

SimpleGraph.cpp

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//  
// Created by Nikolay Yakovets on 2018-01-31.  
//  
  
#include "SimpleGraph.h"  
  
SimpleGraph::SimpleGraph(uint32_t n) {  
    setNoVertices(n);  
}  
  
uint32_t SimpleGraph::getNoVertices() const {  
    return V;  
}  
  
void SimpleGraph::setNoVertices(uint32_t n) {  
    V = n;  
    adj.resize(V);  
}  
  
uint32_t SimpleGraph::getNoEdges() const {  
    uint32_t sum = 0;  
    for (const auto & l : adj)  
        sum += l.size();  
    return sum;  
}  
  
// sort on the second item in the pair, then on the first (ascending order)  
bool sortPairs(const std::pair<uint32_t, uint32_t> &a, const std::pair<uint32_t, uint32_t> &b) {  
    if (a.second < b.second) return true;  
    if (a.second == b.second) return a.first < b.first;  
    return false;  
}  
  
uint32_t SimpleGraph::getNoDistinctEdges() const {  
    uint32_t sum = 0;  
  
    for (auto sourceVec : adj) {  
        std::sort(sourceVec.begin(), sourceVec.end(), sortPairs);  
  
        uint32_t prevTarget = 0;  
        uint32_t prevLabel = 0;  
        bool first = true;  
  
        for (const auto &labelTgtPair : sourceVec) {  
            if (first || !(prevTarget == labelTgtPair.second && prevLabel == labelTgtPair.first)) {  
                first = false;  
                sum++;  
                prevTarget = labelTgtPair.second;  
                prevLabel = labelTgtPair.first;  
            }  
        }  
    }  
  
    return sum;  
}  
  
uint32_t SimpleGraph::getNoLabels() const {  
    return L;  
}  
  
void SimpleGraph::setNoLabels(uint32_t noLabels) {  
    L = noLabels;  
}  
  
void SimpleGraph::addEdge(uint32_t from, uint32_t to, uint32_t edgeLabel) {  
    if (from >= V || to >= V || edgeLabel >= L)  
        throw std::runtime_error(std::string("Edge data out of bounds: ") +  
            "(" + std::to_string(from) + "," + std::to_string(to) + "," +  
            std::to_string(edgeLabel) + ")");  
    adj[from].emplace_back(std::make_pair(edgeLabel, to));  
    //reverse_adj[to].emplace_back(std::make_pair(edgeLabel, from));  
}
```

```

void SimpleGraph::readFromContiguousFile(const std::string &fileName) {

    std::string line;
    std::ifstream graphFile { fileName };

    std::regex edgePat (R"((\d+)\s(\d+)\s(\d+)\s\.)"); // subject predicate object .
    std::regex headerPat (R"((\d+),(\d+),(\d+))"); // noNodes,noEdges,noLabels

    // parse the header (1st line)
    std::getline(graphFile, line);
    std::smatch matches;
    if(std::regex_search(line, matches, headerPat)) {
        uint32_t noNodes = (uint32_t) std::stoul(matches[1]);
        uint32_t noLabels = (uint32_t) std::stoul(matches[3]);

        setNoVertices(noNodes);
        setNoLabels(noLabels);
    } else {
        throw std::runtime_error(std::string("Invalid graph header!"));
    }

    // parse edge data
    while(std::getline(graphFile, line)) {

        if(std::regex_search(line, matches, edgePat)) {
            uint32_t subject = (uint32_t) std::stoul(matches[1]);
            uint32_t predicate = (uint32_t) std::stoul(matches[2]);
            uint32_t object = (uint32_t) std::stoul(matches[3]);

            addEdge(subject, object, predicate);
        }
    }

    graphFile.close();
}

```