SLAX Functions

node-set slax:break-lines(node-set)

Break a string (or a node set containing a string) into a set of elements, one per line of text.

boolean slax:dampen(name, max, time-period)

Return **true** if **dampen()** has been called with *name* more than *number* times within *number* minutes.

object slax:evaluate(expression)

Evaluate an expression, returning the results.

object slax:first-of(object+)

Return the first argument in the argument list that is not empty or a zero length string.

string slax:get-command(prompt)

Prompt the user for an input string, with the value recorded in **readline**'s history.

string slax:get-input(prompt)

Prompt the user for an input string.

string slax:get-secret(prompt)

Prompt the user for an input string but do not echo their response. Suitable for passwords.

boolean slax:is-empty(object)

Return true if the argument is empty.

string slax:printf(format, string*)

Use the format string to encode the arguments. Standard printf(3) options apply as to %j modifiers:

"%jcs" Capitalize first letter

"%jt{TAG}s" Prepend TAG if string is not empty "%j1s" Skip field if value has not changed

node-set slax:regex(pattern, string, opts?)

Match a regular expression against a string. The first member of the returned node set is the full string matched, with parentheses matches following. Options include "b", "i", "n", "^", and "\$", for boolean results, ICASE, NEWLINE, NOTBOL, and NOTEOL.

void slax:sleep(seconds, milliseconds)

Sleep for a given time period.

node-set slax:split(pattern, string, limit)

Break a string into a set of elements, up to the limit times, at the pattern.

string slax:sysctl(name, format)

Retrieve a sysctl variable. Format is "i" or "s".

void slax:syslog(priority, string+)

Syslog the concatenation of set of arguments.

The slaxproc Command

slaxproc is a command line tool that allows access to the SLAX language. It can run scripts, control input and outfile files, convert between XSLT and SLAX formats, perform syntax checks, and even perform "partial" conversions.

slaxproc [options] [script] [input] [output]

Modes:

--run. -r

Runs a SLAX script (the default mode)

--slax-to-xslt. -x

Converts SLAX scripts into XSLT

--xslt-to-slax, -s

Converts XSLT scripts into SLAX

--check, -c

Checks syntax and content of script

File options:

--name filename, -n filename

Gives the script file name

--input filename, -I filename

Gives the input file name

--output filename, -o filename

Gives the output file name

Common options:

--debug, -d

Enables the SLAX/XSLT debugger

--exslt, -e

Enables the EXSLT library

--indent, -g

Indents script output

--param name value, -a name value

Passes parameters into the script

--partial, -p

Allows partial input (for -x or -s)

--trace filename, -t filename

Writes trace data to a file

--version, -V

Shows version information (and exits)

Examples:

% slaxproc -g example.slax in.xml out.xml

% slaxproc --trace /tmp/foo test1.slax in.xml

% slaxproc --debug -i in.xml -n my.slax

% slaxproc -c < in.xml > data.slax

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SLAX 1.1 QUICK REFERENCE

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SLAX is an alternative encoding for XSLT, the W3C standard XML transformation language. Since SLAX encodes the same informationas XSLT, scripts can be easily converted between the two formats. The SLAX syntax is similar to C and Perl. Scripts are simpler to write, easier to debug, more maintainable, and programmers are more productive. The SLAX distribution includes a debugger with a profiler, a call flow monitor, and much more.

```
# An Example SLAX Script
version 1.1;
param $name = "Poe";
var $favorites := {
  <name> "Dovle":
  <name hidden="yes"> "Spillane";
match / { # Matches root of the input tree
  <top> {
    /* Parameters are passed by name */
    call test($elt = "author", $name);
}
template test ($name, $elt = "default") {
  for $this ($favorites/name) {
    if ($name == $this && not(@hidden)) {
       element $elt {
         copy-of .//author[name/last == $this];
    } else if ($name == $this) {
       message "Hidden: " $name;
  }
```

SLAX Syntax

SLAX 1.0 Users: Features new to 1.1 are marked with #

List of Top-Level Statements:

attribute-set # include output-method # template decimal-format # key # param function # match preserve-space # version import mvar # strip-space #

