Prelab 2 - HTTP, DNS, and TCP:
Suggested Resources:
https://www.ietf.org/rfc/rfc2616.txt
https://www.ietf.org/rfc/rfc1035.txt
https://linux.die.net/man/
http://www.tcpipguide.com/free/
HTTP Questions
1. [7 pts] Choose 5 HTTP status codes and describe each one.

- 200 OK - request succeeded, requested object later in this msg
- 301 Moved Permanently - Requested object moved, new location specified later in this msg(Location:)
- 400 Bad Request - Request msg not understood by server
- 404 Not Found - requested document not found on this server
- 505 HTTP - Version Not Supported

2. [7 pts] List the 8 HTTP 1.1 methods and explain what they do.

GET - Used to retrieve whatever is stored or produced by the resource located at the requested-URL

POST - Used to submit data to the resource located at the specified Request-URI.

HEAD - The HEAD method is identical to the GET method except that an HTTP 1.1 server should not return a message-body in the response.

PUT - The PUT method allows for data to be transferred to an HTTP server and stored at the location identified by the Request-URI.

OPTIONS - The OPTIONS method represents a request for information about the communication options available on the request/response chain identified by the Request-URI.

DELETE - The DELETE method requests that the origin server delete the resource identified by the Request-URI.

TRACE - The TRACE method is used to invoke a remote, application-layer loop-back of the request message.

CONNECT - The CONNECT message type is used to specify a proxy connection to the resource identified by the Request-URI.

wget and telnet are two commonly known command line tools for testing and debugging. Answer the following questions by using your Mininet VM's terminal or the Unix timeshare (see Lab 1 for instructions on connecting to the timeshare).

3. [7 pts] Use wget on example.com to view the last modified date of the webpage. What was the HTTP return status given and what command was used to do this? (The command should not download the file! Hint: Look into the wget man page.)

The return status was 200 OK

Wget –server-response –spider example.com

4. [7 pts] Look up the telnet command. Use telnet to connect to www.telehack.com, then type starwars What does this telnet server do?

This telnet server is playing Starwar using Ascii characters.

DNS Questions
5. [7 pts] In your own words describe what a DNS resource record (RR) is. Now using

the command line tool nslookup find the MX resource record of ucsc.edu. What does this resource record mean?

A DNS resource record(RR) is a type of data stored in a DNS server. This maps a domain name (URL) to a specific IP address. The resource record means the ucsc.edu domain has a mail exchanger, which directs email to mail servers.

6. [7 pts] What does the command nslookup -type=ns . do? Explain its output. (Note: the . is part of the command!)

The command is used to query the root name servers for the DNS. When this command is executed, the nslookup tool will send a DNS query to one of the root name servers, requesting the list of name servers responsible for the root zone.

TCP Questions

7. [10 pts] How can multiple application services running on a single machine with a single IP address be uniquely identified?

Multiple applications can run on a single machine with a single IP address with different port numbers uniquely identified the application.

8. [9 pts] What is the purpose of the window mechanism in TCP?

The purpose of the window mechanism in TCP is to control the amount of data sent in a transmission.

9. [9 pts] What is an MTU? What happens when a packet is larger than the MTU?

MTU is Maximum Transmission Unit, when a packet is larger than the MTU it will fragment into smaller packets also known as IP fragmentation. Once the packets arrive at the end user, they are reassembled into the original packet by the receiving host.

Lab 2 - HTTP, DNS, and TCP:

Suggested Resources:

http://packetbomb.com/understanding-the-tcptrace-time-sequence-graph-in-wireshark/

