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程序设计与算法语言课程设计报告

——死宅养成计划

死宅养成计划

摘要

游戏是由C++开发而成，将现实大学生的生活有机的转化为游戏的主线玩法，可以加深学生对生活的理解和感悟。有助于培养大学生的责任感和生活积极性

A plan to form a dead house

Abstract

The game is developed by C++, which organically transforms the real life of college students into the main play of the game. It can deepen students' understanding and perception of life. It is helpful to cultivate college students' sense of responsibility and enthusiasm for life.

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**第一章 绪论**

**1.1引言**

当今社会，大学生已越来越多，求职的一般也是一本学历。如何从万千求职者中脱颖而出就要看大学的生活了。而此游戏就是以文字冒险的方式为你重现大学生活，是浑浑噩噩荒废四年，还是积极奋斗努力四年，你的选择会带给你不同的结局，你也许会只是一个普通的老师，也许会出国留学。但这都是人生。

我们游戏叫《死宅养成计划》，顾名思义，它以诙谐的方式模拟记录了一个宅男的大学生活，是一款由我们独立开发的文字冒险类游戏（简称ADV），部分美术音乐素材借鉴于其他游戏（没办法，缺少美术）。在该游戏中，玩家将扮演一个刚刚考上大学的新生，通过简单的输入操控他的选择，走出一条独特的大学路，玩家可以控制主人公学习各个科目，跑操，进行社交活动，娱乐，打工，参加考试，去商店买东西。。。甚至还有一些突发事件带给玩家惊喜（比如你甚至可以在游戏里面玩游戏），每项活动的进行都会影响人物对应的属性值（压力值，死宅值，srtp，退学率，情商，金钱等等），玩家在享受校园生活的同时，要照顾到各个属性值的变化，因为他们会影响你的剧情走向，本游戏一共有 种结局，是一款可玩性极高，可塑性极强的游戏。

**第二章 项目介绍**

**2.1游戏元素**

**1.2.1游戏流程图**

游戏

初始化界面

技能类

学习类

商店类

英语

高数

C++

B站

社交

打工

人物属性

结局

意外事件

回合数30

**2.2 游戏设定**

**2.2.1 游戏模块**

游戏加载模块是由putimage函数实现的，部分代码如下

IMAGE gushi2,gushi3,gushi1;

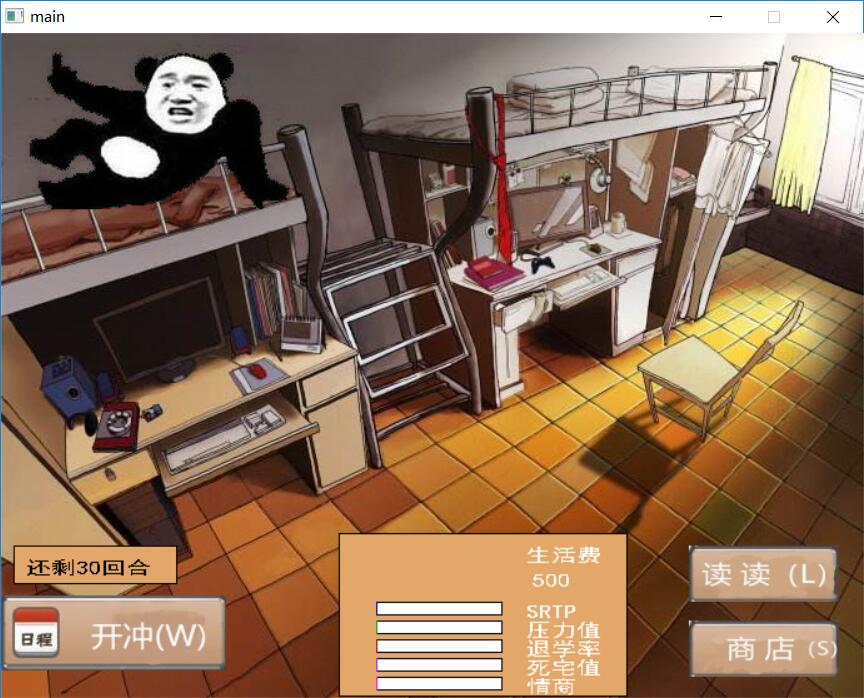
suiji=randrange(4);

IMAGE background1,jiyou,person2,person\_2,kaixue;

loadimage(&kaixue,\_T("图片\\开学.jpg"),690,532,true);

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

并用图片覆盖的方式确定选项的位置，图片格式为jpg。截图如下：



游戏背景音乐是用

mciSendString(TEXT("open bgm\\背景音乐.mp3 alias mysong"),NULL,0,NULL);

mciSendString(TEXT("play mysong repeat"),NULL,0,NULL);

实现播放和循环的。

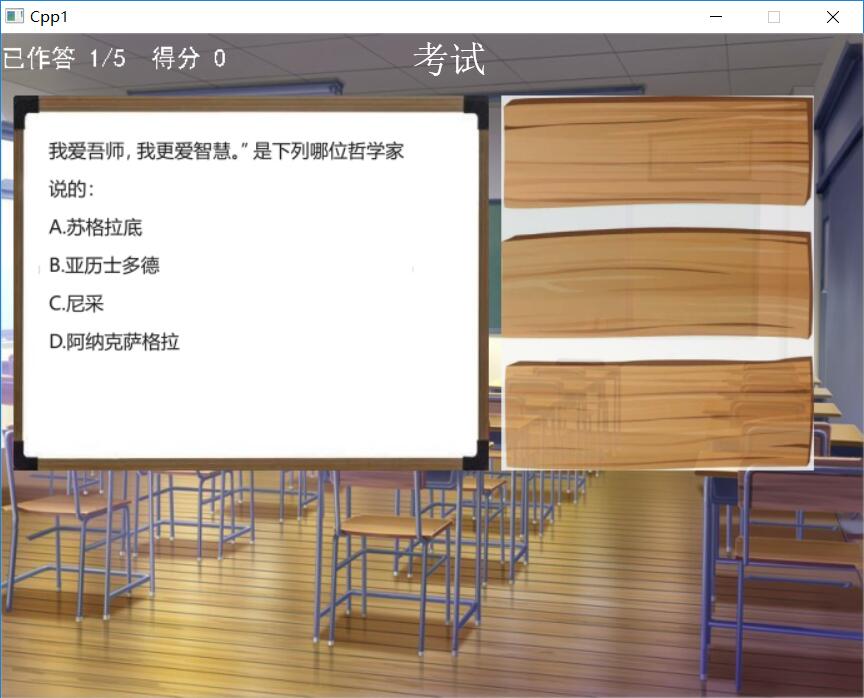
bjm截图如下



游戏分为收红包，贪食蛇和考试，收红包用图形绘制函数和sl函数与按键获取函数，putimage函数；贪吃蛇与考试类似，截图如下







**2.2.2，游戏主框架**

主函数只有

initgraph(690,532);

beijing();

两个函数，主要功能的实现在于背景函数的引用

void beijing()

{

IMAGE gushi2,gushi3,gushi1;

suiji=randrange(4);

IMAGE background1,jiyou,person2,person\_2,kaixue;

loadimage(&kaixue,\_T("图片\\开学.jpg"),690,532,true);

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&jiyou,\_T("图片\\基友.jpg"),180,180,true);

loadimage(&gushi2,\_T("图片\\背景故事2.jpg"),690,532,true);

loadimage(&gushi3,\_T("图片\\背景故事3.jpg"),690,532,true);

loadimage(&gushi1,\_T("图片\\背景故事1.jpg"),690,532,true);

putimage(0,0,&gushi2);

getch();

tBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

settextstyle(20, 0, \_T("黑体"));

setbkcolor(WHITE);

cleardevice();

settextcolor(BLACK);

outtextxy(300,280,name);

putimage(0,0,&gushi1,SRCAND);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

cleardevice();

mciSendString(TEXT("open bgm\\背景音乐.mp3 alias mysong"),NULL,0,NULL);

mciSendString(TEXT("play mysong repeat"),NULL,0,NULL);

putimage(0,0,&kaixue);

Sleep(3000);

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

jiemian();

实现背景故事的引入

中间则是游戏的操作阶段，最后是以退学或是相亲的结局收尾，部分图片如下





**小组总结**

这款游戏体现了大学生生活的充满选择性，每一次的选择同样也是对玩家的一次考验，在选择中把握住玩家的心态，在结局中给玩家意料之外的乐趣。而且让你回忆起你大学生活中有过的点点滴滴，并引起你的反思，总的来说，可玩性很强。 在编写该游戏的过程中，真的花了不少心血，对这个游戏真谓是又爱又恨，它让我们熬了不少夜，也带给了我们不少欢乐和知识。在编程这一块，我们意识到还有很长的一段路要走，并会更加努力的学习程序设计。最后，由三位熊猫人共同结束



**个人总结**

赵君亮

经过去年的c++ 大项目，我有了不少的成长，今年觉得做一个比较完整有意思的游戏，是一个文字养成类游戏，作为我们的项目。该游戏是基于中国式家长，作为其续篇。

随着对Easyx的不断了解，以及游戏原理的不断学习。我编了很多的类和函数，完成了许多有意思的功能。比如说对话的输出，贪吃蛇小游戏，抢红包小游戏，技能的升级，日常的安排……我们游戏在完成度方面虽不及中国式家长这个大型游戏，但也尽力完善，完成度也大致有其百分之二十。尽管在这些方面遇到许多不解和困惑，但我利用百度而且在CSDN博客请教大佬，不断的搜索资料，终于，我解决了一个又一个的问题，完成了大项目。

这是一个值得纪念的时刻，这是一个值得纪念的项目。不管结果如何，我都很庆幸自己能完成这个如此有意思的游戏！

尹孜文

1. 负责工作

游戏部分剧情设计，音乐素材，美术素材，程序编写，ppt制作。

1. 任务完成情况

顺利做完项目报告ppt，积极参与编程构思。

1. 心得体会

在这次共同完成的c++大项目中，我和同寝室的2人一同齐心协力从无到有，从构思到实现，促进了彼此的友谊以及团队协作精神，在这期间，我们也有过分歧，有过讨论，但我们往往可以从思维的对撞之中发现新的想法和解决问题的关键，一起完成了这个可玩性极高，工程量较大的任务，我也有幸为这个游戏选择了bgm，完成了一些类的编写，总之，个人在这次大项目中受益匪浅，也收获了满满的成就感。

潘安东

编游戏很累，熬夜编更累，写word累，熬夜写word更累。

但值得就是值得，在编代码的过程中，C++的用法学到了不少，然后其他软件也接触到了很多，更重要的是发现了自己的学习能力和坚持的勇气。

我在游戏中写的是考试和打工，不得不说，有的真的是非常用心在刻画，关于人物的隐喻，关于维权的体现，关于道德的坚守，每一个都有所考虑，题目的选取也是尽可能广泛一点。

总得来说，受益匪浅。

附录：

结局：

|  |
| --- |
| 商人  六个随机出现三个小姐姐 |
| 金融分析师 |
| 英语教师 |
| 出国留学 |
| 程序员 |
| 软件艺术设计 |
| 工人 |
| 科学家 |

|  |
| --- |
| 凌冰颖 |
| 伊涵诺 |
| 夏晗沫 |
| 沐晴羽 |
| 任若璃 |
| 夏唯安 |

|  |
| --- |
| 成功 |
| 失败 |

**程序源代码清单**

#include<iostream.h>

#include<graphics.h>

#include<conio.h>

#include<stdio.h>

#include<time.h>

#include<string.h>

#include<windows.h>

#include <mmsystem.h>

#pragma comment(lib,"Winmm.lib")

int tiku\_[50];

int xuanti;

IMAGE tiku[50];

int suiji=0;

void jiazaitimu();

int fangchongfu[10]={0};

int fangchong=0;

int dati();

void zuoti();

void kaoshizhong();

void jiemian();

void caozuo();

void shangdian();

void tufashijian();

void anpaimian();

int hongbao1=340,hongbao2=0,hongbao3, hongbaokaishi=3;

double hongbao4=6;

void hongbao\_huitu();

void hongbao\_kongzhi();

void hongbao\_xuanhuan();

void beijing();

int snm[50][2]={{300,250},{310,250},{320,250},{330,250}};

int snn=4;

int snw=0,snd=0,sna=1,sns=0;

int snp=300,snq=300;

void dian(int ,int);

void dian\_(int ,int);

int snfenshu=0;

char snfenshu\_[20];

void tanlianai(int n);

void tanlianaixuanhuan();

void xiangqin();

struct xiaojiejie

{

IMAGE xiaojiejietu;

char \*xiaojiejieming;

char \*xiaojiejiejieshao;

int success\_;

};

int success;

int chuqianguan=0;

void shiwu()

{

setbkmode(TRANSPARENT);

dian(snp,snq);

settextstyle(30,0,\_T("黑体"));

sprintf(snfenshu\_,"%d",snfenshu);

outtextxy(0,0,snfenshu\_);

srand(unsigned (time(NULL)));

if((snm[0][0]-snp)\*(snm[0][0]-snp)+(snm[0][1]-snq)\*(snm[0][1]-snq)<100)

{

snfenshu+=10;

int b[2];

snn++;

dian\_(snp,snq);

for(int i=0;i<2;i++)

{

b[i]=10\*(rand()%19+1)+200;

}

snp=b[0];

snq=b[1];

}

}

void dian(int x,int y)

{

setcolor(GREEN);

setfillcolor(GREEN);

fillrectangle(x-5,y-5,x+5,y+5);

}

void dian\_(int x,int y)

{

setcolor(BLACK);

setfillcolor(BLACK);

fillrectangle(x-5,y-5,x+5,y+5);

}

void snkongzhi()

{

char c;

if(kbhit())

{

c=getch();

if((c=='w'||c=='W') && sns==0)

{

snw=1;

snd=0;

sns=0;

sna=0;

}

if((c=='s'||c=='S')&& snw==0)

{

snw=0;

snd=0;

sns=1;

sna=0;

}

if((c=='A'||c=='a') && snd==0)

{

snw=0;

snd=0;

sns=0;

sna=1;

}

if((c=='D'||c=='d') && sna==0)

{

snw=0;

snd=1;

sns=0;

sna=0;

}

}

}

void snxuanhuan()

{

IMAGE background1;

loadimage(&background1,\_T("图片//死宅宿舍.jpg"),690,532,true);

putimage(0,0,&background1);

setcolor(WHITE);

setfillcolor(BLACK);

fillrectangle(200,200,400,400);

for(int l=0;l<snn;l++)

{

dian(snm[l][0],snm[l][1]);

