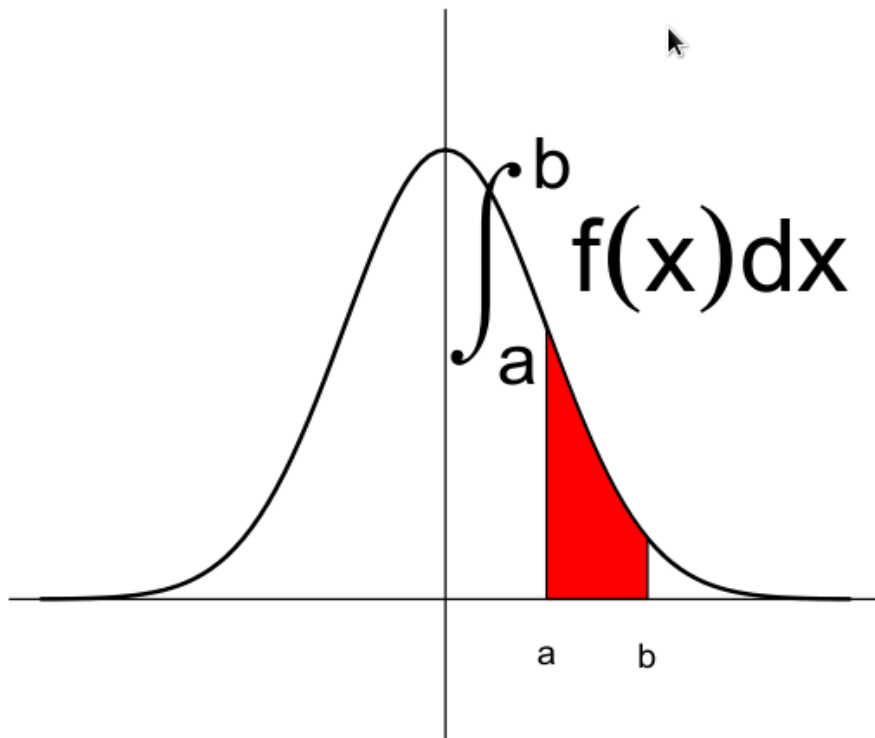
- Suppose we have a function  $f(x)$
- The integral between two points  $a$  and  $b$  is the area under the curve  $y=f(x)$
- Negative parts of the curve count as negative area...**but in this course we won't have anything negative because we will only ever integrate *probability density functions* (PDFs)**
- Integrals are just like sums but when you add up “an infinite number of infinitely small quantities” (really it's a limit)

# Integration and PDFs

- When  $f(x)$  is a PDF, it is non-negative everywhere and integrates to 1
- The integral of  $f(x)$  between two points is the probability that the random variable is in that interval



# Integration and PDFs



The probability that a quantity is between  $a$  and  $b$  is the integral of the PDF from  $a$  to  $b$

This is a special case of the **sum rule** of probabilities

# Integration $\leftrightarrow$ Summation Duality

- In the case of discrete parameters or data (countable number of possibilities), many formulas in Bayesian stats involve sums
- For continuous parameters or data (infinite number of possible values), **the formulas are exactly the same, just with an integral instead of a sum!!**

Continuous problem

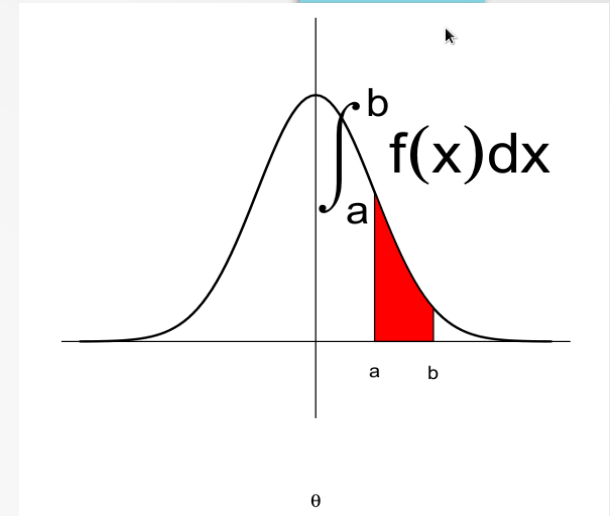
$$\int \equiv \sum$$

Discrete problem

# Example Question 1

- Suppose  $X \sim N(0, 1)$
- The probability density is

$$p(x) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}x^2}$$



- What is the value of the following integral?

$$\int_0^{\infty} p(x) dx$$

## Example Question 2

Y can be either 1, 2, 3, or 4,  
with probabilities 0.1, 0.1, 0.3, 0.5 respectively.

