

# Software Metrics

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SE 611

# Outline of The Course

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- **Module 1:** Measurement theory
- **Module 2:** Software product and process measurements
- **Module 3:** Measurement management

# Measurement Theory

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- ❑ The basics of measurement
- ❑ Overview of software measurement metrics
- ❑ Framework for software measurement
- ❑ Empirical investigation
- ❑ Analyzing software measurement data

# Software Measurement

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- ❑ Measuring Internal Product Attributes: Size and Structure
- ❑ Measuring External Product Attributes
- ❑ Making Process Predictions: estimate effort, size, release date
- ❑ Software Reliability: Measurement and Prediction

# Measurement Management

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- ☐ Planning measurement
- ☐ Resource management: productivity, teams, and tool
- ☐ Support for measurement

# End of This Course...

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- ❑ What is software measurement about?
- ❑ Why software measurement is important
- ❑ What does empirical investigation mean in the SE context
- ❑ What is software measurement metrics
- ❑ What is software measurement process
- ❑ How to implement a software measurement plan
- ❑ Challenges and difficulties of applying software metrics

# Chapter 1: Measurement

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- ❑ **Measurement: What Is It and Why Do It?**
- ❑ **What is Software Metrics**
- ❑ **Scope of Software Metrics**

# Measurement

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- ❑ *Measurement* is the process by which numbers or symbols are assigned to *attributes of entities* in the real world in such a way so as to describe them according to clearly defined rules.
- ❑ Thus, measurement captures information about *attributes of entities*.
- ❑ An *Entity* is an object or event in the real world
- ❑ An *attribute* is a feature or property of an *entity*
- ❑ Two general types of attributes in SE: *Internal* (e.g., *code*, *size*, and *modularity*) and *External* (e.g., *reliability*, *maintainability*)
- ❑ The accuracy depends on the measuring instrument (or metrics)



# Measurement in Software Engineering

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- ❑ *Measurement* in SE is selecting, measuring, and putting together many different attributes of the software and adding our subjective interpretation in order to get a whole picture of the software
- ❑ A good software must be reliable, user-friendly, and maintainable
- ❑ So? Is measurements necessary?
- ❑ What are the effect of neglecting proper measuring in SE?

# Neglecting of Measurement in SE

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- ❑ Failure to set measurable targets for the product (e.g., how user-friendly, reliable, and maintainable a product is)
- ❑ Failure to understand and quantify the component costs of a software project, e.g., difference between design cost, coding cost, testing cost
- ❑ Failure to quantify or predict the quality of product. Thus potential user can not be informed how reliable a product is.

# Metrics

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- ❑ Metrics are standards ( i.e., commonly accepted scales, measurements or quantifiable indicators) that **define measurable attributes of entities**, their units, and their scopes.
- ❑ *Software Metrics* are measures that are used to quantify software, software development resources, and/or the software development process
- ❑ Common Software metrics: size metrics, effort metrics, quality metrics, productivity metrics, maintainability, and reliability metrics.
- ❑ *“What is Not Measurable Make Measurable”*

# Mathematical Perspective of Metrics

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- A metrics is a function  $m$  defined on pairs of objects  $x$  and  $y$  such that  $m(x,y)$  represent the distance between  $x$  and  $y$ . Such metric must satisfy certain properties
  - $m(x, x) = 0$  for all  $x$
  - $m(x, y) = m(y, x)$
  - $m(x, z) \leq m(x, y) + m(y, z)$  for all  $x, y$ , and  $z$

# Software Metrics Challenges

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- ❑ SE Metrics are mostly non-physical
  - ❑ *Reliability, maturity, portability, flexibility, maintainability, etc., and relations are unknown*
  - ❑ Choosing the right metrics can be challenging.
  - ❑ Gathering accurate and reliable data for metrics can be a challenge.
  - ❑ Tracking too many metrics can overwhelm teams and make it difficult to focus on the most important aspects.
  - ❑ Metrics may not capture all relevant aspects of software development, and they can be influenced by subjective judgments and biases.
  - ❑ There is a risk of metric manipulation, where individuals or teams may intentionally or unintentionally manipulate metrics to present a favourable picture
  - ❑ Software projects and technologies evolve rapidly, and metrics that were once effective may become outdated or less relevant over time.

# Objective of Software Measurement

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## ☐ From manager perspective

- ☐ *How does each process cost?*
- ☐ *How productive is the staff?*
- ☐ *How good is the code being developed?*
- ☐ *Will the user be satisfied with the product?*
- ☐ *How can we improve?*

## ☐ From developer perspective

- ☐ *Are the requirements testable?*
- ☐ *Have we found all the faults?*
- ☐ *Have we meet product or process goals?*
- ☐ *What will happen in the future?*

# Scope of Software Metrics

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- ❑ Cost and effort estimation models and measures
- ❑ Data collection
- ❑ Quality models and measures
- ❑ Reliability models
- ❑ Security metrics
- ❑ Structural and complexity metrics
- ❑ Capability maturity assessment
- ❑ Evaluation of methods and tools

# Scope of Software Metrics/1

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## Cost and effort estimation models and measures

- Software cost estimation is the process of predicting the amount of effort required to build a software system.
- Estimates for project cost and time requirements are derived during the planning stage of a project.
- Models used to estimate cost can be categorized as either cost models (e.g., Constructive Cost Model COCOMO) or constraint models (e.g., SLIM).
- Experience is often the only guide used to derive these estimates, but it may be insufficient if the project breaks new ground.
- Many models are available as automated tools.



