

## Exercises 1B Solutions: Definition of Vector Space

*Linear Algebra Done Right, 4th ed.*

**Definition 1.19 (Addition, Scalar Multiplication).**

- An **addition** on  $V$  assigns  $u + v \in V$  to each pair  $u, v \in V$ .
- A **scalar multiplication** on  $V$  assigns  $\lambda v \in V$  to each  $\lambda \in \mathbb{F}$ ,  $v \in V$ .

**Definition 1.20 (Vector Space).** A **vector space** over  $\mathbb{F}$  is a set  $V$  with addition and scalar multiplication satisfying:

- |                                     |  |
|-------------------------------------|--|
| <b>(C)</b> Commutativity:           | $u + v = v + u$  |
| <b>(A1)</b> Associativity (add):    | $(u + v) + w = u + (v + w)$                              |
| <b>(A2)</b> Associativity (scalar): | $(ab)v = a(bv)$  |
| <b>(I)</b> Additive identity:       | $\exists 0 \in V$ such that $v + 0 = v$                  |
| <b>(Inv)</b> Additive inverse:      | $\forall v \in V, \exists w \in V$ such that $v + w = 0$ |
| <b>(M)</b> Multiplicative identity: | $1v = v$   |
| <b>(D1)</b> Distributivity:         | $a(u + v) = au + av$                                     |
| <b>(D2)</b> Distributivity:         | $(a + b)v = av + bv$                                     |

**Definition 1.21.** Elements of a vector space are called **vectors** or **points**.

**Definition 1.22.** A vector space over  $\mathbb{R}$  is a **real vector space**; over  $\mathbb{C}$  is a **complex vector space**.

**Notation 1.24.**  $\mathbb{F}^S$  denotes all functions  $f : S \rightarrow \mathbb{F}$ , with pointwise operations:  $(f + g)(x) = f(x) + g(x)$  and  $(\lambda f)(x) = \lambda f(x)$ .

**Notation 1.28.**  $-v$  denotes the additive inverse of  $v$ ;  $w - v := w + (-v)$ .

**Key Results:**

- **1.26** The additive identity is unique.
- **1.27** Every element has a unique additive inverse (denoted  $-v$ ).
- **1.30**  $0v = 0$  for all  $v \in V$  (scalar zero  $\rightarrow$  vector zero).
- **1.31**  $a0 = 0$  for all  $a \in \mathbb{F}$  (any scalar  $\times$  zero vector = 0).
- **1.32**  $(-1)v = -v$  (negation = scalar multiplication by  $-1$ ).

**Exercise 1.** Prove that  $-(-v) = v$  for every  $v \in V$ .

**Reading the Question**

*Step 1: Notice the objects.* The statement involves:

- $v \in V$  (a vector)
- $-v$  (additive inverse)
- equality of vectors

No coordinates, no scalars, no calculations—only **addition**, **zero**, and **inverse**.

*Step 2: Recognize defined symbols.* Is “ $-v$ ” something you can manipulate algebraically? **No.** In LADR,  $-v$  is *defined* as the unique vector satisfying  $v + (-v) = 0$ . When you see inverse, identity, or zero, your brain should trigger: **unpack the definition**.

*Step 3: Ask “what does it mean?”* Before proving, translate:

- $-v$  = the unique vector that adds to  $v$  to give zero
- $-(-v)$  = the unique vector that adds to  $(-v)$  to give zero

So the problem becomes: show that  $v$  is the thing that cancels  $(-v)$ .

*Step 4: Spot the word “prove.”* The problem says *prove*, not compute, find, or simplify. This means: no formulas, no coordinates—use **axioms + logic**.

*Step 5: Recognize the uniqueness pattern.* Whenever you see inverse, identity, zero, or cancellation, think: “There is a **uniqueness theorem** I can exploit.”

### Intuition: What Does “Inverse of an Inverse” Mean?

Before diving into the proof, pause and *think*:

*Q1: What is  $-v$  conceptually?* It’s the vector that “undoes”  $v$ —adding them returns you to zero, the neutral element. Think of  $-v$  as the **reversal** of  $v$ .

*Q2: What happens when you reverse a reversal?* If you turn around, then turn around again, you face your original direction. If you undo an undo, you’re back where you started.

*Q3: Why should  $-(-v) = v$ ?* Because  $v$  is the thing that undoes  $-v$ . The definition of  $-(-v)$  is “the unique vector that cancels  $-v$ ”—and  $v$  does exactly that!

*Pattern recognition:* This is an example of an **involution**—an operation that is its own inverse. Negation applied twice returns to the original. You’ll see this pattern throughout mathematics:

- Numbers:  $-(-5) = 5$
- Logic:  $\neg(\neg P) = P$
- Functions:  $(f^{-1})^{-1} = f$
- Geometry: reflecting twice across a line returns to original position

The proof below makes this intuition rigorous using only the axioms.

### Why other proof styles don’t work here:

- Contradiction? Nothing to contradict
- Induction? No integer structure
- Computation? No coordinates given
- Examples? Must prove for *all*  $v$

### The proof template:

1. State the definition of  $-(-v)$
2. Show that  $v$  satisfies that definition
3. Invoke uniqueness (Lemma 1.25)

*Axioms used:* commutativity, existence of additive inverse, uniqueness of additive inverse.

**Solution:** We use the uniqueness of the additive inverse.

**Proof Strategy:** We cannot “compute”  $-(-v)$  directly—there’s no formula. Instead, we use

the **defining property** of  $-(-v)$ : it is the unique vector  $w$  such that  $(-v) + w = 0$ . If we can show that  $v$  has this property, then  $v$  must equal  $-(-v)$ .

**Step 1: State what we need to show.**

By definition,  $-(-v)$  is characterized by:

$$(-v) + (-(-v)) = 0.$$

Our goal: verify that  $v$  satisfies this same equation, i.e., that  $(-v) + v = 0$ .

