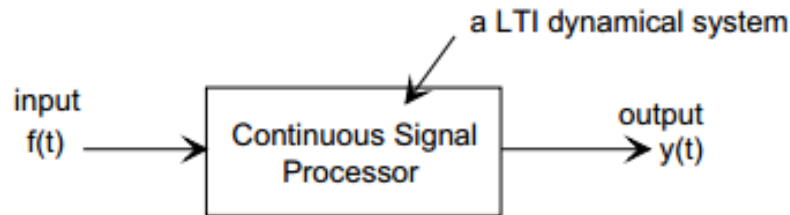


Fundamentals of Signal Processing

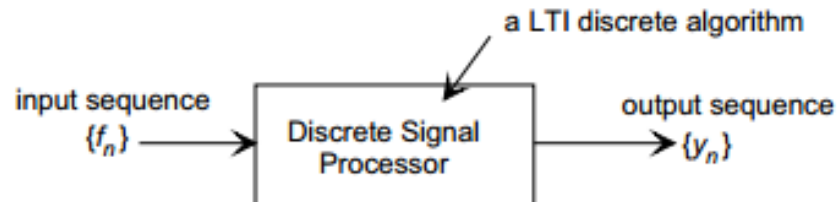


Introduction to Signal Processing

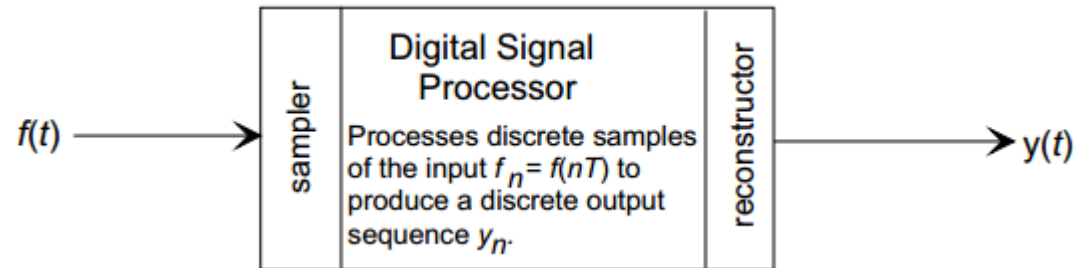
- ▶ Signal processing of continuous waveforms $f(t)$, using continuous LTI systems.



- ▶ Discrete-time signal processing of data sequences $\{f_n\}$ that might be samples of real continuous experimental data.



Digital Signal Processors



Properties of LTI Continuous Filter

- (a) **The Principle of Superposition** This is the fundamental property of linear systems. For a system at rest at time $t = 0$, if the response to input $f_1(t)$ is $y_1(t)$, and the response to $f_2(t)$ is $y_2(t)$, then the response to a linear combination of $f_1(t)$ and $f_2(t)$, that is $f_3(t) = af_1(t) + bf_2(t)$ (a and b constants) is

$$y_3(t) = ay_1(t) + by_2(t).$$

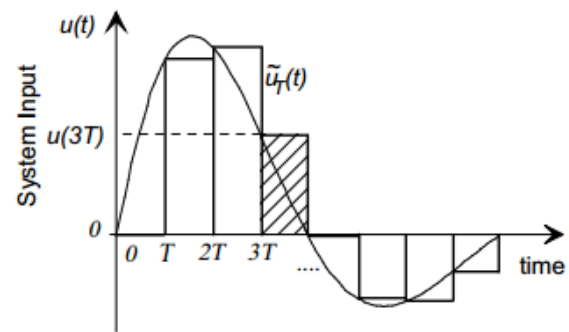
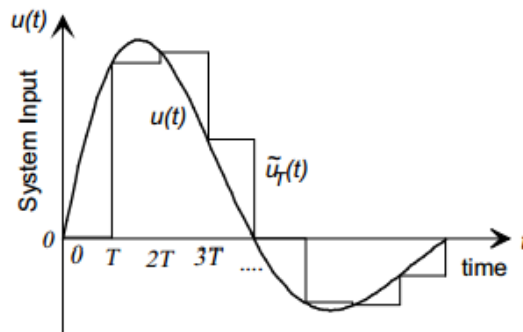
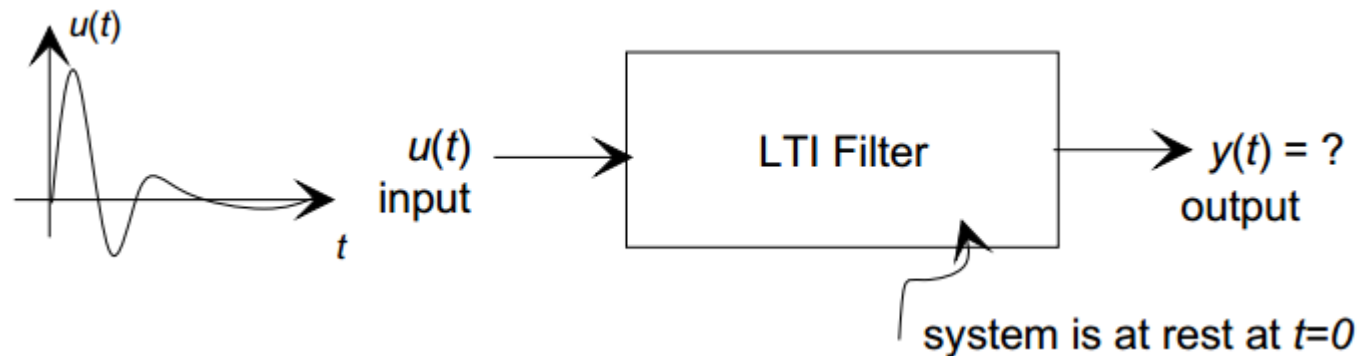
- (b) **The Differentiation Property** If the response to input $f(t)$ is $y(t)$, then the response to the derivative of $f(t)$, that is $f_1(t) = df/dt$ is