}

Sleep(1000);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

int sng=1;

while (snm[0][1]<=395 &&snm[0][1]>=205 &&snm[0][0]<=395 &&snm[0][0]>=205 && sng)

{

if(snn>=14)

{

break;

}

for(int i=0;i<snn;i++)

{

snm[snn-i][0]=snm[snn-i-1][0];

snm[snn-i][1]=snm[snn-i-1][1];

}

snkongzhi();

if(snw==1)

{

snm[0][1]=snm[0][1]-10;

}

if(sns==1)

{

snm[0][1]=snm[0][1]+10;

}

if(sna==1)

{

snm[0][0]=snm[0][0]-10;

}

if(snd==1)

{

snm[0][0]=snm[0][0]+10;

}

for(int sno=1;sno<snn;sno++)

{

int snt;

snt=(snm[0][0]-snm[sno][0])\*(snm[0][0]-snm[sno][0])+(snm[0][1]-snm[sno][1])\*(snm[0][1]-snm[sno][1]);

if(snt<100)

{

sng=0;

break;

}

}

BeginBatchDraw();

putimage(0,0,&background1);

setcolor(WHITE);

setfillcolor(BLACK);

fillrectangle(200,200,400,400);

shiwu();

for(int k=0;k<snn;k++)

{

dian(snm[k][0],snm[k][1]);

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

Sleep(100);

FlushBatchDraw();

cleardevice();

}

EndBatchDraw();

}

void rputimage(int x0, int y0, IMAGE\* img)

{

//获得图片尺寸

int qwidth, qheight;

qwidth = img->getwidth();

qheight = img->getheight();

//P图为背景图,RS为目标图片

IMAGE RS(qwidth, qheight);

//获取指针，作为透明度计算

DWORD\* M = GetImageBuffer(img);

DWORD\* R = GetImageBuffer(&RS);

// 开启批量绘图模式，解决闪烁问题

//计算与赋值

int i, j;

for (i = 0; i < qheight; i++) {

for (j = 0; j < qwidth; j++) {

int r, g, b;

int ij;

//计算

ij = i\*qwidth + j;

if((int)GetRValue(M[ij])==255 && (int)GetGValue(M[ij])==255 && (int)GetBValue(M[ij])==255)

{

r=0;

g=0;

b=0;

}

else

{

r=255;

b=255;

g=255;

}

R[ij] = RGB(r, g, b);

}

}

//贴出图片并释放内存

putimage(x0, y0, &RS,SRCPAINT);

putimage(x0,y0,img,SRCAND);

}

void myputimage(int x0, int y0, IMAGE\* img, double f)

{

//获得图片尺寸

int qwidth, qheight;

qwidth = img->getwidth();

qheight = img->getheight();

//P图为背景图,RS为目标图片

IMAGE RS(qwidth, qheight);

IMAGE P(qwidth, qheight);

//背景图的绘制

getimage(&P, x0, y0, qwidth, qheight);

//获取指针，作为透明度计算

DWORD\* M = GetImageBuffer(&P);

DWORD\* N = GetImageBuffer(img);

DWORD\* R = GetImageBuffer(&RS);

// 开启批量绘图模式，解决闪烁问题

//计算与赋值

int i, j;

for (i = 0; i < qheight; i++) {

for (j = 0; j < qwidth; j++) {

int r, g, b;

int ij;

//计算

ij = i\*qwidth + j;

r = (int)((GetRValue(N[ij])) \* (1 - f) + GetRValue(M[ij]) \* f);

g = (int)((GetGValue(N[ij])) \* (1 - f) + GetGValue(M[ij]) \* f);

b = (int)((GetBValue(N[ij])) \* (1 - f) + GetBValue(M[ij]) \* f);

R[ij] = RGB(r, g, b);

}

}

//贴出图片并释放内存

putimage(x0, y0, &RS);

}

void zimu(char \*p,char \*q)

{

setcolor(WHITE);

setfillcolor(RGB(255,228,196));

fillrectangle(50,350,620,500);

setfillcolor(RGB(210,105,30));

fillrectangle(50,320,200,360);

setbkmode(TRANSPARENT);

settextcolor(WHITE);

settextstyle(30,0,\_T("宋体"));

outtextxy(60,325,q);

char a[200];

strcpy(a,p);

int x=100,y=370;

settextstyle(20,0,\_T("宋体"));

settextcolor(BLACK);

for(unsigned i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+25;

if(b[0]==' '&&b[1]==' ')

{

x=x-30;

}

else if(b[0]==' '||b[1]==' ')

{

x=x-15;

}

if(x>550)

{

x=100;

y=y+30;

}

Sleep(100);

if(kbhit())

{

break;

}

}

setfillcolor(RGB(255,228,196));

fillrectangle(50,350,620,500);

setfillcolor(RGB(210,105,30));

fillrectangle(50,320,200,360);

settextcolor(WHITE);

settextstyle(30,0,\_T("宋体"));

outtextxy(60,325,q);

x=100,y=370;

settextstyle(20,0,\_T("宋体"));

settextcolor(BLACK);

for( i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+25;

if(b[0]==' '&&b[1]==' ')

{

x=x-30;

}

else if(b[0]==' '||b[1]==' ')

{

x=x-15;

}

if(x>550)

{

x=100;

y=y+30;

}

}

}

void zimu3(char \*p,char \*q)

{

setcolor(WHITE);

setfillcolor(RGB(255,228,196));

fillrectangle(50,350,620,500);

setfillcolor(RGB(210,105,30));

fillrectangle(50,320,200,360);

setbkmode(TRANSPARENT);

settextcolor(WHITE);

settextstyle(30,0,\_T("宋体"));

outtextxy(60,325,q);

char a[200];

strcpy(a,p);

int x=100,y=370;

settextstyle(20,0,\_T("宋体"));

settextcolor(BLACK);

for(unsigned i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+25;

if(b[0]=='.'&&b[1]=='.')

{

x=x-30;

}

else if(b[0]=='.'||b[1]=='.')

{

x=x-15;

}

if(x>550)

{

x=100;

y=y+30;

}

Sleep(100);

if(kbhit())

{

break;

}

}

setfillcolor(RGB(255,228,196));

fillrectangle(50,350,620,500);

setfillcolor(RGB(210,105,30));

fillrectangle(50,320,200,360);

settextcolor(WHITE);

settextstyle(30,0,\_T("宋体"));

outtextxy(60,325,q);

x=100,y=370;

settextstyle(20,0,\_T("宋体"));

settextcolor(BLACK);

for( i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+25;

if(b[0]=='.'&&b[1]=='.')

{

x=x-30;

}

else if(b[0]=='.'||b[1]=='.')

{

x=x-15;

}

if(x>550)

{

x=100;

y=y+30;

}

}

}

void zimu1(char \*p)

{

setcolor(WHITE);

setfillcolor(RGB(255,228,196));

fillrectangle(50,350,620,500);

setbkmode(TRANSPARENT);

char a[200];

strcpy(a,p);

int x=100,y=370;

settextstyle(20,0,\_T("宋体"));

settextcolor(BLACK);

for(unsigned i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+25;

if(b[0]==' '&&b[1]==' ')

{

x=x-30;

}

else if(b[0]==' '||b[1]==' ')

{

x=x-15;

}

if(x>550)

{

x=100;

y=y+30;

}

Sleep(100);

if(kbhit())

{

break;

}

}

x=100,y=370;

setfillcolor(RGB(255,228,196));

fillrectangle(50,350,620,500);

settextstyle(20,0,\_T("宋体"));

settextcolor(BLACK);

for( i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+25;

if(b[0]==' '&&b[1]==' ')

{

x=x-30;

}

else if(b[0]==' '||b[1]==' ')

{

x=x-15;

}

if(x>550)

{

x=100;

y=y+30;

}

}

}

void zimu2(char \*p,char \*q)

{

setcolor(WHITE);

setfillcolor(RGB(255,228,196));

fillrectangle(50,350,620,500);

setfillcolor(RGB(210,105,30));

fillrectangle(50,320,200,360);

setbkmode(TRANSPARENT);

settextcolor(WHITE);

settextstyle(30,0,\_T("宋体"));

outtextxy(60,325,q);

char a[200];

strcpy(a,p);

int x=100,y=370;

settextstyle(20,0,\_T("宋体"));

settextcolor(BLACK);

for(unsigned i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+25;

if(b[0]==' '&&b[1]==' ')

{

x=x-30;

}

else if(b[0]==' '||b[1]==' ')

{

x=x-15;

}

if(x>550)

{

x=100;

y=y+30;

}

Sleep(100);

}

}

int randrange(int n)

{

srand(unsigned(time(0)));

return rand()%n;

}

int key(char anjian)

{

char anjianzhi;

if(kbhit())

{

anjianzhi=getch();

if(anjianzhi==anjian)

{

return 1;

}

else return 0;

}

else return 0;

}

int h=30;

int timushu=1;

int kaoshifenshu=0;

class sizhai

{

char name[20];

public:

int tui,zhai,qing,ya,srtp,money;

sizhai(int a=0,int b=0,int c=0,int d=0,int e=0,int f=500)

{

tui=a;

zhai=b;

qing=c;

ya=d;

srtp=e;

money=f;

}

void getname(char\*Name)

{

strcpy(name,Name);

}

char \*returnname()

{

return name;

}

};

class jineng

{

char gaoshu[20];

char yingyu[20];

char cyuyan[20];

public:

int gaoshudengji,gaoshushu;

int cyuyandengji,cyuyanshu;

int yingyudengji,yingyushu;

jineng()

{

gaoshudengji=0;

gaoshushu=0;

cyuyandengji=0;

cyuyanshu=0;

yingyudengji=0;

yingyushu=0;

}

void anpaimian();

void shengji();

char \*returngaoshu()//高数

{

return gaoshu;

}

void getgaoshu(char \*gaoshu\_1)

{

strcpy(gaoshu,gaoshu\_1);

}

char \*returncyuyan()//c语言

{

return cyuyan;

}

void getcyuyan(char \*cyuyan\_1)

{

strcpy(cyuyan,cyuyan\_1);

}

char \*returnyingyu()//英语

{

return yingyu;

}

void getyingyu(char \*yingyu\_1)

{

strcpy(yingyu,yingyu\_1);

}

};

class dashangdian

{

public:

int wupin[12];

dashangdian()

{

for(int i=0;i<12;i++)

{

wupin[i]=1;

}

}

void shangdianchushihua()

{

for(int i=0;i<12;i++)

{

wupin[i]=1;

}

}

void huizhihang(int a)

{

IMAGE dashangdian,dashangdian1,dashangdian2,dashangdian3;

loadimage(&dashangdian,\_T("图片//大商店.jpg"),690,532,true);

loadimage(&dashangdian1,\_T("图片//大商店1.jpg"),690,532,true);

loadimage(&dashangdian2,\_T("图片//大商店2.jpg"),690,532,true);

loadimage(&dashangdian3,\_T("图片//大商店3.jpg"),690,532,true);

if(a==0)

{

putimage(0,0,&dashangdian);

}

if(a==1)

{

putimage(0,0,&dashangdian1);

}

if(a==2)

{

putimage(0,0,&dashangdian2);

}

if(a==3)

{

putimage(0,0,&dashangdian3);

}

}

void shoukong()

{

setbkmode(OPAQUE);

setcolor(RED);

settextstyle(20,0,\_T("宋体"));

if(wupin[0]==0)

{

outtextxy(360,120,"售空");

}

if(wupin[1]==0)

{

outtextxy(450,120,"售空");

}

if(wupin[2]==0)

{

outtextxy(540,120,"售空");

}

if(wupin[3]==0)

{

outtextxy(630,120,"售空");

}

if(wupin[4]==0)

{

outtextxy(360,250,"售空");

}

if(wupin[5]==0)

{

outtextxy(450,250,"售空");

}

if(wupin[6]==0)

{

outtextxy(540,250,"售空");

}

if(wupin[7]==0)

{

outtextxy(630,250,"售空");

}

if(wupin[8]==0)

{

outtextxy(270,420,"售空");

}

if(wupin[9]==0)

{

outtextxy(350,420,"售空");

}

if(wupin[10]==0)

{

outtextxy(470,420,"售空");

}

if(wupin[11]==0)

{

outtextxy(550,420,"售空");

}

}

void shuoming(char \*p)

{

char a[200]={'0'};

strcpy(a,p);

setbkmode(TRANSPARENT);

int x=70,y=50;

settextstyle(20,0,\_T("宋体"));

settextcolor(WHITE);

for(unsigned i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+25;

if(b[0]==' '&&b[1]==' ')

{

x=x-30;

}

else if(b[0]==' '||b[1]==' ')

{

x=x-15;

}

if(x>220)

{

x=70;

y=y+30;

}

}

}

};

jineng B;

sizhai A;

dashangdian C;

void myshangdian()

{

cleardevice();

while(true)

{

C.huizhihang(0);

C.shoukong();

char c=0,c1=0,c2=0;

c=getch();

C.shoukong();

C.shoukong();

if(c==27)

{

break;

}

if(c=='1')

{

C.huizhihang(1);

C.shoukong();

C.shuoming("请选择1 ，2 ，3 ，4");

while(c1!=27)

{

c1=getch();

if(c1=='1'&&C.wupin[0]==1)

{

C.huizhihang(1);

C.shoukong();

C.shuoming("肥宅快乐水，天天快乐减压（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=5)

{

A.money-=5;

C.wupin[0]=0;

A.ya-=3;

if(A.ya<0)

{

A.ya=0;

}

zimu1("压力值-3");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='1'&&C.wupin[0]==0)

{

C.huizhihang(1);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='2'&&C.wupin[1]==1)

{

C.huizhihang(1);

C.shoukong();

C.shuoming("辣条一时爽，一直辣条一直爽减压良品（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=8)

{

A.money-=8;

C.wupin[1]=0;

zimu1("压力值-4");

A.ya-=4;

if(A.ya<0)

{

A.ya=0;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='2'&&C.wupin[1]==0)

{

C.huizhihang(1);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='3'&&C.wupin[2]==1)

{

C.huizhihang(1);

C.shoukong();

C.shuoming("熬夜通宵必备良品，吃了十分快乐（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=12)

{

A.money-=12;

C.wupin[2]=0;

zimu1("压力值-5");

A.ya-=5;

if(A.ya<0)

{

A.ya=0;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='3'&&C.wupin[2]==0)

{

C.huizhihang(1);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='4'&&C.wupin[3]==1)

{

C.huizhihang(1);

C.shoukong();

C.shuoming("给父母买张贺卡吧，他们会很开心的（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=15)

{

A.money-=15;

C.wupin[3]=0;

zimu1("情商+2");

A.qing+=2;

if(A.qing>100)

{

A.qing=100;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='4'&&C.wupin[3]==0)

