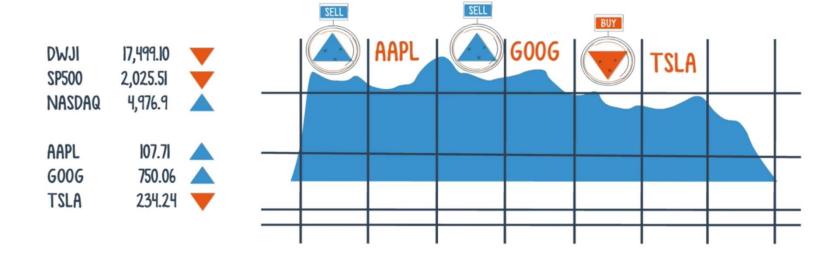
## Lecture 5~8

## Lecture 5 – Logistic Regression

#### Classification

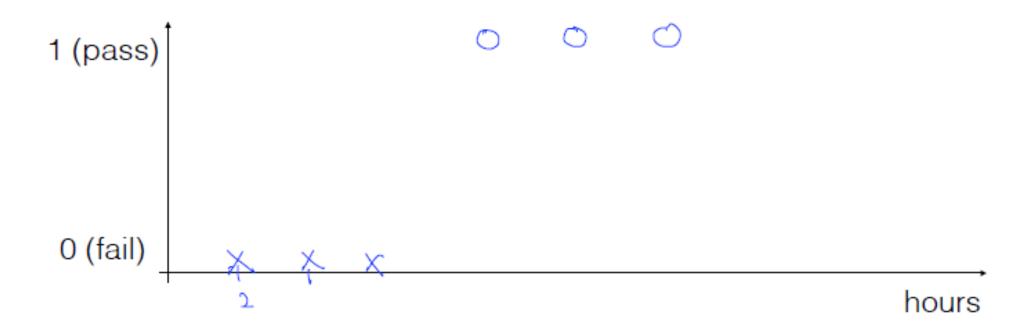
- Spam Detection: Spam(1) or Ham(0)
- Facebook feed: show(1) or hide(0)
- Credit Card Fraudulent Transaction detection: legitimate/fraud

#### Finance



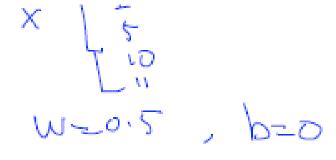


## Pass(1)/Fail(0) based on study hours



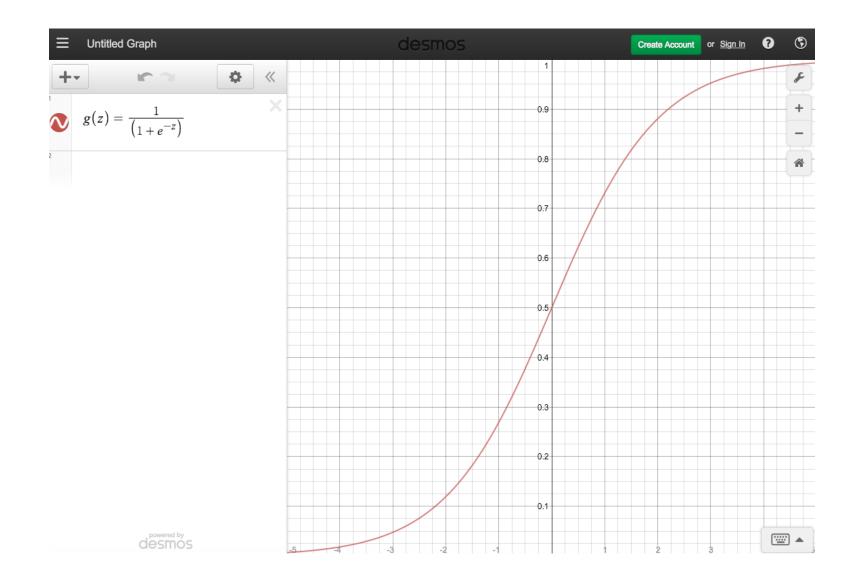
## In linear regression...

• We know Y is 0 or 1 H(x) = Wx + b



01~11

Hypothesis can give values large than 1 or less than 0

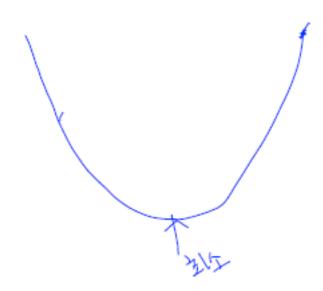


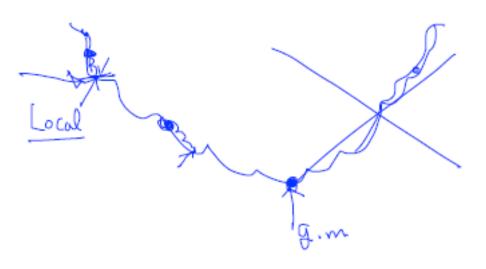
## Logistic Hypothesis

$$H(X) = \frac{1}{1 + e^{-(W^T X)}}$$

#### Cost function

$$cost(W,b) = \frac{1}{m} \sum_{i=1}^m (H(x^{(i)}) - y^{(i)})^2$$
 
$$H(X) = Wx + b$$
 /) 
$$H(X) = \frac{1}{1 + e^{-W^T X}}$$





## New cost function for logistic

$$cost(W) = \frac{1}{m} \sum c(H(x), y)$$

$$c(H(x), y) = \begin{cases} -log(H(x)) & : y = 1 \\ -log(1 - H(x)) & : y = 0 \end{cases}$$

