Lab 3

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1 Exercises

1.1 Exercise 1

Solved with the following two code blocks: x(t):

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 \begin{array}{l} {\rm function} \  \  \, x \, = \, x(t) \\  \  \, x \, = \, (3/2 + 3/10 * \sin{(2 * {\rm pi} * t)} + \sin{((2 * {\rm pi})/3 * t)} - \sin{((2 * {\rm pi})/10 * t)}) \, . * \sin{c}\,(t\,); \\ {\rm Plot:} \\ \\ {\rm function} \  \, {\rm Ex1} \, = \, {\rm Ex1}\,() \\  \  \, t \, = \, -5 \! : \! 0.1 \! : \! 5; \\  \  \, {\rm plot}\,(t\,, x(t\,)); \\  \  \, x \, {\rm label}\,(\,'t\,'); \\  \  \, y \, {\rm label}\,(\,'x(t\,)\,'); \\ \end{array}
```

See figure 1 for the result.

1.2 Exercise 2

From the given expression of x(t) we see that the upper angular frequency is $f_{max} = 2 * pi$ and the lower frequency is $f_{min} = 2 * pi/10$, the bandwidth of x(t) is then $f_1 = f_{max} - f_{min} = 2 * pi/20 * pi/10 = \frac{\pi 9}{5} = 1.8\pi$ which gives us a bandwidth of 1.8π .

The sampling theorem states that the sample rate must be at least two times larger then our max frequency 2π , hence sampling rate must be at least 4π . And since $T_s = \frac{1}{f_s}$ means $T_s <= \frac{1}{4}$. Summary: The frequency of sampling must be $T_s = \frac{1}{4}$. And the bandwidth 1.8π .

1.3 Exercise 3

With the interval $T_s = \frac{1}{4}$ an almost identical graphical representation of the original signal is shown, see figure 2.

1.4 Exercise 4

The sampling theorem specifies a minimum-sampling rate where a properly sampled signal can be reconstructed from the samples. The rate $T_s = \frac{1}{4}$ that we solved in Exercise 2 will then be enough to reconstruct the signal.

1.5 Exercise 5

The command hold in Matlab helps with drawing these figures you are about to see. By allowing us to draw over a already present plot helps us showcase continuous-time signals by using two instances to plot multiple functions. We plot equation a, b, c, d in figure 3,4,5,6, respectively. We progressively see a closer representation of x(t) (Orange

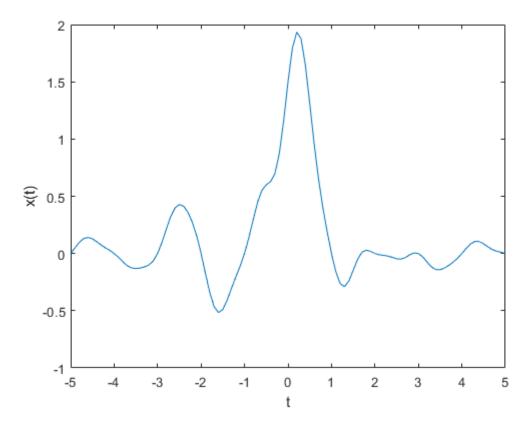


Figure 1: Exercise 1

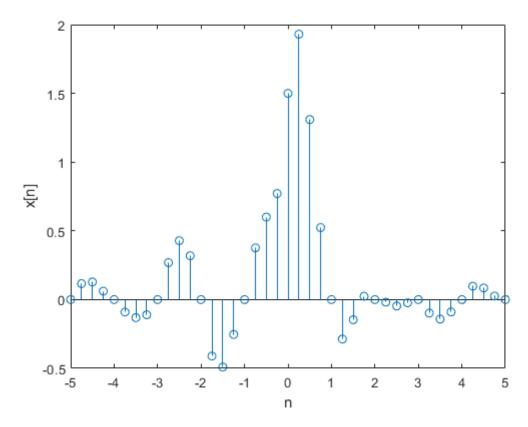


Figure 2: Exercise 3

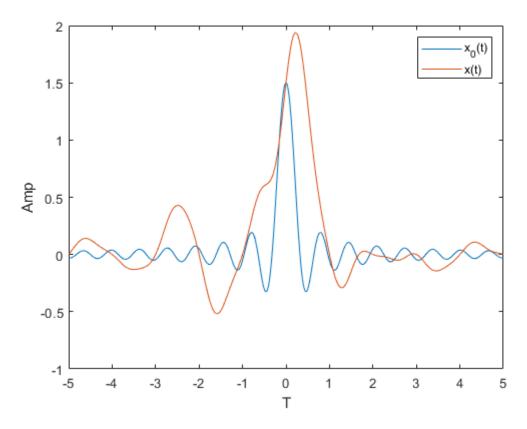


Figure 3: Exercise 5: a

in figures 3 - 6) from exercise 1. For equation d in figure 6 we use the value r = 1000 which gives an almost exact representation of x(t).

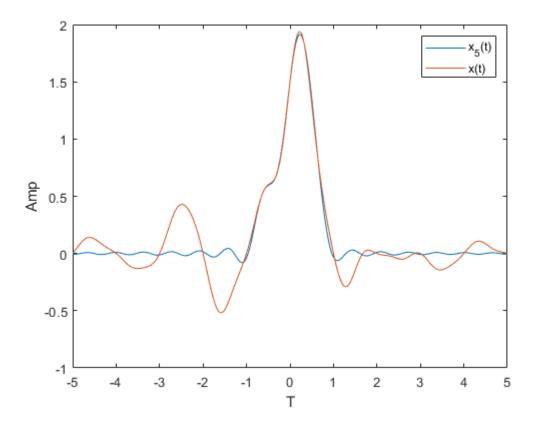


Figure 4: Exercise 5: b

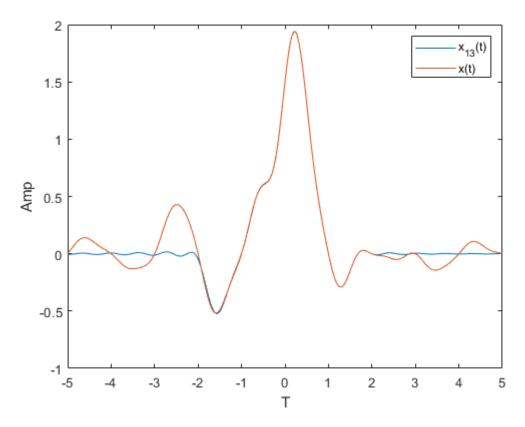


Figure 5: Exercise 5: c

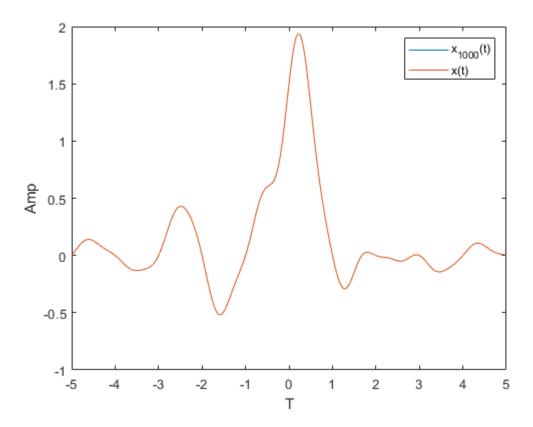


Figure 6: Exercise 5: d