

 **Prepare build**
Workspace TestCocoaPods | Scheme TestCocoaPods | Destination iPhone 11 Pro Max


Using legacy build system

 **Build target Pods-TestCocoaPods**
Project Pods | Configuration Debug | Destination iPhone 11 Pro Max | SDK Simulator - iOS 13.2

- ✓ Write auxiliary files 0.1 seconds
- ✓ Process Pods-TestCocoaPods-Info.plist 0.1 seconds
- ✓ Copy Pods-TestCocoaPods-umbrella.h 0.1 seconds
- ✓ Compile Pods-TestCocoaPods-dummy.m 0.1 seconds
- ✓ Compile Pods_TestCocoaPods_vers.c 0.1 seconds
- ✓ Create static library /Users/xjy/Library/Developer/Xcode/DerivedData/TestCocoaPods-bqakssccrbysptbykusjtuoyigt/Build/Products/Debug-iphonesimulator/Pods_TestCocoaPods.fra...
- ✓ Copy module.modulemap 0.1 seconds
- ✓ Touch Pods_TestCocoaPods.framework 0.1 seconds
- ✓ Sign Pods_TestCocoaPods.framework 0.1 seconds

 **Build target TestCocoaPods**
Project TestCocoaPods | Configuration Debug | Destination iPhone 11 Pro Max | SDK Simulator - iOS 13.2

- ✓ Write auxiliary files 0.1 seconds
- ✓ Process product packaging 0.1 seconds
- ✓ Run custom shell script '[CP] Check Pods Manifest.lock' 0.1 seconds
- ✓ Compile ViewController.m 0.2 seconds
- ✓ Compile AppDelegate.m 0.2 seconds
- ✓ Compile main.m 0.2 seconds
- ✓ Compile SceneDelegate.m 0.2 seconds
- ✓ Link /Users/xjy/Library/Developer/Xcode/DerivedData/TestCocoaPods-bqakssccrbysptbykusjtuoyigt/Build/Products/Debug-iphonesimulator/TestCocoaPods.app/TestCocoaPods C
- ✓ Compile Storyboard file Main.storyboard 1.3 seconds
- ✓ Compile Storyboard file LaunchScreen.storyboard 1.3 seconds
- ✓ Compile asset catalogs 0.8 seconds
- ✓ Process Info.plist 0.1 seconds
- ✓ Link Storyboards 0.1 seconds
- ✓ Touch TestCocoaPods.app 0.1 seconds
- ✓ Process product packaging 0.1 seconds
- ✓ Sign TestCocoaPods.app 0.1 seconds

 **Build succeeded 2019/11/10, 7:09 PM 2.0 seconds**

No issues