#### Cost function

$$COSt(W) = \frac{1}{m} \sum_{} c(H(x), y)$$

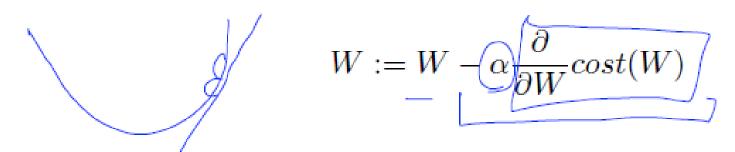
$$C(H(x), y) = \begin{cases} -log(H(x)) & : y = 1 \\ -log(1 - H(x)) & : y = 0 \end{cases}$$

$$C(H(x), y) = \begin{cases} -log(H(x)) & : y = 1 \\ -log(1 - H(x)) & : y = 0 \end{cases}$$

$$C:(H(x),y) = ylog(H(x)) - (1-y)log(1-H(x))$$

### Minimize cost - Gradient decent algorithm

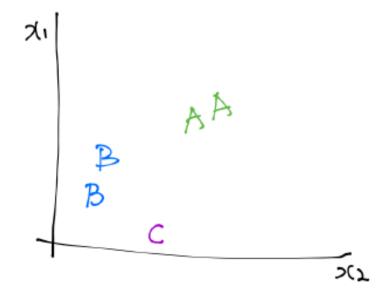
$$cost(W) = -\frac{1}{m} \sum ylog(H(x)) + (1-y)log(1-H(x))$$

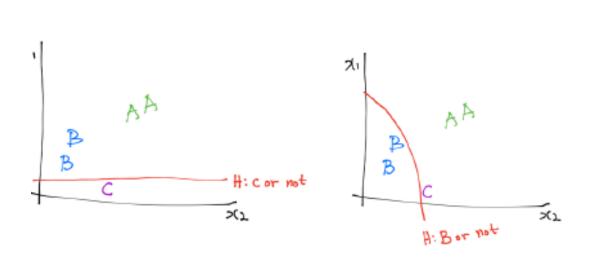


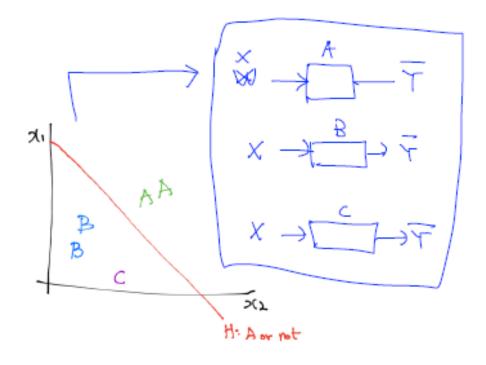
Binary Classification (es Mobel 4 913 327 (7) 7.0 于 整 是의 라이 실건 값(Y) = cross entropy -1· log (o.1) - 0· log (0.3)

### Lecture 6 – Softmax classification

x1 (hours)	x2 (attendance)	y (grade)
10	5	Α
9	5	Α
3	2	В
2	4	В
11	1	С







$$\begin{bmatrix} w_1 & w_2 & w_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} w_1 x_1 + w_2 x_1 + w_3 x_2 \end{bmatrix}$$

$$\begin{bmatrix} w_1 & w_2 & w_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} w_1 x_1 + w_2 x_1 + w_3 x_2 \end{bmatrix}$$

$$\begin{bmatrix} w_1 & w_2 & w_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} w_1 x_1 + w_2 x_1 + w_3 x_2 \end{bmatrix}$$

$$\begin{bmatrix} w_1 & w_2 & w_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} w_1 x_1 + w_2 x_1 + w_3 x_2 \end{bmatrix}$$

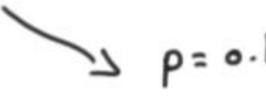
$$\begin{bmatrix} w_1 & w_2 & w_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} w_1x_1 + w_2x_2 + w_3x_4 \end{bmatrix} \qquad \times \rightarrow \begin{bmatrix} x_1 \\ w_2 \end{bmatrix} \rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \rightarrow$$