$$y_1(t) = \frac{dy}{dt}.$$

- (c) **The Integration Property** If the response to input $f(t)$ is $y(t)$, then the response to the integral of $f(t)$, that is $f_1(t) = \int_{-\infty}^t f(t)dt$ is

$$y_1(t) = \int_{-\infty}^t y(t)dt.$$

Continuous LTI System Time-Domain Response



$$\tilde{u}_T(t) = u(nT) \quad \text{for } nT \leq t < (n+1)T.$$

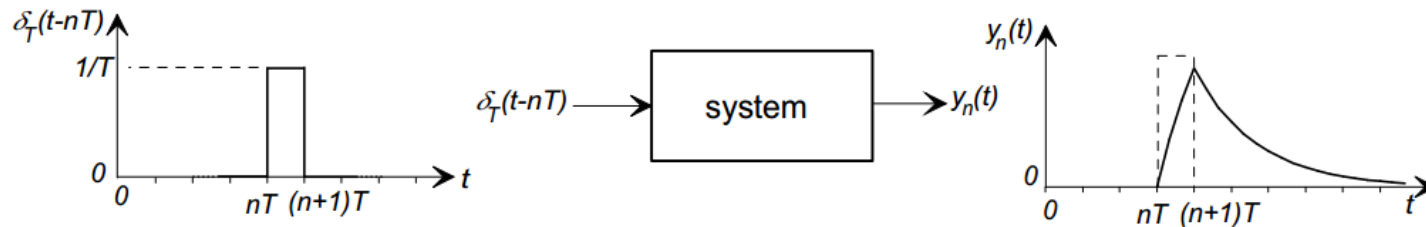
The approximation $\tilde{u}_T(t)$ is written as a superposition of non-overlapping pulses

$$\tilde{u}_T(t) = \sum_{n=-\infty}^{\infty} p_n(t)$$

where

$$p_n(t) = \begin{cases} u(nT) & nT \leq t < (n+1)T \\ 0 & \text{otherwise} \end{cases}$$

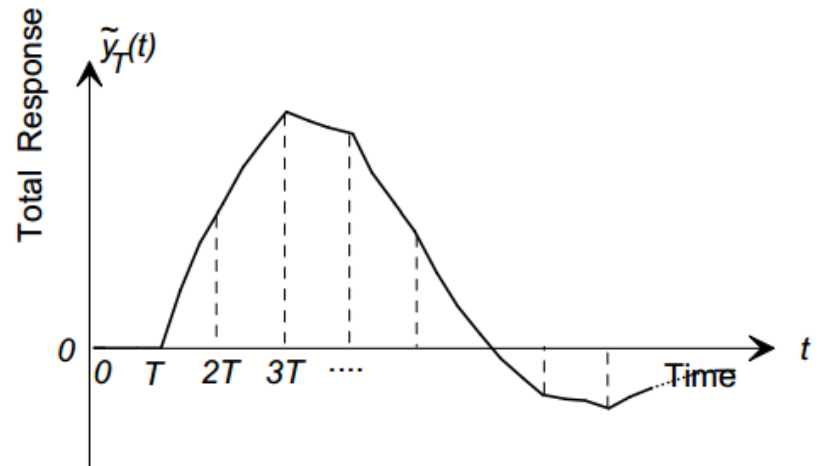
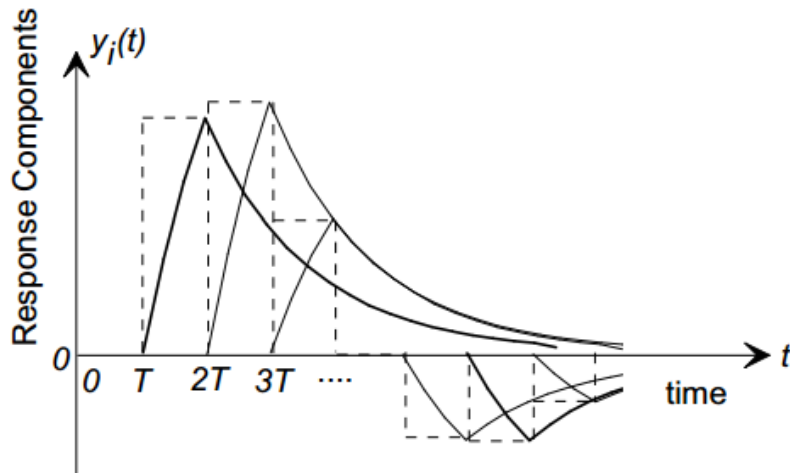
$$y_n(t) = h_T(t - nT)$$



$$\delta_T(t) = \begin{cases} 0 & \text{for } t \leq 0 \\ 1/T & 0 < t \leq T \\ 0 & \text{for } t > T. \end{cases}$$