What's the probability that Y is either 2 or 3?

# Expected Value

- The expected value, (also called the *expectation* or sometimes just the *mean*) is defined as

$$\begin{aligned}\mathbb{E}(X) &= \sum xp(x) \\ \mathbb{E}(X) &= \int xp(x) dx\end{aligned}$$

- It's a single number that tells you where the “centre” of a probability distribution is

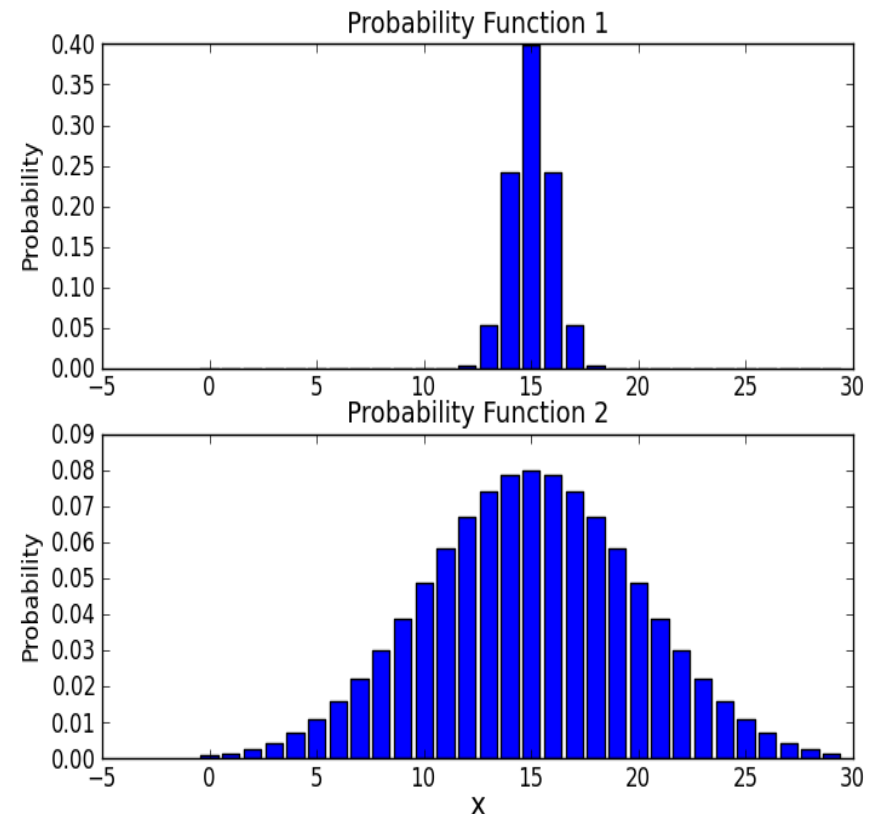
# Variance and Standard Deviation

- Variance and standard deviation are measures of how “wide” a probability distribution is.
- Standard deviation is usually more intuitive.

$$\begin{aligned}\text{Var}(X) &= \mathbb{E}[(X - \mathbb{E}(X))^2] \\ &= \mathbb{E}(X^2) - \mathbb{E}(X)^2 \\ \text{sd}(X) &= \sqrt{\text{Var}(X)}\end{aligned}$$

