CS 32 Worksheet 2

This worksheet is entirely **optional**, and meant for extra practice. Some problems will be more challenging than others and are designed to have you apply your knowledge beyond the examples presented in lecture, discussion or projects. All exams will be done on paper, so it is in your best interest to practice these problems by hand and not rely on a compiler.

If you have any questions or concerns please contact <u>mcmallett@ucla.edu</u> or <u>sarahelizabethcastillo@gmail.com</u> or go to any of the LA office hours.

Concepts

Stacks, Queues, Inheritance

Given a string of '(', ')', '[', and ']', write a function to check if the input string is valid. A string is valid when each '(' has a corresponding ')' and each '[' has a corresponding ']', and when parentheses and brackets are properly nested. Examples: "[()([])[[([]]])]]" → Valid

```
"((([(]))))" → Invalid
bool isValid(string parens) {
    // Fill in code here
}
```

2.) How many times do you need to add virtual (if any) to make this program output "I'm Gene", and where do you need to do so?

```
#include <iostream>
using namespace std;

class LivingThing {
    public:
        void intro() { cout << "I'm a living thing" << endl;
};

class Person : public LivingThing {
    public:
        void intro() { cout << "I'm a person" << endl; }
};

class UniversityAdministrator : public Person {</pre>
```

- 3.) Give an algorithm for reversing a queue Q. You may only use the following standard queue operations:
 - a.) Q.push(x): Adds an item x to the back of the queue.
 - b.) Q.pop(): Removes the item at the front of the queue.
 - c.) Q.front(): Returns the item at the front of the queue
 - d.) Q.empty(): Checks whether the queue is empty or not.

You may use an additional data structure if you wish.

Example:

```
Input: Q = [10, 20, 30, 40, 50, 60, 70, 80, 90, 100]
Output: Q = [100, 90, 80, 70, 60, 50, 40, 30, 20, 10]

void reverseQueue(queue<int>& Q) {
    // your code goes here
}
```

- 4.) Implement a Stack class using only queues as data structures. This class should implement the *empty*, *size*, *top*, *push*, and *pop* member functions, as specified by the standard library's implementation of stack. (The implementation will not be very efficient.)
- 5.) Implement a Queue class using only stacks as data structures. This class should implement the *empty*, *size*, *front*, *back*, *push*, and *pop* member functions specified by the standard library's implementation of queue. (The

implementation will not be very efficient.)

6.) Write a function *findNextInts* that takes in two integer arrays *sequence* and *results*, along with the size of both of them, which is *n*. This function assumes that *sequence* already contains a sequence of positive integers. For each position *i* (from 0 to *n*-1) of *sequence*, this function should find the smallest *j* such that *j > i* and *sequence[j] > sequence[i]*, and put *sequence[j]* in *results[i]*; if there is no such *j*, put -1 in *sequence[i]*. Try to do this without nested for loops both iterating over the array! (Hint: #include <stack>).

```
void findNextInts(const int sequence[], int results[], int n);
```

Example:

```
#include <iostream>
#include <stack>
using namespace std;

// your code here

int seq[] = {2, 6, 3, 1, 9, 4, 7}; // Only positive integers!
int res[7];
findNextInts(seq, res, 7);
for (int i = 0; i < 7; i++) { // Should print: 6 9 9 9 -1 7 -1
   cout << res[i] << " ";
}
cout << endl;</pre>
```

Notice that the last value in *results* will always be set to -1 since there are no integers in *sequence* after the last one!

7.) Given the following class declarations, implement every class constructor so that the code is able to compile successfully. Your implementations should initialize each member variable using the given constructor arguments.

HINT: You will need to use initializer lists!

```
class Animal {
public:
         Animal(string name);
private:
         string m_name;
};
```

```
class Cat : public Animal {
  public:
        Cat(string name, int amountOfYarn);
  private:
        int m amountOfYarn;
  };
  class Himalayan : public Cat {
  public:
        Himalayan(string name, int amountOfYarn);
  };
  class Siamese: public Cat {
  public:
        Siamese (string name, int amountOfYarn, string toyName);
  private:
        string m toyName;
  };
8.) Would something like the following work in C++? Why or why not?
```

```
class B;
class A : public B {// Code for A};
class B : public A {// Code for B};
```

9.) What is the output of the following code?

```
#include <iostream>
using namespace std;
class Pet {
public:
     Pet() { cout << "Pet" << endl; }</pre>
     ~Pet() { cout << "~Pet" << endl; }
};
  // This is an unusual class that derives from Pet but also
  // contains a Pet as a data member.
class Dog : public Pet {
public:
     Dog() { cout << "Woof" << endl; }</pre>
     ~Dog() { cout << "Dog ran away!" << endl; }
```

```
private:
    Pet buddy;
};

int main() {
    Pet* milo = new Dog;
    delete milo;
}
```

10.) Now suppose the class declaration for Pet is as shown below. What is the output of the code in 9) with these new changes?

```
class Pet {
public:
        Pet() { cout << "Pet" << endl; }
        virtual ~Pet() { cout << "~Pet" << endl; }
};</pre>
```

11.) The following code has several errors. Rewrite the code so that it can successfully compile. Try to catch the errors without using a compiler!

```
class LivingThing {
private:
    int age;
};

class Person : public LivingThing {
public:
    Person(int a) { age = a; }
    void birthday() {
        age++;
    }
};
```

- 12.) Evaluate the following postfix expression, show your work: 95*8-67*53-/*
- 13.) Examine the following code and determine its output.

```
#include <iostream>
#include <string>
using namespace std;
```

```
class A {
public:
     A() : m val(0) {
           cout << "What a wonderful world! " << m val << endl;</pre>
     virtual ~A() { cout << "Guess this is goodbye " << endl; }</pre>
     virtual void saySomething() = 0;
     virtual int giveMeSomething() = 0;
private:
     int m val;
};
class B : public A {
public:
     B() : m str("me"), m val(1) {
           cout << m str << " has just been birthed." << endl;</pre>
     B(string str, int val) : m str(str), m val(val) {
           cout << "More complex birth " << m_str << endl;</pre>
     ~B() {
           cout << "Why do I have to leave this world!" << endl;</pre>
     virtual void saySomething() {
           cout << "Coming in from " << m str << " with "</pre>
                 << giveMeSomething() << endl;
     virtual int giveMeSomething() { return m val*5; }
private:
     int m val;
     string m str;
};
class C {
public:
     C() : m_val(2) {
           m b = new B("C", m val);
           cout << "Hello World!!" << endl;</pre>
     C(B b, int val) : m val(val) {
           m b = new B(b);
           cout << m b->giveMeSomething() << endl;</pre>
      }
```

```
~C() {
           m_b->saySomething();
           delete m b;
           cout << "Goodbye world!" << endl;</pre>
      }
private:
     B* m_b;
     int m_val;
};
int main() {
     B^* b arr = new B[5];
     for (int i = 0; i < 5; i++) {
           b_arr[i].saySomething();
     B b("B", 5);
     A* a = \&b;
     cout << a->giveMeSomething() << endl;</pre>
     C c2(b, b.giveMeSomething());
     delete [] b arr;
}
```