



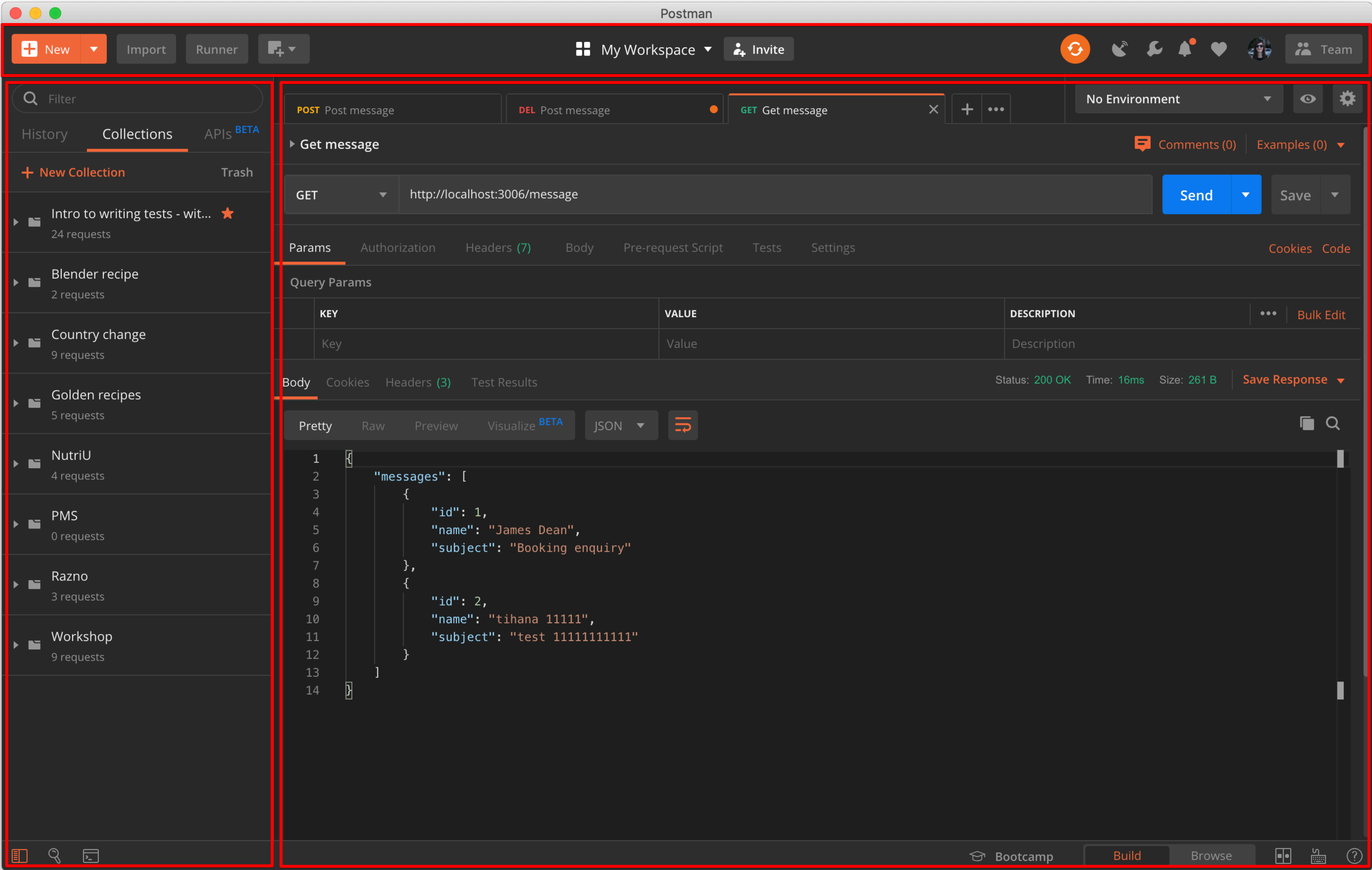
Postman



TIHANA VIDA KOVIĆ

NAVIGATING POSTMAN

HEADER TOOLBAR