System Response

$$\tilde{y}_T(t) = \sum_{n=-\infty}^{\infty} u(nT)h_T(t - nT)T$$

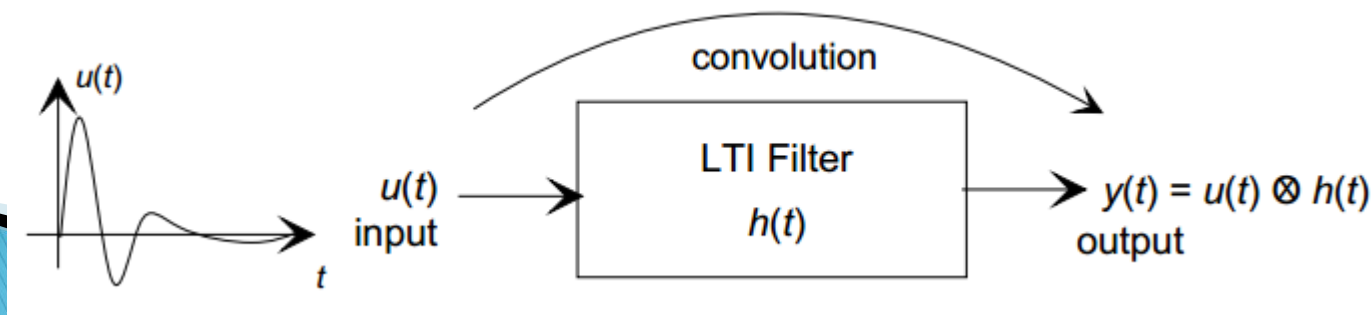


- We now let the pulse width T become very small, and write $nT = \tau$, $T = d\tau$, and note that $\lim_{T \rightarrow 0} \delta_T(t) = \delta(t)$. As $T \rightarrow 0$ the summation becomes an integral and

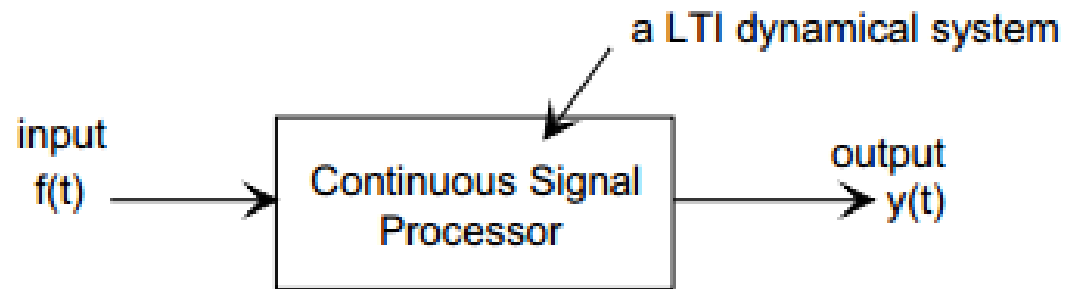
$$\begin{aligned} y(t) &= \lim_{T \rightarrow 0} \sum_{n=-\infty}^N u(nT) h_T(t - nT) T \\ &= \int_{-\infty}^t u(\tau) h(t - \tau) d\tau \end{aligned} \quad (1)$$

where $h(t)$ is defined to be the system *impulse response*,

$$h(t) = \lim_{T \rightarrow 0} h_T(t).$$



Convolution



$$y(t) = f(t) * h(t)$$

$h(t)$: impulse response of a system

Fourier Transform

- ▶ Taylor series represents any function using polynomials.

$$f(x) = f(a) + f'(a)(x - a) + \frac{f''(a)}{2!}(x - a)^2 + \frac{f^{(3)}(a)}{3!}(x - a)^3 + \dots + \frac{f^{(n)}(a)}{n!}(x - a)^n + \dots$$

- ▶ Polynomials are not the best.

Joseph Fourier



Joseph's father was a tailor in Auxerre
Joseph was the ninth of twelve children
His mother died when he was nine and
his father died the following year

Fourier demonstrated talent on math
at the age of 14.

In 1787 Fourier decided to train for
the priesthood - a religious life or a
mathematical life?

In 1793, Fourier joined the local
Revolutionary Committee

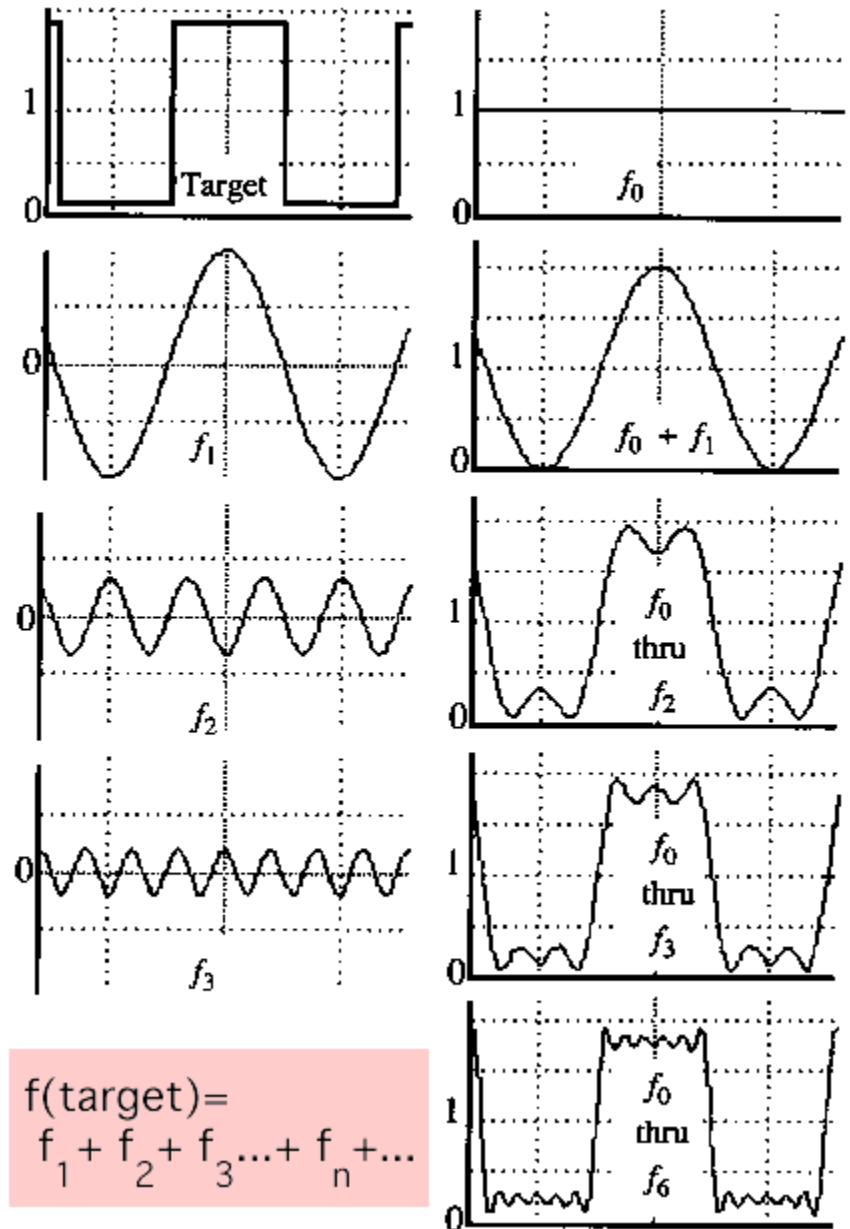
Born: 21 March 1768 in Auxerre, Bourgogne, France