**Step 2: Verify that  $v$  satisfies the defining property.**

We compute:

$$\begin{aligned} & (-v) + v = v + (-v) \quad (\text{commutativity of addition}) \\ & = 0 \quad (\text{definition of additive inverse: } -v \text{ is the inverse of } v) \end{aligned}$$

So  $v$  satisfies  $(-v) + v = 0$ —exactly the defining property of  $-(-v)$ .

**Step 3: Apply uniqueness.**

Lemma 1.25 (uniqueness of additive inverse) states: for any vector  $u$ , there is exactly **one** vector  $w$  satisfying  $u + w = 0$ .

Applying this with  $u = -v$ :

- By definition,  $-(-v)$  is the unique solution to  $(-v) + w = 0$ .
- We just showed  $v$  satisfies  $(-v) + v = 0$ .
- By uniqueness,  $v = -(-v)$ .

**Conclusion:**

$$\boxed{-(-v) = v}$$

*Reflection:* Notice we never “canceled” anything or used subtraction rules. We only used: (1) the definition of additive inverse, (2) commutativity, and (3) uniqueness. This is a template for many proofs in abstract algebra.  $\square$

**Exercise 2.** Suppose  $a \in \mathbb{F}$ ,  $v \in V$ , and  $av = 0$ . Prove that  $a = 0$  or  $v = 0$ .

**Reading the Question**

*Step 0: Spot the “or” in the conclusion.* The statement asks you to prove:

$$a = 0 \quad \text{or} \quad v = 0$$

A standard logical equivalence:  $(P \text{ or } Q) \Leftrightarrow (\neg P \Rightarrow Q)$ . So the problem is *really* asking: **if**  $a \neq 0$ , **then**  $v = 0$ . This is why the solution assumes  $a \neq 0$  and derives  $v = 0$ .

*Step 1: Notice “ $a \in \mathbb{F}$ ” (field).* What is the key property of a field? Every nonzero element has a **multiplicative inverse**. So assuming  $a \neq 0$  gives you  $a^{-1}$ —the engine of the proof.

*Step 2: The equation  $av = 0$  is a vector equation.* You want to “cancel” the scalar  $a$ . Cancellation works when inverses exist—exactly why we assumed  $a \neq 0$ .

*Step 3: No coordinates given.* This means: use **axioms only**, not computation.

### Clue-to-Strategy Map

Clue in problem	What it hints
$a \in \mathbb{F}$	Use multiplicative inverse
$av = 0$	Cancellation argument
“or” in conclusion	Use contrapositive
No coordinates	Axioms only

### Intuition: Why Can’t Scaling Produce Zero from Nothing?

Before the proof, let’s build intuition through questions:

*Q1: What does scalar multiplication do geometrically?* Multiplying a vector by  $a$  scales it—stretching if  $|a| > 1$ , shrinking if  $|a| < 1$ , and flipping direction if  $a < 0$ .

*Q2: Can scaling ever “annihilate” a vector?* If  $v \neq 0$ , then  $v$  points somewhere in space. Scaling changes *how far* it points, but not *that* it points somewhere (unless the scalar is zero). You can’t shrink a nonzero vector into nothing with a nonzero scale factor.

*Q3: What if  $av = 0$ ?* Something collapsed to zero. Either:

- The scalar  $a = 0$  (you scaled by nothing), or
- The vector  $v = 0$  (there was nothing to scale).

There’s no third option. This is the “no zero divisors” property.

*Q4: Why does this require a field?* In  $\mathbb{Z}/6\mathbb{Z}$  (integers mod 6), we have  $2 \cdot 3 = 0$  even though  $2 \neq 0$  and  $3 \neq 0$ . Fields exclude such “zero divisors” by requiring every nonzero element to have an inverse. The proof exploits this: if  $a \neq 0$ , we can “undo” the scaling by multiplying by  $a^{-1}$ .

*Analogy:* Think of  $a$  as a “lens” and  $v$  as “light.” If the output is darkness (0), either the lens blocked everything ( $a = 0$ ) or there was no light to begin with ( $v = 0$ ). A clear lens ( $a \neq 0$ ) cannot create darkness from light.

*Looking ahead:* This is a load-bearing result for linear independence, bases, and solving linear equations.

**Solution:** We prove the contrapositive: if  $a \neq 0$ , then  $v = 0$ .

**Proof Strategy:** The statement “ $a = 0$  or  $v = 0$ ” is logically equivalent to “if  $a \neq 0$ , then  $v = 0$ .” This reformulation tells us exactly what to assume ( $a \neq 0$ ) and what to prove ( $v = 0$ ). The key insight: if  $a \neq 0$ , then  $a$  has a multiplicative inverse  $a^{-1}$  in the field  $\mathbb{F}$ . We can “undo” the scalar multiplication by applying  $a^{-1}$ .

#### Step 1: Setup—use the field structure.

Suppose  $a \neq 0$ . Since  $\mathbb{F}$  is a field, every nonzero element has a multiplicative inverse. Therefore,  $a^{-1} \in \mathbb{F}$  exists and satisfies  $a^{-1} \cdot a = 1$ .

#### Step 2: Apply the inverse to both sides.

Starting from the given equation  $av = 0$ , multiply both sides on the left by  $a^{-1}$ :

$$a^{-1}(av) = a^{-1} \cdot 0_V.$$

*Why is this valid?* Scalar multiplication is a function from  $\mathbb{F} \times V \rightarrow V$ . We're applying the same scalar to both sides of a vector equation.

**Step 3: Simplify the left side.**

Using the *associativity of scalar multiplication* (axiom):

$$a^{-1}(av) = (a^{-1} \cdot a)v = 1 \cdot v.$$

Then using the *multiplicative identity axiom*:

$$1 \cdot v = v.$$

So the left side simplifies to  $v$ .

**Step 4: Simplify the right side (sub-lemma).**

We need:  $a^{-1} \cdot 0_V = 0_V$  for any scalar  $a^{-1}$ .