SIDEBAR

BUILDER

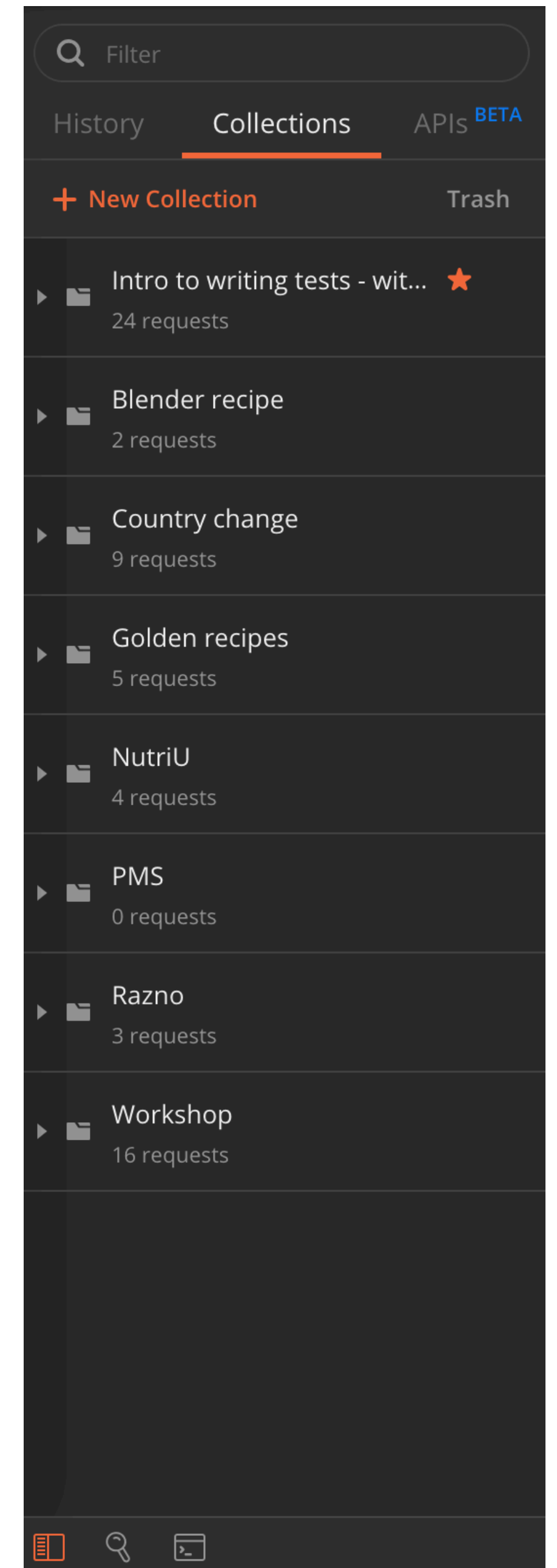
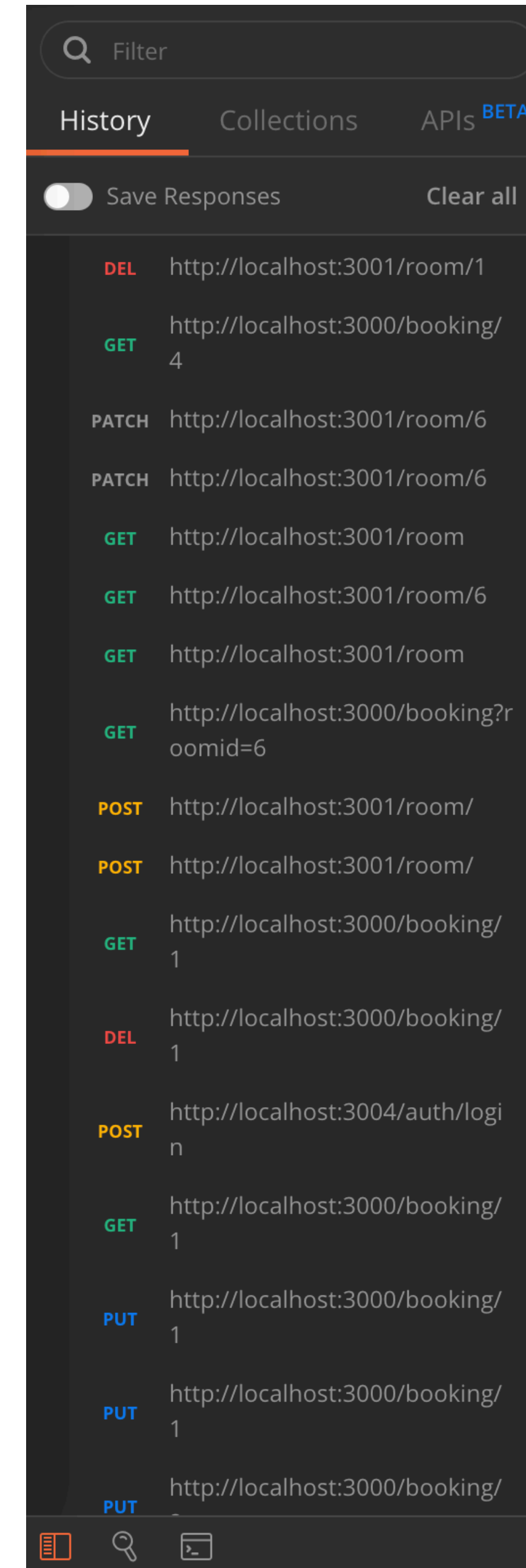
SIDEBAR

