Friedrichsbrunner Str. 40, 12347, Berlin, Deutschland | 0049 17662329631 | mail@juriknauth.com | juriknauth.com

PERSONAL DATA			
Place of Birth Bir Family Status Sir	990-04-24 rkenhead (England) ngle erman		
CAREER OBJECTIVE			
Game Designer			
EDUCATION			
Mediadesign Hochsch Bachelor of Science, C	2015 - est. 2018		
Technische Universität Transport Engineering	Technische Universität, Berlin Transport Engineering		
Freie Universität, Berlin History and Cultural St	udies	2011 - 2012	
Qantm College, Berlin Interactive Entertainme		2009 - 2011	
Ecole européene Brux		1999 - 2009	
EXPERIENCE			
Smilegate Games Gm Quality Assurance	bH, Berlin	2017	
Sinnwerkstatt Medieno Set Runner	agentur GmbH, Berlin	2011	
	gemeinschaftdienst, Rangsdorf Intal camp & landscape preservation	2007	
	a, Muvier lès Monttpellier e preservation & garden landscaping	2005	
CERTIFICATES/DIPLOM	1ES		
Mediadesign Hochsch Modellierungstechnike	nule für Design und Informatik, Berlin en - Vertiefung	2017	
Mediadesign Hochsch Motion	nule für Design und Informatik, Berlin	2017	
Gffa Gym Force Fitnes Fitness Trainer B-Lizens		2011	
Deutsche Lebens-Rett German Lifeguard Bac	ungs-Gesellschaft, Berlin dge Silver	2011	
ADAC Fahrsicherheitsz Car - Perfection-Traini	zentrum, Berlin-Brandenburg ng	2010	
ADAC Fahrsicherheitsz Car - Intensive -Trainin	zentrum, Berlin-Brandenburg 1 9	2010	
Napaso Erste Hilfe und First Aid	Rettungsdienst Ausbildung, Berlin	2010	
VRG, Rijscholen, Tervu Driver's license (Categ		2008	
	University of the Arts London nce - Art and Design Workshop	2006	
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PROJECTS

Name	Period	Position	Platform	Genre	Team Size	Web Page
Pirate Splashy	2017-07 2017-08	Project Owner & Game Designer	Xbox One- Kinect	Multi-	4	juriknauth.com/ Projects/PirateS- plashy.html
Endstation	2017-06 2017-07	Game Designer	Escape Room	Family	10	juriknauth.com/ Projects/Endstation. html
Fluffy Dice	2017-01 2017-02	Game Designer	Windows PC	Multi-	9	juriknauth.com/ Projects/FluffyDice. html
Crashed Captain	2017-08 2017-08	Project Owner & Game Designer	Android Smartphone	Arcade	5	juriknauth.com/ Projects/Crashed- Captain.html
Conga Line	2016-05 2016-05	Game Designer	Board Game	Family	3	juriknauth.com/ Blog.html#Con- gaLine
Adam Mania	2015-12 2016-01	Game Designer	Board Game	Stategy	4	soon
Heul Doch!	2015-02 2015-06	Solopreneure	Board Game	Stategy	1	soon

SKILLS

(87) Game Design	(83) Unity	(81) Adobe Photoshop
(86) Level Design	76) Unreal Engine	(78) Adobe Illustrator
75) Design and Documentation	(82) 3ds Max	66) Adobe After Effects
72) Interactive Storytelling	74) Zbrush	63) Adobe Fireworks
64) Java	73) Substance Painter	62) Adobe Audition
67) C#	77) xNormal	72) Adobe Premiere Pro
73) HTML	69) Visual Studio	75) Adobe Dreamweaver
71) CSS	71) Eclipse	65) Adobe InDesign
80 Motion	78) Perforce	(85) Microsoft Word
61) Drawing	68) Github	(83) Microsoft Excel
70) Research	(84) Twine	(79) Microsoft PowerPoint

LANGUAGES

German Mother tongue
English Fluent
Spanish Basic knowledge
French Basic knowledge

INTRESTS

Board games (Chess, Agricola, Colt Express, Axis & Allies ...), video games (Co-op, Strategy, MOBA, City Builder, Rogue-like, Puzzle, Indie ...), card games (Skat, Schafkopf, Dominion, Munchkin...), pen & paper (Shadow run), modding (Warcraft 3, Starcraft 2 ...), mapping (Heroes of Might and Magic 3 ...), soccer, strength training, jogging, swimming, traveling, live recording, photography, drawing & reading (Terry Pratchett, J. R. R. Tolkien, Walter Moers, Hermann Hesse ...)

Berlin, 2017-05-22