# LOGISTIC



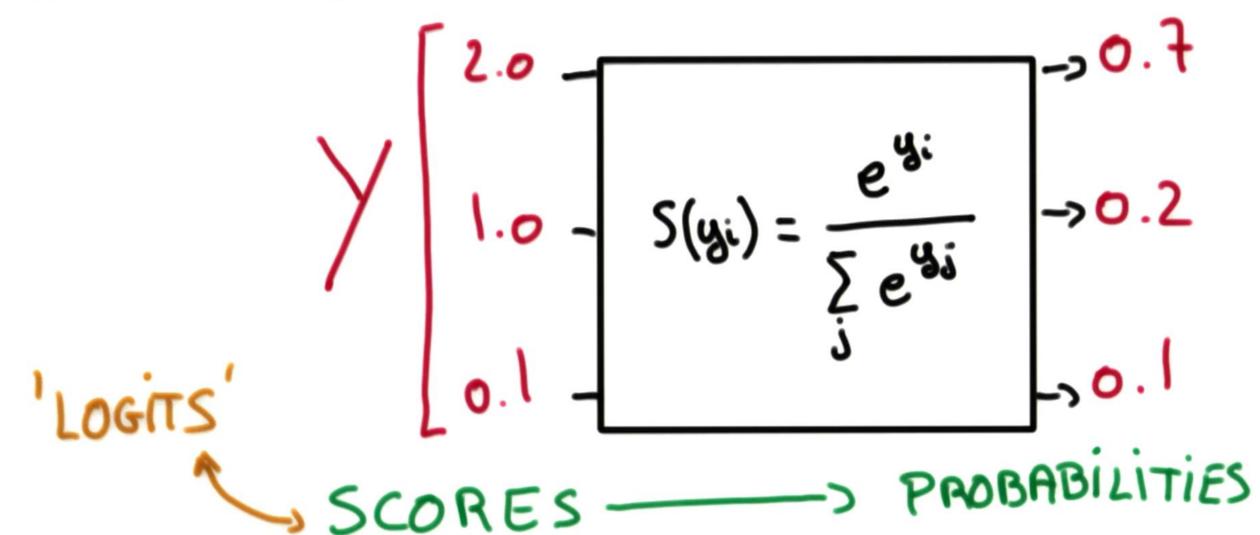








## SOFTMAX



## CROSS - ENTROPY

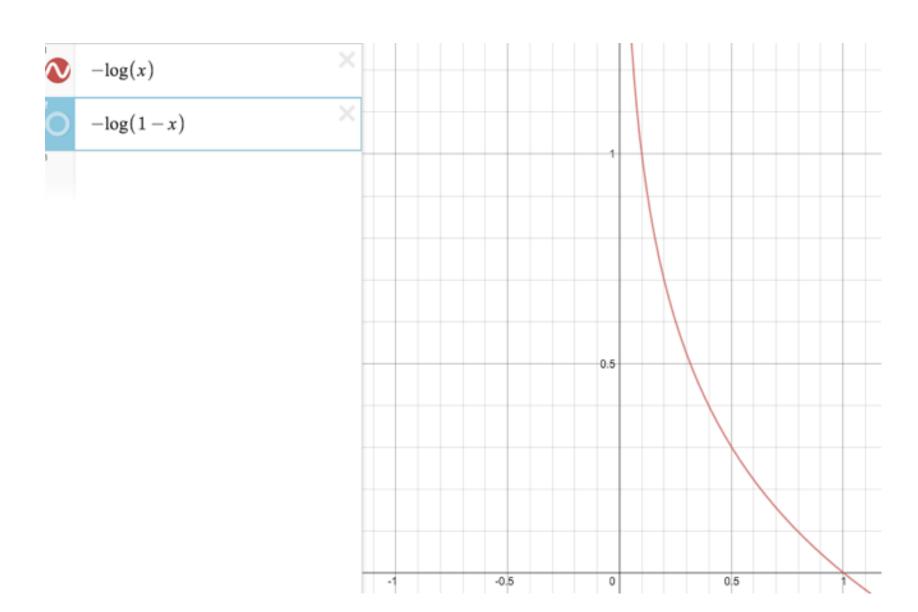
$$\mathbb{D}(S,L) = -\sum_{i} L_{i} \log(S_{i})$$

1.0

0.0

0.0

#### 그래서 cross entropy가 MSE보다 좋은게 뭔데?

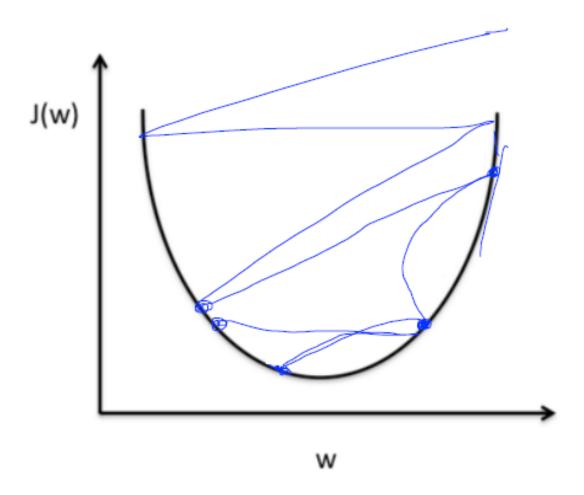


$$D(S,L) = -\sum_{i} L_{i} \log(S_{i})$$

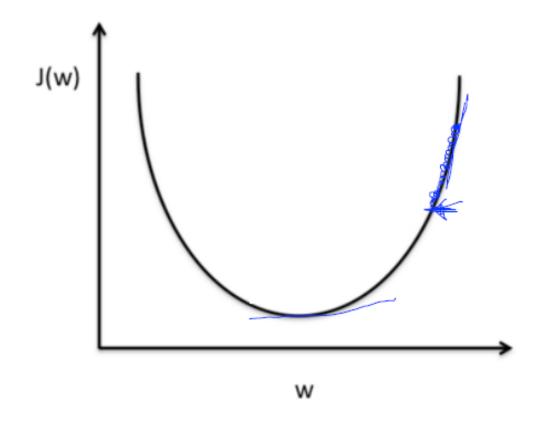
## Classification 정리

- MLP의 결과를 Probability distribution 으로 만들기 위해
- Softmax 사용
- 정답 Label의 probability distribution와 softmax 결과의 probability distribution가 얼마나 다른지?
- Cross Entropy Loss 사용
- Binary classification이든 multinomial classification이든 똑같음.