List of Block-Level Statements:

element **t** number **t** apply-imports # trace # apply-templates param uexpr # processing-instruction attribute # fallback # result # call for-each use-attribute-sets # comment for # set # var copy-node # sort # while # message **t** terminate **t** copy-of

Elements and Attributes:

```
< name attr1 = val1 attr2 = val2 >;
< name > xpath-expression;
< name > { body }
```

Creates an element with the given name and attribute values. The element and attribute names must be tokens, not XPath expressions. Attribute values are expressions.

element name { body } attribute name { body }

Creates an element or attribute with the given name and a value given by a block of statements.

Variables and Parameters:

variable-value can be an xpath-expression, an <element>, a { body }, or a call statement

The initial value for a parameter or variable can be either an XPath expression, an element, or the result of a block of statements. The ":=" operator can be used instead of "=" to avoid Resultant Tree Fragments (RTFs) by calling the node-set() extension function. A semi-colon after a braces-enclosed body is optional.

param \$pname [= variable-value];

Define a parameter, passed into the script, function, or template. If no value is passed in, the initial value given will be used.

var \$vname = variable-value :

Define a variable, either local to a particular scope, or global to the script.

mvar \$vname [= variable-value];

Define a mutable variable, whose value can be changed using the set and append statements. The initial value for myars is optional.

XPath Syntax

Axis Names:

ancestor:: following-sibling:: ancestor-or-self:: namespace:: attribute:: parent:: child:: preceding:: descendant:: preceding-sibling::

descendant-or-self:: self::

following::

Operators:

SLAX uses &&, ||, ==, ?: and ! in their traditional roles. It also uses underscore as the concatenation operator: var \$all = "these " _ are _ " concatenated";

Using Node Sets as Arrays:

A predicate containing a single number will match the nth member of a node-set, which can be used to treat node sets as arrays with origin 1. The number() function must be used to convert strings into numbers:

var \$x = authors[4];var \$v = homes[number(\$x/index)]:

Common EXSLT functions:

ns dyn = "http://exslt.org/dynamic"; object dyn:evaluate(xpath-expression)

ns esxl = "http://exslt.org/common"; string exsl:object-type(object)

ns math = "http://exslt.org/math"; number math:abs(number)

number math:atan2(number, number)

number math:cos(number)

(also sin(), tan(),acos(), asin(), and atan())

number math:constant(name, precision)

number math:exp(number)

number math:log(number)

number math:power(base, power) number math:random()

number math:sqrt(number)

Parameter Legend

optional 0 or 1 times

repeatable 1 or more times optional, repeatable

0 or more times

ns set = "http://exslt.org/sets";

node-set set:difference(node-set, node-set)

node-set set:distinct(node-set)

boolean set:has-same-node(node-set, node-set) node-set set:intersection(node-set, node-set)

node-set set:leading(node-set, up-to-node)

node-set **set:trailing**(node-set, after-node)

ns str = "http://exslt.org/strings";

string str:align(string, padding, alignment?)

string str:decode-uri(uri, encoding?)

string str:encode-uri(string, escape-all, encoding?)

string str:padding(number, string?)

node-set str:replace(string, search, replace)

node-set str:split(string, pattern?)

node-set str:tokenize(string, delimiters?)

JUNOScript Functions

SLAX is used for the scripting facilities in the JUNOS CLI. This environment adds the following functions:

void ics:close (connection)

Close a connection opened by slax:open().

node-set ics:execute (connection, rpc)

Execute an RPC over a connection, which can be either local or remote. The response is returned.

node-set ics:get-hello (connection)

Return the contents of the <hello> message for a **NETCONF** connection.

string jcs:get-protocol (connection)

Return the protocol is use for a connection. Valid protocols include "netconf". "iunos-netconf". and "junoscript".

string ics:hostname (string)

Return the DNS hostname for an IPv4 address, IPv6 address, or hostname.

node-set jcs:invoke (object)

Execute an RPC on the current host and return the results. The argument can be either a string containing a single RPC method name, or a node set contains the RPC.

object ics:open ()

object ics:open (target)

object jcs:open (target, username, password)

object ics:open (target, object)

Open a connection to the local box or to a remote one. The object can contain these elements:

> <method> "junoscript" | "netconf" <usernane> string

<passphrase> passphrase or password

void ics:output (string+)

Emit a message to the user immediately, which consists of the concatenation of all arguments.

node-set jcs:parse-ip (string)

Return information about IPv4/IPv6 address/prefix.