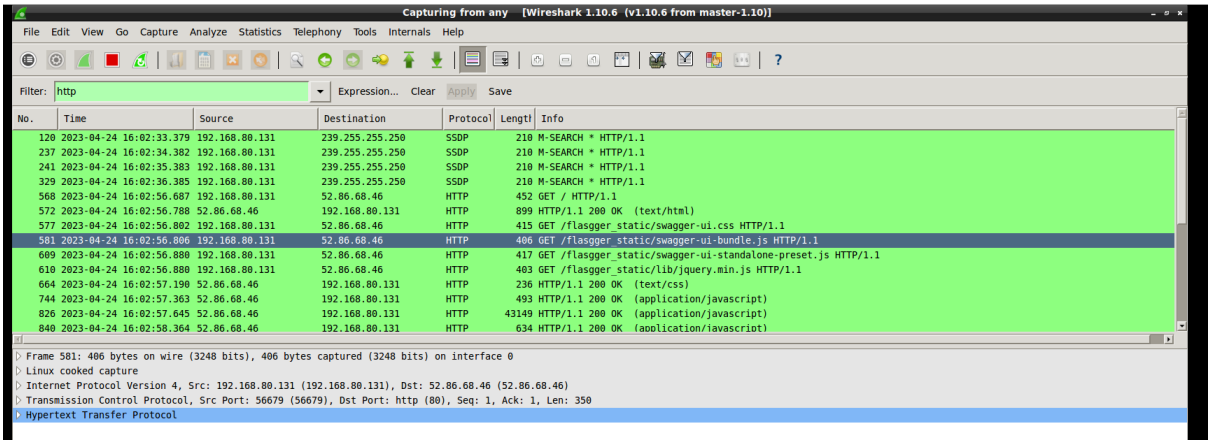
https://wiki.linuxfoundation.org/networking/netem

Part 1: HTTP

In this section, we will observe how the HTTP protocol operates. We will do this by using the Mininet VM. Begin by opening Wireshark and listening on the 'any' interface.

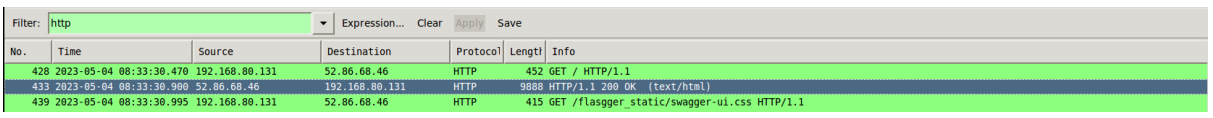
Open Chromium and navigate to http://httpbin.org

1. [10 pts] Find the HTTP packet that corresponds to the initial request that your computer made. Take a screenshot of this packet. What HTTP method did your computer use to make this request?



My computer used the GET method to make this request.

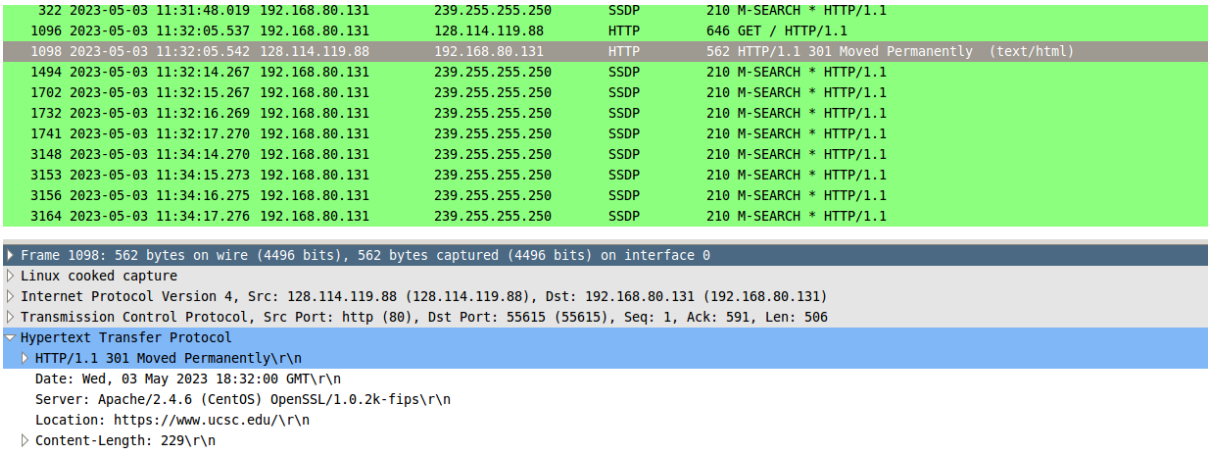
2. [10 pts] Find the HTTP packet that corresponds to the initial response the server made to your request. Take a screenshot of this packet. What HTTP status code did the server return? What is the content type of the response the server is sending back?