{

C.huizhihang(1);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

}

else if(c=='2')

{

C.huizhihang(2);

C.shoukong();

C.shuoming("请选择1 ，2 ，3 ，4");

while(c1!=27)

{

c1=getch();

if(c1=='1'&&C.wupin[4]==1)

{

C.huizhihang(2);

C.shoukong();

C.shuoming("有新买的耳机，音质好，听起来心情都好（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=50)

{

A.money-=50;

C.wupin[4]=0;

A.ya-=10;

if(A.ya<0)

{

A.ya=0;

}

zimu1("压力值-10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='1'&&C.wupin[4]==0)

{

C.huizhihang(2);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='2'&&C.wupin[5]==1)

{

C.huizhihang(2);

C.shoukong();

C.shuoming("买了手办会很开心，但是同时也会加死宅值（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=60)

{

A.money-=60;

C.wupin[5]=0;

zimu1("压力值-15 ，死宅值+10");

A.ya-=15;

if(A.ya<0)

{

A.ya=0;

}

if(A.zhai>100)

{

A.zhai=100;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='2'&&C.wupin[5]==0)

{

C.huizhihang(2);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='3'&&C.wupin[6]==1)

{

C.huizhihang(2);

C.shoukong();

C.shuoming("新买了学习用品，可以减少退学率（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=30)

{

A.money-=30;

C.wupin[6]=0;

zimu1("退学率-7");

A.ya-=5;

if(A.tui<0)

{

A.tui=0;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='3'&&C.wupin[6]==0)

{

C.huizhihang(2);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='4'&&C.wupin[7]==1)

{

C.huizhihang(2);

C.shoukong();

C.shuoming("东南小题是本备考好书，但是会有点难（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=60)

{

A.money-=60;

C.wupin[7]=0;

zimu1("退学率-15 ，压力+10");

A.qing+=7;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='4'&&C.wupin[7]==0)

{

C.huizhihang(2);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

}

else if(c=='3')

{

C.huizhihang(3);

C.shoukong();

C.shuoming("请选择1 ，2 ，3 ，4");

while(c1!=27)

{

c1=getch();

if(c1=='1'&&C.wupin[8]==1)

{

C.huizhihang(3);

C.shoukong();

C.shuoming("一入吃鸡深似海，大大减少压力也会增加退学率，慎用（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=98)

{

A.money-=98;

C.wupin[8]=0;

A.ya-=25;

A.tui+=15;

if(A.ya<0)

{

A.ya=0;

}

if(A.tui>100)

{

A.tui=100;

}

zimu1("压力值-25 ，退学率+15");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='1'&&C.wupin[8]==0)

{

C.huizhihang(3);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='2'&&C.wupin[9]==1)

{

C.huizhihang(3);

C.shoukong();

C.shuoming("参加校级艺术表演，可获得大量SRTP（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=300)

{

A.money-=300;

C.wupin[9]=0;

zimu1("SRTP+15");

A.srtp+=15;

if(A.srtp>100)

{

A.srtp=100;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='2'&&C.wupin[9]==0)

{

C.huizhihang(3);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='3'&&C.wupin[10]==1)

{

C.huizhihang(3);

C.shoukong();

C.shuoming("说话是门艺术，学会说话你懂的（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=100)

{

A.money-=100;

C.wupin[10]=0;

zimu1("SRTP+3，情商+3");

A.srtp+=3;

A.qing+=3;

if(A.qing>100)

{

A.qing=100;

}

if(A.srtp>100)

{

A.srtp=100;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='3'&&C.wupin[10]==0)

{

C.huizhihang(3);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else if(c1=='4'&&C.wupin[11]==1)

{

C.huizhihang(3);

C.shoukong();

C.shuoming("购买它将会拥有源源不断的生活费（按Y 购买，按N 取消）");

while(true)

{

c2=getch();

if(c2=='Y'||c2=='y')

{

if(A.money>=200)

{

A.money-=200;

C.wupin[11]=0;

zimu1("存钱罐个数+1");

chuqianguan++;

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

else

{

zimu1("钱不够，请及时充值");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

if(c2=='N'|| c2=='n'||c2==27)

{

break;

}

}

break;

}

else if(c1=='4'&&C.wupin[11]==0)

{

C.huizhihang(3);

C.shoukong();

C.shuoming("已售空");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

break;

}

}

}

}

cleardevice();

jiemian();

}

void jiazaitimu()

{

setbkmode(TRANSPARENT);

IMAGE kaoshitu1,kaoshitu2,kaoshitu3;

loadimage(&tiku[0],\_T("题库\\t1.jpg"),300,200,true);

tiku\_[0]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[1],\_T("题库\\t2.jpg"),300,200,true);

tiku\_[1]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[2],\_T("题库\\t3.jpg"),300,200,true);

tiku\_[2]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[3],\_T("题库\\t4.jpg"),300,200,true);

tiku\_[3]=1; //A填1，B填2, C填3, D填4

loadimage(&tiku[4],\_T("题库\\t5.jpg"),300,200,true);

tiku\_[4]=3; //A填1，B填2, C填3, D填4

loadimage(&tiku[5],\_T("题库\\t6.jpg"),300,200,true);

tiku\_[5]=4; //A填1，B填2, C填3, D填4

loadimage(&tiku[6],\_T("题库\\t7.jpg"),300,200,true);

tiku\_[6]=1; //A填1，B填2, C填3, D填4

loadimage(&tiku[7],\_T("题库\\t8.jpg"),300,200,true);

tiku\_[7]=4; //A填1，B填2, C填3, D填4

loadimage(&tiku[8],\_T("题库\\t9.jpg"),300,200,true);

tiku\_[8]=4; //A填1，B填2, C填3, D填4

loadimage(&tiku[9],\_T("题库\\t10.jpg"),300,200,true);

tiku\_[9]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[10],\_T("题库\\t11.jpg"),300,200,true);

tiku\_[10]=4; //A填1，B填2, C填3, D填4

loadimage(&tiku[11],\_T("题库\\t12.jpg"),300,200,true);

tiku\_[11]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[12],\_T("题库\\t13.jpg"),300,200,true);

tiku\_[12]=1; //A填1，B填2, C填3, D填4

loadimage(&tiku[13],\_T("题库\\t14.jpg"),300,200,true);

tiku\_[13]=4; //A填1，B填2, C填3, D填4

loadimage(&tiku[14],\_T("题库\\t15.jpg"),300,200,true);

tiku\_[14]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[15],\_T("题库\\t16.jpg"),300,200,true);

tiku\_[15]=4; //A填1，B填2, C填3, D填4

loadimage(&tiku[16],\_T("题库\\t17.jpg"),300,200,true);

tiku\_[16]=1; //A填1，B填2, C填3, D填4

loadimage(&tiku[17],\_T("题库\\t18.jpg"),300,200,true);

tiku\_[17]=3; //A填1，B填2, C填3, D填4

loadimage(&tiku[18],\_T("题库\\t19.jpg"),300,200,true);

tiku\_[18]=3; //A填1，B填2, C填3, D填4

loadimage(&tiku[19],\_T("题库\\t20.jpg"),300,200,true);

tiku\_[19]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[20],\_T("题库\\t21.jpg"),300,200,true);

tiku\_[20]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[21],\_T("题库\\t22.jpg"),300,200,true);

tiku\_[21]=1; //A填1，B填2, C填3, D填4

loadimage(&tiku[22],\_T("题库\\t23.jpg"),300,200,true);

tiku\_[22]=1; //A填1，B填2, C填3, D填4

loadimage(&tiku[23],\_T("题库\\t24.jpg"),300,200,true);

tiku\_[23]=2; //A填1，B填2, C填3, D填4

loadimage(&tiku[24],\_T("题库\\t25.jpg"),300,200,true);

tiku\_[24]=2; //A填1，B填2, C填3, D填4

label:xuanti=randrange(25);

for(int i=0;i<10;i++)

{

if(xuanti+1==fangchongfu[i]+1)

{

goto label;

}

}

fangchongfu[fangchong]=xuanti;

fangchong++;

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&kaoshitu2,\_T("图片\\考试图2.jpg"),250,300,true);

loadimage(&kaoshitu1,\_T("图片\\考试图1.jpg"),380,300,true);

putimage(0,0,&kaoshitu3);

putimage(10,50,&kaoshitu1);

putimage(30,70,&tiku[xuanti]);

myputimage(400,50,&kaoshitu2,0.15);

char timushu\_[20],kaoshifenshu\_[20];

settextcolor(WHITE);

settextstyle(20,0,\_T("黑体"));

sprintf(timushu\_,"%d",timushu);

outtextxy(0,10,"已作答");

outtextxy(70,10,timushu\_);

outtextxy(80,10,"/5");

outtextxy(120,10,"得分");

sprintf(kaoshifenshu\_,"%d",kaoshifenshu);

outtextxy(170,10,kaoshifenshu\_);

}

int dati()

{

char c;

while(true)

{

c=getch();

if(c=='a' || c=='A')

{

return 1;

break;

}

if(c=='b'||c=='B')

{

return 2;

break;

}

if(c=='c'||c=='C')

{

return 3;

break;

}

if(c=='d'||c=='D')

{

return 4;

break;

}

}

}

void zuoti()

{

jiazaitimu();

int m;

m=dati();

settextstyle(30,0,\_T("黑体"));

setbkmode(TRANSPARENT);

if(m==1)

{

outtextxy(410,60,"你的答案是A");

}

if(m==2)

{

outtextxy(410,60,"你的答案是B");

}

if(m==3)

{

outtextxy(410,60,"你的答案是C");

}

if(m==4)

{

outtextxy(410,60,"你的答案是D");

}

Sleep(1000);

if(m==tiku\_[xuanti])

{

outtextxy(410,190,"恭喜你答对了");

Sleep(1000);

outtextxy(410,300,"真是个小天才呢");

kaoshifenshu=kaoshifenshu+20;

}

else

{

outtextxy(410,190,"很遗憾答错了");

Sleep(500);

outtextxy(410,300,"正确答案是：");

Sleep(500);

if(tiku\_[xuanti]==1)

{

outtextxy(580,300,"A");

}

if(tiku\_[xuanti]==2)

{

outtextxy(580,300,"B");

}

if(tiku\_[xuanti]==3)

{

outtextxy(580,300,"C");

}

if(tiku\_[xuanti]==4)

{

outtextxy(580,300,"D");

}

}

outtextxy(200,500,"按空格键下一题");

}

void kaoshizhong()

{

mciSendString(TEXT("stop mysong "),NULL,0,NULL);

mciSendString(TEXT("open bgm\\考试音乐.mp3 alias mysong1"),NULL,0,NULL);

mciSendString(TEXT("play mysong1 repeat"),NULL,0,NULL);

char c;

zuoti();

while(true)

{

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

c=getch();

if(c==' ')

{

if(timushu==5)

{

break;

}

timushu++;

zuoti();

}

}

mciSendString(TEXT("close mysong1 "),NULL,0,NULL);

mciSendString(TEXT("play mysong repeat"),NULL,0,NULL);

IMAGE defen1,kaojuan;

loadimage(&kaojuan,\_T("图片\\考卷.jpg"),250,300,true);

loadimage(&defen1,\_T("图片\\考试图3.jpg"),690,532,true);

putimage(0,0,&defen1);

setbkmode(TRANSPARENT);

char kaoshifenshu\_1[20];

sprintf(kaoshifenshu\_1,"%d",kaoshifenshu);

settextcolor(RED);

settextstyle(30,0,\_T("宋体"));

putimage(100,180,&kaojuan);

outtextxy(300,200,kaoshifenshu\_1);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

mciSendString(TEXT("play mysong repeat"),NULL,0,NULL);

}

void qizhongkao()

{

IMAGE kaoshitu3,person2,person\_2;

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

char a[]={"这么快就要期中考了吗"};

char b[]={"都还没预习呢，好慌啊！"};

char c[]={"要不翘掉考试，（按Y 开始考试，按N 翘掉考试）"};

char d=0;

char e[]={"退学率+20 ，压力值+20"};

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(a,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(c,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

while(true)

{

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

d=getch();

if(d=='y'||d=='Y'||d=='n'||d=='N')

{

break;

}

}

if(d=='y'||d=='Y')

{

kaoshizhong();

}

else

{

putimage(0,0,&kaoshitu3);

zimu1(e);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.tui+=20;

A.ya+=20;

if(A.tui>100)

{

A.tui=100;

}

if(A.ya>100)

{

A.ya=100;

}

kaoshifenshu--;

}

if(kaoshifenshu<60 && kaoshifenshu>=0)

{

putimage(0,0,&kaoshitu3);

zimu1("退学率+15 ，压力值+15");

A.tui+=15;

A.ya+=15;

}

if(A.tui>100)

{

A.tui=100;

}

if(A.ya>100)

{

A.ya=100;

}

if(kaoshifenshu==60)

{

putimage(0,0,&kaoshitu3);

zimu1("退学率-5，压力值-5");

A.ya-=5;

A.tui-=5;

}

if(kaoshifenshu==80)

{

putimage(0,0,&kaoshitu3);

zimu1("退学率-10 ，压力值-10");

A.ya-=10;

A.tui-=10;

}

if(kaoshifenshu==100)

{

putimage(0,0,&kaoshitu3);

zimu1("退学率-20 ，压力值-20");

A.ya-=20;

A.tui-=20;

}

if(A.tui<0)

{

A.tui=0;

}

if(A.ya<0)

{

A.ya=0;

}

timushu=1;

kaoshifenshu=0;

}

void qimokao()

{

IMAGE kaoshitu3,person2,person\_2;

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

char a[]={"也许这一次考完，四年也就结束了"};

char b[]={"好快呀，未来的路该怎么走，我还是十分迷茫"};

char c[]={"现在也许该给自己的四年交出一份满意的答卷了"};

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(a,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(c,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

kaoshizhong();

if(kaoshifenshu<60 && kaoshifenshu>=0)

{

putimage(0,0,&kaoshitu3);

zimu1("退学率+15 ，压力值+15");

A.tui+=15;

A.ya+=15;

}

if(A.tui>100)

{

A.tui=100;

}

if(A.ya>100)

{

A.ya=100;

}

if(kaoshifenshu==60)

{

putimage(0,0,&kaoshitu3);

zimu1("退学率-5，压力值-5");

A.ya-=5;

A.tui-=5;

}

if(kaoshifenshu==80)

{

putimage(0,0,&kaoshitu3);

zimu1("退学率-10 ，压力值-10");

A.ya-=10;

A.tui-=10;

}

if(kaoshifenshu==100)

{

putimage(0,0,&kaoshitu3);

zimu1("退学率-20 ，压力值-20");

A.ya-=20;