HISTORY TAB:

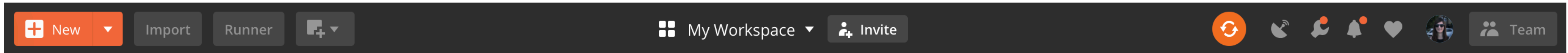
- Postman app stores every request you send
- You can save the responses you get when you send your requests
- The requests are ordered by time, with the most recent requests displayed at the top

COLLECTION TAB:

- group of saved requests you can organize into folders
- Create new collection:
 - Collections tab → + New Collection
 - New → Collection



HEADER TOOLBAR



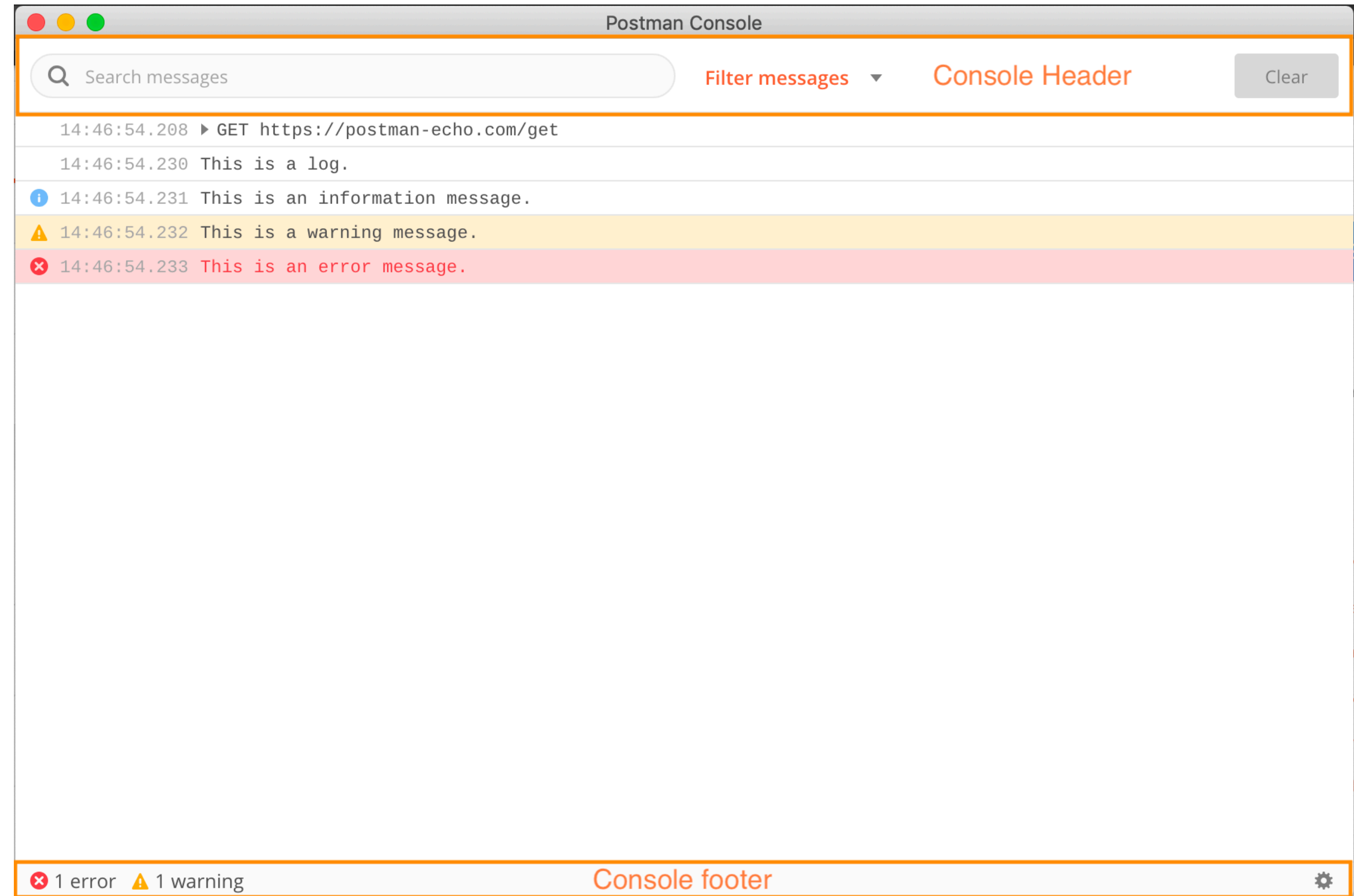
- **New button:** Creates requests, collections, environments, documentation, mock servers, and monitors.
- **Import button:** Imports Postman collections, environments, cURL ...
- **Runner button:** Starts a collection run (groups of requests that can be run together as a series of requests, against a corresponding environment).
- **New window icon:** Opens a new "Tab", "Postman Window" or a "Runner Window".
- **Workspaces menu:** Opens the Workspaces menu where you can view personal and team Workspace, and create and manage Workspaces.
- **SYNC status icon:** Sync API request across devices
- **Settings icon:** Manages Postman app settings and finds other support resources.
- **Notifications icon:** Receives notifications or broadcasts.
- **User dropdown:** Displays current user and provides these options: "Profile", "Account Settings", "Notification Preferences", "Active Sessions", and "Add a new account".
- **Team:** Change your team name, team URL, team logo, and billing information

