# **Nicolas Gauthier**

# SKILLS SUMMARY

- · Languages: Python, JavaScript, JAVA, Dart
- · Frameworks: Pandas, NumPy, React, Flutter
- · Tools: GitHub, Jira, Node.js, MySQL, Firebase
- · Platforms: PyCharm, Visual Studio Code, Unity
- · Soft Skills: Communication, Collaboration, Detail-Oriented, Patience, Efficient Learning

#### WORK EXPERIENCE

### FLUTTER DEVELOPER INTERN | DevXpress | Inspectogo

May 2024 - Aug 2024

- Built and deployed over 15 key features for the company's Flutter application.
- Integrated Firebase to display real-time data, implementing a feature to display all recent inspections, employees and company locations.
- · Utilized Riverpod to handle complex state management across 5+ different application modules.
- · Designed and implemented 4+ interactive forms improving user input and search functionality.
- Developed and executed widget tests, covering 85% of all app components ensuring stability and performance.
- Participated in weekly stand-up meetings and contributed to project sprints delivering over 50 tasks on time for over 3 months.
- · Worked on both front and backend functionalities to ensure seamless integration and harmonious flow.

#### PROGRAMMING TUTOR | Institut Teccart

Jan 2022 - May 2024

- Tutored 50+ studens in Python, C#, Java, React helping them understand fundamental programming concepts and complete their projects or assignments.
- Helped students improve their understanding of algorithms, data structures and object-oriented programming, resulting in an average grade improvement of 15-20%.
- · Created over 10 custom study guides, coding exercises, and project templates tailored to the unique needs of each student.

#### SOME OF MY PROJECTS

#### VIDEO GAME E-COMMERCE | https://steem-frontend.onrender.com/

Feb 2024 - May 2024

- · Developed a game management platform using React that allows users to view, manage and purchase games.
- Deployed on a server with a seamless connection between the frontend and backend.
- · A dynamic dashboard where users can browse, filter and manage games.
- · Login and registration functionality, enabling users to create accounts and log in securely.

#### MOVIE BROWSING PLATFORM | https://seeflix.netlify.app/

Jan 2024 - Feb 2024

- · Developed a game management platform using React that allows users to view, manage and purchase games.
- Deployed on a server with a seamless connection between the frontend and backend.
- · A dynamic dashboard where users can browse, filter and manage games.
- · Optimized for smooth user navigation and responsive design across devices, enhancing the overall viewing experience.

#### LOCATION SAVER APP | https://github.com/Juntakk/favoritePlaces

May 2024 - June 2024

- Developed a location-based app using Flutter and Dart that allows users to take pictures of locations and save them with additional details
- · Google Maps API integration to automatically save and display the location where each picture was taken.
- · Ability to add favorite places, attaching descriptions, tags, and personal notes to each location.
- · A streamlined UI enabling users to capture photos, store them with geographic data, and manage a list of saved locations.

### **CERTIFICATES**

## **REACT JS MASTERCLASS**

Jan 2024

- · Completed an advanced React JS Masterclass focused on mastering modern front-end development techniques.
- · React fundamentals including components, state, props, and lifecycle methods.
- Deep dive into React Router for dynamic navigation and creating single-page applications (SPAs).

#### AI FUNDAMENTALS WITH PYTHON

Nov 2023

- · Completed an extensive AI with Python course, focusing on implementing artificial intelligence solutions using Python.
- · Introduction to AI concepts, including machine learning, neural networks, and deep learning.
- · Hands-on projects like image recognition, natural language processing (NLP), and data analysis using AI models

## **FLUTTER & DART - THE COMPLETE GUIDE**

Jan 2024

- Completed an extensive Flutter and Dart: The Complete Guide course, focusing on mobile app development from the ground up.
- Flutter fundamentals, including widget trees, state management, navigation, and animations.
- · Hands-on projects for creating fully functional mobile apps, including managing app state with Provider and Riverpod.