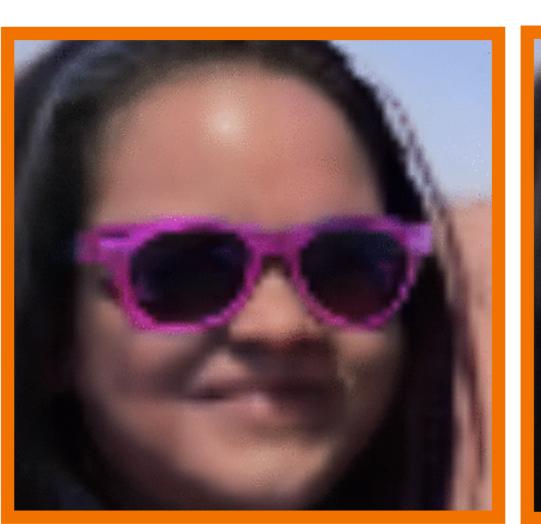
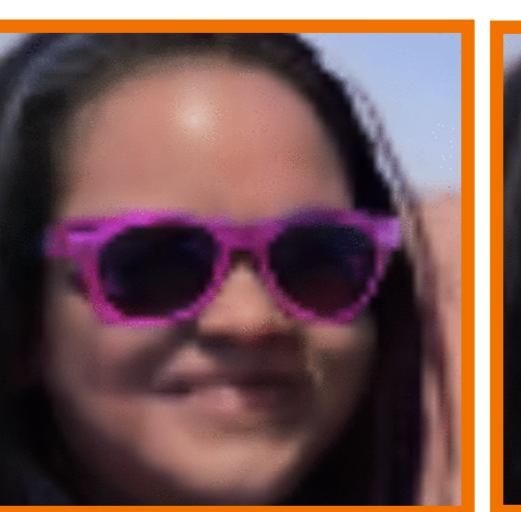
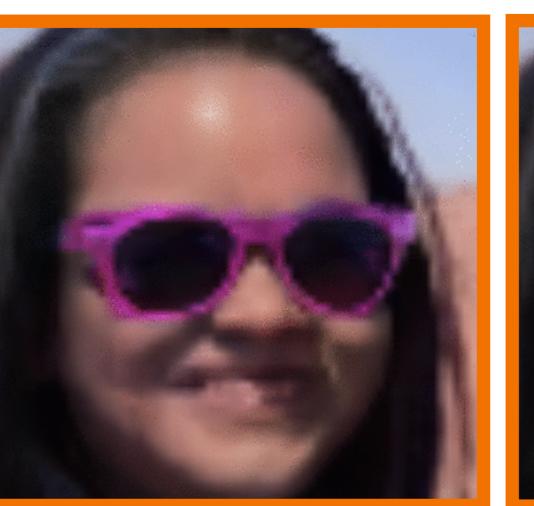
Input: first and last frames (model is aware only of these two)

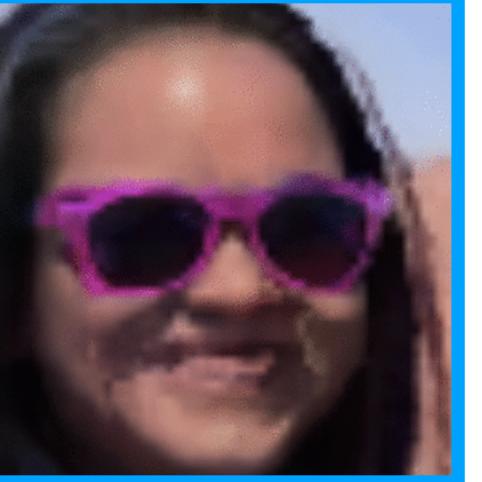












Output animation: generated frames between input frames