Died: 16 May 1830 in Paris, France

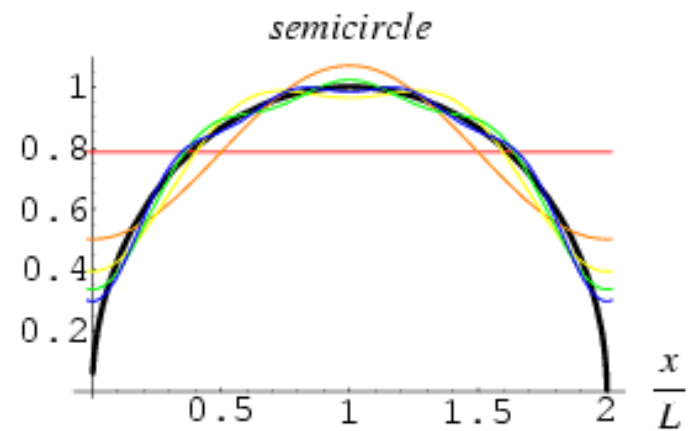
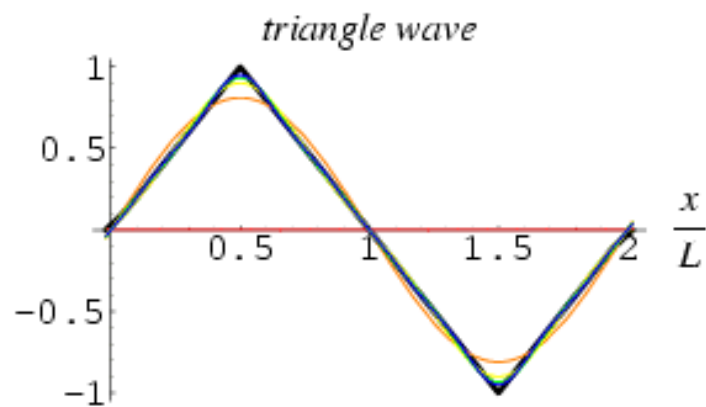
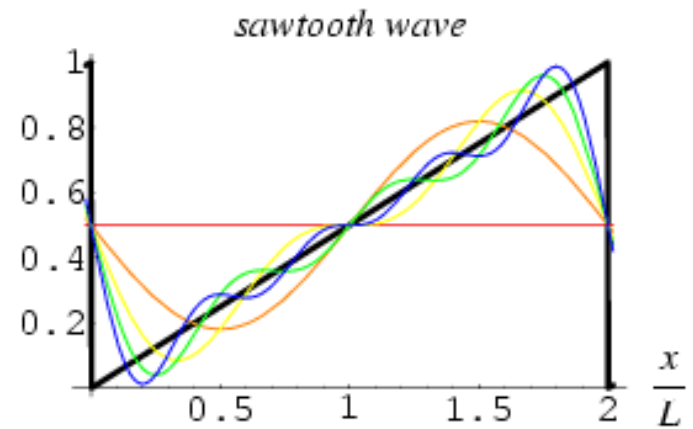
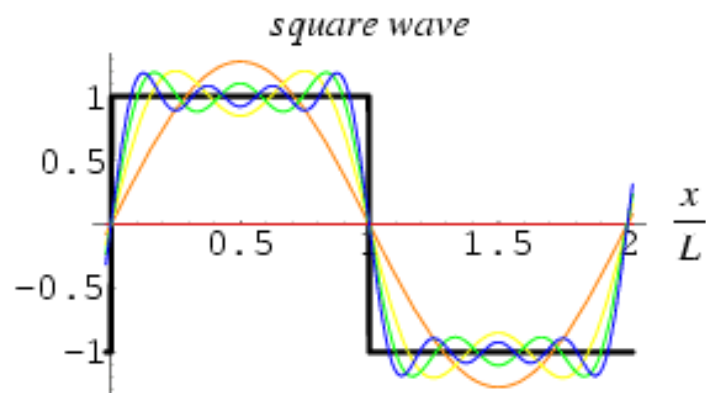
Had crazy idea (1807):

Any periodic function can be rewritten as a
weighted sum of **Sines** and **Cosines** of
different frequencies.

