Juno Kim - Front End Engineer | React, TypeScript, Design Systems
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SUMMARY

Experienced UI/UX Engineer with over 7 years of expertise in designing intuitive and visually compelling user interfaces, creating seamless user experiences, and collaborating with cross-functional teams to build scalable and innovative solutions. Passionate about human-centered design, leveraging design systems, and applying the latest design and technology trends to create high-quality digital products. Skilled in both UI design and front-end development with a strong focus on usability, accessibility, and performance.

CORE SKILLS

- **Languages & Frameworks:** JavaScript, TypeScript, React, Next.js, Vite, Node.js
- **UI/UX & Design Systems:** Figma, Adobe XD, Tailwind, ShadCN, Material UI, Bootstrap
- **Testing & DevOps:** Jest, Cypress, Postman, CI/CD, Git
- **Databases & Cloud:** Supabase, Firebase, MongoDB, AWS, PostgreSQL
- **Methods:** Agile, Scrum, Usability Testing, Accessibility (WCAG), Responsive Design

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PROFESSIONAL EXPERIENCE

Lead Frontend Engineer & UI/UX Designer

POGR Inc. - Los Angeles, CA | Apr 2022 - Apr 2025
Spearheaded design and front-end architecture for multiple B2B and B2C applications using React, TypeScript, and Next.js. Established scalable component libraries and code reuse standards across 5+ repositories.

- Collaborated cross-functionally with PMs and stakeholders to shape product vision and UX strategy.
- Developed responsive, accessible UI components aligned with WCAG standards and branding/design guidelines.
- Developed responsive, scalable UI components using React, TypeScript and latest NextJS framework ensuring optimal user experience across multiple devices and platforms.
- Setup a strong foundation and processes for reusable code across multiple repositories.
- Mentored junior engineers, introducing best practices in Git, testing, and design systems.

Frontend Engineer

Superforest - Remote | July 2021 - April 2022
Worked as the sole frontend developer in a team to design and develop web applications, focusing on performance, usability, and user satisfaction.

- Converted Figma designs into interactive UI in <2 weeks per release cycle.
- Collaborated closely with other remote team members during the height of the pandemic to still deliver production-quality code.
- Actively participated in sprint planning, daily stand-ups, and retrospectives to ensure the timely delivery of product features.
- Implemented API integrations and dynamic components, improving load times by 25%.
- Provided support and updates for continuous improvement of UI/UX features post-launch.

Mobile and Web App Developer

Parq Tech - Salt Lake City, UT | Jun 2020 - July 2021
Developer for the application Parq. Built a cross-platform mobile app using React Native with integrated payment flows and secure authentication (Twilio, OAuth) and Google Cloud Services (Google Maps, Auth, Payments).

- Set up custom payment processing with automated revenue splitting and payouts.
- Capable of two-factor authentication using Twilio and login with both email and social media accounts.
- Automate email processing for receipts and confirmation.
- Regular version control with git using Github and proper branching procedures.
- Organize regular weekly meetings to set up sprints and progress updates.
- Implemented dynamic UI using Lottie and React Spring, boosting user engagement.
- Architected backend endpoints with Node.js and Google Cloud Functions.
- Delivered MVP leading to investor demo and product launch.

Web Developer

Spacestation Gaming - Layton, UT | Sep 2020 - Jun 2021
Work in a high speed growing business and being in charge of multiple facets of the technical aspects of Spacestation Gaming.

- Design and Develop a visualization web app using ReactJS, handling data of over $1,500,000 of sales and contract deals per month with animation and settings for a better user experience.
- Revamp company websites with a modern and unique design approach.
- Handle purchase and organization of domains and certification.
- Familiarize and use a multitude of hosting platforms including Shopify, Wordpress, Squarespace, GoDaddy, Google Cloud Services and more.

- Coordinate with merchandising to launch custom feature webpages with launch of new products.

Web Developer

RTFKT studios - Remote | Jun 2020 - Sep 2020

- Developed design concepts, wireframes, and high-fidelity designs based on user feedback and project requirements.
- Actively participated in sprint planning, daily stand-ups, and retrospectives to ensure the timely delivery of product features.
- Enhanced user satisfaction by addressing usability pain points and suggesting design improvements.

Jr. Systems Administrator

University Information Technologies - Salt Lake City, UT | Jun 2017 - Oct 2018

- Worked in a Linux Ubuntu environment supporting the enterprise logging solution with ElasticSearch.
- Engineered alerts for essential servers and interfaces within the university network.
- Assisted in operations management by adding and removing hosts in an Elastic Ubuntu environment.
- Troubleshooted, updated and fixed security vulnerabilities across a system of Windows servers.
- Refined and improved existing documentation regarding the use of Orion applications.

PROJECTS & AWARDS

Ads4Change - LA Tech Week Hackathon | 2022
Designed and deployed a fully functional React + PostgreSQL app within 24 hours to help employ unhoused individuals via business-sponsored ad panels.

- Integrated PayPal API and real-time geolocation.
- Selected Top 10 out of 100+ submissions.

Winner of Utah Economic Energy Summit Startup Pitch - Utah Energy Summit | 2020
Runner-up Lassonde Entrepreneur Competition - University of Utah | 2020

EDUCATION

Bachelor of Science - Computer Science
University of Utah - Salt Lake City, UT | 2018

ADDITIONAL INFORMATION

- **Languages**: Fluent in English & Korean