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//
// Created by Nikolay Yakovets on 2018-02-02.
//
#include "SimpleEstimator.h"
#include "SimpleEvaluator.h"
using namespace std;
SimpleEvaluator::SimpleEvaluator(std::shared_ptr<SimpleGraph> &g) {
      // works only with SimpleGraph
      est = nullptr; // estimator not attached by default
      estcache;
void SimpleEvaluator::attachEstimator(std::shared_ptr<SimpleEstimator> &e) {
      est = e;
void SimpleEvaluator::prepare() {
          if attached, prepare the estimator
      if(est != nullptr) est->prepare();
      // prepare other things here.., if necessary
      createExhaustiveIndex();
void SimpleEvaluator::createExhaustiveIndex() {
    // exhaustive indexes: SOP, PSO, POS, OSP
    exh_indexes.POS.resize(graph->getNoLabels());
    exh_indexes.PSO.resize(graph->getNoLabels());
    for(uint32_t j = 0; j < graph->getNoVertices(); j++) {
        for (auto edge: graph->adj[j]) {
            //edge.first = edge type, edge.second = out node, j = in node
            // POS = edge type -> (out node, in node)
            exh_indexes.POS[edge.first].push_back(std::make_pair(edge.second, j));
            // PSO = edge type -> (in node, out node)
            exh_indexes.PSO[edge.first].push_back(std::make_pair(j, edge.second));
    }
}
cardStat SimpleEvaluator::computeStats(std::shared ptr<SimpleGraph> &q) {
      cardStat stats {};
      // Both of these dont seem to be checked so why bother
         stats.noPaths = g->getNoDistinctEdges();
      // This is the only use of reverse adj, so we can get rid of it
         for(int target = 0; target < g->getNoVertices(); target++) {
   if(!g->reverse_adj[target].empty()) stats.noIn++;
      return stats;
}
 //std::shared ptr<SimpleGraph> SimpleEvaluator::project(uint32 t projectLabel, bool inverse, std::shared ptr<SimpleGraph> &in) {
         auto out = std::make_shared<SimpleGraph>(in->getNoVertices());
out->setNoLabels(in-¬getNoLabels());
if(!inverse)
               // going forward
for(uint32_t source = 0; source < in->getNoVertices(); source++) {
                     for (auto labelTarget : in->adj[source]) {
                           auto label = labelTarget.first;
auto target = labelTarget.second;
                           if (label == projectLabel)
                                 out->addEdge(source, target, label);
                    }
         } else {
               // going backward
for(uint32_t source = 0; source < in->getNoVertices(); source++) {
                     for (auto labelTarget : in->reverse_adj[source]) {
                           auto label = labelTarget.first;
auto target = labelTarget.second;
                           if (label == projectLabel)
                                 out->addEdge(source, target, label);
                    }
               }
         return out;
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std::shared_ptr<SimpleGraph> SimpleEvaluator::project_exh_index(uint32_t projectLabel, bool inverse, std::shared_ptr<SimpleGraph> &in) {
     auto out = std::make_shared<SimpleGraph>(in->getNoVertices());
     out->setNoLabels(in->getNoLabels());
     auto PS0 = exh_indexes.PS0[projectLabel];
     auto POS = exh_indexes.POS[projectLabel];
    if (!inverse) {
          // forward
         // Idvado edge : PSO) {
    // edge.first = in node, edge.second = out node
               out->addEdge(edge.first, edge.second, projectLabel);
     } else {
          // backward
         for (auto edge : POS) {
   // edge.first = out node, edge.second = in node
               out->addEdge(edge.first, edge.second, projectLabel);
     return out:
std::shared_ptr<SimpleGraph> SimpleEvaluator::join(std::shared_ptr<SimpleGraph> &left, std::shared_ptr<SimpleGraph> &right) {
     auto out = std::make_shared<SimpleGraph>(left->getNoVertices());
     out->setNoLabels(1);
    for(uint32_t leftSource = 0; leftSource < left->getNoVertices(); leftSource++) {
    for (auto labelTarget : left->adj[leftSource]) {
               int leftTarget = labelTarget.second;
               // try to join the left target with right source
for (auto rightLabelTarget : right->adj[leftTarget]) {
                   auto rightTarget = rightLabelTarget.second;
out->addEdge(leftSource, rightTarget, 0);
              }
     return out:
}
//std::shared ptr<SimpleGraph> SimpleEvaluator::evaluate aux(RPQTree *q) {
// evaluate according to the AST bottom-up
       if(q->isLeaf()) {
            // project out the label in the AST
std::regex directLabel (R"((\d+)\+)");
std::regex inverseLabel (R"((\d+)\-)");
            std::smatch matches:
            uint32_t label;
            bool inverse;
            if(std::regex_search(q->data, matches, directLabel)) {
                 label = (uint32_t) std::stoul(matches[1]);
inverse = false;
            } else if(std::regex_search(q->data, matches, inverseLabel)) {
                 label = (uint32_t) std::stoul(matches[1]);
                 inverse = true;
            } else {
                 std::cerr << "Label parsing failed!" << std::endl;</pre>
                 return nullptr;
            //return SimpleEvaluator::project(label, inverse, graph);
//return SimpleEvaluator::project_agg_index(label, inverse, graph);
            return SimpleEvaluator::project_exh_index(label, inverse, graph);
       if(q->isConcat()) {