The server returned a HTTP status code of 200 OK. The content type of the response is text/html.

Using Chromium and navigate to http://ucsc.edu

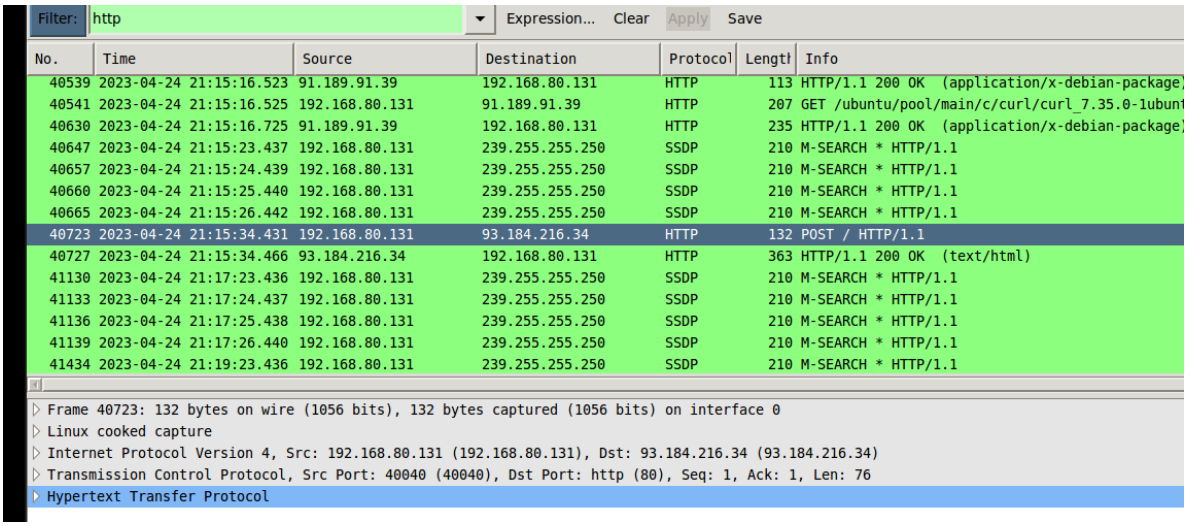
3. [10 pts] Find the HTTP packets that correspond to the initial request and response that your computer made. Take a screenshot of these packets. What's different? Explain.



The difference between the initial request and response is http and https. It's asking you to connect to https by responding to a status code of 301, with the new location provided as https://www.ucsc.edu .

Using Chromium (or any other Linux utility you are comfortable with), find a way to make a HTTP packet with a method other than GET.

4. [10 pts] Take a screenshot of your packet, and explain what you did to create it.

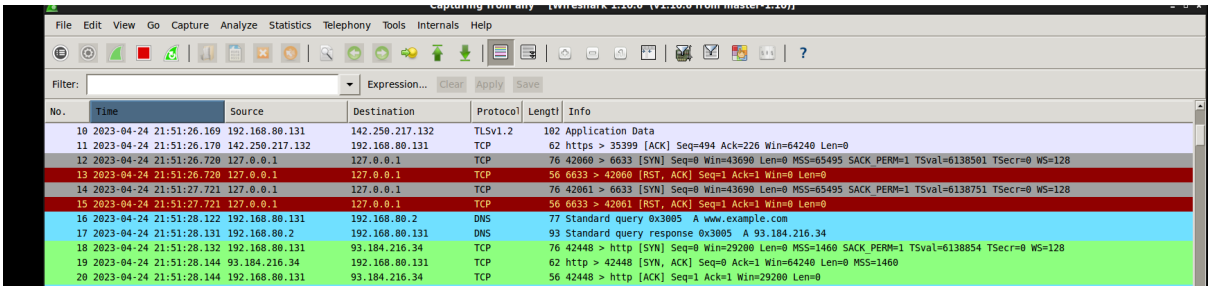


I typed curl -X POST http://example.com into the terminal

Part 2: DNS

In this section, we will observe how the DNS protocol operates. We will do this by using the Mininet VM. Begin by opening Wireshark and listening on the 'any' interface. Open Chromium and navigate to www.example.com.