*Proof of sub-lemma:* The zero vector satisfies  $0_V + 0_V = 0_V$  (additive identity). Therefore:

$$\begin{aligned} a^{-1} \cdot 0_V &= a^{-1} \cdot (0_V + 0_V) && \text{(property of } 0_V\text{)} \\ &= a^{-1} \cdot 0_V + a^{-1} \cdot 0_V && \text{(distributivity)} \end{aligned}$$

Now we have  $a^{-1} \cdot 0_V = a^{-1} \cdot 0_V + a^{-1} \cdot 0_V$ . Adding  $-(a^{-1} \cdot 0_V)$  to both sides:

$$0_V = a^{-1} \cdot 0_V.$$

**Step 5: Combine results.**

From Steps 3 and 4:

$$v = a^{-1}(av) = a^{-1} \cdot 0_V = 0_V.$$

**Conclusion:**

We have shown: if  $a \neq 0$ , then  $v = 0$ .

By contrapositive equivalence, this proves:  $av = 0 \Rightarrow a = 0$  or  $v = 0$ .

$a = 0$  or  $v = 0$

*Reflection:* The proof has two engines: (1) the field structure gives us  $a^{-1}$ , and (2) the vector space axioms let us “cancel” and simplify. This result is foundational—it’s why we can solve  $av = b$  uniquely when  $a \neq 0$ .  $\square$

**Exercise 3.** Suppose  $v, w \in V$ . Explain why there exists a unique  $x \in V$  such that  $v + 3x = w$ .

### Reading the Question

*Step 1: Notice the structure.* The statement involves:

- Two given vectors  $v, w \in V$
- An unknown vector  $x \in V$  to find
- A linear equation  $v + 3x = w$
- Two claims: existence and uniqueness

*Step 2: Recognize the pattern.* This is a **linear equation in one vector variable**. In ordinary algebra, solving  $a + 3x = b$  gives  $x = \frac{1}{3}(b - a)$ . The same algebraic manipulation works in vector spaces—but we must justify each step using axioms.

*Step 3: The word “explain.”* This signals: show your reasoning clearly. For existence-uniqueness problems, you need two parts:

- **Existence:** Construct an  $x$  and verify it works
- **Uniqueness:** Show any two solutions must be equal

*Step 4: Why does uniqueness require proof?* In some algebraic structures, equations can have multiple solutions or none. Here, the field structure (specifically,  $3 \neq 0$  has inverse  $\frac{1}{3}$ ) guarantees exactly one solution.

### Intuition: Solving Equations in Vector Spaces

Before the proof, build intuition through questions:

*Q1: What does  $v + 3x = w$  mean geometrically?* Starting at  $v$ , we want to find a vector  $x$  such that adding  $3x$  (three copies of  $x$ ) lands us at  $w$ . We need  $3x$  to “bridge the gap” from  $v$  to  $w$ .

*Q2: What is that gap?* The displacement from  $v$  to  $w$  is  $w - v$ . So we need  $3x = w - v$ , meaning  $x$  is one-third of that displacement.

*Q3: Why is there exactly one solution?*

- **Existence:** We can always compute  $\frac{1}{3}(w - v)$  because  $\frac{1}{3} \in \mathbb{F}$  exists (fields have multiplicative inverses for nonzero elements).
- **Uniqueness:** If two different  $x$ 's worked, their difference would satisfy  $3(x_1 - x_2) = 0$ . By Exercise 2 (no zero divisors), this forces  $x_1 - x_2 = 0$ .

*Q4: What makes this different from solving equations in  $\mathbb{Z}$ ?* Over integers,  $3x = 6$  has solution  $x = 2$ , but  $3x = 7$  has no integer solution. In a vector space over a field, we can always “divide” by nonzero scalars.

*Pattern recognition:* This is the prototype for solving  $\alpha x = \beta$  in any algebraic structure with inverses. The existence of  $\alpha^{-1}$  is the key.

**Solution:** We prove both existence and uniqueness.

**Proof Strategy:** The equation  $v + 3x = w$  is linear in  $x$ . To solve it:

1. Isolate  $x$  algebraically to guess the answer
2. Verify the guess satisfies the equation (existence)
3. Show any two solutions must coincide (uniqueness)

**Part 1: Existence—construct a solution.**

*Finding the candidate:* Rearranging  $v + 3x = w$  suggests:

$$3x = w - v = w + (-v), \quad \text{so} \quad x = \frac{1}{3}(w - v).$$

This is our candidate. Now we verify it actually works.

*Verification:* Substitute  $x = \frac{1}{3}(w - v)$  into  $v + 3x$ :

$$\begin{aligned} v + 3x &= v + 3 \cdot \frac{1}{3}(w - v) = v + (w - v) \\ &= v + w + (-v) = w + (v + (-v)) \\ &= w + 0 = w. \quad \checkmark \end{aligned}$$

So  $x = \frac{1}{3}(w - v)$  is indeed a solution.  $\checkmark$

### Part 2: Uniqueness—show the solution is the only one.

*Setup:* Suppose  $x_1$  and  $x_2$  both satisfy the equation:

$$v + 3x_1 = w \quad \text{and} \quad v + 3x_2 = w.$$

*Step 1:* Since both equal  $w$ , we have:

$$v + 3x_1 = v + 3x_2.$$

*Step 2:* Add  $(-v)$  to both sides (using existence of additive inverse):

$$(-v) + (v + 3x_1) = (-v) + (v + 3x_2).$$

*Step 3:* Apply associativity:

$$((-v) + v) + 3x_1 = ((-v) + v) + 3x_2.$$

*Step 4:* Simplify using  $(-v) + v = 0$  and  $0 + 3x_i = 3x_i$ :

$$3x_1 = 3x_2.$$

*Step 5:* Multiply both sides by  $\frac{1}{3}$  (the multiplicative inverse of 3 in  $\mathbb{F}$ ):

$$\frac{1}{3}(3x_1) = \frac{1}{3}(3x_2).$$

*Step 6:* Apply associativity of scalar multiplication:

$$(\frac{1}{3} \cdot 3)x_1 = (\frac{1}{3} \cdot 3)x_2 \implies 1 \cdot x_1 = 1 \cdot x_2 \implies x_1 = x_2.$$

### Conclusion:

There exists a unique  $x \in V$  such that  $v + 3x = w$ , namely:

$$x = \frac{1}{3}(w - v)$$

*Reflection:* This proof uses two key features of vector spaces over fields:

1. **Additive structure:** We can “move  $v$  to the other side” using  $(-v)$ .
2. **Scalar inverses:** We can “divide by 3” using  $\frac{1}{3} \in \mathbb{F}$ .

