

☒ Player


























































☐ Static

Tag

Player

Layer

Player

	Transform			
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	<input checked="" type="checkbox"/> Box Collider 2D			
	Rigidbody 2D			
	<input checked="" type="checkbox"/> Animator			
	<input checked="" type="checkbox"/> Health (Script)			
	<input checked="" type="checkbox"/> Player Audio (Script)			
	<input checked="" type="checkbox"/> Player Movement (Script)			
	<input checked="" type="checkbox"/> Fear Of Lost (Script)			
	<input checked="" type="checkbox"/> Fear Of Dark (Script)			
	<input checked="" type="checkbox"/> Fear Of Heights (Script)			
	<input checked="" type="checkbox"/> Fear Of Death (Script)			
	<input checked="" type="checkbox"/> Fear Of Water (Script)			
	<input checked="" type="checkbox"/> Player Combat (Script)			
	<input checked="" type="checkbox"/> Sorting Group	