5. [10 pts] Were any steps taken by your computer before the web page was loaded? If so, using your captured packets in Wireshark, find the packets that allowed your computer to successfully load http://www.example.com. Take a screenshot of these packets, and explain why you think these are the correct packets. What's the IP address of www.example.com?



The host is querying the DNS server to get the ip address that matches the name of example.com. These are correct packet because the computer needs to know its ip address

The IP address of www.example.com is 93.184.216.34

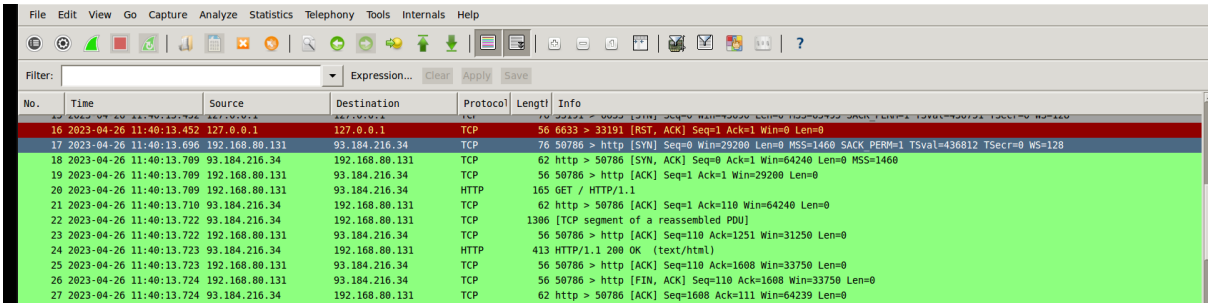
6. [10 pts] Open a terminal window. Execute the command to flush your DNS cache:

sudo /etc/init.d/networking restart

Using wget, download the same content of www.example.com with its IP address you discovered in question 5, without sending DNS requests.
What command did you use to accomplish that? Take a screenshot of related packets and explain why you think these are the correct packets.

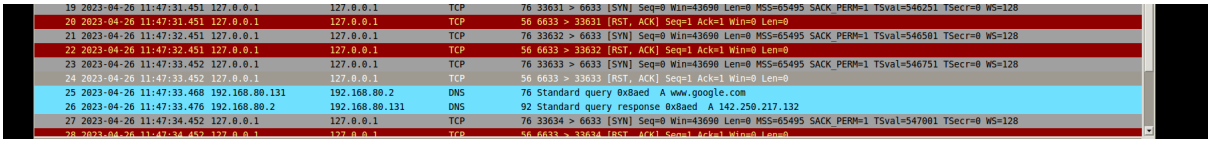
wget http://93.184.216.34 –header "Host: example.com"

I think these are correct packets since they are sent and received from 93.184.216.36



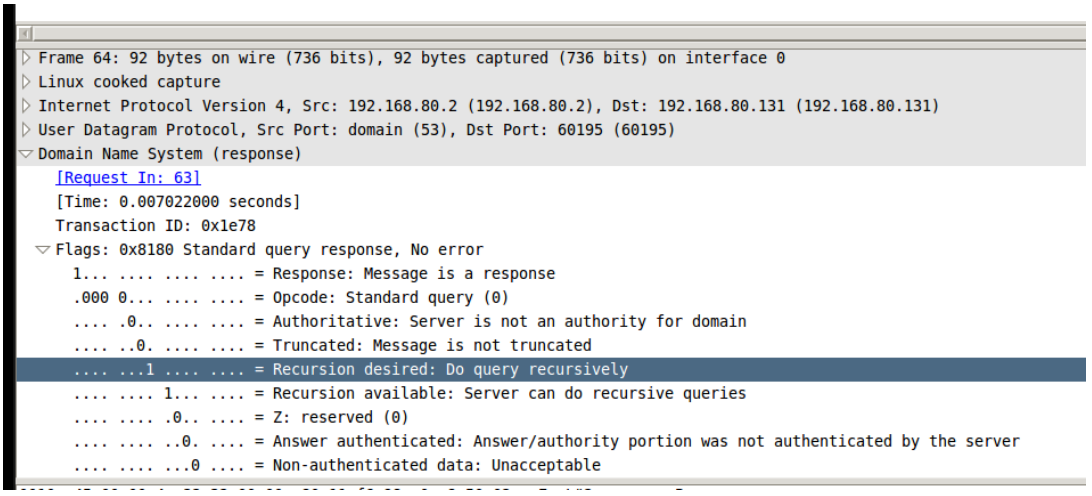
Open a terminal window. Using nslookup, find the A records for www.google.com. (If you can't access Google, for example, you are in China, you could replace the domain name with www.baidu.com)