# Scope of Software Metrics/2

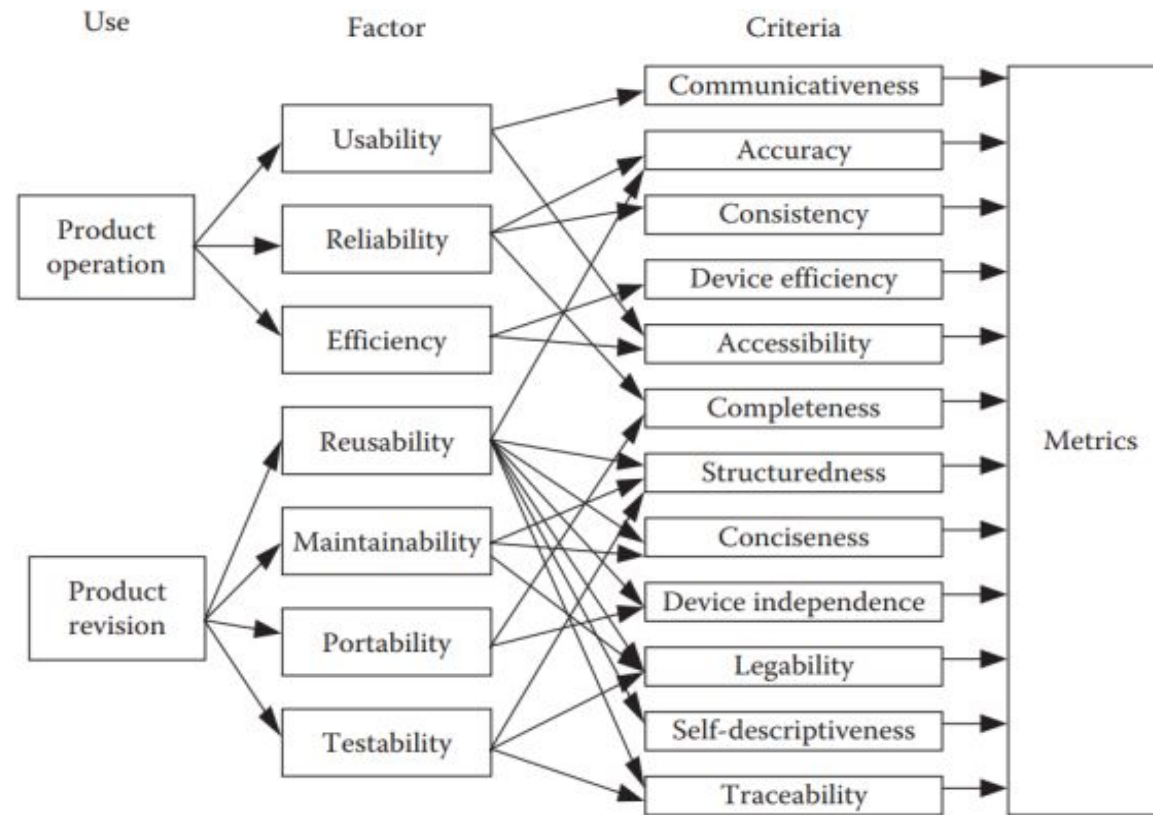
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## □ Data collection

- Very critical and very hard step.
  - What data should be collected?
  - How it should be collected?
  - Is collected data reproducible?
- **Example:** software failure data collection
  - 1) Time of failure
  - 2) Time interval between failures
  - 3) Cumulative failure up to a given time
  - 4) Failures experienced in a time interval

# Scope of Software Metrics/3

## Quality models and measures



# Scope of Software Metrics/4

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## □ Reliability models

- Plot the change of failure intensity ( $\lambda$ ) against time.
- Many models are proposed. The most famous ones are **basic exponential model** and **logarithmic Poisson model**.
- The basic exponential model assumes finite failures in infinite time; the logarithmic Poisson model assumes infinite failures.
- Automated tools such as CASRE are available.

# Scope of Software Metrics/5

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## ☐ Security metrics

- ☐ Security depends on both the internal design of a system and the nature of the attacks that originate externally.
- ☐ To assess security risks in terms of impact, likelihood, threats, and vulnerabilities.