BUILDER

CONSOLE:

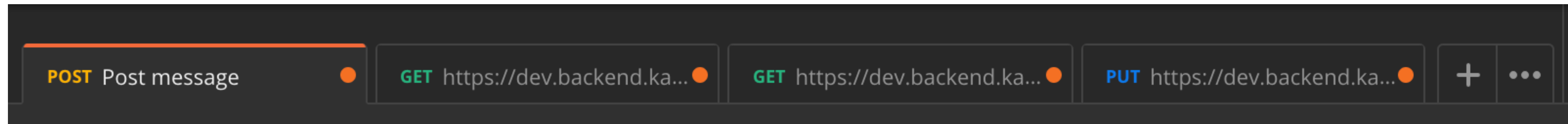
- Contains a running log of HTTP requests and responses
- You can log messages from scripts:

1. **Log:** `console.log("This is a log.");`
2. **Info:** `console.info("This is an information message.");`
3. **Warning:** `console.warn("This is a warning message.");`
4. **Error:** `console.error("This is an error message.");`



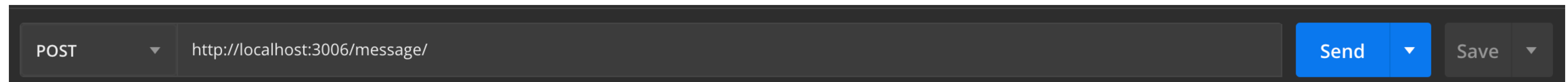
TABS AND WINDOWS:

- multi-tab and multi-window configurations to work on multiple requests or even multiple collections together and simultaneously.



- **Actions on tabs:** Duplicate Current Tab, Close Current Tab, Force Close Current Tab, Close All but Current Tab, Close All Tabs, Force Close All Tabs

REQUEST FIELD:



- URL input filed
- **method:** GET, POST, PUT, PATCH, DELETE... (more in the dropdown menu)

DATA EDITOR:

ParamsAuthorizationHeaders (7)BodyPre-request ScriptTestsSettingsCookiesCode

none

form-data

x-www-form-urlencoded

raw

binary

GraphQL BETA

This request does not have a body

BodyCookiesHeaders (3)Test Results

Status: 200 OKTime: 28msSize: 201 BSave Response ▼

PrettyRawPreviewVisualize BETAJSON ▼

1{

2 "messages": [

3 {

4 "id": 1,

5 "name": "James Dean",

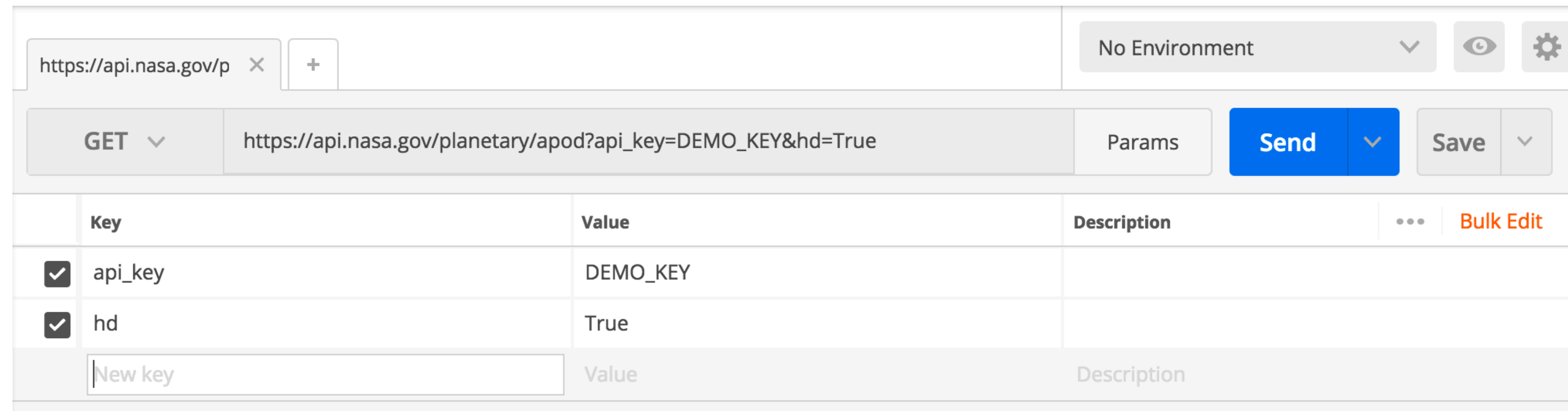
6 "subject": "Booking enquiry"

7 }

8]

9 }

- **Params tab:** When you add key–value pairs, Postman combines everything in the query string



- **Authorization tab:** includes parameters to ensure the request has permission to access and return the data
- **Headers tab:** headers key–value editor
- **Body tab:** text that gets send with the request (text, JavaScript, JSON, HTML, XML)
- **Pre–request Script:** script that are executed before the request is sent
- **Tests:** JavaScript code executed after the request is sent