7. [10 pts] Take a screenshot of the packets corresponding to your request, and the response from the server. If the request was resolved, what is the IP address you were given for www.google.com?



The IP address I was given for www.google.com is 142.250.217.132

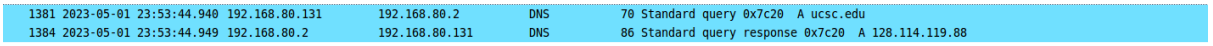
8. [10 pts] Did your computer want to complete the request recursively? How do you know? Take a screenshot proving your answer.

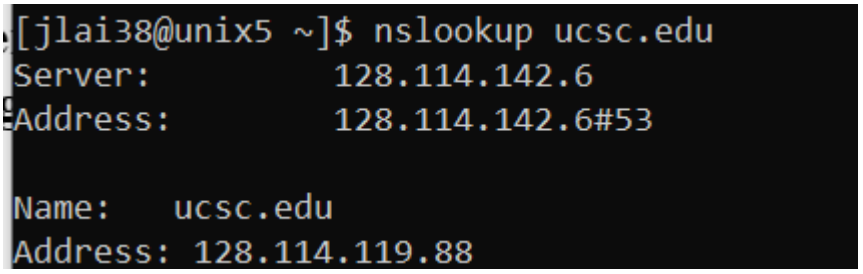


The computer wants to complete the request recursively, I knew that based on the true statement on recursion desired.

Using nslookup, find the A records for ucsc.edu.

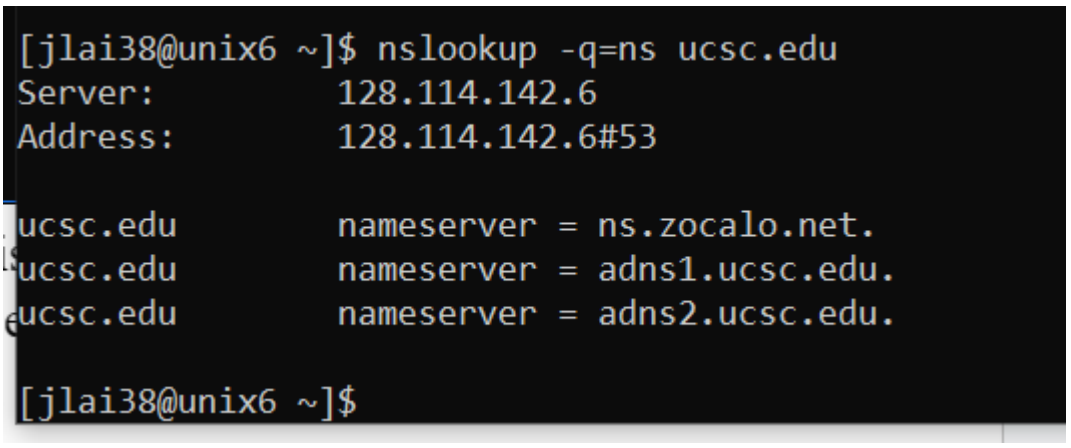
9. [10 pts] Take a screenshot of the packets corresponding to your request, and the response from the server. If the request was resolved, what is the IP address you were given for ucsc.edu?





