General Tree

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A general tree (a tree) is defined to be a nonempty finite set T of elements, called nodes such that

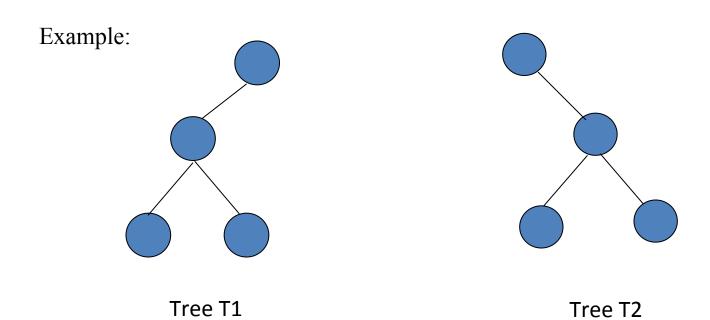
- (1) T contains a distinguished element R, called the root of T.
- (2) The remaining elements of T form an ordered collection of zero or more disjoint trees T1, T2,....Tm.
- The trees T1, T2,....Tm are called subtrees of root R and the roots of T1, T2,....Tm are called successors of R.
- Example:

B C D K

Figure: General Tree

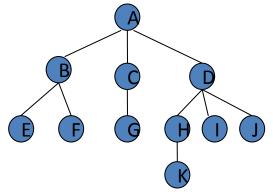
Difference between General Tree and Binary Tree

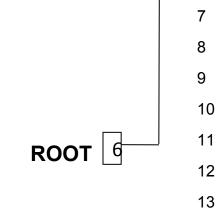
- (1) A binary tree T' is not a special case of a general tree T.
- Suppose a node N has only one child. Then the child is identified as a left child or right child in binary tree T', but no such distinction exists in a general tree T.



Memory Representation of General Tree

- Suppose T is a general tree. T is maintained in memory by means of a linked representation that uses following three parallel arrays:
 - 1. INFO[K] = Information at node N
 - 2. CHILD[K] = location of the first child of N.
 - 3. SIBL[K] = location of next sibling of N
- Here K is the location of node N of T.
- Here ROOT is used as the root of T.
- Example:





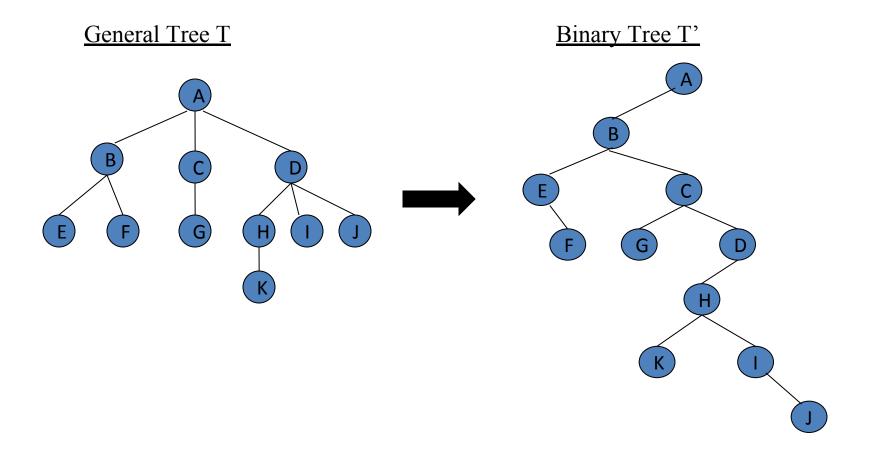
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INFO	CHILD	SIBL
С	3	13
В	5	1
G	0	0
K	0	0
Е	0	9
Α	2	0
Ι	0	12
F	0	0
Ι	4	7
٦	0	0
D	11	0

Figure: General Tree and Its Memory Representation

Correspondence between General Tree and Binary Tree

- (1) The root of T' will be the root of T.
- (2) The left child of N' in T' will be the first child of node N in T and the right child of N' in T' will be the next sibling of N in T.



END!!!