A.tui-=20;

}

if(A.tui<0)

{

A.tui=0;

}

if(A.ya<0)

{

A.ya=0;

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

void hongbao\_kongzhi()

{

char c;

if(kbhit())

{

c=getch();

if(c==' ')

hongbao2=20;

}

if(hongbao2>0 &&hongbaokaishi==-1)

{

hongbao1=hongbao1+hongbao2;

hongbao2--;

}

hongbao1=hongbao1-10;

hongbao3=(int)(hongbao1-125)/10;

}

void hongbao\_huizhi()

{

IMAGE hongbaobeijing,shou,shou\_;

loadimage(&hongbaobeijing,\_T("图片\\红包1.jpg"),600,450,true);

loadimage(&shou,\_T("图片\\红包2.jpg"),690,200,true);

loadimage(&shou\_,\_T("图片\\红包3.jpg"),690,200,true);

BeginBatchDraw();

putimage(45,80,&hongbaobeijing);

setfillcolor(BLACK);

fillrectangle(120,450,580,500);

setcolor(BLUE);

setfillcolor(BLUE);

fillrectangle(300,450,400,500);

setcolor(GREEN);

line(hongbao1,440,hongbao1,510);

putimage(hongbao3,200,&shou,SRCAND);

putimage(hongbao3,200,&shou\_,SRCPAINT);

setcolor(BLACK);

setfillcolor(BLACK);

fillrectangle(0,200,40,400);

fillrectangle(645,200,690,400);

char hongbao4\_[20];

sprintf(hongbao4\_,"%.2f",hongbao4);

setbkmode(TRANSPARENT);

settextstyle(30, 15, \_T("黑体"));

outtextxy(320,100,hongbao4\_);

char a[]={"收下吧，这是阿姨鼓励"};

char c[]={"你好好学习的"};

char b[]={"不不不，阿姨我不能要"};

setcolor(WHITE);

setfillcolor(WHITE);

settextstyle(15,0, \_T("宋体"));

settextcolor(BLACK);

fillellipse(50,170,220,270);

fillellipse(450,170,620,270);

outtextxy(60,220,b);

outtextxy(460,200,a);

outtextxy(470,240,c);

setbkmode(OPAQUE);

if(hongbao1>=125 && hongbao1<=575 && hongbao4>0.01)

{

FlushBatchDraw();

}

else EndBatchDraw();

}

void hongbao\_xuanhuan()

{

setbkcolor(BLACK);

cleardevice();

char hongbaokaishi\_[20];

for(int i=0;i<4;i++)

{

sprintf(hongbaokaishi\_,"%d",hongbaokaishi);

hongbao\_huizhi();

settextcolor(WHITE);

settextstyle(60,0, \_T("黑体"));

outtextxy(320,0,hongbaokaishi\_);

Sleep(1000);

hongbaokaishi--;

}

cleardevice();

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

while(hongbao1>=125 && hongbao1<=575 && hongbao4>0 )

{

hongbao\_kongzhi();

hongbao\_huizhi();

Sleep(10);

hongbao4=hongbao4-0.01;

}

mciSendString(TEXT("close mysong1 "),NULL,0,NULL);

settextstyle(30,0,\_T("宋体"));

setbkcolor(BLACK);

cleardevice();

settextcolor(WHITE);

if(hongbao1>=300 &&hongbao1<=400)

{

outtextxy(200,200,"阿姨，那我收下了");

A.money=A.money+1000;

outtextxy(200,450,"按ESC键退出");

}

else

{

outtextxy(200,200,A.returnname());

outtextxy(200,230,"懂事了，钱阿姨先保管着");

outtextxy(200,450,"按ESC键退出");

}

char c=0;

while(c!=27)

{

c=getch();

}

mciSendString(TEXT("open bgm\\背景音乐.mp3 alias mysong"),NULL,0,NULL);

mciSendString(TEXT("play mysong repeat"),NULL,0,NULL);

jiemian();

}

void hongbaolai()

{

IMAGE xiaoyuan,person2,person\_2,ayi,ayi\_;

loadimage(&xiaoyuan,\_T("图片\\校园.jpg"),690,532,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&ayi,\_T("图片\\阿姨.jpg"),180,180,true);

loadimage(&ayi\_,\_T("图片\\阿姨屏蔽图.jpg"),180,180,true);

char a[]={"阿姨来看你了，最近在学校还适应吗，表现好不好"};

char b[]={"哦哦哦，阿姨好，我带你到学校逛逛"};

char c[]={"看阿姨给你带来了什么"};

putimage(0,0,&xiaoyuan);

putimage(20,170,&ayi\_,SRCPAINT);

putimage(20,170,&ayi,SRCAND);

zimu(A.returnname(),"阿姨");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&xiaoyuan);

putimage(20,170,&ayi\_,SRCPAINT);

putimage(20,170,&ayi,SRCAND);

zimu(a,"阿姨");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&xiaoyuan);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&xiaoyuan);

putimage(20,170,&ayi\_,SRCPAINT);

putimage(20,170,&ayi,SRCAND);

zimu(c,"阿姨");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

mciSendString(TEXT("stop mysong "),NULL,0,NULL);

mciSendString(TEXT("open bgm\\抢红包.mp3 alias mysong1"),NULL,0,NULL);

mciSendString(TEXT("play mysong1 repeat"),NULL,0,NULL);

hongbao\_xuanhuan();

}

void wanyouxi()

{

IMAGE background1,jiyou,person2,person\_2;

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&jiyou,\_T("图片\\基友.jpg"),180,180,true);

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu("憋读了，快来帮我过这一关","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("。。。。。。。（按Y 接受，按N 拒绝）",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char c;

while(true)

{

c=getch();

if(c=='Y'||c=='y')

{

zimu1("获得100 分即可");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

snxuanhuan();

if(snn>=14)

{

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu("真不愧是我的好蛇友，牛牛","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("情商+10 ，压力-20");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.qing+=10;

A.ya-=20;

if(A.qing>100)

{

A.qing=100;

}

if(A.ya<0)

{

A.ya=0;

}

}

else

{

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu("平常读多了，有点小菜呀","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

break;

}

else if (c=='N'||c=='n')

{

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu("不跟偷读狗玩了","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("情商-10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.qing-=10;

if(A.qing<0)

{

A.qing=0;

}

}

}

}

void gaoshud(int n)

{

IMAGE kaoshitu3,background1,person2,person\_2,person3,person\_3,wenjingmeizi;

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&person3,\_T("图片\\熊猫人3.jpg"),180,180,true);

loadimage(&person\_3,\_T("图片\\熊猫人3屏蔽图.jpg"),180,180,true);

loadimage(&wenjingmeizi,\_T("图片\\文静妹子.jpg"),180,180,true);

if(n==0)

{

char a[]={"学了一天的高数后，发现整本书都被学完了，觉得每个定理都太简单了"};

char b[]={"（高喊着）太简单了，我要满绩了，传说中的高数就这点水平吗？可以碾压所有题目了"};

char c[]={"月考睡过头而错过考试"};

char d[]={"退学率+15 ，压力值+15"};

putimage(0,0,&background1);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1(d);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya+15;

A.tui=A.tui+15;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui>100)

{

A.tui=100;

}

}

else if(n==1)

{

char a[]={"看似在学习，实则一直玩手机，水过了一天"};

char b[]={"死宅值+5"};

putimage(0,0,&background1);

putimage(200,100,&person\_3,SRCPAINT);

putimage(200,100,&person3,SRCAND);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.zhai+=5;

if(A.zhai>100)

{

A.zhai=100;

}

}

else if(n==2)

{

char a[]={"刷了一天的题了，每题都用10种方法做出来"};

char b[]={"压力值+5，退学率-5"};

putimage(0,0,&background1);

putimage(200,100,&person\_2,SRCPAINT);

putimage(200,100,&person2,SRCAND);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=5;

A.tui-=5;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

}

else

{

char a[]={"小哥哥，小哥哥，这道题怎么做鸭"};

char b[]={"这题鸭，好呀，我教你鸭"};

char c[]={"。。。。。。"};

char d[]={"懂了吗？"};

char e[]={"我再想想。。。。。。好像懂了"};

char f[]={"情商+15 ，压力值-5"};

putimage(0,0,&kaoshitu3);

rputimage(20,170,&wenjingmeizi);

zimu(a,"？？？");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

rputimage(20,170,&wenjingmeizi);

zimu(c,"？？？");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(d,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

rputimage(20,170,&wenjingmeizi);

zimu(e,"？？？");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1(f);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya-=5;

A.qing+=15;

if(A.ya<0)

{

A.ya=0;

}

if(A.qing>100)

{

A.qing=100;

}

}

}

void gaoshub(int n)

{

IMAGE laoshi,kaoshitu3,person2,person\_2,jimi,tushuguan,person3,person\_3;

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&laoshi,\_T("图片\\老师.jpg"),180,180,true);

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&tushuguan,\_T("图片\\图书馆.jpg"),690,532,true);

loadimage(&jimi,\_T("图片\\吉米多维奇.jpg"),180,180,true);

loadimage(&person3,\_T("图片\\熊猫人3.jpg"),180,180,true);

loadimage(&person\_3,\_T("图片\\熊猫人3屏蔽图.jpg"),180,180,true);

if(n==0)

{

char a[]={"你看看，交的都是什么作业，这是什么鬼画弧"};

char b[]={"这个，这个是不小心睡着画到的"};

char c[]={"还狡辩，平时分没有了"};

char d[]={"。。。。。。。。。"};

char e[]={"退学率+5，压力值+15"};

putimage(0,0,&kaoshitu3);

rputimage(20,170,&laoshi);

zimu(a,"老师");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

rputimage(20,170,&laoshi);

zimu(c,"老师");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(d,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1(e);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=15;

A.tui+=5;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui>100)

{

A.tui=100;

}

}

else if(n==1)

{

char a[]={"自学完了高数B ，试着去刷吉米多维奇，突然感觉自己好菜"};

char b[]={"压力值+15 ，退学率-10"};

putimage(0,0,&tushuguan);

putimage(20,170,&jimi);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=15;

A.tui-=10;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

}

else if(n==2)

{

char a[]={"期中考快到了，发现自己还有好多没有预习的知识点"};

char b[]={"压力值+15 ，退学率-5"};

putimage(0,0,&kaoshitu3);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=15;

A.tui-=5;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

}

else

{

char a[]={"在教室读书，看似在学习，实则一直玩手机，水过了一天"};

char b[]={"死宅值+10"};

putimage(0,0,&kaoshitu3);

putimage(200,100,&person\_3,SRCPAINT);

putimage(200,100,&person3,SRCAND);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.zhai+=10;

if(A.zhai>100)

{

A.zhai=100;

}

}

}

void gaoshua(int n)

{

IMAGE tushuguan,fubian1,fubian,fubian2,fubian3,xueximeizi;

loadimage(&tushuguan,\_T("图片\\图书馆.jpg"),690,532,true);

loadimage(&fubian1,\_T("图片\\复变函数1.jpg"),150,150,true);

loadimage(&fubian,\_T("图片\\复变函数.jpg"),150,150,true);

loadimage(&fubian2,\_T("图片\\复变2.jpg"),150,150,true);

loadimage(&fubian3,\_T("图片\\复变3.jpg"),150,150,true);

loadimage(&xueximeizi,\_T("图片\\学习妹子.jpg"),100,200,true);

IMAGE laoshi,kaoshitu3,person2,person\_2,jiyou;

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&laoshi,\_T("图片\\老师.jpg"),180,180,true);

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&jiyou,\_T("图片\\基友.jpg"),180,180,true);

if(n==0)

{

char a[]={"因看不懂复变函数，数项级数而自闭了，感觉自己头发掉满地"};

char b[]={"压力值+15 ，退学率-5"};

putimage(0,0,&tushuguan);

zimu1(a);

putimage(200,150,&fubian);

Sleep(1000);

putimage(200,150,&fubian1);

Sleep(1000);

putimage(200,150,&fubian2);

Sleep(1000);

putimage(200,150,&fubian3);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=15;

A.tui-=5;

if(A.ya>100)

{

A.ya=100;

}

A.tui-=5;

if(A.tui<0)

{

A.tui=0;

}

}

if (n==1)

{

char a[100];

strcpy(a,A.returnname());

char b[]={"同学考了我们班级第一，大家要好好向他学习"};

strcat(a,b);

putimage(0,0,&kaoshitu3);

rputimage(20,170,&laoshi);

zimu(a,"老师");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("低调，低调，其实也就是运气好罢了",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1("压力值-5，退学率-10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.tui-=10;

A.ya-=5;

if(A.tui<0)

{

A.tui=0;

}

if(A.ya<0)

{

A.ya=0;

}

}

else if(n==2)

{

putimage(0,0,&kaoshitu3);

rputimage(20,170,&laoshi);

zimu(A.returnname(),"老师");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

rputimage(20,170,&laoshi);

zimu("你来回答一下这个问题","老师");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("。。。。。。。。",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1("虽然勉强回答出来的，但因为没之前没预习，被吓到了。压力值+10 ，退学率-5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=10;

A.tui-=5;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

}

else

{

putimage(0,0,&tushuguan);

rputimage(20,170,&jiyou);

rputimage(300,100,&xueximeizi);

zimu("快快，快抬头看看那个那边的妹子","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("啊，啊，啊，哪里哪里",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

rputimage(20,170,&jiyou);

zimu("看那里，要不要去搭讪搭讪（按Y 前去搭讪，按N 怂了）","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char a=0;

while(a!='Y'&&a!='y'&&a!='N'&&a!='n')

{

a=getch();

}

if(a=='Y'||a=='y')

{

putimage(0,0,&tushuguan);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("去就去，我可是国民老公",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

rputimage(560,170,&xueximeizi);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("小姐姐，小姐姐，你也喜欢看这本书呀，你最喜欢哪个角色。。。诶，你今天穿得真好看",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

rputimage(560,170,&xueximeizi);

zimu("嗯嗯嗯。。。。。。其实这个情节。。。","小姐姐");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

zimu1("因搭讪成功，内心欣喜，压力值-10 ，但是忘了写作业退学率+5，情商+10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya-=10;

A.tui+=5;

A.qing+=10;

if(A.ya<0)

{

A.ya=0;

}

if(A.tui>100)

{

A.tui=100;

}

if (A.qing>100)

{

A.qing=100;

}

}

else

{

putimage(0,0,&tushuguan);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("我还是好好写作业吧",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

rputimage(20,170,&jiyou);

zimu("真怂。。。。。。。","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tushuguan);

zimu1("认真完成了作业，但是被室友觉得很怂，退学率-10 ，情商-5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.qing-=5;

A.tui-=10;

if(A.qing<0)

