

HUD: (tools?) no input hud

2 tools in general (left is primary; right is secondary; tinker rope, ashe lift/pull)

One joystick, 4 buttons, 2 bumpers

Z jump; x tools

Dialogue: start of puzzle/dungeon

Level & main menu is 643x363

23x27 tinker

16x38 ashe

Start

Options - adjust volume, controls

Credits

Exit