            // evaluate the children
            auto leftGraph = SimpleEvaluator::evaluate_aux(q->left);
auto rightGraph = SimpleEvaluator::evaluate_aux(q->right);
            // join left with right
return SimpleEvaluator::join(leftGraph, rightGraph);
       }
       return nullptr;
std::vector<RPQTree*> SimpleEvaluator::getLeaves(RPQTree *query) {
     if (query->isLeaf()) {
         return {query};
     std::vector<RPQTree*> result;
     if (query->left) {
          auto rec = getLeaves(query->left);
          result.insert(result.end(), rec.begin(), rec.end());
     if (query->right) {
          auto rec = getLeaves(query->right);
result.insert(result.end(), rec.begin(), rec.end());
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}
     return result;
}
RPQTree* SimpleEvaluator::optimizeQuery(RPQTree *query) {
     std::vector<RPQTree*> leaves = getLeaves(query);
     while (leaves.size() > 1) {
          uint32_t bestScore = 0;
RPQTree *bestTree = nullptr;
           int index = -1;
          for (int i = 0; i < leaves.size()-1; ++i) {
    std::string data("/");
    auto *currentTree = new RPQTree(data, leaves[i], leaves[i+1]);
    uint32_t currentScore = est->estimate(currentTree).noPaths;
                if (bestScore == 0 || bestScore > currentScore) {
                     bestScore = currentScore;
bestTree = currentTree;
                     index = i;
                }
           leaves.erase(leaves.begin() + index + 1);
leaves[index] = bestTree;
     return leaves[0];
}
//cardStatstd::shared ptr<SimpleGraph> SimpleEvaluator::evaluate aux(RPQTree *q) {
// evaluate according to the AST bottom-up \,
        if(q->isLeaf()) {
             // project out the label in the AST
std::regex directLabel (R"((\d+)\+)");
std::regex inverseLabel (R"((\d+)\-)");
             std::smatch matches:
             uint32 t label:
             bool inverse:
             if(std::regex_search(q->data, matches, directLabel)) {
                   label = (uint32_t) std::stoul(matches[1]);
inverse = false;
             } else if(std::regex_search(q->data, matches, inverseLabel)) {
                   label = (uint32_t) std::stoul(matches[1]);
                   inverse = true;
             } else {
                   std::cerr << "Label parsing failed!" << std::endl;</pre>
                   return nullptr;
             //return SimpleEvaluator::project(label, inverse, graph);
//return SimpleEvaluator::project_agg_index(label, inverse, graph);
             return SimpleEvaluator::project_exh_index(label, inverse, graph);
        if(q->isConcat()) {
              // evaluate the children
             auto leftGraph = SimpleEvaluator::evaluate_aux(q->left);
auto rightGraph = SimpleEvaluator::evaluate_aux(q->right);
             // join left with right
return SimpleEvaluator::join(leftGraph, rightGraph);
       }
        return nullptr;
std::vector<std::string> SimpleEvaluator::treeToString(RPQTree *q) {
     std::vector<std::string> vec;
     SimpleEvaluator::treeToString(q, vec);
void SimpleEvaluator::treeToString(RPQTree *q, std::vector<std::string> &vec) {
     if (q->isLeaf()) {
          vec.push_back(q->data);
           SimpleEvaluator::treeToString(q->left, vec);
           SimpleEvaluator::treeToString(q->right, vec);
cardStat SimpleEvaluator::evaluate(RPQTree *query) {
     vector <string> paths:
     vector <shared_ptr<SimpleGraph>> projections;
     shared_ptr<SimpleGraph> result = nullptr;
     cout << endl;</pre>
     // Initalize a vector with the labels
paths = SimpleEvaluator::treeToString(query);
vector <string> key = paths;
if (cache.find(key) != cache.end()) {
    return cache.find(key) ->second;
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// Project all the labels
for (int i=0; i < paths.size(); i++) {
    uint32_t label = (uint32_t) std::stoul(paths[i].substr(0, paths[i].length()-1));
    bool inverse = paths[i].at(1) == '-';
    projections.push_back(project_exh_index(label, inverse, graph));</pre>
while (paths.size() > 2) {
       // Find the cheapest join
       vector <int> estimate;
       for (int i=0; i < paths.size()-1; i++) {
    string path = paths[i] + "/" + paths[i+1];
    cardStat ea;</pre>
              cardstat ea;
cout << path << " ";
if (estcache.find(path) != estcache.end()) {
    ea = estcache.find(path)->second;
                      cout << ea.noPaths << endl;</pre>
              estcache.insert(std::pair<std::string, cardStat>(path, ea));
              estimate.push back(ea.noPaths);
       int minPos = 0;
        for (unsigned i = 0; i < estimate.size(); ++i )</pre>
              if (estimate[i] < estimate[minPos]) {
    minPos = i;</pre>
              }
       }
      auto merged_leafs = join(projections[minPos], projections[minPos+1]);
paths.insert(paths.begin() + minPos, paths[minPos] + "/" + paths[minPos+1]);
paths.erase(paths.begin() + minPos + 1);
paths.erase(paths.begin() + minPos + 1);
projections.insert(projections.begin() + minPos, merged_leafs);
projections.erase(projections.begin() + minPos + 1);
projections.erase(projections.begin() + minPos + 1);
auto last = projections[0];
if (projections.size() > 1)
        last = join(projections[0], projections[1]);
cardStat eval = computeStats(last);
cache.insert(std::pair<std::vector<std::string>, cardStat>(key, eval));
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