{

A.qing=0;

}

if(A.tui<0)

{

A.tui=0;

}

}

}

}

void paocao()

{

IMAGE background1,jiyou,person2,person\_2,paocao;

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&paocao,\_T("图片\\跑操.jpg"),690,532,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&jiyou,\_T("图片\\基友.jpg"),180,180,true);

putimage(0,0,&background1);

zimu("叮当叮当，六点了，懒猪起床，懒猪起床","闹钟");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("烦死了，我还想睡，是真的难受",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu("要不接着睡，反正45次而已（按Y 跑操，按N 接着睡）","基友");

char c=0;

while(c!='Y'&&c!='y'&&c!='N'&&c!='n')

{

c=getch();

}

if(c=='Y'||c=='y')

{

putimage(0,0,&paocao);

zimu1("压力值+5");

A.ya+=5;

if(A.ya>100)

{

A.ya=100;

}

}

else

{

putimage(0,0,&background1);

zimu1("退学率+5");

A.tui+=5;

if(A.tui>100)

{

A.tui=100;

}

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

void jiangzuo()

{

IMAGE background1,jiyou,person2,person\_2,paocao,kaoshitu3;

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&jiyou,\_T("图片\\基友.jpg"),180,180,true);

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu("听说最近有讲座，要不要去听听看","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("关于什么的呀",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu("管他的，反正有SRTP拿，不过好像要排很长的队伍（按Y 去，按N 不去）","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char c=0;

while(c!='Y'&&c!='y'&&c!='N'&&c!='n')

{

c=getch();

}

if(c=='Y'||c=='y')

{

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("那赶紧去排队呀",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("讲座是真的不错的呢",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1("SRTP+5，压力值+10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=10;

A.srtp+=5;

if(A.ya>100)

{

A.ya=100;

}

if(A.srtp>100)

{

A.srtp=100;

}

}

else

{

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu("算了吧，人多的话，我还不如待在宿舍美滋滋",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

void fcyuyan(int n)

{

IMAGE background1,person1,person2,person3;

loadimage(&background1,\_T("图片\\机房.jpg"),690,532,true);

loadimage(&person1,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&person3,\_T("图片\\文静妹子.jpg"),180,180,true);

char a[]={"什么愁什么怨, 连59都不给我"};

char b[]={"退学率+10 ，压力值+5"};

char d[]={"c++6.0启动！"};

char c[]={"#include<iostream.h> void main(){cout<<so easy；}"};

putimage(0,0,&background1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(d,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

if(n==0)

{

putimage(0,0,&background1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(a,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=5;

A.tui+=10;

if(A.tui>=100)A.tui=100;

if(A.ya>100)

{

A.ya=100;

}

}

if(n==1)

{

putimage(0,0,&background1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("一堂课下来，发现自己头发掉了不少，但是好歹听明白了",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("压力值+10 ，退学率-5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=10;

A.tui-=5;

if(A.tui<0)A.tui=0;

if(A.ya>100)

{

A.ya=100;

}

}

if(n==2||n==3&&A.qing<20&&A.srtp<30)

{

putimage(0,0,&background1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("这。。。还是课下再预习一下吧。",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("压力值+5，退学率+5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=5;

A.tui+=5;

if(A.tui>=100)A.tui=100;

if(A.ya>100)

{

A.ya=100;

}

}

if(A.qing>=20&&A.srtp>=30&&n==3)

{

putimage(0,0,&background1);

rputimage(20,170,&person3);

zimu("同学，你c ++好厉害啊，可以教教我这个嘛？","女同学");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("唔姆，让老夫看看，，，，这样啊，，，，只要在这里加上这个，，，，懂了吗？",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

rputimage(20,170,&person3);

zimu("哇，懂了懂了，你好厉害啊，以后还向你请教。","女同学");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("情商+5，压力-10 ，死宅值+5，退学率-10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.zhai+=5;

A.ya-=10;

A.tui-=10;

A.qing+=5;

if(A.zhai>100)

{

A.zhai=100;

}

if(A.ya<0)

{

A.ya=0;

}

if(A.tui<0)

{

A.tui=0;

}

if(A.qing>100)

{

A.qing=100;

}

}

}

void dcyuyan(int n)

{

IMAGE background1,person1,person2;

loadimage(&background1,\_T("图片\\高级机房.jpg"),690,532,true);

loadimage(&person1,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

char a[]={"哇，这就是真正的机房吗，机你太美"};

char b[]={"电类c++ 也不过如此嘛，分分钟编完"};

char c[]={"一定是我打开方式有问题，不然怎么看不懂这些英文"};

char d[]={"我不生产代码，我只是代码的搬运工"};

putimage(0,0,&background1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(a,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

if(A.tui<=50)

{

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("压力值-10 , 退学率-5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya-=10;

A.tui-=5;

if(A.ya<0)

{

A.ya=0;

}

if(A.tui<0)

{

A.tui=0;

}

}

else if(A.tui>50&&A.tui<=60)

{

zimu(d,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("压力值+5，退学率+5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=5;

A.tui+=5;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui>100)

{

A.tui=100;

}

}

else

{

zimu(c,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

zimu1("压力值+10 ，退学率+10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=10;

A.tui+=10;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui>100)

{

A.tui=100;

}

}

}

void shejiao()

{

IMAGE person1,person2,person3,person4,person5,person6,person7,person8,b1,b2,b3,b4,b5,b6,kfc;

loadimage(&b1,\_T("图片\\死宅宿舍.jpg"),690,532,true);

loadimage(&person1,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&b2,\_T("图片\\走廊.jpg"),690,532,true);

loadimage(&b3,\_T("图片\\自习室.jpg"),690,532,true);

loadimage(&b4,\_T("图片\\广场.jpg"),690,532,true);

loadimage(&b5,\_T("图片\\下午茶.jpg"),690,532,true);

loadimage(&b6,\_T("图片\\KTV.jpg"),690,532,true);

loadimage(&person3,\_T("图片\\社交妹子1.jpg"),180,180,true);

loadimage(&person4,\_T("图片\\社交妹子2.jpg"),180,180,true);

loadimage(&person5,\_T("图片\\社交妹子3.jpg"),180,180,true);

loadimage(&person6,\_T("图片\\基友2.jpg"),180,180,true);

loadimage(&person7,\_T("图片\\社交妹子4.jpg"),180,180,true);

loadimage(&person8,\_T("图片\\基友.jpg"),180,180,true);

loadimage(&kfc,\_T("图片\\kfc.jpg"),690,532,true);

char a[]={"走走走！今儿个放学早，哥几个去外面耍一耍。"};

char b[]={"不约不约，今天去一下自习室"};

char c[]={"哇，好热闹。"};

char d[]={"不约不约，我去茶餐厅看看有没有吃的，没吃午饭肚子饿。"};

char e[]={"不约不约，我把东西落在教室了，回去拿一下。"};

char f[]={"不约不约，我去一下广场，那边好像有活动。"};

char g[]={"约起，约起，去唱K ？"};

char h[]={"你嫌弃破烂，揉碎了我~~~~"};

char i[]={"鸡你太美~~~~"};

char j[]={"诶，诶，诶~~，你看这个面它又大又圆，就像这个碗它又大又圆~~"};

char k[]={"同学，请问这个位置有人吗？"};

char l[]={"没有呢，请坐。"};

char m[]={"小姐姐方便加个微信吗，下次一起约学习啊。"};

char n[]={"哎呦我u 盘丢哪了，里面可有我珍藏多年的学习资料啊"};

char o[]={"同学，你是在找这个u 盘吗，我刚刚在教室发现的。"};

char p[]={"emmm，是的，谢谢你"};

char q[]={"小姐姐。方便加个微信吗，有空请你吃个饭感谢一下。"};

char r[]={"好啊，那我顺便带上我男朋友你不介意吧。"};

putimage(0,0,&b1);

rputimage(20,170,&person6);

zimu(a,"室友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b1);

zimu1("1.去自习室，2.去教学楼，3.去广场，4.去吃下午茶，5.跟室友出去耍");

char s=0;

while(s!='1'&&s!='2'&&s!='3'&&s!='4'&&s!='5')

{

s=getch();

if(s=='1')

{

putimage(0,0,&b1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b3);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(k,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b3);

rputimage(20,170,&person3);

zimu(l,"唐雯雯");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b3);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("( 哎呦，这个小姐姐真好看，文静优雅，去要个联系方式) ",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b3);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(m,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b3);

rputimage(20,170,&person3);

zimu("哦，不用了，没空","唐雯雯");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b3);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("。。。。。。",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b3);

zimu1("压力值-5，情商+5");

A.ya-=5;

A.qing+=5;

if(A.ya<=0)A.ya=0;

if(A.qing>=100)A.qing=100;

}

if(s=='2')

{

putimage(0,0,&b1);

zimu(e,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b2);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(n,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b2);

rputimage(20,170,&person7);

zimu(o,"莫璃夜");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b2);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("( 要是可以得到这个小姐姐的联系方式，我还要什么学习资料。) ",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b2);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(p,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b2);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(q,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b2);

rputimage(20,170,&person7);

zimu(r,"莫璃夜");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b2);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("。。。。。。",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b2);

zimu1("压力值-7，情商+7");

A.ya-=7;

A.qing+=7;

if(A.ya<=0)A.ya=0;

if(A.qing>=100)A.qing=100;

}

if(s=='3')

{

putimage(0,0,&b1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(f,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b4);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(c,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b4);

rputimage(20,170,&person5);

zimu("同学，舞团了解一下","猫耳小姐姐");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b4);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("（卡哇伊，可我这肥宅也扭不起来啊） ",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b4);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("好呀，我们加个联系方式吧，方便我联系你",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b4);

rputimage(20,170,&person5);

zimu("诶，我只是负责发传单的，这里只有男团员，你看","猫耳小姐姐");

putimage(0,0,&kfc);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b4);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("。。。。。。",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b4);

zimu1("压力值-5，情商+5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya-=5;

A.qing+=5;

if(A.ya>=100)A.ya=100;

if(A.qing<=0)A.qing=0;

}

if(s=='4')

{

putimage(0,0,&b1);

zimu(d,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("下午的人不是特别多呢，我来看看吃什么好呢。。。",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

rputimage(20,170,&person4);

zimu("不。。不好意思同学，可以帮我付一下款吗，我校园卡没钱了，回头转给你","少女");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("（长得不错，挺可爱的，那就帮帮她吧）",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("好吧。。。付好了",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

rputimage(20,170,&person4);

zimu("谢谢你，我用微信转给你","少女");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("（这是春天要来了吗，小姐姐微信送上门，嘿嘿。）",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

rputimage(20,170,&person4);

zimu("啊，我男朋友来了，darling~我在这里。","少女");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("。。。。。。",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b5);

zimu1("压力-5，情商+5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya-=5;

A.qing+=5;

if(A.ya<=0)A.ya=0;

if(A.qing>=100)A.qing=100;

}

if(s=='5')

{

putimage(0,0,&b1);

zimu(g,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b1);

rputimage(20,170,&person6);

zimu("好，走起","室友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b6);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(h,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b6);

rputimage(20,170,&person6);

zimu(i,"舍友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b6);

rputimage(20,170,&person8);

zimu(j,"基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b6);

zimu1("虽说玩的爽，但是消费也高啊。");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&b6);

zimu1("压力值-10 ，情商+5，零钱-200");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money-=200;

A.ya-=10;

A.qing+=5;

if(A.ya<=0)A.ya=0;

if(A.qing>=100)A.qing=100;

if(A.money<=0)A.money=0;

}

}

}

void bilibili()

{

IMAGE background1,person1,person2,background2,background3,background4,jiyou;

loadimage(&background1,\_T("图片\\b站.jpg"),690,532,true);

loadimage(&person1,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&background2,\_T("图片\\b站学习.jpg"),690,532,true);

loadimage(&background3,\_T("图片\\初音.jpg"),690,532,true);

loadimage(&background4,\_T("图片\\鬼畜.jpg"),690,532,true);

loadimage(&jiyou,\_T("图片\\基友.jpg"),180,180,true);

char a[]={"上了一天学, 刷会儿b 站放松一会儿, 找两个鬼畜看看"};

char b[]={"闲着也是闲着，不然在b 站找点课来看。"};

char c[]={"咕嘿嘿~~，公主殿下真漂亮，再多看会儿。"};

char d[]={"让我看看b 站上今天有什么好玩的玩意儿。"};

putimage(0,0,&background1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(d,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("1.看网课，2.看鬼畜，3.看小姐姐");

char e='0';

while(e!='1'&&e!='2'&&e!='3')

{

e=getch();

if(e=='1')

{

putimage(0,0,&background2);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background2);

rputimage(20,170,&jiyou);

zimu("诶，你居然在偷偷学习，这也太读狗吧。","基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu("啊？没。。。没有了。",A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1("压力值-5，退学率-10 ，情商-10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya-=5;

A.qing-=10;

A.tui-=10;

if(A.ya<0)

{

A.ya=0;

}

if(A.qing<0)

{

A.qing=0;

}

if(A.tui<0)

{

A.tui=0;

}

}

if(e=='2')

{

putimage(0,0,&background4);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(a,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background4);

zimu1("压力值-15 ，退学率+10 ，死宅值+10 ，情商-10");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya-=10;

A.tui+=10;

A.zhai+=10;

if(A.ya<0)

{

A.ya=0;

}

if(A.qing<0)

{

A.qing=0;

}

if(A.tui>100)

{

A.tui=100;

}

if(A.zhai>100)

{

A.zhai=100;

}

}

if(e=='3')

{

putimage(0,0,&background3);

putimage(20,170,&person2,SRCPAINT);

putimage(20,170,&person1,SRCAND);

zimu(c,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background3);

zimu1("压力值-20 ，退学率+10 ，死宅值+15 ");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya-=20;

A.tui+=10;

A.zhai+=15;

if(A.ya<0)

{

A.ya=0;

}

if(A.tui>100)

{

A.tui=100;

}

if(A.zhai>100)

{

A.zhai=100;

}

}

}

}

void yingyu2(int n)

{

IMAGE kaoshitu3,background2,yingyu,background1,person2,person\_2,person3,person\_3,xueximeizi,dongda,wenlur,yingyuls,yingyujiao;

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&background2,\_T("图片\\死宅宿舍4399.jpg"),690,532,true);

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&person3,\_T("图片\\熊猫人3.jpg"),180,180,true);

loadimage(&person\_3,\_T("图片\\熊猫人3屏蔽图.jpg"),180,180,true);

loadimage(&yingyu,\_T("图片\\英语角.jpg"),690,532,true);

loadimage(&xueximeizi,\_T("图片\\学习妹子.jpg"),180,180,true);

loadimage(&dongda,\_T("图片\\东大.jpg"),690,532,true);

loadimage(&wenlur,\_T("图片\\问路人.jpg"),180,180,true);

loadimage(&yingyuls,\_T("图片\\英语老师.jpg"),180,180,true);

if(n==0)