Examples



$$f(\text{target}) = f_0 + f_1 + f_2 + \dots + f_n + \dots$$

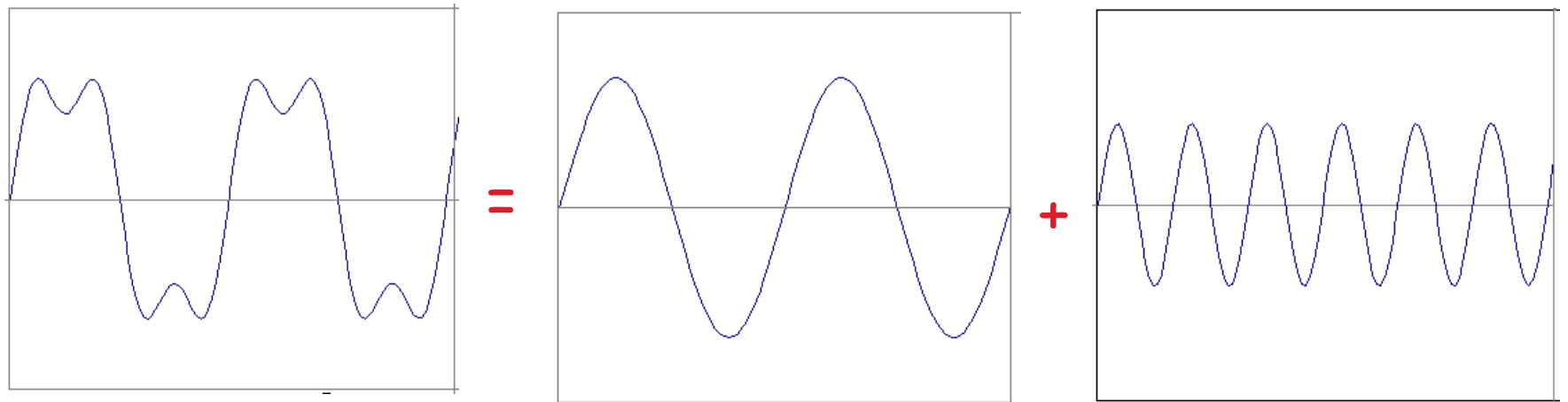


Fourier Transform

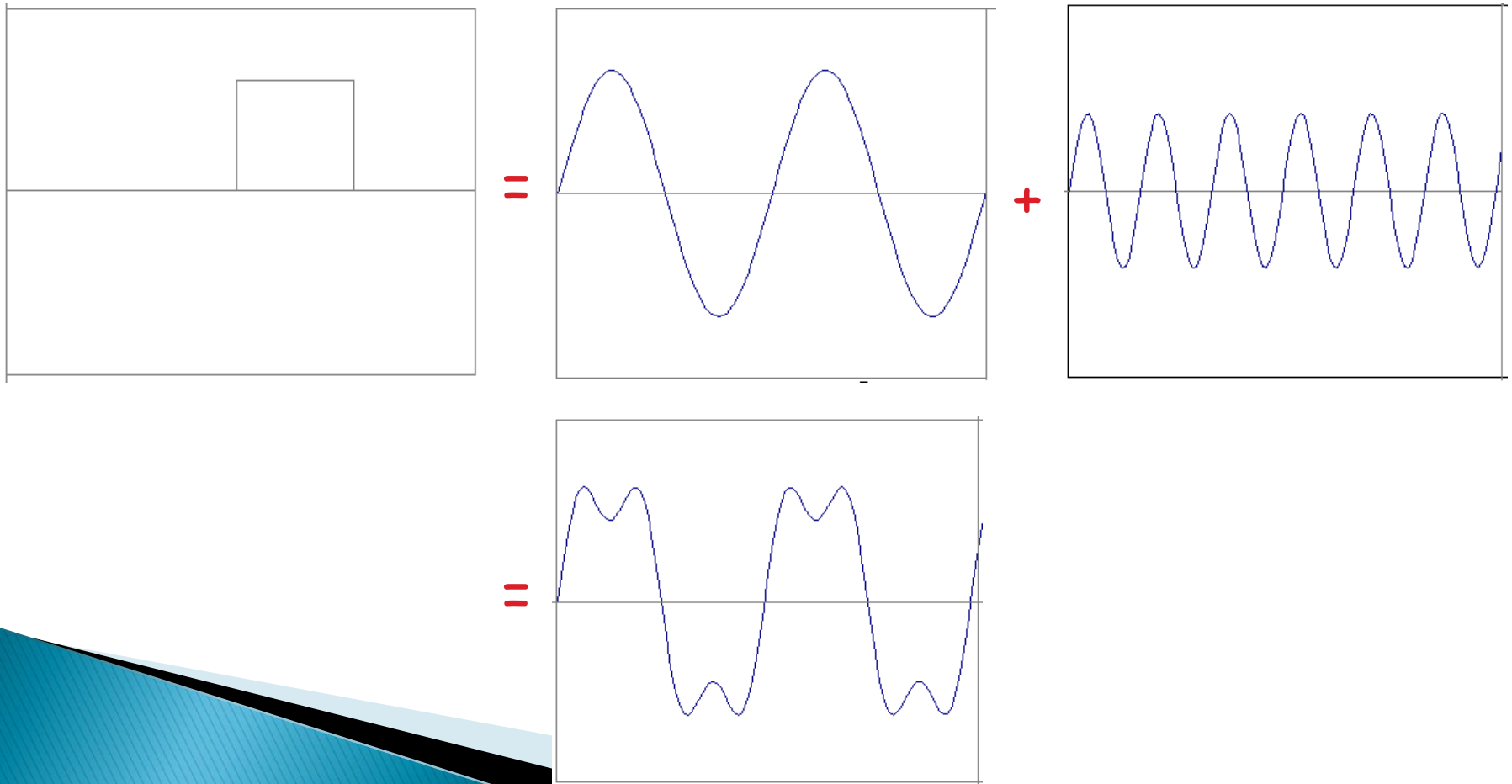
- ▶ We want to understand the frequency ω of our signal. So, let's reparametrize the signal by ω instead of x :