# Scope of Software Metrics/6

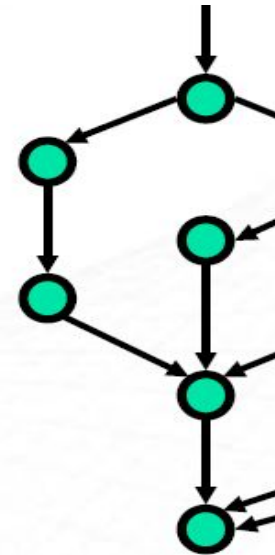
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## □ Structural and complexity metrics

- Control-flow structure
- Data-flow structure
- Data structure
- Information flow attributes

### Complexity metrics (1979~)

- Cyclomatic complexity (McCabe 1989)  
defining number of independent paths in  
execution of a program

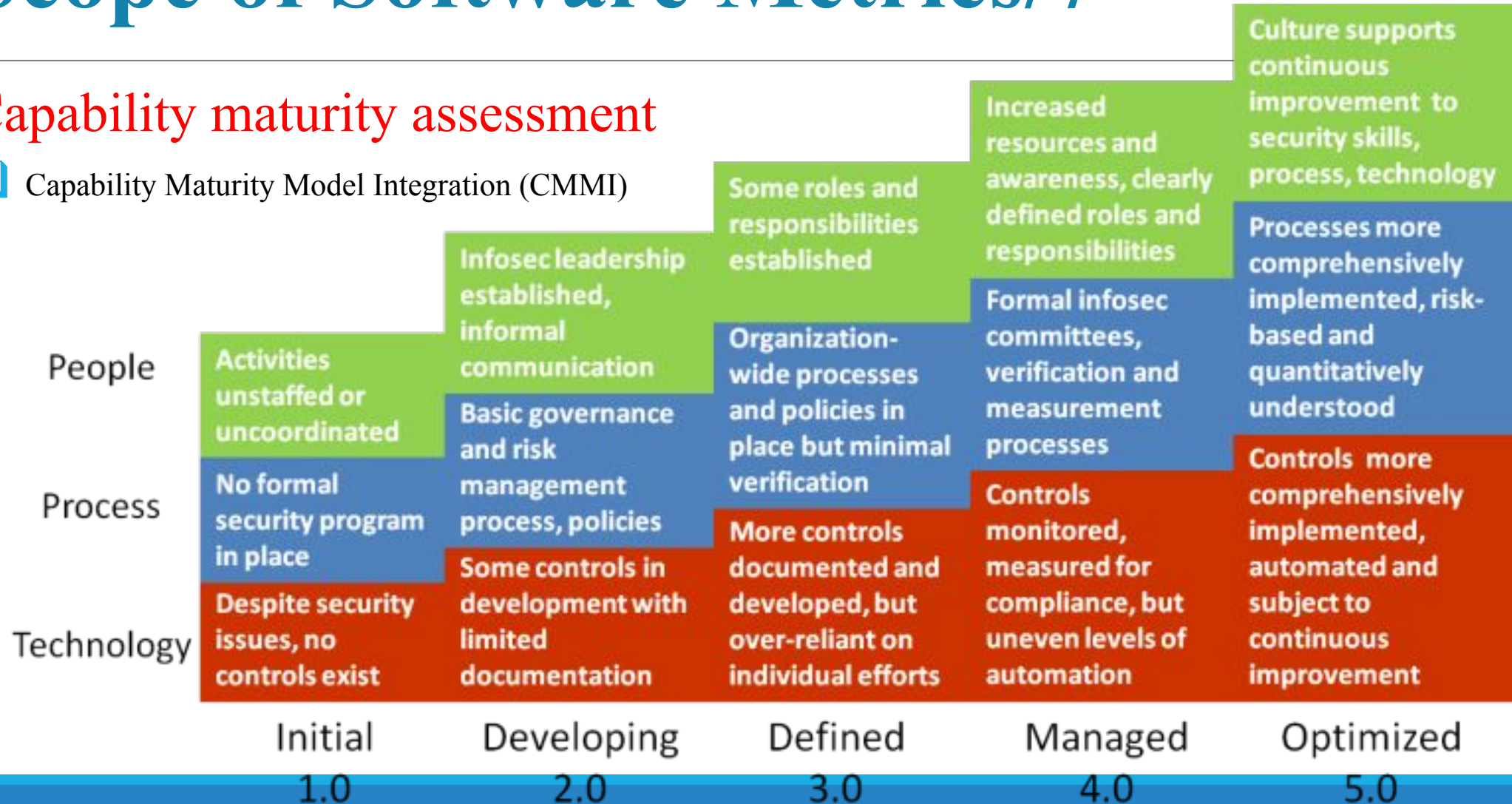




# Scope of Software Metrics/7

## □ Capability maturity assessment

### □ Capability Maturity Model Integration (CMMI)



# Scope of Software Metrics/8

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## □ Evaluation of methods and tools

- Efficiency of methods (1991~)
- Efficiency and reliability of tools
- Certification test of acquired tools and components
- Benchmarking

# Eight Steps of Measurement Program

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The eight steps required to implement a software measurement program are:

- Document the software development process
- State the goals
- Define metrics required to reach goals ← GQM
- Identify data to collect
- Define data collection procedures
- Assemble a metrics toolset
- Create a metrics database
- Define the feedback mechanism



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End of Chapter 1