The IP address I was given for ucsc.edu is 128.114.119.88

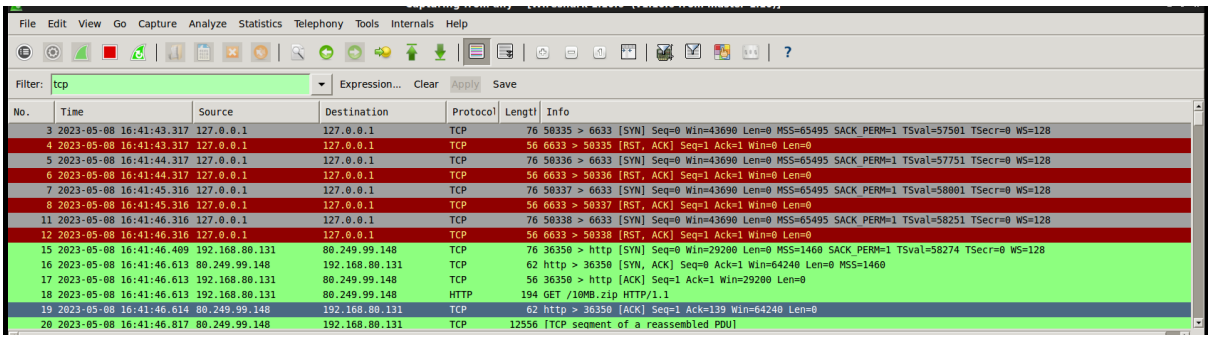
10. [10 pts] What is the authoritative name server for the ucsc.edu domain? How do you know? Take a screenshot proving your answer.



The authoritative name server for the ucsc.edu are Adns1.ucsc.edu, adns1.ucsc.edu, adns2.ucsc.edu
I know that by typing nslookup -q=ns ucsc.edu, the results are shown above.

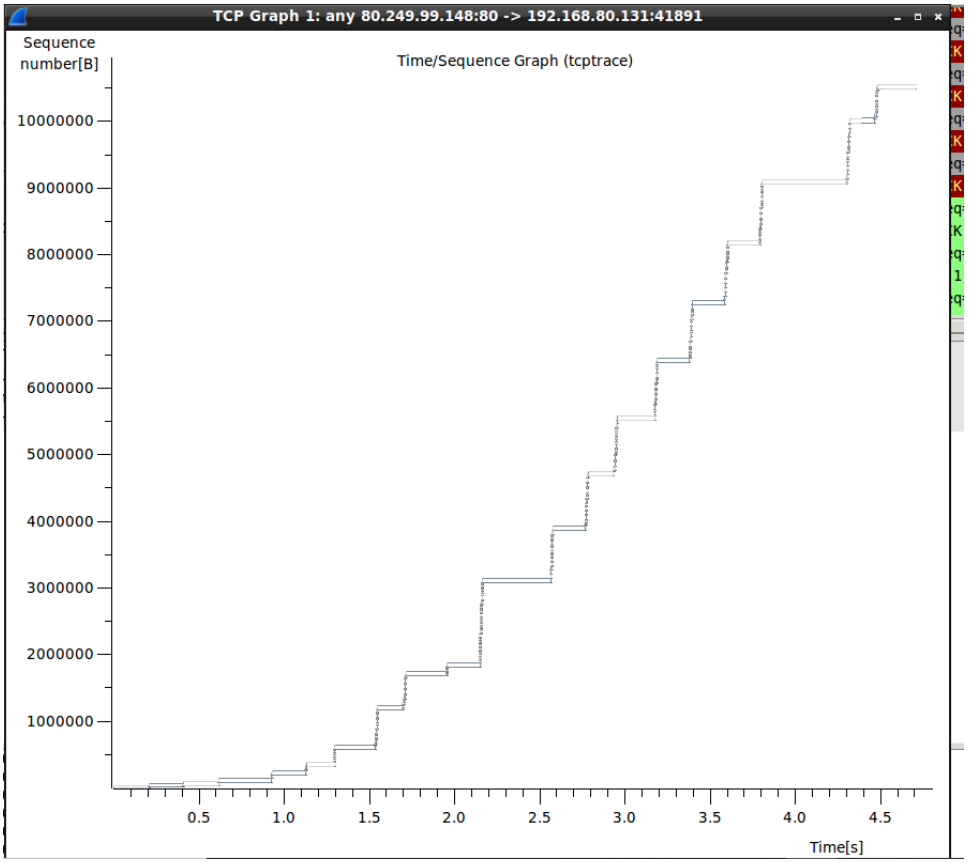
In this section, we will observe how the TCP protocol operates. We will do this by using the Mininet VM. Begin by opening Wireshark and listening on the 'any' interface.
Open a terminal window. Using wget, download the file
http://ipv4.download.thinkbroadband.com/10MB.zip

