

Information-Theoretic Metric Learning

Davis, J. V., Kulis, B., Jain, P., Sra, S., & Dhillon, I. S. Information-theoretic metric learning.(ICML 2007)
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This is the C++ implementation of ITML. To use this C++ version, you need to install the C++ boost library, which is very popular in std C++ users. You can install it from its website. <http://www.boost.org/>

Copy all the files to the Linux machine. It is tested on the Ubuntu 12.04. The result is exactly the same as the Matlab version, but much faster. Run the demo:

- (1) cmake .
- (2) make
- (3) ./demo

Then you will find the result in the ./dataset folder.

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Chapter 1

Generate the Constraints

[ITML](#) C++ version, implemented by Junjie Hu. CreateDate 2014-07-05

Version

0.1

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

| | | |
|-----------------------------|--|---|
| dml_problem | Struct to store the raw data for the Distance Metric Learning | 5 |
| ITML | ITML class containing all the supporting functions | 5 |
| itml_param | Struct storing the parameters of ITML | 7 |

Chapter 3

Class Documentation

3.1 dml_problem Struct Reference

the struct to store the raw data for the Distance Metric Learning

```
#include <itml.h>
```

Public Attributes

- matrix< float > **X**
- vector< float > **y**
- matrix< float > **C**
- vector< float > **label**

3.1.1 Detailed Description

the struct to store the raw data for the Distance Metric Learning

The documentation for this struct was generated from the following file:

- itml.h

3.2 ITML Class Reference

[ITML](#) class containing all the supporting functions.

```
#include <itml.h>
```

Public Member Functions

- void [itml_alg](#) (const matrix< float > &C, const matrix< float > &X, const matrix< float > &M_0, const [itml←_param](#) ¶m, matrix< float > &M)
The main function of [ITML](#).
- void [KNN](#) (const vector< float > &y, const matrix< float > &X, const matrix< float > &M, int k, const matrix< float > &Xt, vector< float > &pred_y)
- void [ComputeDistanceExtreme](#) (const matrix< float > &X, int lpercent, int upercent, const matrix< float > &M, float &l, float &u)
This function is to compute the distance extreme value for the similar/dissimilar pairs.
- void [ComputeDistanceExtreme](#) (const matrix< float > &X, int lpercent, int upercent, float &l, float &u)

This function is to compute the distance extreme value for the similar/dissimilar pairs.

- void [GetConstraints](#) (const vector< float > &y, int constraints_num, float l, float u, matrix< float > &C)

This function is to generate the similar/dissimilar pairs of constraints.

3.2.1 Detailed Description

[ITML](#) class containing all the supporting functions.

3.2.2 Member Function Documentation

3.2.2.1 void [ITML::ComputeDistanceExtreme](#) (const matrix< float > &X, int *lpercent*, int *upercent*, const matrix< float > &M, float &l, float &u)

This function is to compute the distance extreme value for the similar/dissimilar pairs.

Compute the distance extreme for similar/dissimilar pairs Input:

Parameters

| | |
|-----------------|--|
| <i>X</i> | nxd matrix, n samples with d dimensions |
| <i>lpercent</i> | the lower percent of the distance range |
| <i>upercent</i> | the upper percent of the distance range |
| <i>M</i> | dxd matrix, the learned matrix that is returned as a reference parameter |
| <i>l</i> | the lower bound for the constrains |
| <i>u</i> | the upper bound for the constrains |
| <i>X</i> | nxd matrix, n samples with d dimensions |
| <i>lpercent</i> | lower percent of sorted distance |
| <i>upercent</i> | upper percent of sorted distance |
| <i>M</i> | dxd matrix, distance matrix Output: |

Returns

l lower extreme
u upper extreme

3.2.2.2 void [ITML::ComputeDistanceExtreme](#) (const matrix< float > &X, int *lpercent*, int *upercent*, float &l, float &u)

This function is to compute the distance extreme value for the similar/dissimilar pairs.