HTTP METHODS

HTTP Methods for RESTful APIs

POST

Insert data

GET

Read data

PUT

Update/replace

PATCH

Partial update/modify

DELETE

Delete data

HTTP METHODS

Status codes

200

OK

202

Accepted

400

Bad request

401

Unauthorized

403

Forbidden

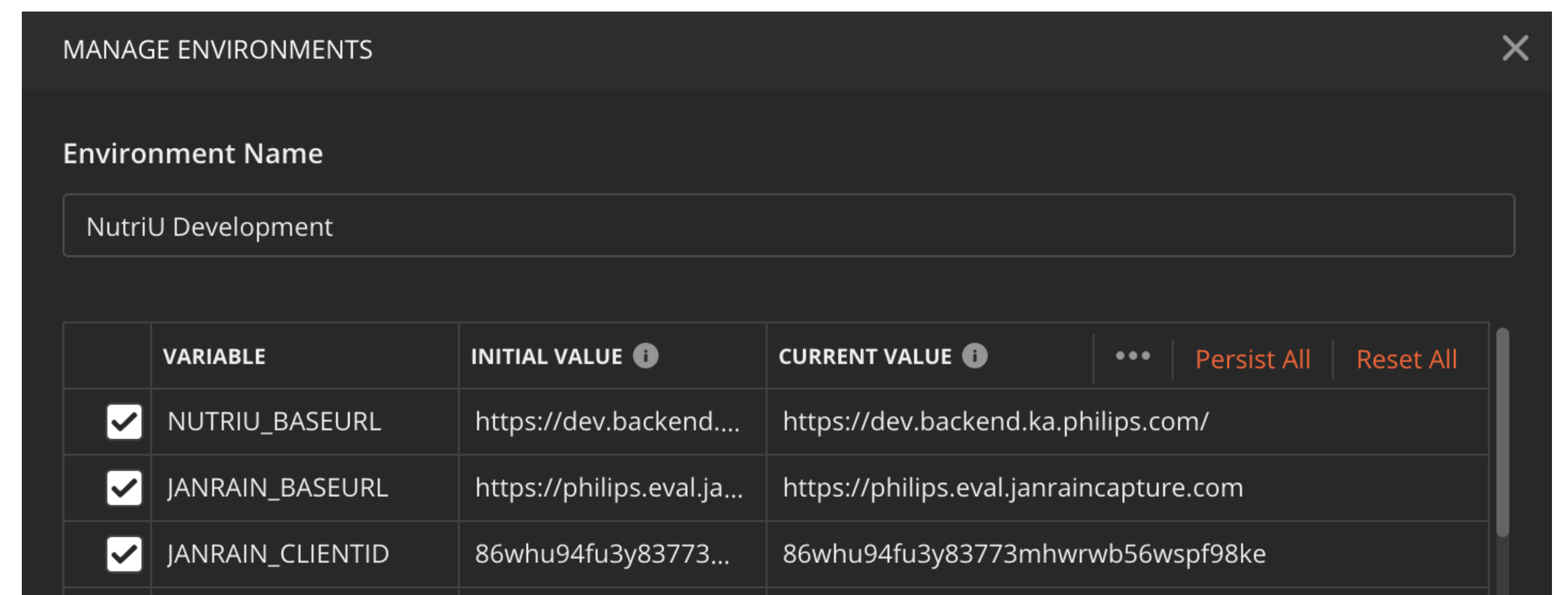
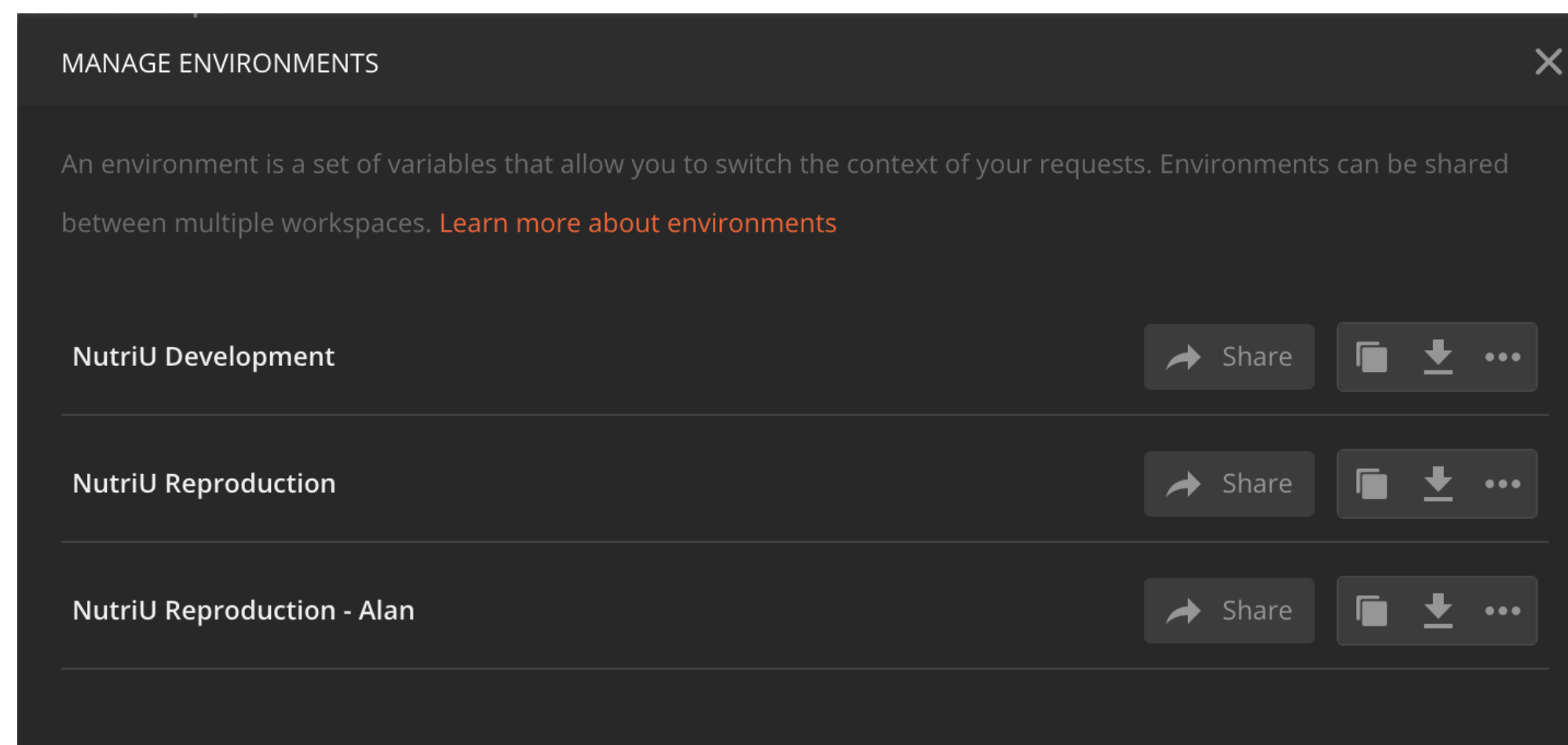
500

Internal error

ENVIRONMENTS AND ENVIRONMENT VARIABLES

- **Definition:** An environment is a set of key–value pairs (key represents the name of the variable)
 - Environments let you customize requests using variables to switch between different setups without changing your requests
- **Creating a new environment:**
 - Manage Environments icon → Add

Examples of environments:





FLOW

1.