11. [10 pts] Find the packets corresponding with the SYN, SYN-ACK, and ACK that initiated the TCP connection for this file transfer. Take a screenshot of these packets. What was the initial window size that your computer advertised to the server? What was the initial window size that the server advertised to you?



The initial window size that my computer advertised to the server is 29200. The server advertised back to me as 64240.

12. [10 pts] Find a packet from the download with a source of the server and a destination of your computer. Create a tcptrace graph with this packet selected. Take a screenshot of the graph and explain what it is showing. Look into the Wireshark documentation if you need assistance making this graph.



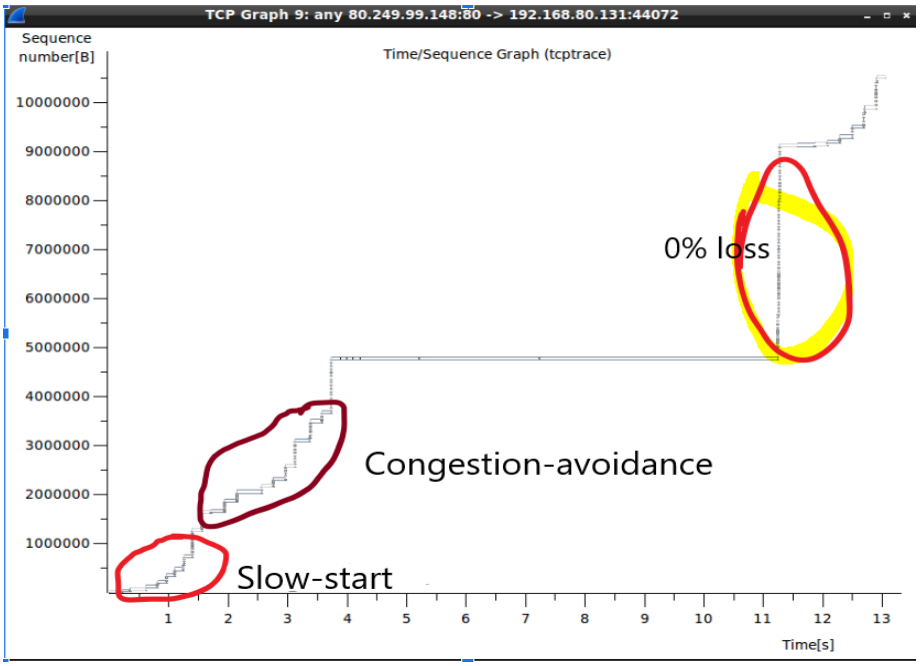
This graph shows the transmission rate of packets. The dark line represents data, and the sequence number represents the number of bytes being sent. As it goes up into the right that represents the sequence numbers over time.