{

char a[]={"因为看不懂英文游戏的设置而努力学习一段时间后"};

char b[]={"哈，这些游戏的剧情可真别致"};

char c[]={"后因游戏过多而日益颓废"};

char d[]={"退学率+15,压力值-5"};

putimage(0,0,&yingyu);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background2);

putimage(500,170,&person\_2,SRCPAINT);

putimage(500,170,&person2,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background2);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background2);

zimu1(d);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya-5;

A.tui=A.tui+15;

if(A.tui>100)

{

A.tui=100;

}

if(A.ya<0)

{

A.ya=0;

}

}

else if(n==1)

{

char a[]={"Hello I am lost. Where is Gangju Gymnasium（钢菊体育馆）?"};

char b[]={"Go straight along Nangong Road and turn right at the first crossing to see it.（在这不是闭着眼睛都找得到）"};

char c[]={"Thanks for you help"};

char d[]={"压力值-10 ，退学率-10"};

putimage(0,0,&dongda);

rputimage(20,170,&wenlur);

zimu3(a,"路人");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dongda);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu3(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dongda);

rputimage(20,170,&wenlur);

zimu3(c,"路人");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dongda);

zimu1(d);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya-10;

A.tui =A.tui-10;

if(A.ya<0)

{

A.ya=0;

}

if(A.tui<0)

{

A.tui =0;

}

}

else if(n==2)

{

char a[]="打开英语书，发了发呆，发现什么都比学习有意思，玩玩笔，挠挠头。。。。。";

char b[]="时间在消磨中慢慢过去，结果什么都没有记住";

char c[]="退学率+10, 压力值+10";

putimage(0,0,&kaoshitu3);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&kaoshitu3);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya =A.ya +10;

A.tui=A.tui +10;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui>100)

{

A.tui=100;

}

}

else

{

char a[]={"你认认真真的完成了老师的作业，并在课堂上积极讨论，收获很多"};

char b[]={"作业完成的不错，继续加油哦"};

char c[]={"你听了很高兴，并期待期末考出一个好成绩"};

char d[]={"压力值+5，退学率-10"};

putimage(0,0,&yingyu);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yingyu);

rputimage(20,170,&yingyuls);

zimu(b,"英语老师");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yingyu);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yingyujiao);

zimu1(d);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya+=5;

A.tui-=10;

if (A.ya >100)

{

A.ya=100;

}

if (A.tui<0)

{

A.tui=0;

}

}

}

void yingyu3(int n)

{

IMAGE yingyu,background1,background2,yingyu2,yyztxx,yingyuls,person2,person\_2,yingyuxs,kaoshitu3,person3,person\_3;

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&yingyu2,\_T("图片\\英语角2.jpg"),690,532,true);

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&person3,\_T("图片\\熊猫人3.jpg"),180,180,true);

loadimage(&person\_3,\_T("图片\\熊猫人3屏蔽图.jpg"),180,180,true);

loadimage(&yingyu,\_T("图片\\英语角.jpg"),690,532,true);

loadimage(&yingyuxs,\_T("图片\\英语学生.jpg"),180,180,true);

loadimage(&yingyuls,\_T("图片\\英语老师.jpg"),180,180,true);

loadimage(&yyztxx,\_T("图片\\言叶之庭学习图.jpg"),690,532,true);

if(n==0)

{

char a[]={"你好啊，上课时你的发音真好听"};

char b[]={"你想学的话我们可以一起练"};

char c[]={"在一起学习的时间里，你收获了知识和友情，但也有了要担负起他人的期待的压力"};

char d[]={"退学率-5, 压力值+5"};

putimage(0,0,&yingyu);

rputimage(20,170,&yingyuxs);

zimu(a,"亮儿");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yingyu);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(b,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yingyu);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yingyu2);

zimu1(d);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya+5;

A.tui=A.tui-5;

if(A.ya>0)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

}

if(n==1)

{

char a[]={"？，我来自一个什么什么，要去做什么什么···"};

char b[]={"你的嘴里念叨着一些不知意思的英文单词，并艰难翻译"};

char c[]={"压力值+10, 退学率-5"};

putimage(0,0,&background1);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya+10;

A.tui=A.tui-10;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

}

if(n==2)

{

char a[]={"因为下雨天的原因，所以发呆了两节课"};

char b[]={"压力值+10, 退学率+5"};

putimage(0,0,&yyztxx);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yyztxx);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya+10;

A.tui=A.tui+5;

}

}

void yingyu4(int n)

{

IMAGE yingyu,background1,background2,yingyust,yingyu2,yingyuls,zhuijutu,person2,person\_2,yingyuxs,kaoshitu3,person3,person\_3;

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&yingyu2,\_T("图片\\英语角2.jpg"),690,532,true);

loadimage(&kaoshitu3,\_T("图片\\考试图3.jpg"),690,532,true);

loadimage(&person3,\_T("图片\\熊猫人3.jpg"),180,180,true);

loadimage(&person\_3,\_T("图片\\熊猫人3屏蔽图.jpg"),180,180,true);

loadimage(&yingyu,\_T("图片\\英语角.jpg"),690,532,true);

loadimage(&yingyuxs,\_T("图片\\英语学生.jpg"),180,180,true);

loadimage(&zhuijutu,\_T("图片\\追剧图片.jpg"),690,532,true);

loadimage(&yingyust,\_T("图片\\英语试题.jpg"),180,180,true);

if (n==0)

{

char a[]={"四级考试就快到了，害怕自己不能考过，十分焦虑"};

char b[]={"压力值+10, 退学率-5"};

putimage(0,0,&background1);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya+10;

A.tui=A.tui-5;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

}

if(n==1)

{

char a[]={"为了提升英语水平，选择追美剧"};

char b[]={"然而，追剧时只记住了剧情"};

char c[]={"退学率+5, 压力值+5"};

putimage(0,0,&zhuijutu);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&zhuijutu);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&zhuijutu);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya+5;

A.tui=A.tui+5;

if(A.tui>100)

{

A.tui=100;

}

if(A.ya>100)

{

A.ya=100;

}

}

if(n==2)

{

char a[]={"认真的学习，刷了几套四级真题"};

char b[]={"压力值+10, 退学率-10"};

putimage(0,0,&background1);

putimage(20,170,&yingyust);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&background1);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.ya=A.ya+10;

A.tui=A.tui-10;

if (A.ya>100)

{

A.ya=100;

}

if(A.tui<0)

{

A.tui=0;

}

}

}

void dagong(int n)

{

IMAGE dgxiwantu,dgrw,ss,p2,p\_2,dgfuwuyuantu,dagongsyy,yaoqianr,jifei,dagongtx,lb,guke,baoli,laodongfa,bangongs;

loadimage(&laodongfa,\_T("图片\\劳动法.jpg"),180,180,true);

loadimage(&yaoqianr,\_T("图片\\要钱人.jpg"),180,180,true);

loadimage(&jifei,\_T("图片\\击飞图.jpg"),690,532,true);

loadimage(&bangongs,\_T("图片\\办公室.jpg"),690,532,true);

loadimage(&p2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&baoli,\_T("图片\\暴力解决.jpg"),690,532,true);

loadimage(&p\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&dgxiwantu,\_T("图片\\打工洗碗图.jpg"),690,532,true);

loadimage(&dgfuwuyuantu,\_T("图片\\打工服务员.jpg"),690,532,true);

loadimage(&dgrw,\_T("图片\\打工人.jpg"),180,180,true);

loadimage(&dagongsyy,\_T("图片\\收银员.jpg"),690,532,true);

loadimage(&lb,\_T("图片\\老板图.jpg"),180,180,true);

loadimage(&dagongtx,\_T("图片\\打工的同学.jpg"),180,180,true);

loadimage(&guke,\_T("图片\\顾客.jpg"),180,180,true);

if(n==0)

{

char a[]={"你到了一家小餐馆做洗碗工的兼职"};

char b[]={"你正在认真洗碗时，突然想到了一个新的洗碗方法，似乎很高效，（按y 键采用，按n 键放弃）"};

char c[]={"洗刷刷，洗刷刷，正当你采用新的洗碗方法时，碗飞了出去"};

char d[]={"不得不说这个新的方法还挺不错，工作效率提高不少"};

char e[]={"你放弃了这个想法，并继续认真洗碗"};

char f[]={"生活费+150, 退学率+5"};

char g[]={"压力值+1，退学率+5，生活费+80"};

putimage(0,0,&dgxiwantu);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgxiwantu);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char i;

while(true)

{

i=getch();

if(i=='Y'||i=='y')

{

int a1;

a1=randrange(2);

if(a1==1)

{

putimage(0,0,&dgxiwantu);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgxiwantu);

zimu1(g);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money=A.money+80;

A.ya=A.ya+1;

A.tui=A.tui+5;

if(A.ya>100)

{

A.ya=100;

}

if(A.tui>100)

{

A.tui=100;

}

}

else if(a1==0)

{

putimage(0,0,&dgxiwantu);

zimu1(d);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgxiwantu);

zimu1(f);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money =A.money +150;

A.tui =A.tui+5;

if(A.tui>100)

{

A.tui =100;

}

}

break;

}

else if (i=='N'||i=='n')

{

putimage(0,0,&dgxiwantu);

zimu1(e);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgxiwantu);

zimu1("生活费+100，退学率+5");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money =A.money+100;

A.tui=A.tui+5;

if (A.tui>100)

{

A.tui=100;

}

break;

}

}

}

else if(n==1)

{

char a[]={"你来到一家小店当收营员"};

char b[]={"（呆呆脸状）来几份特价便当"};

char c[]={"好的，你转身去取了几份便当"};

char d[]={"你看着便当，心里想是不是要坑这个呆呆脸的家伙（坑按y,不坑按n)"};

char e[]={"欺诈被他发现了，崩，接着你被一拳击飞"};

char f[]={"生活费-50, 退学率+5"};

char g[]={"你正常的完成了交易"};

char h[]={"生活费+100，退学率+5"};

putimage(0,0,&dagongsyy);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dagongsyy);

rputimage(20,170,&guke);

zimu(b,"琦玉老师");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dagongsyy);

putimage(20,170,&p\_2,SRCPAINT);

putimage(20,170,&p2,SRCAND);

zimu(c,A.returnname());

putimage(0,0,&dagongsyy);

zimu1(d);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char i;

while(true)

{

i=getch();

if(i=='Y'||i=='y')

{

putimage(0,0,&dagongsyy);

zimu1(e);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&jifei);

zimu1(f);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money =A.money-50;

A.tui =A.tui+5;

if(A.tui>100)

{

A.tui=100;

}

break;

}

else if (i=='N'||i=='n')

{

putimage(0,0,&dagongsyy);

zimu1(g);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dagongsyy);

zimu1(h);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money=A.money+100;

A.tui=A.tui+5;

if(A.tui>100)

{

A.tui=100;

}

break;

}

}

}

else if(n==2)

{

char a[]={"看你的校徽，你也是南某大的学生啊"};

char b[]={"是的，这里居然也有校友"};

char c[]={"你们聊了聊，互相觉得有意思"};

char d[]={"但是你看了看时间，似乎还有些工作没有做。（聊下去按Y, 工作按N ）"};

char e[]={"你们继续聊了下去，时间不知不觉过去了···"};

char f[]={"情商+10, 退学率+10"};

char g[]={"你快速结束了话题，继续工作"};

char h[]={"生活费+100，退学率+5"};

putimage(0,0,&dgfuwuyuantu);

rputimage(20,170,&dagongtx);

zimu(a,"校友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgfuwuyuantu);

rputimage(20,170,&dgrw);

zimu(b,A.returnname ());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgfuwuyuantu);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgfuwuyuantu);

zimu1(d);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char i;

while(true)

{

i=getch();

if(i=='Y'||i=='y')

{

putimage(0,0,&dgfuwuyuantu);

zimu1(e);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgfuwuyuantu);

zimu1(f);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.qing=A.qing+10;

A.tui =A.tui+10;

if(A.qing >100)

{

A.qing=100;

}

break;

}

else if (i=='N'||i=='n')

{

putimage(0,0,&dgfuwuyuantu);

zimu1(g);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&dgfuwuyuantu);

zimu1(h);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money=A.money+100;

A.tui=A.tui+5;

if(A.tui>100)

{

A.tui=100;

}

break;

}

}

}

else if(n==3)

{

char a[]={"你完成了一天的工作，来到了老板的办公室"};

char b[]={"这是你的工资，收着"};

char c[]={"你看了看工资，似乎数目不对（出声质疑按Y, 默默离开按 N )"};

char d1[]={"这个工资数目不对啊"};

char e1[]={"你今天\*&……%￥#@！@#￥%……&\*（貌似有理，但总有些奇怪）"};

char f[]={"你考虑了一下，是否要反驳他（反驳按Y, 离开按 N )"};

char g1[]={"拳头反驳按Y ，劳动法反驳按 N"};

char h1[]={"他被胖揍了一顿，你也被带走了···"};

char h2[]={"他支支吾吾说不出话来，只好拿出来少付的工资"};

char g2[]={"你被他说服了，但回头时总觉得他在不怀好意的笑着"};

char d2[]={"你想不过是一天的工资而已，不值得争论，于是离开了"};

char zm1[]={"生活费-100，压力值-5，退学率+10"};

char zm2[]={"生活费+200，退学率+5"};

char zm3[]={"生活费+70 ，退学率+10"};

putimage(0,0,&bangongs);

zimu1(a);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&bangongs);

rputimage(20,170,&lb);

zimu(b,"老板");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&bangongs);

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char i;

while(true)

{

i=getch();

if(i=='Y'||i=='y')

{

putimage(0,0,&bangongs);

rputimage(20,170,&yaoqianr);

zimu(d1,A.returnname ());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&bangongs);

rputimage(20,170,&lb);

zimu(e1,"老板");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&bangongs);

zimu1(f);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char j=0;

while(true)

{

j=getch();

if(j=='Y'||j=='y')

{

putimage(0,0,&bangongs);

zimu1(g1);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

char z=0;

while(true)

{

z=getch();

if(z=='y'||z=='Y')

{

putimage(0,0,&baoli);

zimu1(h1);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&baoli);

zimu1(zm1);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money=A.money-50;

A.ya=A.ya-5;

A.tui=A.tui+10;

if(A.ya<0)

{

A.ya=0;

}

if(A.tui>100)

{

A.tui=100;