**PRE-REQUEST
SCRIPT**

2.



REQUEST

3.

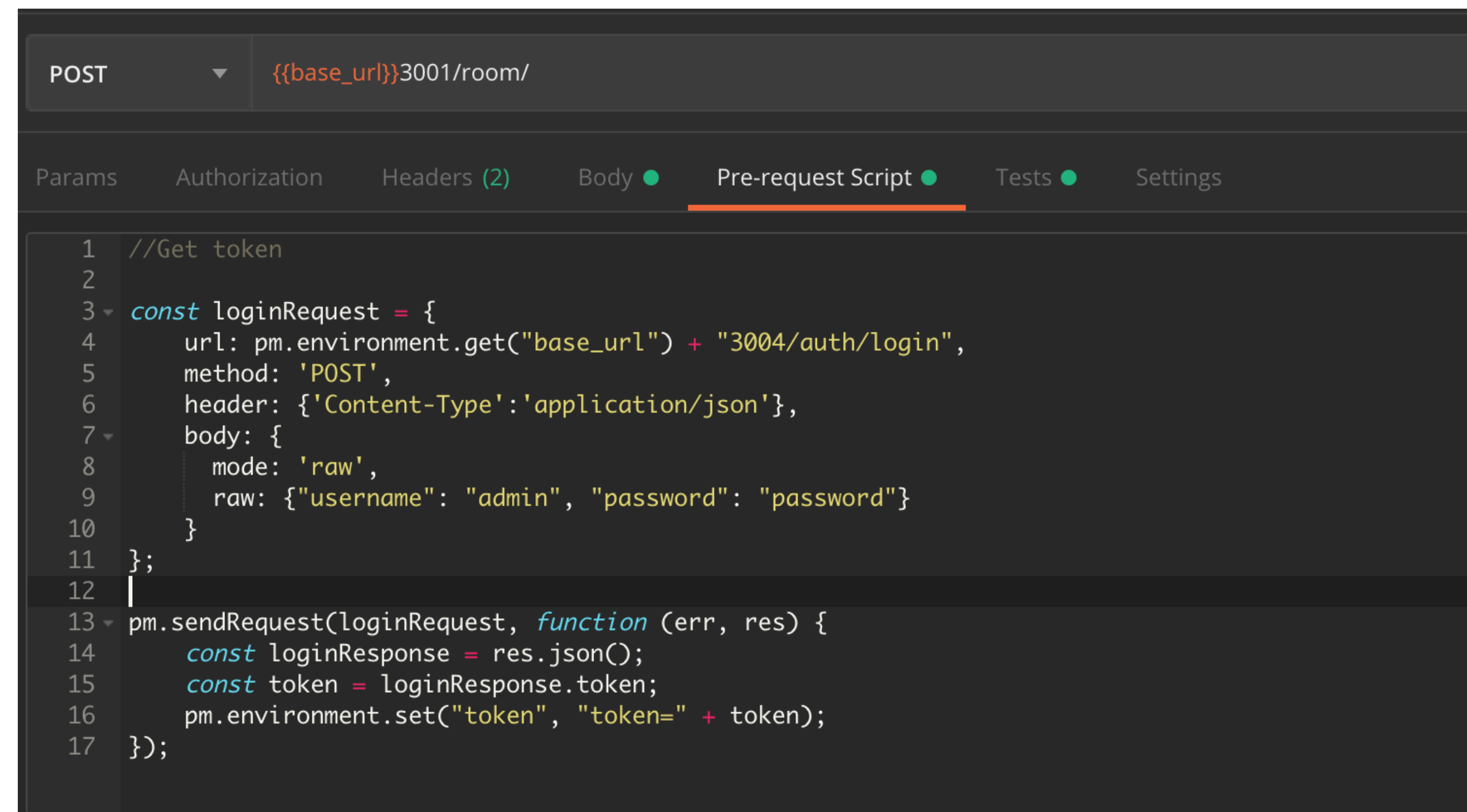


TESTS



PRE-REQUEST SCRIPTS

- **Definition:** snippets of code associated with a collection request that are executed before the request is sent
- **Creating a new pre-request script:**
(You can add pre-request scripts to a collection, a folder, or a single request within a collection:)
 - Open any request -> tab Pre-request Script

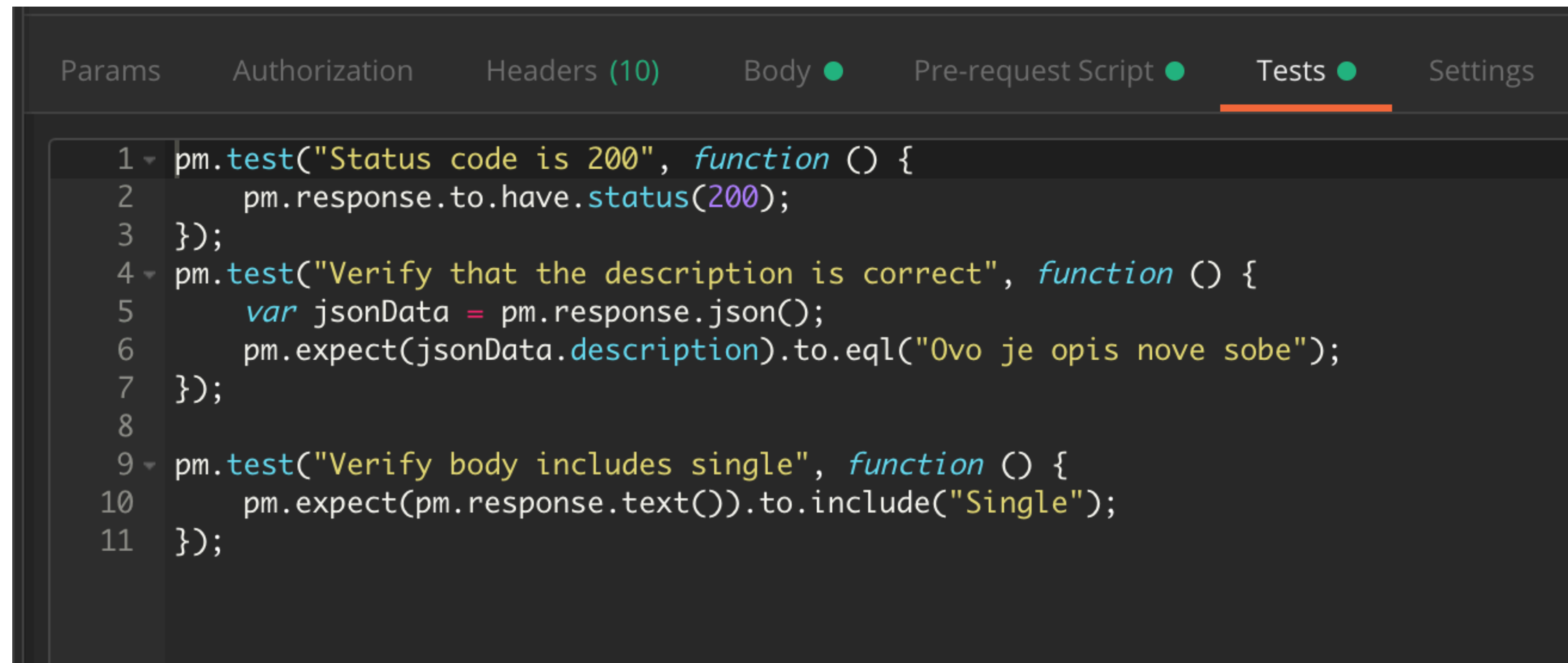


```
1 //Get token
2
3 const loginRequest = {
4   url: pm.environment.get("base_url") + "3004/auth/login",
5   method: 'POST',
6   header: {'Content-Type': 'application/json'},
7   body: {
8     mode: 'raw',
9     raw: {"username": "admin", "password": "password"}
10  }
11 };
12
13 pm.sendRequest(loginRequest, function (err, res) {
14   const loginResponse = res.json();
15   const token = loginResponse.token;
16   pm.environment.set("token", "token=" + token);
17 });
```



TESTS

- With Postman you can write and run tests for each request using the JavaScript language.
- You can add as many tests as needed, depending on how many things you want to test for
- Postman runs tests every time you run a request



The screenshot shows the Postman interface with the 'Tests' tab selected. The code editor contains the following JavaScript code:

```
1 pm.test("Status code is 200", function () {
2     pm.response.to.have.status(200);
3 });
4 pm.test("Verify that the description is correct", function () {
5     var jsonData = pm.response.json();
6     pm.expect(jsonData.description).to.eql("Ovo je opis nove sobe");
7 });
8
9 pm.test("Verify body includes single", function () {
10     pm.expect(pm.response.text()).to.include("Single");
11 });
```

SNIPPETS

- Get an environment variable
- Get a global variable
- Get a variable
- Set an environment variable
- Set a global variable
- Clear an environment variable
- Clear a global variable

- Results are displayed in a Test Results tab under the response viewer