\$res[1] = Hostname or NULL on error

\$res[2] = Address family, "inet4" or "inet6"

\$res[3] = Prefix length

\$res[4] = Network Address

\$res[5] = Netmask if inet4 (empty for inet6)

void jcs:progress (string+)

If progress messages are enable, emit a message immediately to the user consisting of the concatenation of all the arguments.

Expressions:

expr xpath-expression ; uexpr xpath-expression ;

Emits the string value of an expression. If **uexpr** is used, the value is emitted with the normal escaping mechanism disabled, which may allow invalid XML.

Changing Mutable Variables:

Be aware that mutable variables use non-standard SLAX-specific extension elements. Use of **mvar**s can affect the portability of your script.

set \$vname = variable-value :

Set the value of a mutable variable. The variable must be defined using **mvar** and in scope.

append \$vname += variable-value;

Append a value to the node set contained in a mutable variable. The variable must be defined using **mvar** and in scope.

Output:

message xpath-expression; message { body }

Display a message immediately to the user.

trace xpath-expression; trace { body }

Write a message to the trace file, if tracing is enabled.

terminate xpath-expression; terminate { body }

Display a message and exit the script immediately.

Namespaces:

ns [prefix [ns-options] =] uri-string ;

Declares a namespace with an optional prefix. The nsoptions are:

exclude exclude from output **extension** defines extension elements

ns-alias script-prefix result-prefix;

Map a prefix used in the script to one that should be used in the emitted output.

ns-template xpath-expression ;

Set the namespace for the node built by an **element** or **attribute** statement.

XPath Functions

String Functions:

string concat(string, string, string*)
boolean contains(target-string, sub-string)
string normalize-space(string?)
boolean starts-with(target-string, leading-string)
string string(object?)
number string-length(string?)
string substring(string, offset, length?)
string substring-after(string, sub-string)
string substring-before(string, sub-string)
string translate(base-string, if-str, then-str)

Node Set Functions:

number last()
number position()
number count(node-set)
node-set id(object)
string local-name(node-set?)
string namespace-uri(node-set?)
string name(node-set?)

Boolean Functions:

boolean boolean(object) boolean not(object) boolean true() boolean false() boolean lang(string)

Number Functions:

number number(object?)
number sum(node-set)
number floor(number)
number ceiling(number)
number round(number)

XSLT Functions:

node-set current()
node-set document(object, node-set?)
boolean element-available(element-name)
string format-number(number, format-name)
boolean function-available(function-name)
string generate-id(node-set?)
node-set key(key-name, object)
object system-property(property-name)

Templates

match xpath-pattern { body }

A match template matches on the given XPath pattern. When XSLT processing finds a node that matches the given pattern, the template's block of statements will be executed.

template name [(parameters)] { body }

A named template is explicitly called using the **call** statement. The body of the template contains a set of instructions that are executed.

```
call name ;
call name ( parameters ) ;
call name [ ( parameters ) ] { with-stmts }
    Named templates can be called
```

```
apply-templates [ xpath-expression ] ;
apply-templates { with-parameters } ;
```

Recursively inspect child nodes, attempting to find matching templates to execute. If an XPath expression is given, recursion is done on the nodes selected by that expression.

mode string;

Set the mode for a template, or restrict the mode for apply-templates.

priority number;

Set the priority for a template.

Using parameters:

Template parameters are passed by name, not position: call test(\$message = "EOF seen");

Defining: \$pname [= xpath-expression]

In addition to the **param** statement, parameters can be defined inside a set of parentheses following the name of a named template. An optional XPath expression defines the default value of the parameter, which is used if the caller does not specific a value.