}

break;

}

else if(z=='n'||z=='N')

{

putimage(0,0,&bangongs);

putimage(250,170,&laodongfa);

zimu1(h2);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&bangongs);

zimu1(zm2);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money=A.money+200;

A.tui=A.tui +5;

if(A.tui>100)

{

A.tui=100;

}

break;

}

}

break;

}

else if(j=='n'||j=='N')

{

putimage(0,0,&bangongs);

zimu1(g2);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&bangongs);

zimu1(zm3);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.tui=A.tui+10;

A.money=A.money+70;

if(A.tui>100)

{

A.tui=100;

}

break;

}

}

break;

}

else if(i=='n'||i=='N')

{

putimage(0,0,&bangongs);

zimu1(d2);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

zimu1(zm3);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.tui=A.tui+10;

A.money=A.money+70;

if(A.tui>100)

{

A.tui=100;

}

break;

}

}

}

}

void jiewei()

{

IMAGE background1,jiewei1,jiewei2,chengxuyuan,shangren,gongren,kexuejia,yingyulaoshi,fenxishi,chuguo,yishujia;

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&jiewei1,\_T("图片\\结尾1.jpg"),690,532,true);

loadimage(&jiewei2,\_T("图片\\结尾2.jpg"),690,532,true);

loadimage(&chengxuyuan,\_T("图片\\程序员.jpg"),690,532,true);

loadimage(&shangren,\_T("图片\\商人.jpg"),690,532,true);

loadimage(&fenxishi,\_T("图片\\分析师.jpg"),690,532,true);

loadimage(&gongren,\_T("图片\\工人.jpg"),690,532,true);

loadimage(&kexuejia,\_T("图片\\科学家.jpg"),690,532,true);

loadimage(&yingyulaoshi,\_T("图片\\职业英语老师.jpg"),690,532,true);

loadimage(&chuguo,\_T("图片\\出国.jpg"),690,532,true);

loadimage(&yishujia,\_T("图片\\艺术家.jpg"),690,532,true);

char a[]={"四年如此亦然如此悄无声息，这四年，我好想也没做过什么大事，就这么过去了，曾经与我一起疯，一起闹得室友已经考研，出国了，而我呢？"};

char b[]={"当我最后离开时，宿舍恢复了来前的平静，一切都像极了重来没发生过一样。毕业论文也已经交了，是时候改为未来打算一下了"};

char c[]={"离开了那个生活了四年的城市，我来到了一个没有你的城市，这里高楼林立，然而哪里才是我的家"};

char d[]={"我奔波于大街小巷，为寻找工作而疲惫不堪，我时常想起刚刚到大学的那一天，回想起大学的那群人。。。。。。"};

putimage(0,0,&background1);

zimu2(a,"回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

zimu2(b,"回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&jiewei1);

zimu2(c,"回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&jiewei2);

zimu2(d,"回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

cleardevice();

B.gaoshushu=B.gaoshushu+B.gaoshudengji\*3;

B.yingyushu=B.yingyushu+B.yingyudengji\*3;

B.cyuyanshu=B.cyuyanshu+B.cyuyandengji\*3;

if(A.srtp<30)

{

putimage(0,0,&gongren);

zimu2("虽然奔波了好久，但仍然没找到合适的工作，没办法，为了生计，我只好进入工厂成为一名工人，或许这就是命吧","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&gongren);

zimu2("每天重复的工作让我身心俱疲，或许该试着去相个亲","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

else

{

if(B.gaoshushu>B.yingyushu &&B.gaoshushu>B.cyuyanshu)

{

if(A.qing>70)

{

putimage(0,0,&shangren);

zimu2("我进入了商业圈，因为能力还算不差，我升职得很快，没过多久就已经是一个区的总经理了","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&shangren);

zimu2("越在高处，我越感觉到孤独，似乎没什么人能理解我，我见过形形色色的女孩子，也许是时候为自己找个合适的伴侣了","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money=A.money+10000;

}

else

{

putimage(0,0,&fenxishi);

zimu2("我自己学习了股票投资，进入了上海证券交易所，业绩也还行，算是小康了吧","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&fenxishi);

zimu2("但是日子还是挺平淡的 ，或许我需要为自己找个伴侣","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.money+=8501;

}

}

else if(B.cyuyanshu>B.yingyushu && B.cyuyanshu>B.yingyushu)

{

if(A.srtp>70)

{

putimage(0,0,&chengxuyuan);

zimu2("终于，我找到工作了，是一个程序员，虽然我头发掉得很快，也是一个996 的工作，但是工资待遇还算不错","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&chengxuyuan);

zimu2("唯一遗憾的是，在茫茫人海中，我总感受孤独，趁着我还有头发，我得赶紧找一个她来相伴","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

else

{

putimage(0,0,&yishujia);

zimu2("虽然我没有找到像程序员那么高工资的工作，但凭借着自己电脑的基础，我也成立了一家动画制作艺术工作室，日子还算开心，没有那么大的压力","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yishujia);

zimu2("我好希望能找到一起喜欢艺术的小姐姐","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

A.zhai=100;

}

}

else if(B.yingyushu>B.gaoshushu &&B.yingyushu>B.cyuyanshu)

{

if(A.srtp>70 && A.qing>60)

{

putimage(0,0,&chuguo);

zimu2("因没找到工作，我决定去深造，自学了雅思，考了9 分，上了英国的剑桥大学，现在生活真是美滋滋呢","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&chuguo);

zimu2("在这里我认识了，一些同样留学的小姐姐，我应该试着去相处一下","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

else

{

putimage(0,0,&yingyulaoshi);

zimu2("凭借着自己biu 准的四级口音，我应聘了高中英语教师，还是怀念当年高中的生活呀","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&yingyulaoshi);

zimu2("然而家里总是在催我找女朋友，也许该去试试相亲了","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

}

else

{

putimage(0,0,&kexuejia);

zimu2("因找不到工作，我决定回去深造，经过多年的努力，我进入中科院研究所，我也挺热爱现在的工作的","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

zimu2("然而，我还是得考虑一下我的终身大事，物理所都是男的，只好去相亲了","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

}

}

cleardevice();

xiangqin();

}

void tuixuele()

{

IMAGE tuixue1;

loadimage(&tuixue1,\_T("图片\\退学.jpg"),690,532,true);

putimage(0,0,&tuixue1);

zimu2("我成绩不高，挂了很多科，在老师和家长的双重压力下，我逐渐自闭，最后我决定离开学校，或许这是一种解脱吧","回忆君");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

putimage(0,0,&tuixue1);

while(true)

{

}

}

void xiangqinshuchu(char \*p,int m,int n)

{

settextstyle(20,0,\_T("宋体"));

char a[200];

int x=m,y=n;

strcpy(a,p);

for( unsigned i=0;i<strlen(a);i++)

{

char b[3]={0};

b[0]=a[i];

i++;

b[1]=a[i];

outtextxy(x,y,b);

x=x+20;

if(b[0]==' '&&b[1]==' ')

{

x=x-20;

}

else if(b[0]==' '||b[1]==' ')

{

x=x-10;

}

if(x>=100+m)

{

x=m;

y=y+30;

}

}

}

int chachong(int b[3],int i)

{

for(int k=0;k<i;k++)

{

if(b[k]==b[i])

{

break;

}

}

if (k==i)

{

return 1;

}

return 0;

}

void xiangqin()

{

setbkmode(TRANSPARENT);

int b[3]={0};

srand(unsigned (time(NULL)));

int i=0;

while(i<3)

{

b[i]=rand()%6;

if(chachong(b,i))

{

i++;

}

}

xiaojiejie a[6];

IMAGE xiangqinbeijing,xiao1,xiao2,xiao3,xiao4,xiao5,xiao6;

loadimage(&xiangqinbeijing,\_T("图片\\相亲背景.jpg"),690,532,true);

loadimage(&xiao1,\_T("图片\\小姐姐1.jpg"),100,330,true);

loadimage(&xiao2,\_T("图片\\小姐姐2.jpg"),100,330,true);

loadimage(&xiao3,\_T("图片\\小姐姐3.jpg"),100,330,true);

loadimage(&xiao4,\_T("图片\\小姐姐4.jpg"),100,330,true);

loadimage(&xiao5,\_T("图片\\小姐姐5.jpg"),100,330,true);

loadimage(&xiao6,\_T("图片\\小姐姐6.jpg"),100,330,true);

a[0].xiaojiejietu=xiao1;

a[0].xiaojiejieming="凌冰颖";

a[0].xiaojiejiejieshao="这个小姐姐在大学时期就是学生会会长，人美能力强，但是有点高冷，只有SRTP够高才有成功的可能性";

if(A.srtp>=80 &&A.tui<=70)

{

a[0].success\_=1;

}

else a[0].success\_=0;

a[1].xiaojiejietu=xiao2;

a[1].xiaojiejieming="伊涵诺";

a[1].xiaojiejiejieshao="这个小姐姐是一名护士，爱卖萌，十分可爱，喜欢cos 和二次元，死宅值足够高的话成功率高点";

if(A.zhai>=60 &&A.qing>=30)

{

a[1].success\_=1;

}

else a[1].success\_=0;

a[2].xiaojiejietu=xiao3;

a[2].xiaojiejieming="夏晗沫";

a[2].xiaojiejiejieshao="这是一个非常有少女心得小姐姐，如果你是又帅情商又高的，非你莫属";

if(A.qing>=60)

{

a[2].success\_=1;

}

else a[2].success\_=0;

a[3].xiaojiejietu=xiao4;

a[3].xiaojiejieming="沐晴羽";

a[3].xiaojiejiejieshao="这是一个能力很强的小姐姐，在大城市里忙忙碌碌，喜欢事业心强的男生";

if(A.money>10000)

{

a[3].success\_=1;

}

else a[3].success\_=0;

a[4].xiaojiejietu=xiao5;

a[4].xiaojiejieming="任若璃";

a[4].xiaojiejiejieshao="这是一个爱古风的小姐姐，有点高冷，也许你需要情商高一点才可以去触碰";

if(A.qing>=70)

{

a[4].success\_=1;

}

else a[4].success\_=0;

a[5].xiaojiejietu=xiao6;

a[5].xiaojiejieming="夏唯安";

a[5].xiaojiejiejieshao="这是一个十分可爱的小萝莉，你只要多花点心思就可以让她感受到你的关心";

if(A.qing>20)

{

a[5].success\_=1;

}

else a[5].success\_=0;

putimage(0,0,&xiangqinbeijing);

setcolor(BLACK);

setfillcolor(RGB(255,228,196));

putimage(10,100,&a[b[0]].xiaojiejietu);

fillrectangle(110,100,230,130);

settextstyle(15,0,\_T("黑体"));

outtextxy(125,105,a[b[0]].xiaojiejieming);

fillrectangle(110,130,230,430);

xiangqinshuchu(a[b[0]].xiaojiejiejieshao,125,135);//

setfillcolor(RGB(255,228,196));

putimage(240,100,&a[b[1]].xiaojiejietu);

fillrectangle(340,100,470,130);

settextstyle(15,0,\_T("黑体"));

outtextxy(345,105,a[b[1]].xiaojiejieming);

fillrectangle(340,130,470,430);

xiangqinshuchu(a[b[1]].xiaojiejiejieshao,345,135);//

setfillcolor(RGB(255,228,196));

putimage(480,100,&a[b[2]].xiaojiejietu);

fillrectangle(580,100,690,130);

settextstyle(15,0,\_T("黑体"));

outtextxy(585,105,a[b[2]].xiaojiejieming);

fillrectangle(580,130,690,430);

xiangqinshuchu(a[b[2]].xiaojiejiejieshao,585,135);//

char c;

while(true)

{

c=getch();

if(c=='1')

{

success=a[b[0]].success\_;

break;

}

if(c=='2')

{

success=a[b[1]].success\_;

break;

}

if(c=='3')

{

success=a[b[1]].success\_;

break;

}

}

setbkcolor(BLACK);

cleardevice();

tanlianaixuanhuan();

}

void tanlianai(int n)

{

setcolor(BLACK);

IMAGE tan1,tan2,tan3,tan4,tan5;

loadimage(&tan1,\_T("图片\\谈恋爱1.jpg"),280,200,true);

loadimage(&tan2,\_T("图片\\谈恋爱2.jpg"),280,200,true);

loadimage(&tan3,\_T("图片\\谈恋爱3.jpg"),280,200,true);

loadimage(&tan4,\_T("图片\\谈恋爱4.jpg"),280,200,true);

loadimage(&tan5,\_T("图片\\谈恋爱5.jpg"),280,200,true);

setfillcolor(WHITE);

if(n<=60 &&n>=0)

{

putimage(210,100,&tan1);

}

else if(n>60 && n<=120)

{

putimage(210,100,&tan2);

}

else if(n>120 && n<=180)

{

putimage(210,100,&tan3);

}

else if(n>180 && n<=240)

{

putimage(210,100,&tan4);

}

else if(n>240 && n<=300)

{

putimage(210,100,&tan5);

}

fillrectangle(200,350,500,360);

setfillcolor(RGB(255,165,0));

fillrectangle(200,350,n+200,360);

settextstyle(30,0,\_T("黑体"));

settextcolor(RGB(255,165,0));

outtextxy(280,380,"恋爱进行中");

}

void tanlianaixuanhuan()

{

IMAGE tan6,tan7;

loadimage(&tan6,\_T("图片\\谈恋爱6.jpg"),450,350,true);

loadimage(&tan7,\_T("图片\\谈恋爱7.jpg"),450,350,true);

int n=0;

while(n<=300)

{

n++;

tanlianai(n);

Sleep(10);

}

if(success==1)

{

cleardevice();

putimage(100,100,&tan6);

}

else if(success==0)

{

cleardevice();

putimage(100,100,&tan7);

}

while(true)

{

}

}

void beijing()

{

IMAGE gushi2,gushi3,gushi1;

suiji=randrange(4);

IMAGE background1,jiyou,person2,person\_2,kaixue;

loadimage(&kaixue,\_T("图片\\开学.jpg"),690,532,true);

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

loadimage(&jiyou,\_T("图片\\基友.jpg"),180,180,true);

loadimage(&gushi2,\_T("图片\\背景故事2.jpg"),690,532,true);

loadimage(&gushi3,\_T("图片\\背景故事3.jpg"),690,532,true);

loadimage(&gushi1,\_T("图片\\背景故事1.jpg"),690,532,true);

putimage(0,0,&gushi2);

getch();

char name[20];

InputBox(name, 10, "是个小男孩啊，不如就叫","爸爸爱你");

putimage(0,0,&gushi3);

