

Tokka Labs Software Engineering Challenge 1 - Confidential



Instructions

For this take-home challenge, you will be building a simple backend system to get the transaction fee in USDT for all Uniswap WETH-USDC transactions.

The purpose of this assignment is to assess your practical software engineering skills. In addition to functionality, we will also be evaluating the quality of your code and adherence to software engineering best practices (e.g. proper commenting).

We recommend that you complete the exercise by using Python and/or JavaScript/TypeScript as there are numerous readily available libraries and tutorials for cryptocurrencies trading in these languages. That said, you are free to use any language to complete the assignment.

There's no need to complete the assignment in one sitting and you can expect to spend around 2 to 4 hours on it. You can always spend more time to work on the bonus items, but that's not required.

We take a serious view on cheating. You are free to consult and reference any material for the assignment, but please acknowledge them if you do. Do not attempt to pass off other people's work as your own.

Finally, only time and effort are required for this assignment. Besides having a working computer, you are not required to purchase anything else to complete it.

Background

- What is Uniswap? <https://docs.uniswap.org/protocol/introduction>
- What are Gas and Fees in Ethereum? <https://ethereum.org/en/developers/docs/gas/>

Requirements

1. Use Git for version control, and the code should be accessible on [GitHub.com](https://github.com) or any other public Git services so that we can look at your commit logs and understand how your solution evolved. Submitting only a single commit will result in rejection. Please share the publicly accessible link with us. No other forms of submission will be entertained.
2. Write a comprehensive test suite for your code. Submitting your solution without any tests will result in rejection.
3. Dockerize your applications with `docker-compose`.
4. Include a clear `README` file to show how to build, test and run your code. If we cannot figure out how to run the code (e.g. instructions are too complicated), we will be forced to assume that it doesn't work. Mention any architectural principles and the reasons for you to choose them (if any). Also, include any other design considerations for the tools you've chosen (like DB, caching, message queue etc).
5. Follow one of the well-known coding style guides for the programming language you are using, such as `pep8` for Python or `Google C++ Style guide` for C++.

Exercise

Get transaction fee in USDT for all Uniswap WETH-USDC Transactions (Txns)

The backend system will need to keep track of all the transactions involved in the [Uniswap V3 USDC/ETH pool](#). A single transaction can contain lots of information, but what we are interested in is just the transaction fee in USDT at the time when this Txn was first confirmed on the blockchain.

The backend system should support both real time data recording and historical batch data recording, which means after starting the system, it should try to continuously record live Txn data; In addition, it should also be able to process batch job requests to retrieve historical Txns for a given period of time. The system should provide endpoint/s to get the transaction fee for any given transaction hash provided. Please design a RESTful API and state clearly the interface specifications (consider following the [Swagger UI](#) standards).

You can view all the historical Txns (Transactions) for Uniswap WETH-USDC at <https://etherscan.io/address/0x88e6a0c2ddd26feeb64f039a2c41296fcb3f5640#tokentxns>.

And, to get the historical Txns programmatically, you can use api provided by Etherscan: <https://docs.etherscan.io/api-endpoints/accounts#get-a-list-of-erc20-token-transfer-events-by-address>

An example of the single Txn return from the Etherscan API looks like the following for Txn hash

0x8395927f2e5f97b2a31fd63063d12a51fa73438523305b5b30e7bec6afb26f48.

```
{  "blockNumber": "14630148",  "timeStamp": "1650569060",  "hash": "0x8395927f2e5f97b2a31fd63063d12a51fa73438523305b5b30e7bec6afb26f48",  "nonce": "1277",  "blockHash": "0x462d25f39f29cb1db6bfed16e05c82db653e364a567f3674f78856228c472a06",  "from": "0x68b3465833fb72a70ecdf485e0e4c7bd8665fc45",  "contractAddress": "0xc02aaa39b223fe8d0a0e5c4f27ead9083c756cc2",  "to": "0x88e6a0c2ddd26feeb64f039a2c41296fcb3f5640",  "value": "655381908401979660",  "tokenName": "Wrapped Ether",  "tokenSymbol": "WETH",  "tokenDecimal": "18",  "transactionIndex": "158",  "gas": "188976",  "gasPrice": "55506492524",  "gasUsed": "133516",  "cumulativeGasUsed": "12995231",  "input": "deprecated",  "confirmations": "1"}
```

What we are interested in is the **Transaction Fee** field which shows the amount in **Eth** which can be calculated from the information above. However to get the **Transaction Fee** in **USDT**, you would need to find the historical / live price for **ETH/USDT**.

⑦ Value:	0.66187801160592699 Ether (\$1,989.82)
⑦ Transaction Fee:	0.007411004855834384 Ether (\$22.28)
⑦ Gas Price:	0.000000055506492524 Ether (55.506492524 Gwei)
⑦ Ether Price:	\$2,984.24 / ETH
⑦ Gas Limit & Usage by Txn:	188,976 133,516 (70.65%)
⑦ Gas Fees:	Base: 54.006492524 Gwei Max: 64.648900007 Gwei Max Priority: 1.5 Gwei
⑦ Burnt & Txn Savings Fees:	🔥 Burnt: 0.007210730855834384 Ether (\$21.68) 💡 Txn Savings: 0.001220657677500228 Ether (\$3.67)

Hints

- To get live/historical price for **ETH/USDT**, you can use the orderbook/kline from the Binance SPOT api (<https://binance-docs.github.io/apidocs/spot/en/#change-log>).

Bonuses (optional)

- **Availability, scalability and reliability** - Please take these into consideration when you design the system, and explain how your system fulfills them.
- **Additional features** - Decode the actual Uniswap swap price executed for each Txn. As a single Txn may contain multiple swaps, you will only need to decode and save the executed price from the Uniswap event. Provide a RESTful API for it. Handy tools include (but are not limited to)
 - Infura
 - web3 packages ([web.js](#), [web3py](#) etc)