## Large learning rate: overshooting



Small learning rate: takes too long, stops at local minimum



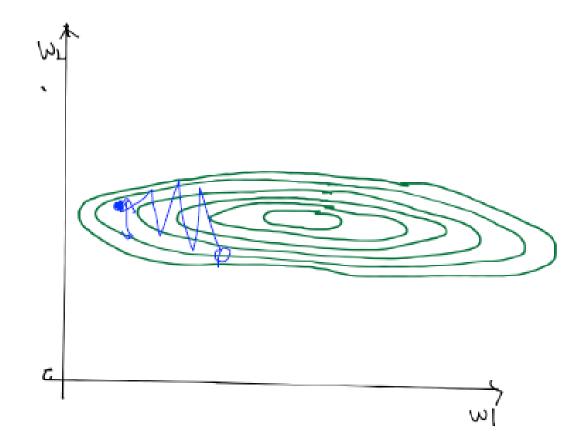
## Try several learning rates

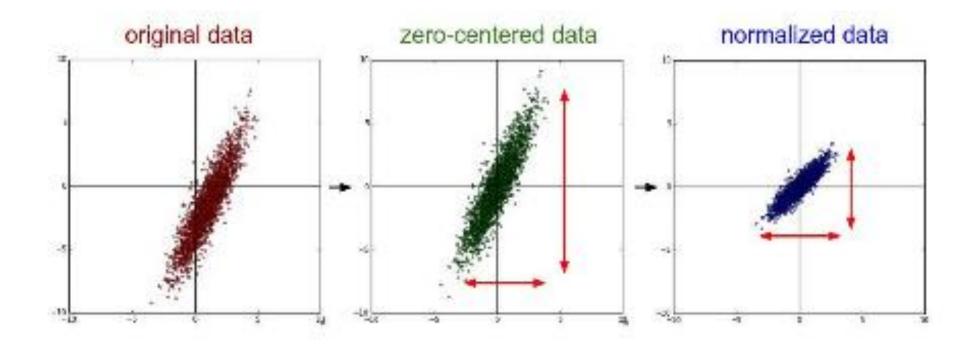


- Observe the cost function
- Check it goes down in a reasonable rate

## Data (X) preprocessing for gradient descent

x1	x2	У
1	9000	Α
2	-5000	Α
4	-2000	В
6	8000	В
9	9000	С





#### Standardization

$$\underbrace{\mathbf{x}_{j}'} = \frac{\mathbf{x}_{j} - \mu_{j}}{\sigma_{j}}$$

http://sebastianraschka.com/Articles/2015\_singlelayer\_neurons.html



















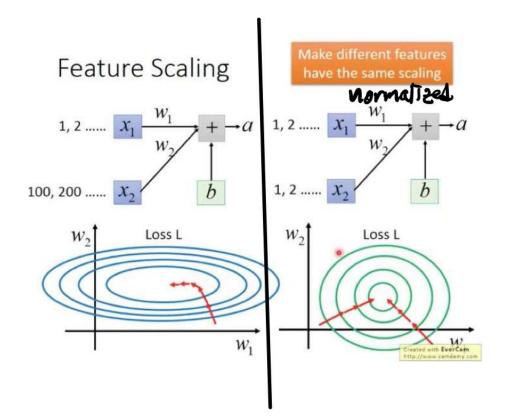


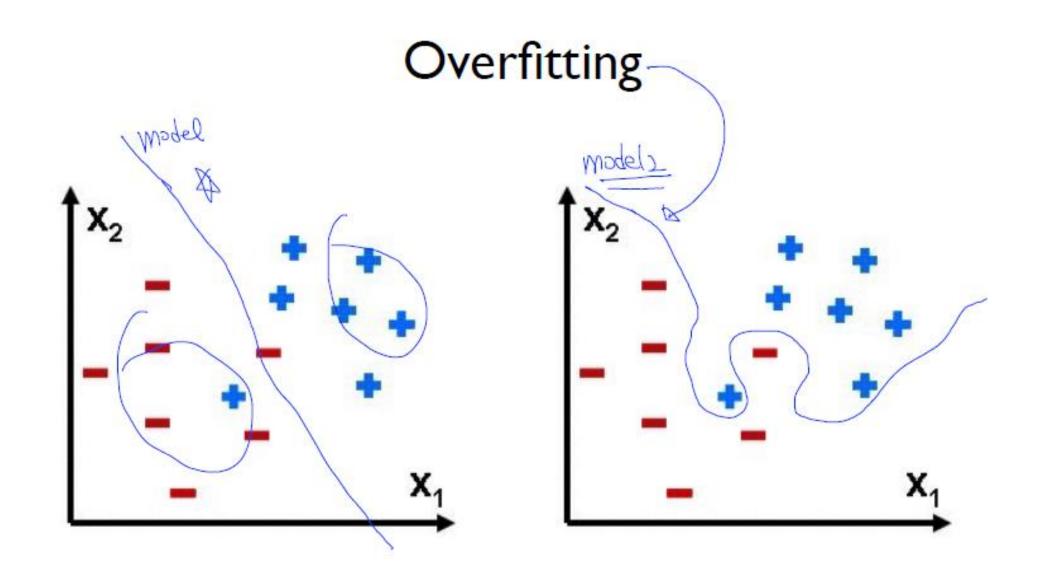




## Data Preprocessing: 왜함?

- •모델이 더 빠르게 학습할 수 있다.
- 모델이 학습하기 더 쉬워진다.





