

Computing resource management

System based on VR game platform –

User Data Backup

Name:

User Data Backup

Description:

This use case includes backup user data

Actors:

Operator

Triggers:

The use case is triggered when an edge server latency get to a certain extend.

Precondtions:

None

Postconditions:

After the use case is complete, the user's current data will be backed up.

Courses of events:

Basic course of events:

1. Perform the "Check Server Latency" use case.
2. Latency get to a certain extend.
3. Send request to edge server for backup.
4. Edge server save current data of users.

Extension Points:

None

Inclusions:

None