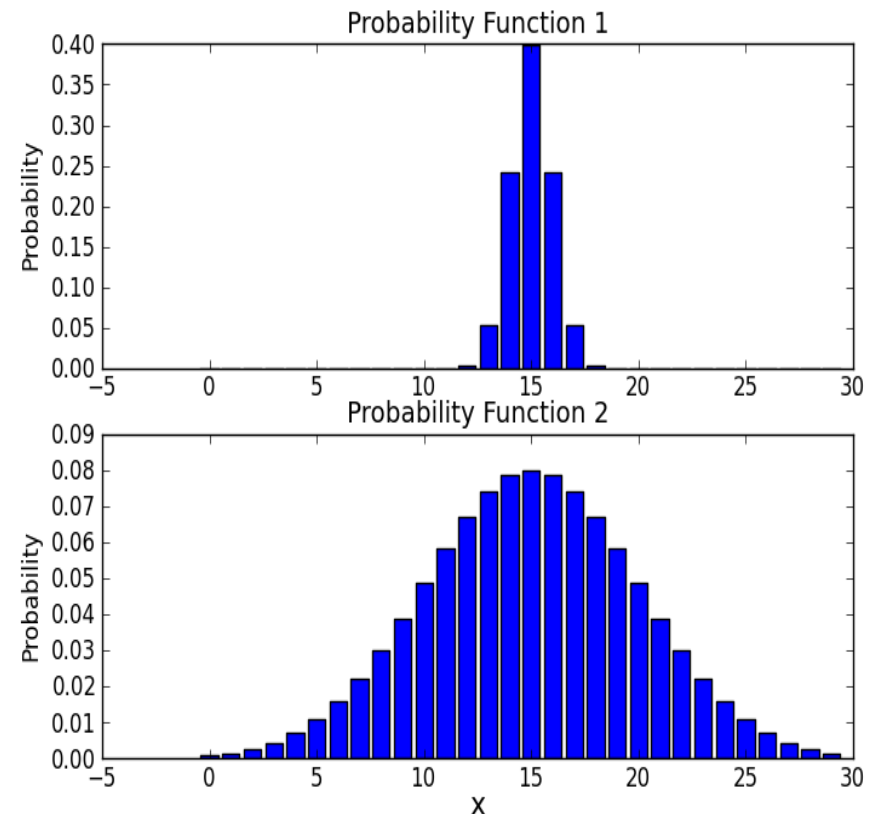
Which probability mass function has a larger expected value?

- a) Probability mass function 1
- b) Probability mass function 2
- c) About the same



Which probability mass function has a larger standard deviation?

- a) Probability Mass Function 1
- b) Probability Mass Function 2
- c) About the same





# Log and exp

Logs and exponentials will come up from time to time. Be familiar with them.

$$e^a e^b = e^{a+b}$$

$$(e^a)^b = e^{ab}$$

$$\log(ab) = \log(a) + \log(b)$$

$$\log(a^b) = b \log(a)$$

Note:  $e \sim 2.71828$  and if I write  $\log$ , I mean natural log.



# Basics of R

- Creating and using variables
- The initial `>` is the R console prompt, not part of the R code

```
> x = 5
```

```
> y = 3.2
```

```
> health = x + 3*y
```

```
> health
```

```
[1] 14.6
```

# R Vectors

A collection of variables of the same type (for us, usually numeric floating point values)

```
> x = c(5, 3, -3.3)
```

```
> x
```

```
[1] 5.0 3.0 -3.3
```

The `c` function (`c` for *combine*) is one way of creating vectors.

# R Vectors

## Accessing subsets of vectors

```
> y = c(5, 3, -3.3, 7.2)
```

```
> y[3]
```

```
[1] -3.3
```

```
> y[1:2]
```

```
[1] 5 3
```

```
> y > 2
```

```
[1] TRUE TRUE FALSE TRUE
```

```
> y[y > 2]
```

```
[1] 5.0 3.0 7.2
```

# Useful functions related to vectors

```
> a_sequence = seq(1, 2, by=0.2)
```

```
> a_sequence
```

```
[1] 1.0 1.2 1.4 1.6 1.8 2.0
```

```
> boring = rep(2, 4)
```

```
> boring
```

```
[1] 2 2 2 2
```

```
> sum(boring)
```

```
[1] 8
```

```
> length(boring)
```

```
[1] 4
```

# Probability Distributions in R

- Many probability distributions are built in to **R**
- **Two common tasks:** Generating random numbers from a distribution, evaluating the PDF.