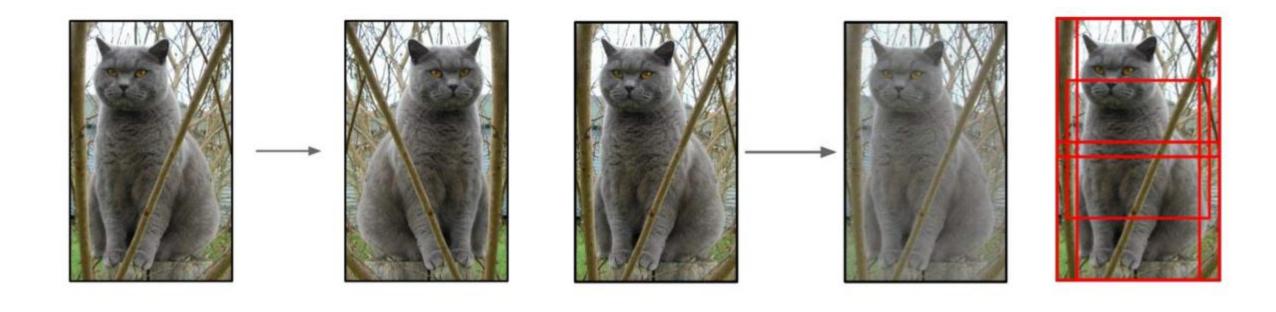
## Solutions for overfitting

- More training data!
- Reduce the number of features.
- Regularization L1, L2, Batch norm, Dropout