A.getname (name);

char s1[]="高考那天";

char ss1[]="一切都是那么平静";

char sss1[]="我淡然的离开那个生活了三年的校园";

char ssss1[]="不知道未来的路会怎样";

settextstyle(30, 0, \_T("黑体"));

settextcolor(BLACK);

setbkmode(TRANSPARENT);

outtextxy(200,125,s1);

Sleep(1000);

outtextxy(50,80,ss1);

Sleep(1000);

outtextxy(150,200,sss1);

Sleep(1000);

outtextxy(100,250,ssss1);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

settextstyle(20, 0, \_T("黑体"));

setbkcolor(WHITE);

cleardevice();

settextcolor(BLACK);

outtextxy(300,280,name);

putimage(0,0,&gushi1,SRCAND);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE));

getch();

cleardevice();

mciSendString(TEXT("open bgm\\背景音乐.mp3 alias mysong"),NULL,0,NULL);

mciSendString(TEXT("play mysong repeat"),NULL,0,NULL);

putimage(0,0,&kaixue);

Sleep(3000);

char a[]={"终于上大学了，终于解放了，听说这个学校的妹子还挺多"};

char b[]={"别做梦了，你找不到妹子的，你只有你室友，还是好好读书吧"};

char c[]={"其实吧，妹子就是看看，搞基才是真爱"};

char d[]={"说得有道理，赶紧开始你的大学生活吧"};

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

zimu(a,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu(b,"基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

putimage(0,0,&background1);

putimage(20,170,&person\_2,SRCPAINT);

putimage(20,170,&person2,SRCAND);

zimu(c,A.returnname());

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

putimage(0,0,&background1);

rputimage(20,170,&jiyou);

zimu(d,"基友");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

jiemian();

}

void jiemian()

{

if(A.tui==100)

{

cleardevice();

mciSendString(TEXT("close mysong "),NULL,0,NULL);

mciSendString(TEXT("open bgm\\淘汰音乐.mp3 alias tmysong"),NULL,0,NULL);

mciSendString(TEXT("play tmysong repeat"),NULL,0,NULL);

tuixuele();

}

setbkcolor(BLACK);

setbkmode(OPAQUE);

cleardevice();

IMAGE background1,person1,person\_1,kaichong,shangdian,dudu;

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&person1,\_T("图片\\熊猫人1.jpg"),0,0,true);

loadimage(&person\_1,\_T("图片\\熊猫人1屏蔽图.jpg"),0,0,true);

loadimage(&kaichong,\_T("图片\\开冲.jpg"),180,60,true);

loadimage(&shangdian,\_T("图片\\商店.jpg"),120,45,true);

loadimage(&dudu,\_T("图片\\读读.jpg"),120,45,true);

setcolor(BLACK);

putimage(0,0,&background1);

putimage(0,0,&person\_1,SRCPAINT);

putimage(0,0,&person1,SRCAND);

setbkmode(TRANSPARENT);

putimage(0,450,&kaichong);

putimage(550,470,&shangdian);

putimage(550,410,&dudu);

setfillcolor(RGB(227,168,105));

fillrectangle(270,400,500,530);

setfillcolor(WHITE);

fillrectangle(300,515,400,525);

setfillcolor(RGB(255,0,255));

solidrectangle(300,515,A.qing+300,525);

settextstyle(15, 10, \_T("黑体"));

settextcolor(WHITE);

outtextxy(420,515,"情商");

setfillcolor(WHITE);

fillrectangle(300,500,400,510);

setfillcolor(RGB(160,32,240));

solidrectangle(300,500,A.zhai+300,510);

outtextxy(420,500,"死宅值");

setfillcolor(WHITE);

fillrectangle(300,485,400,495);

setfillcolor(RED);

solidrectangle(300,485,A.tui+300,495);

outtextxy(420,485,"退学率");

setfillcolor(WHITE);

fillrectangle(300,470,400,480);

setfillcolor(GREEN);

solidrectangle(300,470,A.ya+300,480);

outtextxy(420,470,"压力值");

setfillcolor(WHITE);

fillrectangle(300,455,400,465);

setfillcolor(BLUE);

solidrectangle(300,455,A.srtp+300,465);

outtextxy(420,455,"SRTP");

char money\_[20],huihe\_[20];

sprintf(money\_,"%d",A.money);

sprintf(huihe\_,"%d",h);

outtextxy(420,410,"生活费");

outtextxy(425,430,money\_);

setfillcolor(RGB(227,168,105));

fillrectangle(10,410,140,440);

setbkmode(TRANSPARENT);

settextstyle(30,15, \_T("黑体"));

settextcolor(BLACK);

outtextxy(300,410,A.returnname());

settextstyle(15, 10, \_T("黑体"));

outtextxy(20,420,"还剩 回合");

outtextxy(60,420,huihe\_);

setbkmode(OPAQUE);

char c2=0;

while (true)

{

c2=getch();

if (c2=='W'||c2=='w')

{

B.anpaimian();

}

else if(c2=='l'||c2=='L')

{

B.shengji();

}

else if(c2=='s'||c2=='S')

{

myshangdian();

}

}

}

void jineng::anpaimian()

{

cleardevice();

IMAGE person2,person\_2,background2;

loadimage(&background2,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

putimage(0,0,&background2);

putimage(20,350,&person\_2,SRCPAINT);

putimage(20,350,&person2,SRCAND);

setcolor(RGB(238,197,145));

setfillcolor(RGB(238,197,145));

fillrectangle(250,10,650,520);

char anpaimian[20]="时间不多了";

char anpaimian1[20]="快安排";

setbkcolor(RGB(238,194,145));

settextstyle(30, 15, \_T("宋体"));

settextcolor(BLACK);

outtextxy(350,20,anpaimian);

outtextxy(375,50,anpaimian1);

setbkmode(TRANSPARENT);

settextcolor(RGB(102,51,0));

outtextxy(260,90,B.returngaoshu());

outtextxy(260,130,B.returncyuyan());

outtextxy(260,170,B.returnyingyu());

outtextxy(260,210,"B站 ④");

outtextxy(260,250,"社交 ⑤");

outtextxy(260,290,"打工 ⑥");

char c2=0;

while(true)

{

setbkcolor(WHITE);

c2=getch();

if(c2==27)

{

break;

}

else if(c2=='1'&&B.gaoshudengji==1)

{

if(A.ya>=70)

{

zimu1("对不起您的压力值太高了，不适合继续进行学习，请去减减压");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

cleardevice();

gaoshud((h+suiji)%4);

B.gaoshushu++;

h--;

tufashijian();

break;

}

else if(c2=='1'&&B.gaoshudengji==2)

{

if(A.ya>=70)

{

zimu1("对不起您的压力值太高了，不适合继续进行学习，请去减减压");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

cleardevice();

gaoshub((h+suiji)%4);

B.gaoshushu++;

h--;

tufashijian();

break;

}

else if(c2=='1'&&B.gaoshudengji==3)

{

if(A.ya>=70)

{

zimu1("对不起您的压力值太高了，不适合继续进行学习，请去减减压");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

cleardevice();

gaoshua((h+suiji)%4);

B.gaoshushu++;

h--;

tufashijian();

break;

}

else if(c2=='2'&&B.cyuyandengji==1)

{

if(A.ya>=70)

{

zimu1("对不起您的压力值太高了，不适合继续进行学习，请去减减压");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

cleardevice();

fcyuyan((h+suiji)%4);

B.cyuyanshu++;

h--;

tufashijian();

break;

}

else if(c2=='2'&&B.cyuyandengji==2)

{

if(A.ya>=70)

{

zimu1("对不起您的压力值太高了，不适合继续进行学习，请去减减压");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

cleardevice();

dcyuyan((h+suiji)%4);

B.cyuyanshu++;

h--;

tufashijian();

break;

}

else if(c2=='3'&&B.yingyudengji==1)

{

if(A.ya>=70)

{

zimu1("对不起您的压力值太高了，不适合继续进行学习，请去减减压");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

cleardevice();

yingyu2((h+suiji)%4);

B.yingyushu++;

h--;

tufashijian();

break;

}

else if(c2=='3'&&B.yingyudengji==2)

{

if(A.ya>=70)

{

zimu1("对不起您的压力值太高了，不适合继续进行学习，请去减减压");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

cleardevice();

yingyu3((h+suiji)%3);

B.yingyushu++;

h--;

tufashijian();

break;

}

else if(c2=='3'&&B.yingyudengji==3)

{

if(A.ya>=70)

{

zimu1("对不起您的压力值太高了，不适合继续进行学习，请去减减压");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

cleardevice();

yingyu4((h+suiji)%3);

B.yingyushu++;

h--;

tufashijian();

break;

}

else if(c2=='4')

{

cleardevice();

bilibili();

h--;

tufashijian();

break;

}

else if(c2=='5' &&A.zhai<70)

{

cleardevice();

shejiao();

h--;

tufashijian();

break;

}

else if(c2=='5'&&A.zhai>=70)

{

zimu1("死宅值太高了，不想出宿舍，无法社交");

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

else if(c2=='6')

{

cleardevice();

dagong((h+suiji)%4);

h--;

tufashijian();

break;

}

}

cleardevice();

jiemian();

}

void jineng::shengji()

{

cleardevice();

IMAGE person2,person\_2,background2;

loadimage(&background2,\_T("图片\\死宅宿舍.jpg"),0,0,true);

loadimage(&person2,\_T("图片\\熊猫人2.jpg"),180,180,true);

loadimage(&person\_2,\_T("图片\\熊猫人2屏蔽图.jpg"),180,180,true);

putimage(0,0,&background2);

putimage(20,350,&person\_2,SRCPAINT);

putimage(20,350,&person2,SRCAND);

setcolor(RGB(238,197,145));

setfillcolor(RGB(238,197,145));

fillrectangle(250,10,650,520);

char shengji[20]="快来偷读";

setbkcolor(RGB(238,194,145));

settextstyle(30, 15, \_T("宋体"));

settextcolor(BLACK);

outtextxy(350,20,shengji);

char \*gaodengshuxue[3]={"高等数学D ①","高等数学B ①","高等数学A ①"};

char \*ccyuyan[2]={"C++非电类 ②","C++电类 ②"};

char \*daxueyingyu[3]={"英语二级 ③","英语三级 ③","英语四级 ③"};

if(B.gaoshudengji<3)

{

outtextxy(300,50,gaodengshuxue[B.gaoshudengji]);

}

if(B.cyuyandengji<2)

{

outtextxy(300,90,ccyuyan[B.cyuyandengji]);

}

if(B.yingyudengji<3)

{

outtextxy(300,130,daxueyingyu[B.yingyudengji]);

}

char c3=0;

while(true)

{

c3=getch();

if(c3==27)

{

break;

}

else if(c3=='1'&&B.gaoshudengji<3)

{

char a[]={"升级该技能需要消耗200 元，是否继续升级（Y 是）（N 否）"};

char b[]={"升级成功，SRTP+7，快去安排吧"};

char c[]={"金币不足，快去赚钱吧"};

char d=0;

zimu1(a);

while(true)

{

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

d=getch();

if(d=='y'||d=='Y'||d=='n'||d=='N')

{

break;

}

}

if(d=='y'||d=='Y')

{

if(A.money>=200)

{

B.getgaoshu(gaodengshuxue[B.gaoshudengji]);

B.gaoshudengji++;

A.srtp+=7;

A.money-=200;

if(A.srtp>100)

{

A.srtp=100;

}

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

else

{

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

}

else

{

B.shengji();

}

}

else if(c3=='2'&&B.cyuyandengji<2)

{

char a[]={"升级该技能需要消耗200 元，是否继续升级（Y 是）（N 否）"};

char b[]={"升级成功，SRTP+7，快去安排吧"};

char c[]={"金币不足，快去赚钱吧"};

char d=0;

zimu1(a);

while(true)

{

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

d=getch();

if(d=='y'||d=='Y'||d=='n'||d=='N')

{

break;

}

}

if(d=='y'||d=='Y')

{

if(A.money>=200)

{

B.getcyuyan(ccyuyan[B.cyuyandengji]);

B.cyuyandengji++;

A.srtp+=7;

A.money-=200;

if(A.srtp>100)

{

A.srtp=100;

}

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

else

{

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

}

else

{

B.shengji();

}

}

else if(c3=='3'&&B.yingyudengji<3)

{

char a[]={"升级该技能需要消耗200 元，是否继续升级（Y 是）（N 否）"};

char b[]={"升级成功，SRTP+7，快去安排吧"};

char c[]={"金币不足，快去赚钱吧"};

char d=0;

zimu1(a);

while(true)

{

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

d=getch();

if(d=='y'||d=='Y'||d=='n'||d=='N')

{

break;

}

}

if(d=='y'||d=='Y')

{

if(A.money>=200)

{

B.getyingyu(daxueyingyu[B.yingyudengji]);

B.yingyudengji++;

A.srtp+=7;

A.money-=200;

if(A.srtp>100)

{

A.srtp=100;

}

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

else

{

zimu1(c);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

break;

}

}

else

{

B.shengji();

}

}

}

cleardevice();

jiemian();

}

void tufashijian()

{

C.shangdianchushihua();

if(h==15)

{

cleardevice();

qizhongkao();

}

if(h==20)

{

cleardevice();

hongbaolai();

}

if(h==10)

{

cleardevice();

wanyouxi();

}

if(h==5)

{

cleardevice();

qimokao();

}

if(h%3==0)

{

cleardevice();

paocao();

}

if(h==22)

{

cleardevice();

jiangzuo();

}

if(h==13)

{

cleardevice();

jiangzuo();

}

if(chuqianguan!=0)

{

A.money=(int)(A.money\*(1+0.05\*chuqianguan));

int i=(int)(0.05\*A.money\*chuqianguan);

char a[20]={0};

sprintf(a,"%d",i);

char b[]={"拥有储钱罐，生活费+ "};

strcat(b,a);

IMAGE background1;

loadimage(&background1,\_T("图片\\死宅宿舍.jpg"),0,0,true);

putimage(0,0,&background1);

zimu1(b);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

}

if(h==-1)

{

setbkcolor(WHITE);

cleardevice();

IMAGE kaixue;

loadimage(&kaixue,\_T("图片\\开学.jpg"),690,532,true);

mciSendString(TEXT("close mysong "),NULL,0,NULL);

mciSendString(TEXT("open bgm\\结尾音乐.mp3 alias jieweimusic"),NULL,0,NULL);

mciSendString(TEXT("play jieweimusic repeat"),NULL,0,NULL);

putimage(0,0,&kaixue);

FlushConsoleInputBuffer(GetStdHandle(STD\_INPUT\_HANDLE)); //清空键盘区缓存

getch();

jiewei();

}

cleardevice();

}

void main()

{

initgraph(690,532);

beijing();

}