





CHARACTER NAME

AGE HEIGHT WEIGHT DISTINGUISHING MARKS  
EYES SKIN HAIR SCARS

CHARACTER APPEARANCE

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

BACKGROUND

ALLIES

ENEMIES

ADDITIONAL FEATURES & TRAITS

EQUIPMENT

Attuned

HEAD	_____	<input type="checkbox"/>
AMULET	_____	<input type="checkbox"/>
CLOAK	_____	<input type="checkbox"/>
ARMOUR	_____	<input type="checkbox"/>
HANDS/ARMS	_____	<input type="checkbox"/>
RING	_____	<input type="checkbox"/>
RING	_____	<input type="checkbox"/>
BELT	_____	<input type="checkbox"/>
BOOTS	_____	<input type="checkbox"/>

CP SP EP GP PP

BACKPACK/STORAGE

MAGIC ITEMS

Attuned

Name \_\_\_\_\_

## ADDITIONAL FEATURES

LEVEL	RANGE	Class	ACTION	SAVE	LEVEL	RANGE	Class	ACTION	SAVE	LEVEL	RANGE	Class	ACTION	SAVE																								
	RANGE					RANGE					RANGE																											
	DURATION		USES	Used <input type="text"/> Total		DURATION		USES	Used <input type="text"/> Total		DURATION		USES	Used <input type="text"/> Total																								
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## MAGIC ITEMS

TYPE	RARITY	REQUIREMENTS
ATTUNEMENT	USES Used _____ Total _____	DURATION
		RECOVERS _____
EFFECT		

TYPE	RARITY	REQUIREMENTS
ATTUNEMENT	USES Used _____ Total _____	DURATION _____
		RECovers _____
	EFFECT	

TYPE	RARITY	REQUIREMENTS
ATTUNEMENT	USES Used _____ Total _____	DURATION RECOVERS _____
EFFECT		

TYPE	RARITY	REQUIREMENTS
ATTUNEMENT	USES Used _____ Total _____	DURATION RECOVERS _____
EFFECT		

TYPE	RARITY	REQUIREMENTS
ATTUNEMENT	USES Used _____ Total _____	DURATION
EFFECT		RECOVERS _____

TYPE	RARITY	REQUIREMENTS
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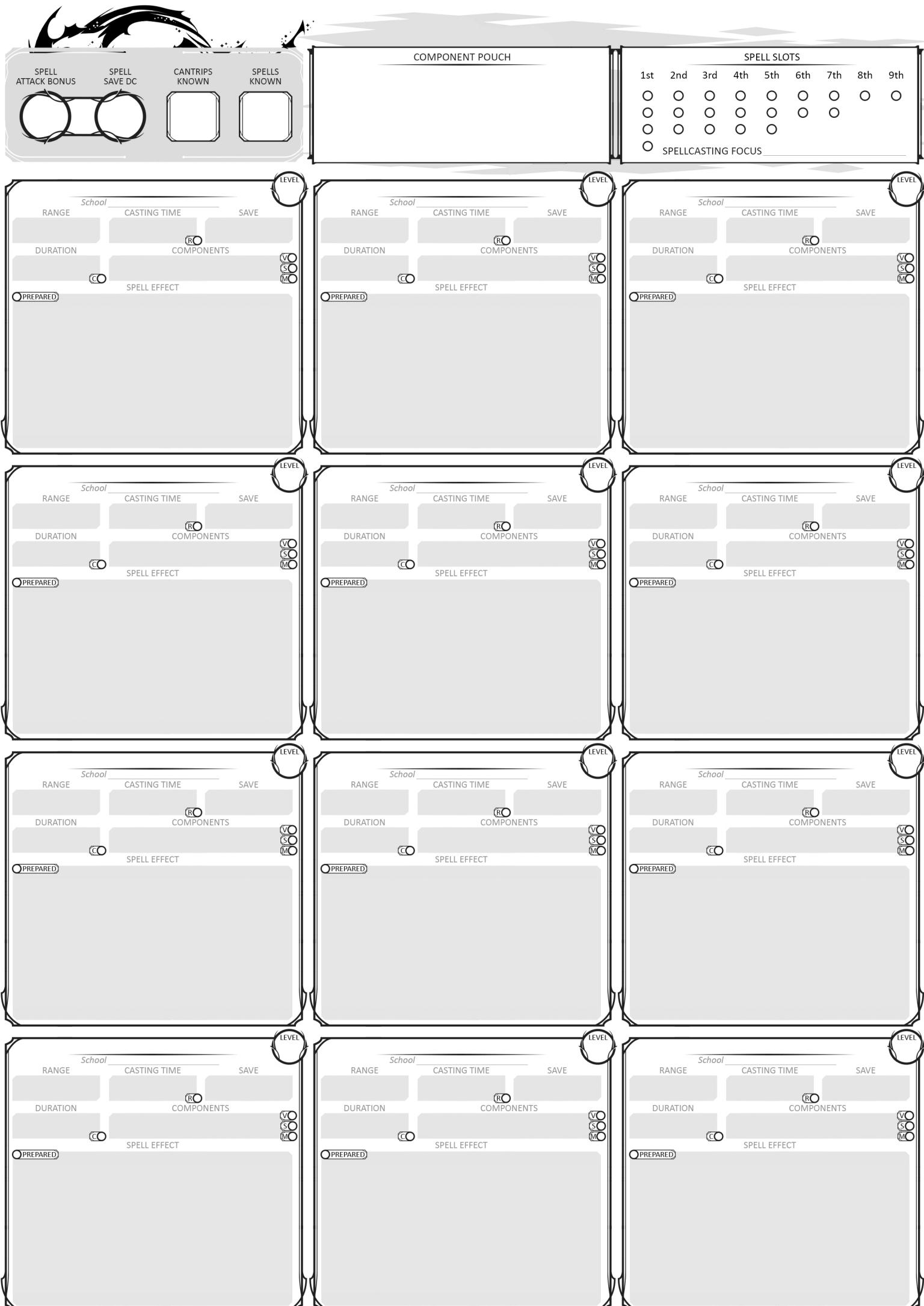
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ATTUNEMENT	USES	DURATION
	Used _____ Total _____	
EFFECT		RECOVERS _____

TYPE	RARITY	REQUIREMENTS
ATTUNEMENT	USES Used _____ Total _____	DURATION RECOVERS _____
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TYPE	RARITY	REQUIREMENTS
ATTUNEMENT	USES	DURATION
	<div style="border: 2px solid black; border-radius: 15px; padding: 5px; display: inline-block;"> <span>Used</span> <span>Total</span> </div>	
EFFECT		RECOVERS _____

TYPE	RARITY	REQUIREMENTS
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# SPELLS

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