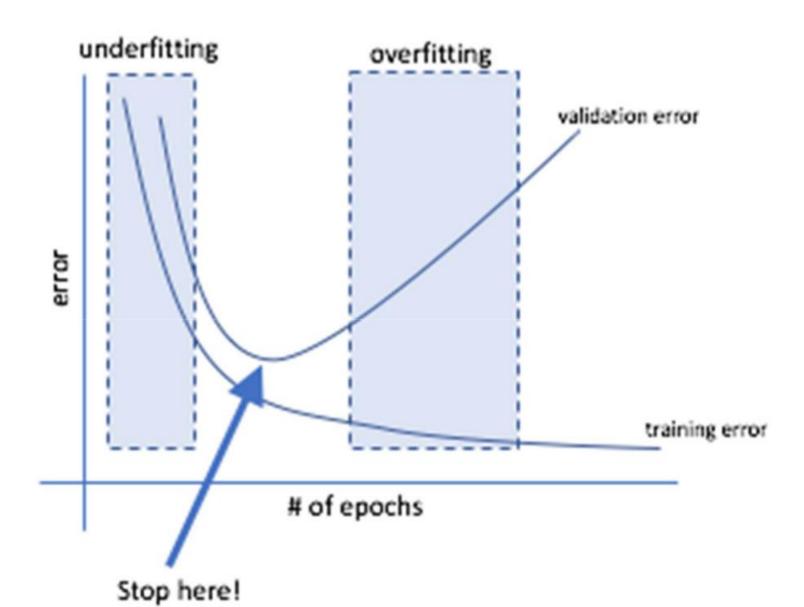


- + Data Augmentation
- + Early Stopping
- + Ensembles

## Data Augmentation?



#### Early Stopping?

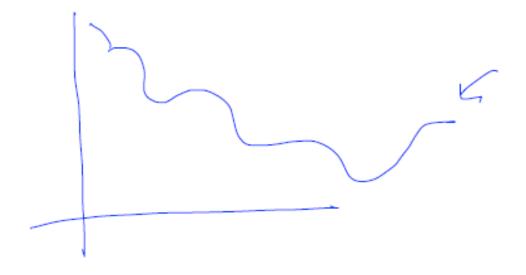


**Well Generalized** 

**Overfitting** 

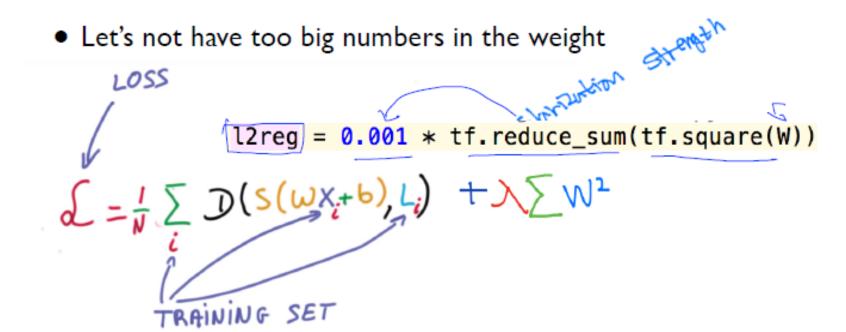
## Regularization

• Let's not have too big numbers in the weight

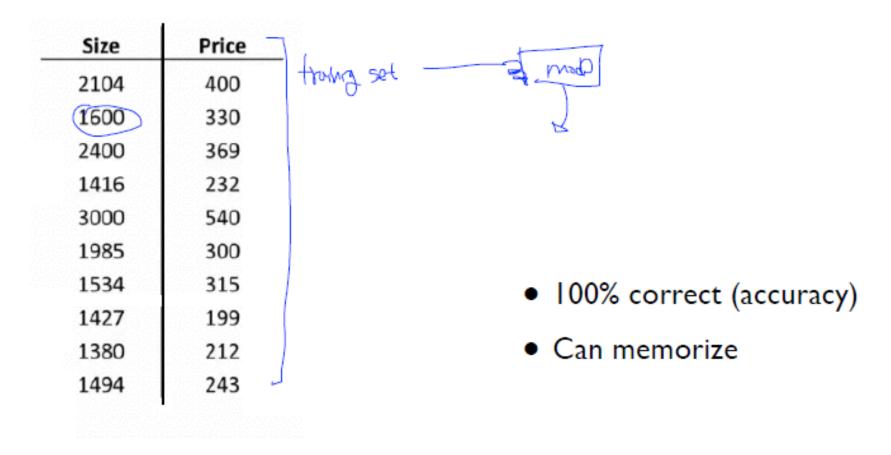


# Weight가 크면 왜 안좋은데?

### Regularization

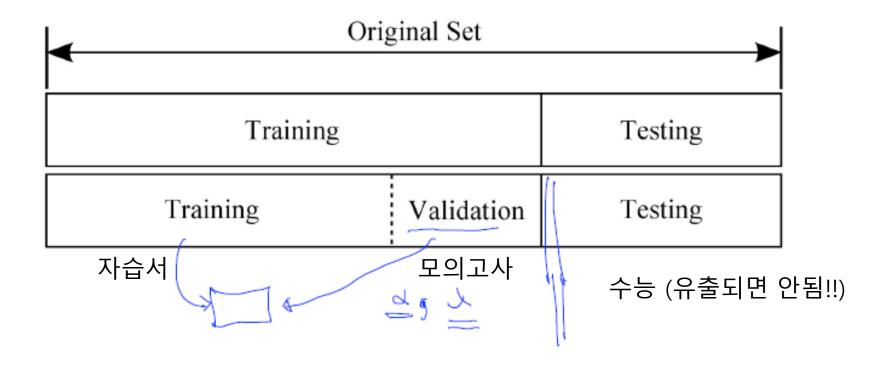


### Evaluation using training set?



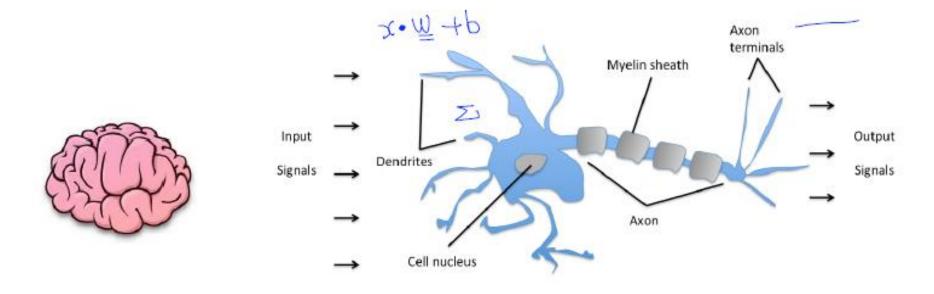
족보 그대로 시험문제가 나옴!! 제대로 평가할 수 없음.

#### Training, validation and test sets



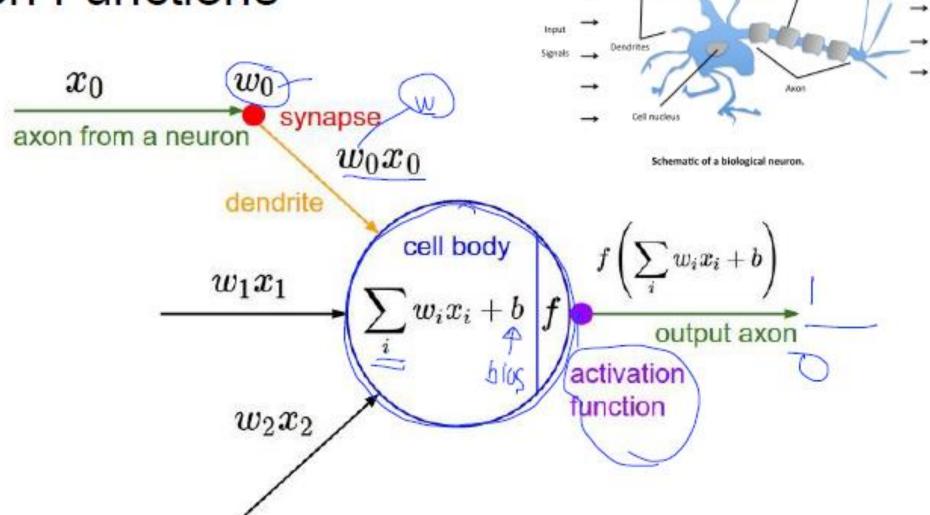
## Lecture 8

### Ultimate dream: thinking machine



Schematic of a biological neuron.