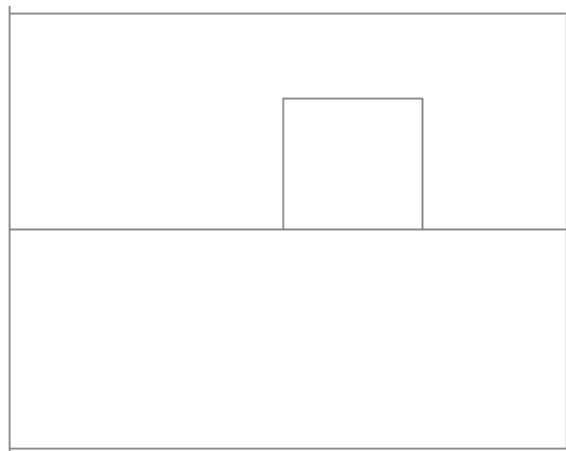


Example #1

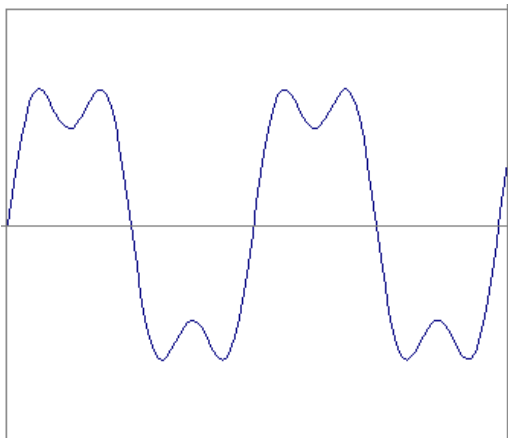


Example #2

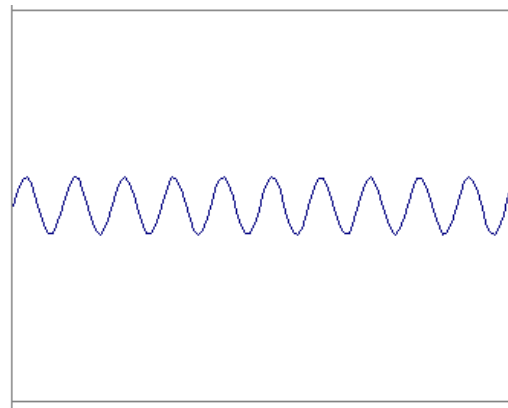




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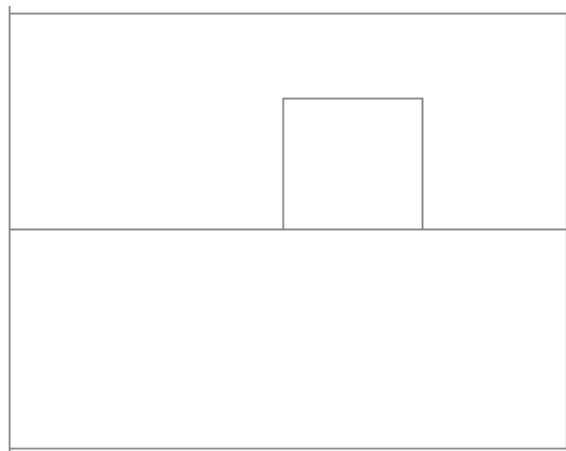


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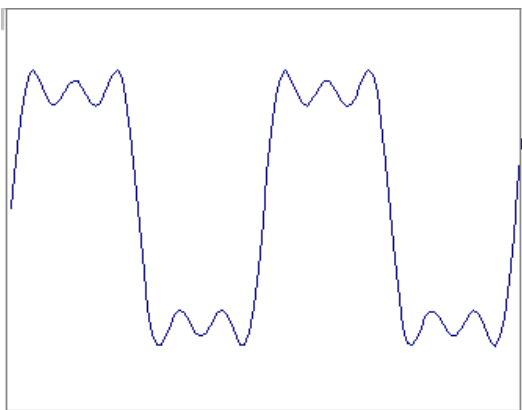


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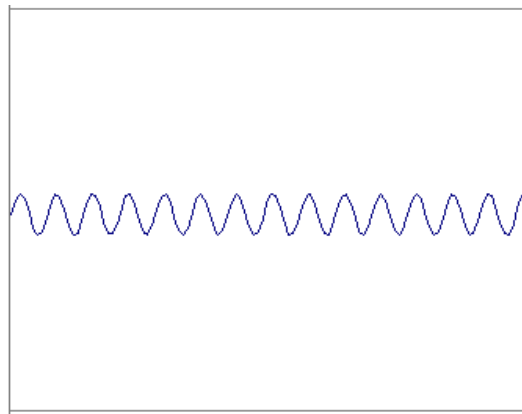




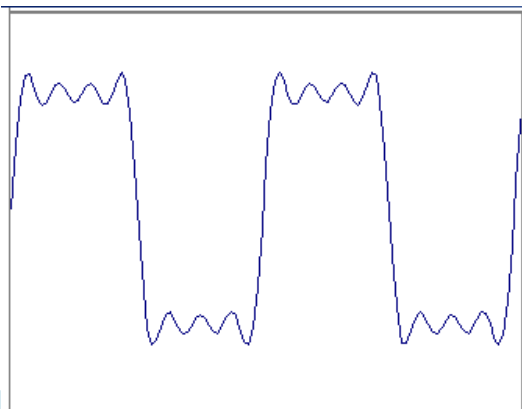
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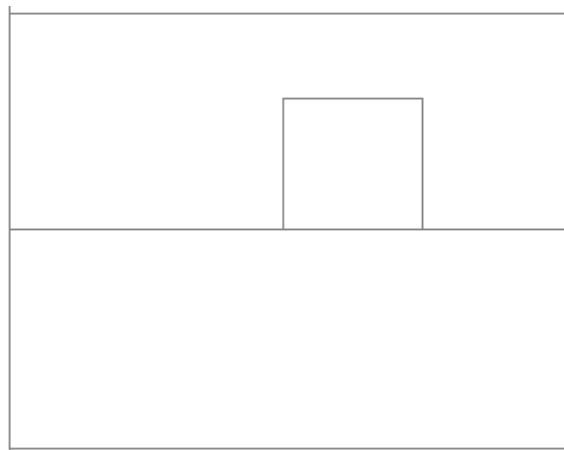