The same template solves any equation  $v + ax = w$  when  $a \neq 0$ : the unique solution is  $x = \frac{1}{a}(w - v)$ .  $\square$

**Exercise 4.** The empty set is not a vector space. The empty set fails to satisfy only one of the requirements listed in the definition of a vector space (1.20). Which one?

### Reading the Question

*Step 1: Understand what's being asked.* The problem says the empty set fails **exactly one** axiom. Your job:

- Identify which axiom fails
- Explain why all others are satisfied

*Step 2: Recall the axioms.* Definition 1.20 lists eight axioms. Each has a specific logical structure—some begin with “there exists,” others begin with “for all.”

*Step 3: What does “empty” mean logically?*

- If  $V = \emptyset$ , then  $V$  contains **no elements**
- Any statement “for all  $v \in V, \dots$ ” is **vacuously true** (there’s nothing to check)
- Any statement “there exists  $v \in V$  such that  $\dots$ ” is **false** (there’s nothing to find)

### Intuition: Why Does the Empty Set Fail?

*Q1: What’s the difference between “for all” and “there exists”?*

- “For all  $v \in V, P(v)$ ” is true when  $V = \emptyset$  (no counterexamples exist)
- “There exists  $v \in V$  such that  $P(v)$ ” is false when  $V = \emptyset$  (no witnesses exist)

*Q2: Which axiom requires something to exist?* The additive identity axiom:

$$\exists 0 \in V \text{ such that } \forall v \in V, v + 0 = v$$

The red  $\exists$  is the problem—it demands that  $V$  **contain** an element.

*Q3: Why not the additive inverse axiom?* It says:

$$\forall v \in V, \exists w \in V \text{ such that } v + w = 0$$

The blue  $\forall$  comes **first**. When  $V = \emptyset$ , there are no  $v$ ’s to check, so this is vacuously true.

**Key Insight:** The order of quantifiers matters. “ $\exists \dots \forall$ ” fails on empty sets; “ $\forall \dots \exists$ ” is vacuously true.

**Claim.** The empty set  $\emptyset$  is not a vector space. Among the axioms in Definition 1.20, it fails **exactly one**: the additive identity axiom.

### Proof.

Recall the **additive identity axiom** for a vector space  $V$ :

$$\exists 0 \in V \text{ such that } \forall v \in V, v + 0 = v. \tag{AI}$$

This axiom has two logically distinct components:

1. **Existence:** there exists an element  $0 \in V$ ;
2. **Universal property:** for all  $v \in V, v + 0 = v$ .

Now suppose  $V = \emptyset$ .

- Since  $\emptyset$  contains no elements, the existential statement  $\exists 0 \in V$  is **false**.
- Therefore, axiom (AI) fails.

Hence, the empty set does **not** satisfy the additive identity axiom and is not a vector space.

### Why all other axioms are satisfied.

All remaining vector space axioms have the logical form

$$\forall v, w \in V, P(v, w) \quad \text{or} \quad \forall v \in V, \exists w \in V \text{ such that } Q(v, w),$$

where the universal quantifier ranges over elements of  $V$ .

Since  $V = \emptyset$ , there are **no elements**  $v$  or  $w$  to check. Therefore, every such universally quantified statement is **vacuously true**.

*Note:* The additive inverse axiom begins with  $\forall v \in V$ , so it's vacuously true on  $\emptyset$  (see hintbox discussion of quantifier order).

### Conclusion.

The empty set satisfies all vector space axioms **except** the additive identity axiom. Consequently, the empty set is not a vector space.

$\emptyset$  is not a vector space because it lacks an additive identity.

*Conceptual one-liner:* A vector space must *contain* an additive identity; the empty set contains nothing. □

**Exercise 5.** Show that in the definition of a vector space (1.20), the additive inverse condition can be replaced with the condition that

$$0v = 0 \text{ for all } v \in V.$$

Here the 0 on the left side is the number 0, and the 0 on the right side is the additive identity of  $V$ .

### Reading the Question

*Step 1: Clarify the two zeros.* This problem uses the same symbol “0” for two different objects:

- Left side: 0 is the **scalar zero** in  $\mathbb{F}$
- Right side: 0 is the **vector zero**  $0_V$  in  $V$

The condition  $0v = 0$  says: scaling any vector by the scalar zero yields the zero vector.

*Step 2: Understand “replaced.”* The problem asks: can we swap out one axiom for another equivalent condition? We need to show that under the other axioms, “ $0v = 0$  for all  $v$ ” implies “every  $v$  has an additive inverse.”

*Step 3: Identify the candidate inverse.* What vector could serve as  $-v$ ? The natural guess is  $(-1)v$ —scaling by  $-1$ . We must show  $v + (-1)v = 0_V$ .

### Intuition: Why $(-1)v$ Should Be the Inverse

*Q1: What does  $(-1)v$  mean geometrically?* Scaling by  $-1$  flips the direction of  $v$ . Adding  $v$  and

its flip should return to the origin.

*Q2: How does  $0v = 0$  help?* We need to show  $v + (-1)v = 0$ . Using distributivity:

$$v + (-1)v = 1 \cdot v + (-1)v = (1 + (-1))v = 0v$$

If we know  $0v = 0_V$ , we're done!

*Q3: Why is distributivity the key link?* Distributivity connects scalar addition ( $1 + (-1) = 0$ ) to vector structure. Without it, we couldn't "factor out" the  $v$ .

**Proof template:**

1. State the goal: show additive inverse exists for each  $v$
2. Propose candidate:  $w = (-1)v$
3. Verify: compute  $v + (-1)v$  using distributivity
4. Apply assumed condition  $0v = 0_V$
5. Conclude  $(-1)v$  is the additive inverse

**Solution:** The additive inverse axiom follows from  $0v = 0$  using distributivity.

**Claim.** If  $V$  satisfies all vector space axioms except the additive inverse axiom, but satisfies  $0v = 0_V$  for all  $v \in V$ , then every vector has an additive inverse.

**Proof Strategy:** For each  $v \in V$ , we must exhibit a vector  $w$  such that  $v + w = 0_V$ . The candidate is  $w = (-1)v$ . We verify this works using distributivity to "factor out"  $v$ , then apply the assumed condition.

**Step 1: Identify the candidate inverse.**

Given any  $v \in V$ , consider  $w = (-1)v$ .

This is well-defined since  $-1 \in \mathbb{F}$  and scalar multiplication is defined.

**Step 2: Verify  $v + (-1)v = 0_V$ .**

$$\begin{aligned} v + (-1)v &= 1 \cdot v + (-1)v && (\text{multiplicative identity: } 1 \cdot v = v) \\ &= (1 + (-1))v && (\text{distributivity over scalar addition}) \\ &= 0 \cdot v && (\text{arithmetic in } \mathbb{F}: 1 + (-1) = 0) \\ &= 0_V && (\text{assumed condition: } 0v = 0_V) \end{aligned}$$

**Step 3: Conclude additive inverses exist.**

For every  $v \in V$ , we have found  $w = (-1)v \in V$  such that  $v + w = 0_V$ .

This is precisely the additive inverse axiom.

**Conclusion:**

The condition  $0v = 0$  can replace the additive inverse axiom

The two formulations of vector space are equivalent: under the other axioms, each implies the other.

*Reflection:* The distributive law is the bridge between scalar arithmetic and vector structure. It lets us transfer the equation  $1 + (-1) = 0$  in  $\mathbb{F}$  to the equation  $v + (-1)v = 0_V$  in  $V$ .

**Converse: Standard axiom implies  $0v = 0_V$ .**

In any vector space (with the standard additive inverse axiom), we have:

$$\begin{aligned} 0v &= (0 + 0)v && \text{(arithmetic: } 0 + 0 = 0\text{)} \\ &= 0v + 0v && \text{(distributivity over scalar addition)} \end{aligned}$$

Adding  $-(0v)$  to both sides:

$$0_V = 0v + 0v + (-(0v)) = 0v + 0_V = 0v.$$

Thus the two formulations are equivalent. □

**Exercise 6.** Let  $\infty$  and  $-\infty$  denote two distinct objects, neither of which is in  $\mathbb{R}$ . Define an addition and scalar multiplication on  $\mathbb{R} \cup \{\infty, -\infty\}$  as you could guess from the notation. Specifically, the sum and product of two real numbers is as usual, and for  $t \in \mathbb{R}$  define

$$t \cdot \infty = \begin{cases} -\infty & \text{if } t < 0, \\ 0 & \text{if } t = 0, \\ \infty & \text{if } t > 0; \end{cases} \quad t \cdot (-\infty) = \begin{cases} \infty & \text{if } t < 0, \\ 0 & \text{if } t = 0, \\ -\infty & \text{if } t > 0; \end{cases}$$

$$t + \infty = \infty + t = \infty, \quad t + (-\infty) = (-\infty) + t = -\infty,$$

$$\infty + \infty = \infty, \quad (-\infty) + (-\infty) = -\infty, \quad \infty + (-\infty) = 0.$$

Is  $\mathbb{R} \cup \{\infty, -\infty\}$  a vector space over  $\mathbb{R}$ ? Explain.

### Reading the Question

*Step 1: Understand the verification strategy.* To show something is **not** a vector space, we need to find **one** axiom that fails. We don't need to check all eight—just find a counterexample to one.

*Step 2: Identify suspicious operations.* Look at the definition  $\infty + (-\infty) = 0$ . This is unusual—it defines a specific value for something that is typically “indeterminate.” Whenever you see a forced definition for a problematic case, suspect trouble.

*Step 3: Test associativity.* The axiom  $(a + b) + c = a + (b + c)$  requires all groupings to give the same result. The elements 1,  $\infty$ , and  $-\infty$  interact in potentially inconsistent ways.

### Intuition: Why Extended Reals Fail

*Q1: What goes wrong with  $\infty$ ?* The symbol  $\infty$  “absorbs” finite additions:  $1 + \infty = \infty$ . But when  $\infty$  meets  $-\infty$ , they “cancel” to 0. These two behaviors clash.

*Q2: Why is this problematic for associativity?* Consider  $(1 + \infty) + (-\infty)$ :

- First grouping:  $1 + \infty = \infty$ , then  $\infty + (-\infty) = 0$
- Second grouping:  $\infty + (-\infty) = 0$ , then  $1 + 0 = 1$

The finite 1 gets “lost” in the first grouping but “survives” in the second.

*Q3: Why is  $\infty - \infty$  an indeterminate form in calculus?* Precisely because of this ambiguity—the “answer” depends on how you approach it. This is a feature in analysis but a bug for algebra.

### Proof template:

1. Choose elements that exploit the  $\infty + (-\infty) = 0$  rule
2. Compute LHS:  $(a + b) + c$
3. Compute RHS:  $a + (b + c)$
4. Show LHS  $\neq$  RHS

**Solution:** No,  $\mathbb{R} \cup \{\infty, -\infty\}$  is not a vector space over  $\mathbb{R}$ .

**Claim.** The set  $\mathbb{R} \cup \{\infty, -\infty\}$  with the given operations fails the associativity of addition axiom.

**Proof Strategy:** To disprove associativity, we find one counterexample: specific elements

$a, b, c$  such that  $(a + b) + c \neq a + (b + c)$ . The key insight is that  $\infty$  “absorbs” finite numbers, but  $\infty + (-\infty) = 0$  creates information loss.

**Step 1: Choose elements.**

Let  $a = 1$ ,  $b = \infty$ , and  $c = -\infty$ .

**Step 2: Compute LHS =  $(a + b) + c$ .**

$$\begin{aligned} (1 + \infty) + (-\infty) &= \infty + (-\infty) && (\text{since } t + \infty = \infty \text{ for } t \in \mathbb{R}) \\ &= 0 && (\text{given definition}) \end{aligned}$$

**Step 3: Compute RHS =  $a + (b + c)$ .**

$$\begin{aligned} 1 + (\infty + (-\infty)) &= 1 + 0 && (\text{given definition}) \\ &= 1 && (\text{standard addition in } \mathbb{R}) \end{aligned}$$

**Step 4: Compare LHS and RHS.**

$$\text{LHS} = 0 \neq 1 = \text{RHS}$$

**Conclusion:**

Since  $(1 + \infty) + (-\infty) \neq 1 + (\infty + (-\infty))$ , addition is **not associative**.

$\mathbb{R} \cup \{\infty, -\infty\}$  is not a vector space (associativity fails)

*Reflection:* The extended real line is useful in analysis for limits and measure theory, but the rule  $\infty + (-\infty) = 0$  forces “indeterminate form” behavior that violates associativity. This is why  $\infty - \infty$  remains undefined in rigorous calculus. □

**Exercise 7.** Suppose  $S$  is a nonempty set and  $V$  is a vector space. Let  $V^S$  denote the set of functions from  $S$  to  $V$ . Define addition and scalar multiplication on  $V^S$  by

$$(f + g)(x) = f(x) + g(x) \quad \text{and} \quad (\lambda f)(x) = \lambda f(x)$$

for all  $f, g \in V^S$ ,  $\lambda \in \mathbb{F}$ , and  $x \in S$ . Prove that  $V^S$  is a vector space.

### Reading the Question

*Step 1: Understand “pointwise” operations.* The definitions

$$(f + g)(x) = f(x) + g(x), \quad (\lambda f)(x) = \lambda f(x)$$

mean we perform operations **at each point**  $x \in S$  separately, using the operations in  $V$ .

*Step 2: Recognize the proof pattern.* Every axiom in  $V^S$  reduces to the corresponding axiom in  $V$ . The template is:

1. Write the definition of the operation in  $V^S$
2. Apply the axiom in  $V$  at each point  $x$
3. Translate back to the definition in  $V^S$

*Step 3: Understand function equality.* Two functions  $f, g \in V^S$  are equal if and only if  $f(x) = g(x)$  for all  $x \in S$ . This is why “pointwise” proofs work.

### Intuition: Function Spaces as “Component-wise” Structures

*Q1: What is  $V^S$  concretely?* Think of  $S = \{1, 2, 3\}$ . Then  $f \in V^S$  is determined by three values:  $f(1), f(2), f(3) \in V$ . This is essentially  $V^3 = V \times V \times V$ .

*Q2: What if  $S = \mathbb{R}$ ?* Then  $V^S$  is the space of all functions  $\mathbb{R} \rightarrow V$ . For  $V = \mathbb{R}$ , this includes polynomials, continuous functions, even discontinuous monsters.

*Q3: Why does the proof work uniformly?* Because we never use specific properties of  $S$ —only that  $V$  is a vector space. The pointwise operations “lift” the vector space structure from  $V$  to  $V^S$ .

*Pattern recognition:* This construction appears everywhere: function spaces  $C([0, 1])$ , sequence spaces  $\ell^p$ , and spaces of matrices (which are functions  $\{1, \dots, m\} \times \{1, \dots, n\} \rightarrow \mathbb{F}$ ).

### Proof template for each axiom:

1. Let  $x \in S$  be arbitrary
2. Compute both sides using the pointwise definition
3. Apply the corresponding axiom in  $V$
4. Conclude equality holds for all  $x$ , hence functions are equal

**Solution:** We verify that  $V^S$  is a vector space over  $\mathbb{F}$ .

**Proof Strategy:** Each axiom is verified **pointwise**: we show both sides of each equation agree at every  $x \in S$ . Since functions are equal if and only if they agree everywhere, this proves the axiom in  $V^S$ . The key is that each step reduces to the corresponding axiom in  $V$ .

*Concrete example:* Let  $S = \{1, 2\}$  and  $V = \mathbb{R}$ . Then  $V^S \cong \mathbb{R}^2$ : a function  $f \in V^S$  corresponds

to the pair  $(f(1), f(2))$ . The operations become:

$$(f + g) \leftrightarrow (f(1) + g(1), f(2) + g(2)), \quad (\lambda f) \leftrightarrow (\lambda f(1), \lambda f(2))$$

This is exactly  $\mathbb{R}^2$  with component-wise operations. The general proof below works for *any*  $S$  and  $V$ .

### Part 1: Addition Axioms

#### Step 1: Commutativity of addition.

Let  $f, g \in V^S$  and  $x \in S$  be arbitrary.

$$\begin{aligned} (f + g)(x) &= f(x) + g(x) && \text{(definition of addition in } V^S) \\ &= g(x) + f(x) && \text{(commutativity of addition in } V) \\ &= (g + f)(x) && \text{(definition of addition in } V^S) \end{aligned}$$

Since this holds for all  $x \in S$ , we have  $f + g = g + f$ .