#### **Activation Functions**



Axon terminals

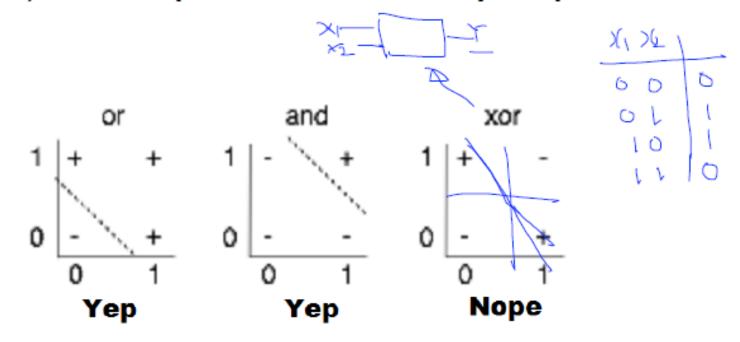
Output

Myelin sheath

# Perceptron도 문제가 있다?

## XOR Problem

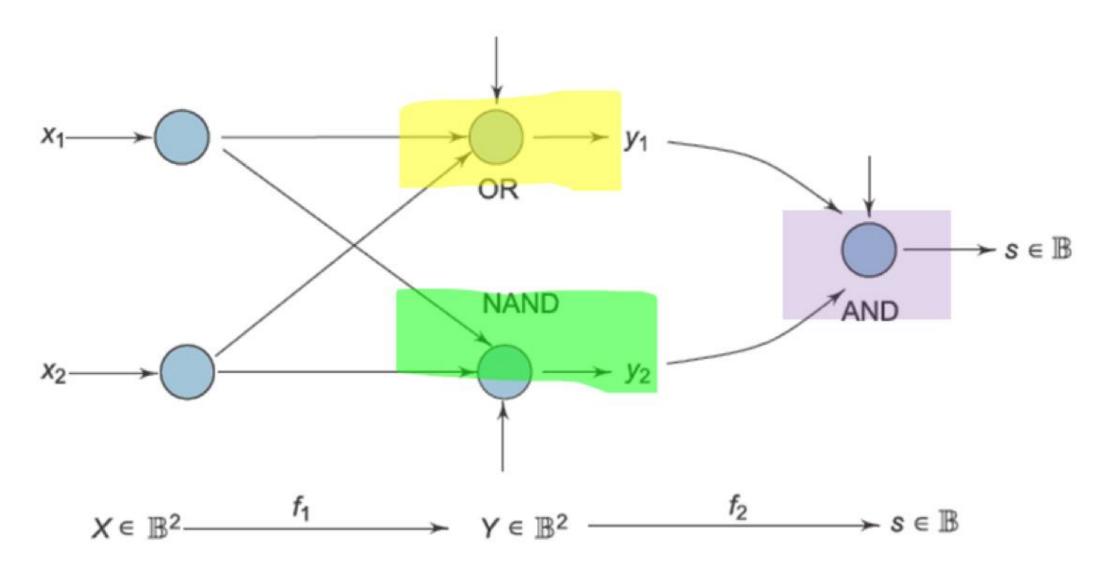
(Simple) XOR problem: linearly separable?



## 어떻게 해결하지?

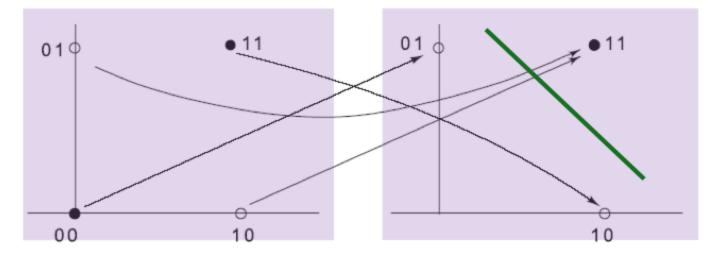
- Perceptron은 Linearly separable 한 문제만 풀 수 있다.
- 그럼 문제를 linearly separable하게 만들면 되지 않을까?
- 1. instance 의 숫자를 줄인다.
- 2. feature의 차원을 높인다.