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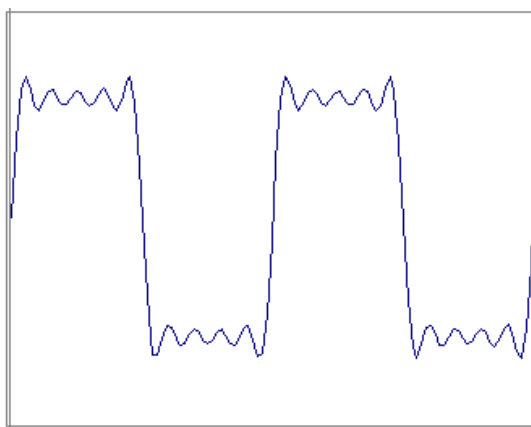


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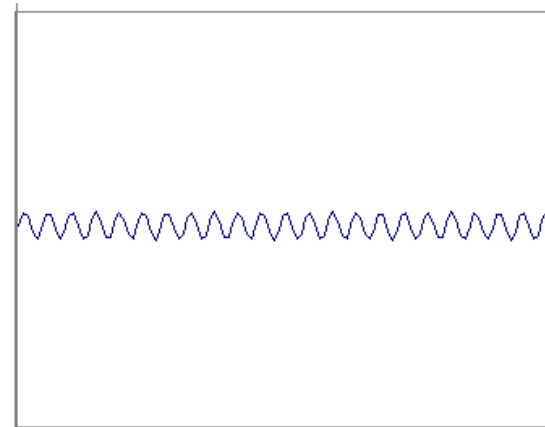




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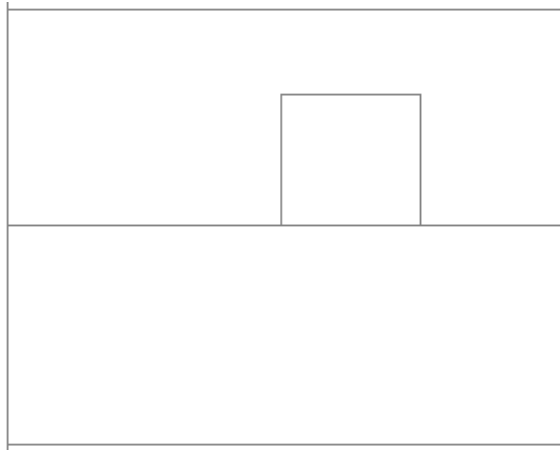


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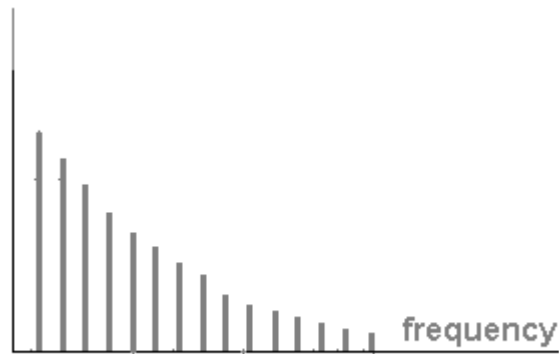
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=

$$A \sum_{k=1}^{\infty} \frac{1}{k} \sin(2\pi kt)$$



Fourier Transform

- ▶ Fourier transform

$$F(u) = \int_{-\infty}^{\infty} f(x) e^{-i2\pi ux} dx$$

$$e^{ik} = \cos k + i \sin k \quad i = \sqrt{-1}$$

- ▶ Inverse Fourier Transform

$$f(x) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(u) e^{iux} dx$$

Fourier Transform of Convolution

$$g = f * h$$

$$G(u) = \int_{-\infty}^{\infty} g(x) e^{-i2\pi ux} dx$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\tau) h(x - \tau) e^{-i2\pi ux} d\tau dx$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} [f(\tau) e^{-i2\pi u\tau} d\tau] [h(x - \tau) e^{-i2\pi u(x - \tau)} dx]$$

$$= \int_{-\infty}^{\infty} [f(\tau) e^{-i2\pi u\tau} d\tau] \int_{-\infty}^{\infty} [h(x') e^{-i2\pi ux'} dx']$$

$$= F(u) H(u)$$

Fourier Transform of Convolution

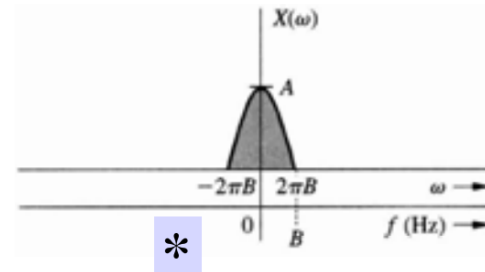
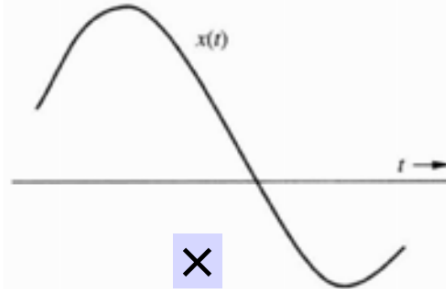
Spatial Domain (x)		Frequency Domain (u)
$g = f * h$	\longleftrightarrow	$G = FH$
$g = fh$	\longleftrightarrow	$G = F * H$