#### Step 2: Associativity of addition.

Let  $f, g, h \in V^S$  and  $x \in S$ .

$$\begin{aligned} ((f + g) + h)(x) &= (f + g)(x) + h(x) && \text{(definition)} \\ &= (f(x) + g(x)) + h(x) && \text{(definition)} \\ &= f(x) + (g(x) + h(x)) && \text{(associativity in } V) \\ &= f(x) + (g + h)(x) && \text{(definition)} \\ &= (f + (g + h))(x) && \text{(definition)} \end{aligned}$$

Hence  $(f + g) + h = f + (g + h)$ .

#### Step 3: Additive identity.

Define  $\mathbf{0} \in V^S$  by  $\mathbf{0}(x) = 0_V$  for all  $x \in S$  (the constant zero function).

For any  $f \in V^S$  and  $x \in S$ :

$$\begin{aligned} (f + \mathbf{0})(x) &= f(x) + \mathbf{0}(x) && \text{(definition)} \\ &= f(x) + 0_V && \text{(definition of } \mathbf{0}) \\ &= f(x) && \text{(additive identity in } V) \end{aligned}$$

Hence  $f + \mathbf{0} = f$ , so  $\mathbf{0}$  is the additive identity in  $V^S$ .

#### Step 4: Additive inverse.

Given  $f \in V^S$ , define  $(-f) \in V^S$  by  $(-f)(x) = -f(x)$  for all  $x \in S$ .

For any  $x \in S$ :

$$\begin{aligned} (f + (-f))(x) &= f(x) + (-f)(x) && \text{(definition)} \\ &= f(x) + (-f(x)) && \text{(definition of } -f) \\ &= 0_V && \text{(additive inverse in } V) \\ &= \mathbf{0}(x) && \text{(definition of } \mathbf{0}) \end{aligned}$$

Hence  $f + (-f) = \mathbf{0}$ , so  $(-f)$  is the additive inverse of  $f$ .

### Part 2: Scalar Multiplication Axioms

*The remaining axioms follow the same pointwise pattern. We show the key step for each:*

**Step 5 (Multiplicative identity):**  $(1 \cdot f)(x) = 1 \cdot f(x) = f(x)$ , so  $1 \cdot f = f$ .

**Step 6 (Associativity):**  $((\alpha\beta)f)(x) = (\alpha\beta)f(x) = \alpha(\beta f(x)) = (\alpha(\beta f))(x)$ .

**Step 7 (Dist. over vectors):**  $(\lambda(f+g))(x) = \lambda(f(x)+g(x)) = \lambda f(x)+\lambda g(x) = (\lambda f+\lambda g)(x)$ .

**Step 8 (Dist. over scalars):**  $((\alpha+\beta)f)(x) = (\alpha+\beta)f(x) = \alpha f(x)+\beta f(x) = (\alpha f+\beta f)(x)$ .

**Conclusion:**

$V^S$  is a vector space over  $\mathbb{F}$

*Reflection:* Function spaces are a fundamental construction in mathematics. The proof shows that pointwise operations “lift” the vector space structure from  $V$  to  $V^S$ . This same pattern gives us spaces of continuous functions, integrable functions, and infinite-dimensional spaces central to analysis.  $\square$

**Exercise 8.** Suppose  $V$  is a real vector space. The **complexification** of  $V$ , denoted  $V_{\mathbb{C}}$ , equals  $V \times V$ . An element of  $V_{\mathbb{C}}$  is an ordered pair  $(u, v)$ , where  $u, v \in V$ , but we write this as  $u + iv$ .

Define addition and complex scalar multiplication on  $V_{\mathbb{C}}$  by

$$(u_1 + iv_1) + (u_2 + iv_2) = (u_1 + u_2) + i(v_1 + v_2)$$

$$(a + bi)(u + iv) = (au - bv) + i(av + bu)$$

for all  $u_1, v_1, u_2, v_2, u, v \in V$  and  $a, b \in \mathbb{R}$ .

Prove that with the definitions of addition and scalar multiplication as above,  $V_{\mathbb{C}}$  is a complex vector space.

### Reading the Question

*Step 1: Parse the notation.* The notation  $u + iv$  is suggestive but potentially confusing:

- This is **not** actual addition— $u, v \in V$  and  $i \notin V$
- Think of  $u + iv$  as an **ordered pair**  $(u, v) \in V \times V$
- The “ $i$ ” is a formal symbol marking the second component

*Step 2: Understand the operations.* The definitions mimic complex arithmetic:

- Addition: component-wise, just like  $(a, b) + (c, d) = (a + c, b + d)$
- Scalar mult.:  $(a + bi)(u + iv) = (au - bv) + i(av + bu)$  uses the rule  $i^2 = -1$

Compare to  $(a + bi)(c + di) = (ac - bd) + (ad + bc)i$  in  $\mathbb{C}$ .

*Step 3: Proof strategy overview.* We must verify 8 axioms. The addition axioms are straightforward (reduce to  $V$ ). The scalar multiplication axioms require more care, especially associativity.

### Intuition: Why Complexify?

*Q1: What is  $V_{\mathbb{C}}$  for a concrete  $V$ ?* If  $V = \mathbb{R}^n$ , then  $V_{\mathbb{C}} \cong \mathbb{C}^n$ . An element  $(x_1, \dots, x_n) + i(y_1, \dots, y_n)$  corresponds to  $(x_1 + iy_1, \dots, x_n + iy_n) \in \mathbb{C}^n$ .

*Q2: Why do we need complexification?* Real vector spaces may lack eigenvalues. For example, the rotation matrix  $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$  has no real eigenvalues, but has complex eigenvalues  $\pm i$ . Complexification gives us access to all eigenvalues.

