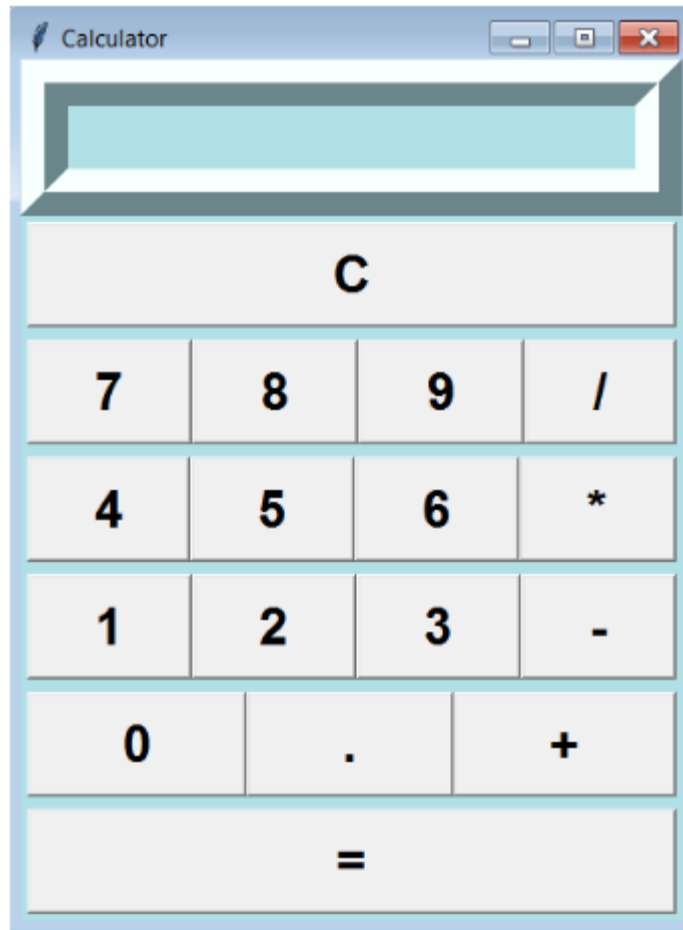


Laboratory Activity No. 11	
The Grid Manager	
Course Code: CPE103	Program: BSCPE
Course Title: Object-Oriented Programming	Date Performed: April 9, 2025
Section: BSCpE 1A	Date Submitted: April 18, 2025
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1. Objective(s):	
This activity aims to familiarize students on how to implement geometry manager	
2. Intended Learning Outcomes (ILOs):	
The students should be able to: 2.1 Identify the main components in a GUI Application 2.2 Create a simple GUI Application using Grid manager	
3. Discussion:	
<p>A Graphical User Interface (GUI) application is a program that the user can interact with through graphics (windows, buttons, text fields, checkboxes, images, icons, etc..) such as the Desktop GUI of Windows OS by using a mouse and keyboard unlike with a Command-line program or Terminal program that support keyboard inputs only.</p> <p>Geometry managers are tools used to place widgets on the screen. There are three geometry managers available in tkinter—grid, pack, and place. The place manager provides complete control in the positioning of widgets, but is complicated to program</p> <p>Grids</p> <ul style="list-style-type: none"> A grid is an imaginary rectangle containing horizontal and vertical lines that subdivide it into rectangles called cells. The first row of cells is referred to as row 0, the second row is referred to as row 1, and so on. Similarly, the first column of cells is referred to as column 0, the second column of cells is referred to as column 1, and so on. Each cell is identified by its row and column numbers. 	
4. Materials and Equipment:	
Desktop Computer with Pycharm Windows Operating System	
5. Procedure:	

General Instruction:

1. Redesign the interface of the standard calculator using grid () method:



2. Run the program and observe the output when the button is clicked.

6. Supplementary Activity:

1. Make a calculator program that can compute perform the Arithmetic operations as well as exponential operation, sin, cosine math functions as well clearing using the C button and/or clear from a menu bar.
2. Use Geometry manager grid()
3. Use bind () or command parameter in associating event to callback a function.

Questions

1. How do you configure rows and columns in PyCharm when using Tkinter's grid() manager?
 - I used it to add weight "root.grid_columnconfigure(col, weight = 1)"

2. Why do widgets sometimes disappear when using grid() in PyCharm, and how can you fix it?
 - I think they either overlap or just proceeds to get out of the allotted window, maybe you overdid or placed it out. I think you just must square the window u have then count how many columns and rows there are or just resize your window so you can see your widget.
3. How can message boxes be used to provide a better User Experience or how can message boxes be used to make a GUI Application more user-friendly? How can you align widgets across multiple frames using grid() in PyCharm?
 - I think message box can be used to get instant feedback or alerts. As for the frame, it helped me fit three buttons in a 4 column lay out, I was happy and overjoyed after I found out that I can use frames to do it after spending hours looking for solutions.

7. Conclusion:

- In conclusion, the grid method combined with frame method is actually helpful to arrange widgets proportionally in tkinter.

8. Assessment Rubric: