

## 1. Introduction

- This is a pretty simple game to test what city you should live in based on a series of questions.

## 2. Design and Implementation

- I created several lists of cities and towns broken up into cold weather, warm weather, if it is a conservative or liberal area, and if it is near the ocean or not. From the questions, selections from these lists are added to another list. The towns or cities with the maximum number of listings are then selected and a random choice is picked from these.

## 3. Conclusions

I used some pretty rudimentary python lists and while loops which I now understand might not be the most efficient way to do this, but I had fun making it!  
I hope you enjoy playing it!