Example with Uniform(0, 1) distribution:

```
> runif(3)
```

```
[1] 0.5155841 0.6827213 0.2204015
```

```
> dunif(c(0.3, 0.7, 1.5))
```

```
[1] 1 1 0
```

# Probability Distributions in R

```
> rnorm(3)
```

```
[1] -0.4229854 -0.6851893 -1.1867885
```

```
> dunif(c(0.3, 0.7, 1.5))
```

```
[1] 1 1 0
```

```
> dnorm(c(1, -5, 10))
```

```
[1] 2.419707e-01 1.486720e-06  
7.694599e-23
```



# Plotting Probability Distributions

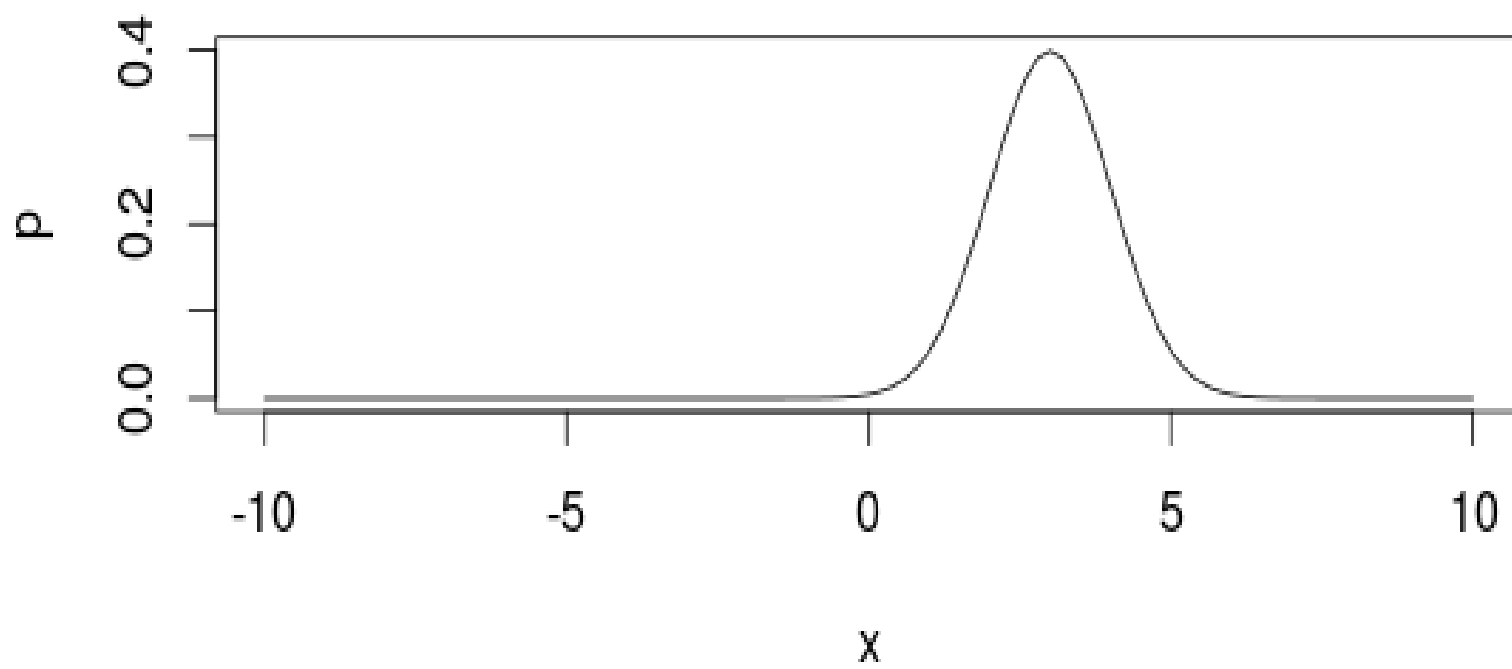
- e.g. Normal(3, 1)

```
x = seq(-10, 10, length=101)
```

```
p = dnorm(x, mean=3, sd=1)
```

```
plot(x, p, type='l')
```

- Note use of optional arguments to functions.



# Help on Built-in **R** Functions

- For help on the function `rnorm`, do this:

```
> ?rnorm
```

- If you don't know what function you're looking for, search with `??`. eg:

```
> ??poisson
```

# Recap

- Maths: integration (the concept, and simple integrals, nothing too fancy)
- Stats: Probability, random variables, expectation value, variance and standard deviation
- Working with **R** vectors
- How to use the various probability distributions that are built-in in **R**



See you next week!