# Instance의 개수를 줄인다?



$$y_1 = x_1 + x_2; y_2 = x_1 x_2$$

$x_1$	$x_2$	у1	У2	S
0	0	<b>→</b> 0	1	0
0	1	1	1	1
1	0	1	1	1
1	1	<b>→</b> 1	0	0



Linearly non-separable

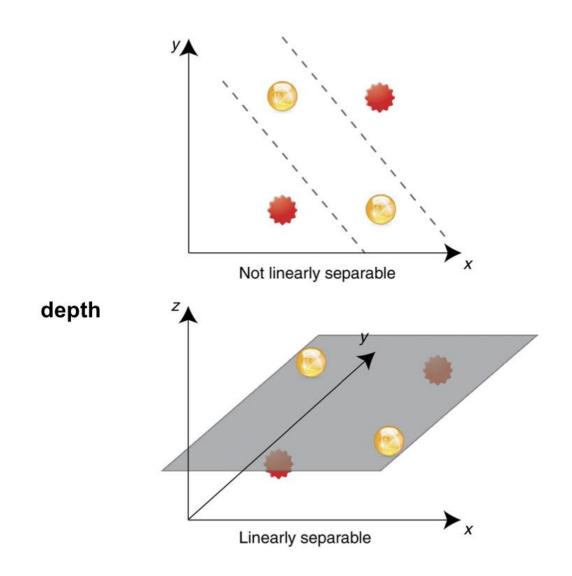
Linearly separable

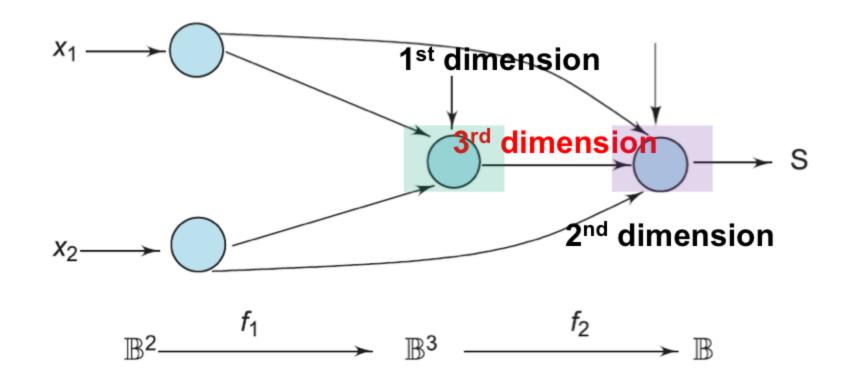
Original input

New input

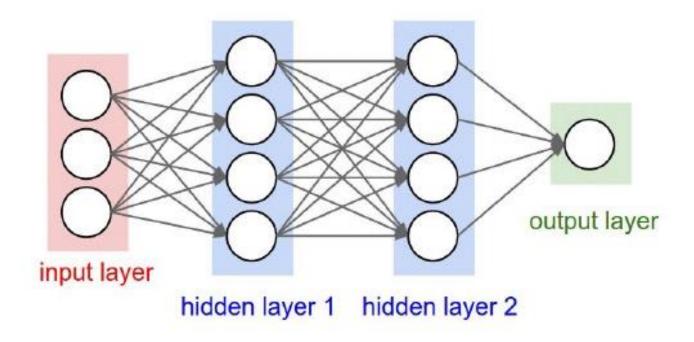
Output

## Feature 의 차원을 높인다?

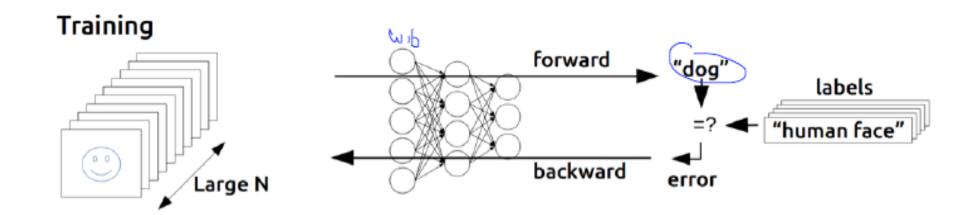




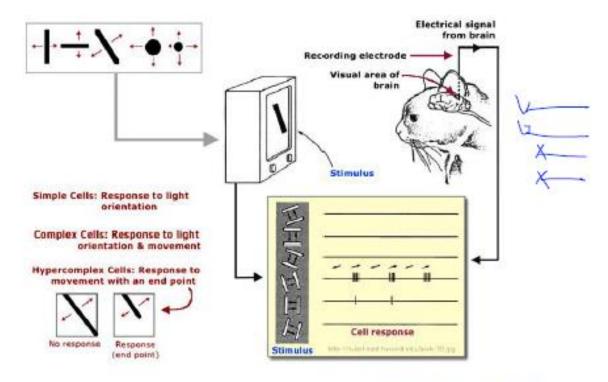
## "No one on earth had found a viable way to train\*"



# Backpropagation (1974, 1982 by Paul Werbos, 1986 by Hinton)



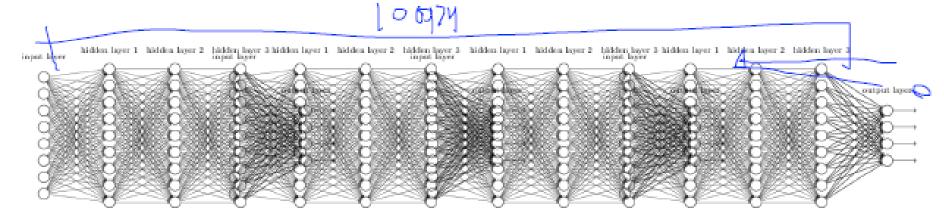
# Convolutional Neural Networks



## A BIG problem



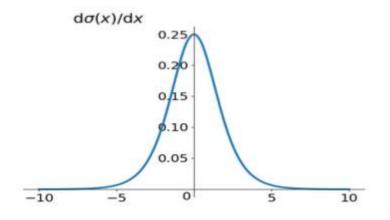
- Backpropagation just did not work well for normal neural nets with many layers
- Other rising machine learning algorithms: SVM, RandomForest, etc.
- 1995 "Comparison of Learning Algorithms For Handwritten Digit Recognition" by LeCun et al. found that this new approach worked better



# Gradient Vanishing이 일어나는 이유?

• 비 효율적인 Activation function을 썼기 때문.

• 당시 널리 쓰이던 sigmoid로 인한 문제.



# Breakthrough in 2006 and 2007 by Hinton and Bengio

- FFFFFF

- Neural networks with many layers really could be trained well, if the weights are initialized in a clever way rather than randomly.
- Deep machine learning methods are more efficient for difficult problems than shallow methods.
- Rebranding to <u>Deep Nets</u>, <u>Deep Learning</u>

## Initialization이 영향을 많이 미치나?

- 작게 초기화 했을 경우 => 학습이 너무 느림
- 크게 초기화 했을 경우 => bad local minima에 갇힘

• Xavier, He initializer으로 개선.



#### ImageNet Classification (2010 - 2015)