So, we can find $g(x)$ by Fourier transform

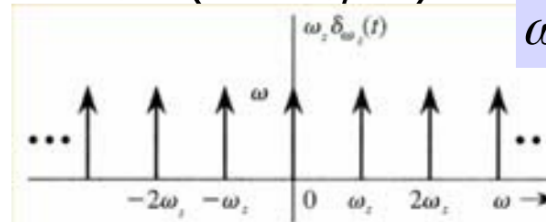
g	$=$	f	$*$	h
\uparrow		\downarrow		\downarrow
IFT		FT		FT
\downarrow		\downarrow		\downarrow
G	$=$	F	\times	H

Sampling Theorem (Intuitive)

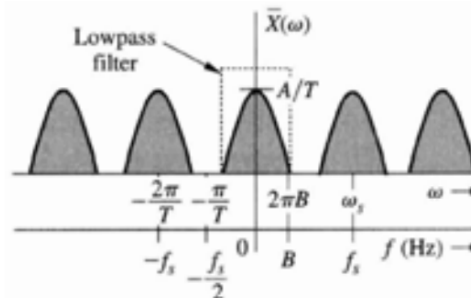
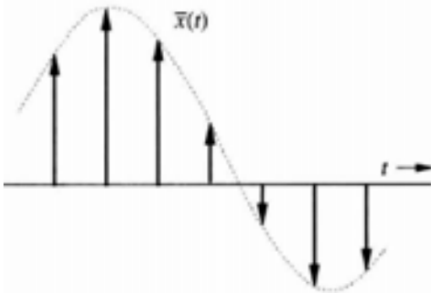
- Consider a bandlimited signal $x(t)$ and its spectrum $X(\omega)$:



- Ideal sampling = multiply $x(t)$ with impulse train (Lec 10/12):

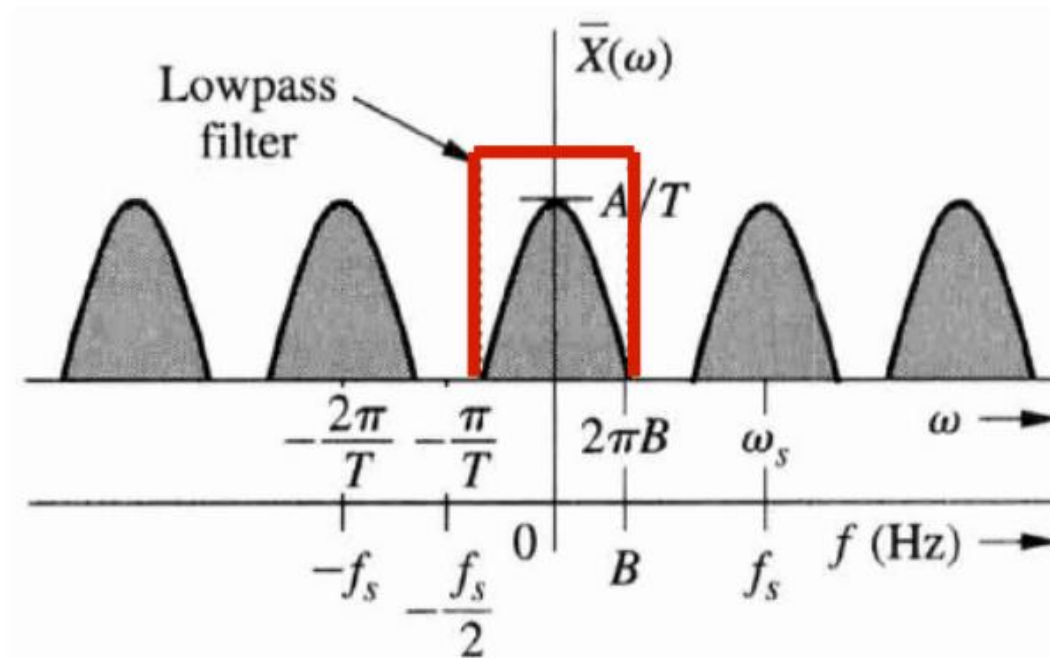


- Therefore the sampled signal has a spectrum:



Sampling Theorem (Intuitive)

- Therefore, to reconstruct the original signal $x(t)$, we can use an ideal lowpass filter on the sampled spectrum:



Sampling Theorem

- ◆ The sampled version can be expressed as:

$$\bar{x}(t) = x(t)\delta_{Ts}(t) = \sum_n x(nT_s)\delta(t - nT_s)$$

- ◆ We can express the impulse train as a Fourier series:

$$\delta_{Ts}(t) = \frac{1}{T_s} [1 + 2\cos\omega_s t + 2\cos 2\omega_s t + \dots] \quad \text{where} \quad \omega_s = 2\pi / T_s$$

- ◆ Therefore:

$$\bar{x}(t) = \frac{1}{T_s} [x(t) + 2x(t)\cos\omega_s t + 2x(t)\cos 2\omega_s t + \dots]$$

- ◆ Since $2x(t)\cos\omega_s t \Leftrightarrow X(\omega - \omega_s) + X(\omega + \omega_s)$

$$\bar{X}(\omega) = \frac{1}{T_s} \sum_{n=-\infty}^{\infty} X(\omega - n\omega_s)$$

- ◆ Which is essentially the spectrum shown in the previous slide.