

**Question 1.** [4 MARKS]

Assume you have a terminal open, and the current working directory contains a C program file called `calculate.c` and a text file called `grades.txt`.

**Part (a)** [2 MARKS]

Write a shell command that compiles `calculate.c` into an executable called `doit`. Include the flag to display all warning messages.

```
gcc -Wall -o doit calculate.c    (optionally could include -std flag as well)
```

**Part (b)** [2 MARKS]

Given the following makefile rule, explain what would cause the action of the rule to be executed when we run `make testout`. Assume that the files `testout`, `doit`, and `grades.txt` all exist in the current working directory.

```
testout : doit grades.txt
    doit grades.txt > testout
```

At least one of `doit` or `grades.txt` must be newer than `testout`.

**Question 2.** [4 MARKS]

For each code fragment below, if the code will not compile or will generate a warning when compiled with the `-Wall` flag, check **COMPILE ERROR** and explain why. If the code will compile, but is not guaranteed to run without an error, check **RUN-TIME ERROR** and explain why. Otherwise, check **NO ERROR** and show what is printed. The first one is done for you.

Code Fragment	ERROR	Output or explanation for error
<pre>int y = 2; int x = y; printf("%d %d", x, y);</pre>	<input checked="" type="checkbox"/> NO ERROR <input type="checkbox"/> COMPILE ERROR <input type="checkbox"/> RUN-TIME ERROR	2 2
<pre>char word[4]; char *thing = "box"; word = thing; printf("%s", word);</pre>	<input type="checkbox"/> NO ERROR <input checked="" type="checkbox"/> COMPILE ERROR <input type="checkbox"/> RUN-TIME ERROR	incompatible types (char[4] vs. char *) Cannot assign to array name only array element
<pre>char **w = malloc(2 * sizeof(char *)); w[0] = "hello"; *(w + 1) = w[0] + 1; printf("%s, %s", w[0], w[1]);</pre>	<input checked="" type="checkbox"/> NO ERROR <input type="checkbox"/> COMPILE ERROR <input type="checkbox"/> RUN-TIME ERROR	hello, ello
<pre>char name[] = "You"; char *person = name; printf("%s\n", person); free(person);</pre>	<input type="checkbox"/> NO ERROR <input type="checkbox"/> COMPILE ERROR <input checked="" type="checkbox"/> RUN-TIME ERROR	person points to name, which exists on stack and cannot be freed Cannot free memory that was not dynamically allocated.
<pre>char *names[2]; names[0] = malloc(5 * sizeof(char)); strncpy(names[0], "Jane", 5); names[1] = "John"; for (int i = 0; i &lt; 5; i++) {     names[0][i] = 'A';     names[1][i] = 'B'; } printf("%s\n%s", names[0], names[1]);</pre>	<input type="checkbox"/> NO ERROR <input type="checkbox"/> COMPILE ERROR <input checked="" type="checkbox"/> RUN-TIME ERROR	names[1] cannot be mutated because it points to a string literal

**Question 3.** [4 MARKS]

Write the `terminate_string()` function below according to its description. Notice that variable `c` is not necessarily a string before the function is called.

```

/* From the index of the first null terminator in character array c up to and
 * including index idx, replace each character with a null terminator.
 *
 * If c does not contain a null terminator within the characters from indexes
 * 0 to idx inclusive, replaces the character at index idx with a null terminator.
 *
 * Return the index of the first null terminator in c after the
 * replacement(s).
 *
 * Assume that idx >= 0.
 */
int terminate_string(char *c, int idx) {

    int saw_null = 0;
    for (int x = 0; x < idx; x++) {
        if (saw_null) {
            str[x] = '\0';
        } else {
            if (str[x] == '\0') {
                saw_null = x;
            }
        }
    }

    str[idx] = '\0';
    if(saw_null == 0) {
        return idx;
    } else {
        return saw_null;
    }
}

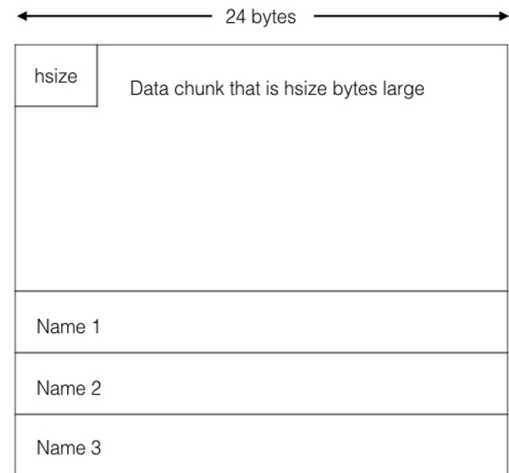
```

**Question 4.** [6 MARKS]

You are given a binary file with the following format:

- The first four bytes of the file are an integer that contains the size of the data chunk that follows, not including the first 4 bytes.
- After the data chunk is a sequence of strings representing names. Each string is stored in a 24 byte character array.

The layout of the file is shown in the diagram on the right.



Complete the program below that takes a file name of the above format as a command line argument, and prints to standard output the second string in the sequence.

```
int main(int argc, char **argv) {

    FILE *fp = fopen(argv[1], "r");

    int hsize;
    fread(&hsize, sizeof(int), 1, fp);
    //printf("hsize = %d\n", headersize);

    fseek(fp, headersize, SEEK_CUR);
    fseek(fp, 24, SEEK_CUR);
    char name[24];
    fread(name, 1, 24, fp);
    printf("%s\n", name);
    return 0;
}
```

**Question 5.** [5 MARKS]

Write the `concat` function below according to its description.

```
typedef struct node {
    char *item;
    struct node *next;
} Node;

/*
 * Given the head of a linked list where each node stores a string,
 * return a dynamically-allocated string obtained by concatenating
 * each string in the linked list, in order they appear in the list.
 *
 * You may assume the linked list is non-empty, and contains only
 * valid strings.
 *
 * Do this in two passes through the linked list:
 * 1. First, calculate the total amount of space needed to store
 *    the output string.
 * 2. Allocate space for the string, build the final result, and return.
 */
char *concat(Node *head) {

    Node *curr = head;
    int size = 0;
    while (curr != NULL) {
        size += strlen(curr->item);
        curr = curr->next;
    }

    char *result = malloc(size + 1);
    result[0] = '\0';
    curr = head;
    while (curr != NULL) {
        strcat(result, curr->item);
    }

    return result;
}
```