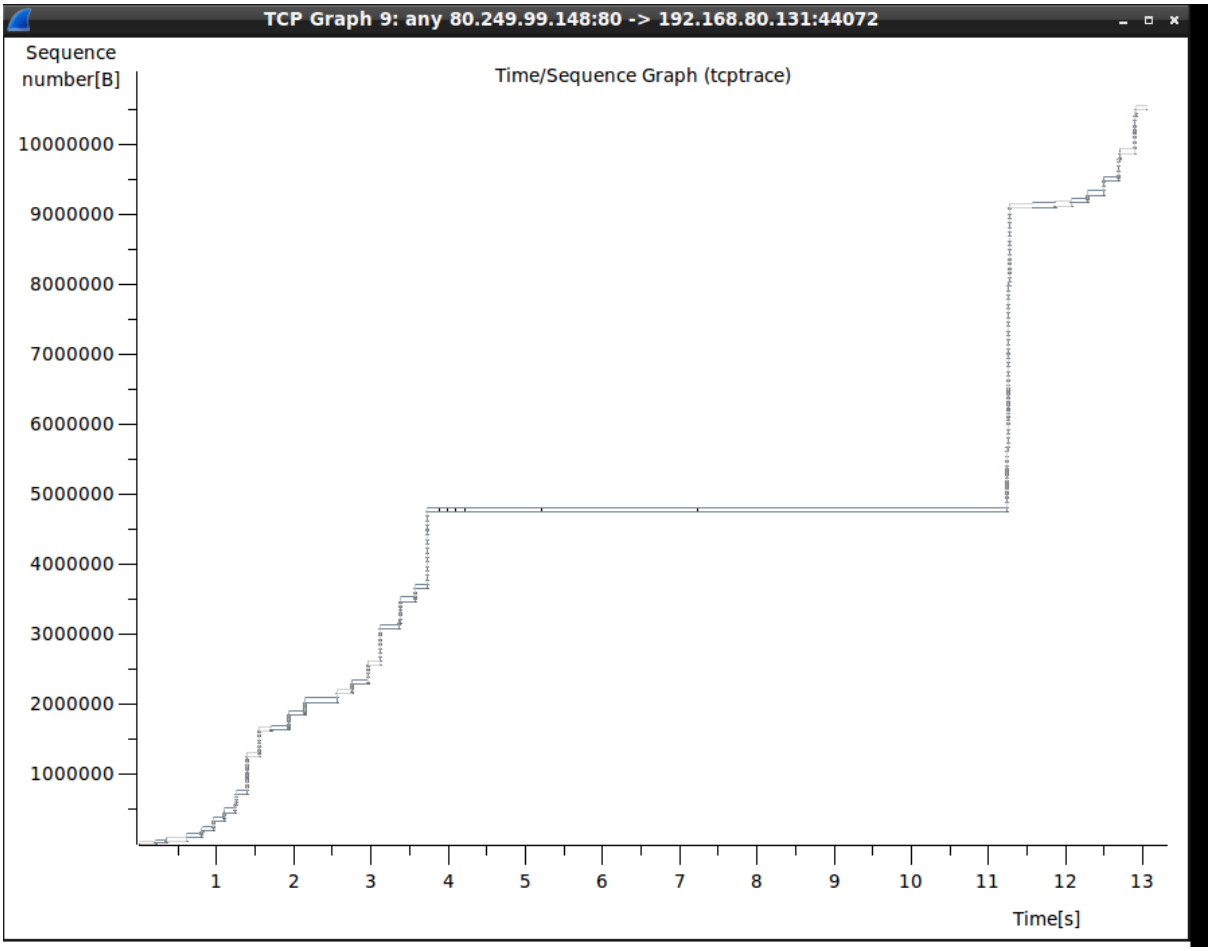
In the next section, we will be simulating loss, the command tc qdisc will be needed. When you first use the command you should use add dev for the device you plan on changing. It only needs to be set on the sender's side. After adding the device use change dev.

Example:
sudo tc qdisc add dev eth0 root netem loss 0%
sudo tc qdisc change dev eth0 root netem loss 100%

Read through the following paragraph before starting the next step. Open 2 terminals and have the commands typed and ready before you begin. In one terminal, download the 10MB.zip file again. While the download is in progress, change loss to 100%. After a few seconds, change loss to 0%.

13. [10 pts] Find a packet from the download with a source of the server and a destination of your computer. Create a tcptrace graph with this packet selected. Take a screenshot of the graph and explain what it is showing. Using an image editting program, circle the areas where the 0% loss is shown, as well as where TCP is in slow-start and congestion-avoidance




TCP Graph 9: any 80.249.99.148:80 -> 192.168.80.131:44072
Sequence number[B]
Time/Sequence Graph (tcptrace)
10000000
9000000
8000000
7000000
6000000
5000000
4000000
3000000
2000000
1000000
1
2
3
4
5
6
7
8
9
10
11
12
13
Time[s]