Passing: \$pname [= xpath-expression]

Parameters can be passed using the name of the parameter. An XPath expression can be used to supply a value for the parameter, but if none is given, the current value of that variable is used.

```
with $pname = [xpath-expression];
with $pname = { body };
```

Used to pass parameters to **match** templates via **apply-templates** and to pass block output to named templates.

Control Statements:

for-each (xpath-expr) { body }

Execute a block of statements using each member of a node set as the context node.

for \$vname (xpath-expr) { body }

Execute a block of statements using each member of a node set as the value of the given variable.

while (xpath-expr) { body }

Execute a block of statements until an XPath expression evaluates to **true**. An mvar should be used in the expression to ensure an infinite loop is not created.

```
if ( condition ) { body }
  [else if ( condition ) { body } ] [else { body } ]
        Conditional execution of blocks of statements based on
        conditional XPath expressions.
```

```
sort [ xpath-expression ] ;
sort [ xpath-expression ] {
    case-order "upper-first" | "lower-first" ;
    data-type "text" | "number" | type-name ;
    order "ascending" | "descending" ;
```

Control the order in which **for-each** or **apply-templates** iterates through nodes.

Sequences:

```
for-each ( 1 ... 10 ) { body }
for $vname ( $min ... $max ) { body }
```

The "..." operator generates a sequence of nodes with a value of each integer between the left and right operands. If the left operand is less than the right one, the numbers are generated in decreasing order.

Functions:

function qname (parameters) { body }

Define an extension function that can be used in an XPath expression, using EXSLT's <func:function>. The body is a set of block statements and should include a **result** statement.

```
result xpath-expression ;
result { body }
```

Specifies the return value for a function, using EXSLT's <func:result>. The results can be either a simple scalar value or an XML hierarchy.

Top-Level Statements:

version value ;

Must be first statement in a SLAX script. It is mandatory. Value must be "1.0" or "1.1".

```
include file-spec ;
import file-spec ;
```

Include the contents of a SLAX or XSLT file.

attribute-set name { body }

Define a set of attributes used with the **use-attributesets** statement.

```
key name {
    match xpath-pattern;
    value xpath-expression;
}
```

Defines a key for use with the key() function.

```
decimal-format name {
    decimal-separator ".";
    digit "#";
    grouping-separator ",";
    infinity "Infinity";
    minus-sign "-";
    nan "NaN";
    pattern-separator ";";
    percent "%";
    per-mille "\x2030";
    zero-digit "0";
```

Define a format used with the **format-number()** function.

```
cdata-section-elements name-list;
doctype-public string;
doctype-system string;
encoding string;
indent "yes" | "no";
media-type string;
omit-xml-declaration "yes" | "no";
standalone "yes" | "no";
```

output-method [xml | text | html] {

Controls how output data is emitted.

version version-string;

```
preserve-space list-of-elements ;
strip-space list-of-elements ;
```

Preserve or remove whitespace inside the given elements when emitting output.

Additional Statements:

apply-imports;

Process the context node using only the match template imported by the current script.

comment xpath-expresion;

Creates an XML comment with given value.

copy-of xpath-expresion ;

Copies a complete XML hierarchy (node set or fragment) specified by the XPath expression.

copy-node ; copy-node { body }

Copies the current node and its namespaces, but not attributes or child nodes. The optional body is a block of statements that can emit additional nodes to be places inside that copy.

fallback { body }

Used when an extension function or element is not available in the current implementation. The body is executed to handle this error condition.

```
number xpath-expr {
    format numbering-style;
    letter-value "alphabetic" | "traditional";
    grouping-size number;
    grouping-separator character;
    language language-name;
}
number {
    level "single" | "multiple" | "any";
    from xpath-expr-when-to-start;
    count xpath-expr-what-to-count;
}
```

Formats or generates a number for output.

processing-instruction xpath-expr; processing-instruction xpath-expr { body }

Creates an XML processing instruction with a name given by an XPath expression and an optional body that provides a value.