*Q3: Why does the scalar multiplication formula work?* Expanding  $(a + bi)(u + iv)$  formally and using  $i^2 = -1$ :

$$au + aiv + biu + bi^2v = au + i(av) + i(bu) - bv = (au - bv) + i(av + bu)$$

*Pattern recognition:* Complexification is a **base change**—extending scalars from  $\mathbb{R}$  to  $\mathbb{C}$ . This construction generalizes to other field extensions in algebra.

### Proof template:

1. Addition axioms: reduce to component-wise properties in  $V$
2. Scalar mult. axioms: expand using the formula, regroup, use  $V$  axioms
3. Associativity requires careful algebra with real/imaginary parts

**Solution:** We verify that  $V_{\mathbb{C}}$  is a vector space over  $\mathbb{C}$ .

**Proof Strategy:** The addition axioms follow directly from component-wise operations in  $V$ . The scalar multiplication axioms require expanding the definition and using properties of  $V$ . The trickiest is associativity of scalar multiplication, which requires tracking real and imaginary parts carefully.

### Part 1: Addition Axioms (component-wise, inherited from $V$ )

- **Commutativity:**  $(u_1 + iv_1) + (u_2 + iv_2) = (u_1 + u_2) + i(v_1 + v_2) = (u_2 + u_1) + i(v_2 + v_1)$  by commutativity in  $V$ .
- **Associativity:** Follows from associativity of  $+$  in each component.
- **Identity:**  $0_{V_{\mathbb{C}}} = 0_V + i \cdot 0_V$  satisfies  $(u + iv) + 0_{V_{\mathbb{C}}} = u + iv$ .
- **Inverse:**  $-(u + iv) = (-u) + i(-v)$  satisfies  $(u + iv) + (-(u + iv)) = 0_{V_{\mathbb{C}}}$ .

### Part 2: Scalar Multiplication Axioms

#### Step 5: Multiplicative identity.

The identity in  $\mathbb{C}$  is  $1 = 1 + 0i$ .

$$\begin{aligned} (1 + 0i)(u + iv) &= (1 \cdot u - 0 \cdot v) + i(1 \cdot v + 0 \cdot u) && \text{(definition)} \\ &= (u - 0_V) + i(v + 0_V) && \text{(scalar mult. in } V\text{)} \\ &= u + iv && \text{(additive identity in } V\text{)} \end{aligned}$$

#### Step 6: Associativity of scalar multiplication.

Let  $\alpha = a + bi$ ,  $\beta = c + di \in \mathbb{C}$ , and  $u + iv \in V_{\mathbb{C}}$ .

First, compute  $\alpha\beta$  in  $\mathbb{C}$ :

$$\alpha\beta = (a + bi)(c + di) = (ac - bd) + (ad + bc)i$$

Compute LHS:  $(\alpha\beta)(u + iv)$ .

Let  $p = ac - bd$  and  $q = ad + bc$ , so  $\alpha\beta = p + qi$ .

$$\begin{aligned} (\alpha\beta)(u + iv) &= (p + qi)(u + iv) \\ &= (pu - qv) + i(pv + qu) && \text{(definition)} \\ &= ((ac - bd)u - (ad + bc)v) + i((ac - bd)v + (ad + bc)u) \end{aligned}$$

Compute RHS:  $\alpha(\beta(u + iv))$ .

First, compute  $\beta(u + iv)$ :

$$\begin{aligned} \beta(u + iv) &= (c + di)(u + iv) \\ &= (cu - dv) + i(cv + du) && \text{(definition)} \end{aligned}$$

Let  $w_1 = cu - dv$  and  $w_2 = cv + du$ . Now compute  $\alpha(w_1 + iw_2)$ :

$$\begin{aligned} \alpha(w_1 + iw_2) &= (a + bi)(w_1 + iw_2) \\ &= (aw_1 - bw_2) + i(aw_2 + bw_1) && \text{(definition)} \end{aligned}$$

Expand the real part:

$$\begin{aligned} aw_1 - bw_2 &= a(cu - dv) - b(cv + du) \\ &= acu - adv - bcv - bdu \\ &= (ac - bd)u + (-ad - bc)v \\ &= (ac - bd)u - (ad + bc)v \end{aligned}$$

Expand the imaginary part:

$$\begin{aligned} aw_2 + bw_1 &= a(cv + du) + b(cu - dv) \\ &= acv + adu + bcu - bdv \\ &= (ac - bd)v + (ad + bc)u \end{aligned}$$

Therefore:

$$\alpha(\beta(u + iv)) = ((ac - bd)u - (ad + bc)v) + i((ac - bd)v + (ad + bc)u)$$

Compare: LHS = RHS. Hence  $(\alpha\beta)(u + iv) = \alpha(\beta(u + iv))$ .

*Verification summary:*

Component	Value (both sides)
Real part	$(ac - bd)u - (ad + bc)v$
Imaginary part	$(ac - bd)v + (ad + bc)u$

Since both components match,  $(\alpha\beta)(u + iv) = \alpha(\beta(u + iv))$ . ✓

### Step 7: Distributivity over vector addition.

Expanding  $\lambda((u_1 + iv_1) + (u_2 + iv_2))$  and regrouping by components:

$$= ((au_1 - bv_1) + (au_2 - bv_2)) + i((av_1 + bu_1) + (av_2 + bu_2)) = \lambda(u_1 + iv_1) + \lambda(u_2 + iv_2). \checkmark$$

### Step 8: Distributivity over scalar addition.

Similarly,  $(\alpha + \beta)(u + iv) = ((a + c)u - (b + d)v) + i((a + c)v + (b + d)u)$  regroups to  $\alpha(u + iv) + \beta(u + iv)$ . ✓

### Conclusion:

$V_{\mathbb{C}}$  is a complex vector space

*Reflection:* Complexification extends a real vector space to allow complex scalars. The construction is essential for spectral theory: every linear operator on a finite-dimensional complex vector space has eigenvalues (Fundamental Theorem of Algebra), but real operators may not. Complexification gives us access to the full spectrum. □