Parameters

| | |
|-----------------|---|
| <i>X</i> | nxd matrix, n samples with d dimensions |
| <i>lpercent</i> | the lower percent of the distance range |
| <i>upercent</i> | the upper percent of the distance range |
| <i>l</i> | the lower bound for the constrains |
| <i>u</i> | the upper bound for the constrains |

Input: X: nxd matrix, n samples with d dimensions lpercent: lower percent of sorted distance upercent: upper percent of sorted distance Output: l: lower extreme u: upper extreme

3.2.2.3 void [ITML::GetConstraints](#) (const vector< float > &y, int *constraints_num*, float *l*, float *u*, matrix< float > &C)

This function is to generate the similar/dissimilar pairs of constraints.

Parameters

| | |
|------------------------|--|
| <i>y</i> | 1xn vector, the label |
| <i>constraints_num</i> | int, the number of constraints |
| <i>l</i> | float, the lower bound for the constraints |
| <i>u</i> | float, the upper bound for the constraints |
| <i>C</i> | mx4 matrix, 1:x1 2:x2 3:+/-1 similar/disimilar 4:l/u lower/upper bound |

Input: *y*: the class labels of the samples *constraints_num*: number of the generated constraints *l*: lower extreme *u*: upper extreme Output: *C*: mx4 matrix, 1:x1 2:x2 3:+/-1 similar/disimilar 4:l/u lower/upper bound

Parameters

| | |
|------------------------|--|
| <i>y</i> | the class labels of the samples |
| <i>constraints_num</i> | number of the generated constraints |
| <i>l</i> | lower extreme |
| <i>u</i> | upper extreme |
| <i>C</i> | mx4 matrix, 1:x1 2:x2 3:+/-1 similar/disimilar 4:l/u lower/upper bound |

3.2.2.4 void ITML::itml_alg (const matrix< float > & *C*, const matrix< float > & *X*, const matrix< float > & *A_0*, const itml_param & *param*, matrix< float > & *A*)

The main function of [ITML](#).

Parameters

| | |
|--------------|--|
| <i>C</i> | mx4 matrix, 1:x1 2:x2 3:+/-1 similar/disimilar 4:l/u lower/upper bound |
| <i>X</i> | nxd matrix, n samples with d dimensions |
| <i>M_0</i> | dxd matrix, identity matrix |
| <i>param</i> | itml paramers |
| <i>M</i> | dxd matrix, the learned matrix that is returned as a reference parameter |

Input: *C*: mx4 matrix, 1:x1 2:x2 3:+/-1 similar/disimilar 4:l/u lower/upper bound *X*: nxd matrix, n samples with d dimensions *A_0*: dxd matrix, identity matrix *param*: itml paramers Output: *A*: dxd matrix, the learned matrix

3.2.2.5 void ITML::KNN (const vector< float > & *y*, const matrix< float > & *X*, const matrix< float > & *M*, int *k*, const matrix< float > & *Xt*, vector< float > & *pred_y*)

Parameters

| | |
|---------------|--|
| <i>y</i> | 1xn vector, the label |
| <i>X</i> | nxd matrix, n samples with d dimensions |
| <i>M</i> | dxd matrix, the learned matrix that is returned as a reference parameter |
| <i>k</i> | the number of the nearest neighbors |
| <i>Xt</i> | mx4 matrix, m testing samples with d dimensions |
| <i>pred_y</i> | 1xm vector, the predicted label for testing samples (return) |

Input: *y*: the class labels of the samples *X*: n1xd matrix, n1 training samples with d dimensions *M*: dxd matrix, distance matrix *k*: the k-nearest neighbors *Xt*: n2xd matrix, n2 testing samples with d dimensions Output: *pred_y*: 1xn2 vector, predicted labels for the testing samples

The documentation for this class was generated from the following files:

- itml.h
- itml.cpp

3.3 itml_param Struct Reference

the struct storing the parameters of [ITML](#)

```
#include <itml.h>
```

Public Attributes

- float **thresh**
- float **gamma**
- int **max_iters**

3.3.1 Detailed Description

the struct storing the parameters of [ITML](#)

The documentation for this struct was generated from the following file:

- itml.h