




Jurjen Biewenga

Software Engineer

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About

My name is Jurjen Biewenga, I'm a Dutch software engineer living in Finland with an affinity for tool and game development.

Experience

Seriously

September 2020 - Present

Tools Programmer

 <https://www.seriously.com/>

Seriously is a developer of mobile games for iOS and Android platforms. They combine a world-class creative team with a mobile first experience to develop brands that can make a difference.

Extending our remote content system used by our games to run events and AB tests on all of our users.

Developing new level editing tools to improve the workflow for QA and Level Designers using automated tracking of playthroughs and automatic simulation of levels

CleVR

February 2018 - August 2020

Software Engineer

 <http://clevr.net>

CleVR is a virtual reality software development company focusing on the healthcare sector. CleVR is one of the most innovative companies in healthcare and has developed VR-CBT applications for multiple clients.

Developed and shipped multiple projects for use in healthcare
Created tools to improve productivity and software installations

Lunosis

January 2015 - August 2020

Software Developer

Lunosis is a software developer focusing on VR and VR trainings

Developed serious games for clients such as Eurosonic, North-West University, and Rijksuniversiteit Groningen

Developed VR Training simulations for basic safety and maintaining of wind turbines

Skills

Unity Development

C#

- Editor extensions
- 3D
- VR
- .Net
- WPF

Languages

DutchEnglish

*Native speaker**Fluent*