## Machine Learning — Homework 7

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**Score** Let  $p: \mathbb{R}^d \to [0, \infty)$  be a continuous probability density function. The *score* (*score function*) of p at  $x \in \mathbb{R}^d$  is the gradient of its log-density (whenever p(x) > 0):

$$\mathbf{s}_p(x) \coloneqq \nabla_x \log p(x).$$

## 1 Score Matching

Score Matching - ESM We use a parametric model  $s_{\theta} : \mathbb{R}^d \to \mathbb{R}^d$  to directly approximate the true score

$$s_p(x) = \nabla_x \log p(x).$$

The ideal learning objective minimizes the mean—squared error between the model score and the true score:

$$\mathcal{L}_{\text{ESM}}(\theta) = \frac{1}{2} \mathbb{E}_{x \sim p} \left[ \left\| S(x; \theta) - \nabla_x \log p(x) \right\|^2 \right],$$

where the expectation is taken over the data distribution  $p_{\text{data}}$ , and  $\|\cdot\|_2$  denotes the Euclidean norm.

Implicit Score Matching Since  $\nabla_x \log p_0(x)$  is not available. Hyvärinen proposed implicit score matching (ISM), using integration by parts to rewrite the cross term as

$$\mathbb{E}_p[S(x;\theta) \cdot \nabla \log p] = \int S(x;\theta) \cdot \nabla p \, dx = \int p \, S(x;\theta) \cdot n \, dS - \mathbb{E}_p[\nabla \cdot S(x;\theta)].$$

when the boundary term can be neglected (e.g., the density decays at infinity, or the support is bounded with appropriate boundary conditions), we have

$$\mathcal{L}_{\text{ISM}}(\theta) = \mathbb{E}_{x \sim p(x)} \left[ \| S(x; \theta) \|^2 + 2 \nabla_x \cdot S(x; \theta) \right],$$

which is equivalent to the explicit score-matching loss  $\mathcal{L}_{\text{ESM}}(\theta)$ .

**DSM** Add Gaussian noise to a sample  $x_0 \sim p_0$ :

$$x = x_0 + \epsilon, \qquad \epsilon \sim \mathcal{N}(0, \sigma^2 I).$$

Define the noisy score and noisy data distribution:

$$S_{\sigma}(x;\theta) = \nabla_x \log p_{\sigma}(x), \qquad p_{\sigma}(x) = \int_{\mathbb{R}^d} p(x \mid x_0) \, p_0(x_0) \, dx_0.$$

Since

$$p(x \mid x_0) = \frac{1}{(2\pi)^{d/2} \sigma^d} \exp\left(-\frac{1}{2\sigma^2} \|x - x_0\|^2\right),\,$$

then

$$\nabla_x \log p(x \mid x_0) = -\frac{1}{\sigma^2} (x - x_0) = -\frac{1}{\sigma^2} \epsilon_{\sigma}.$$

The DSM can be written as

$$L_{\text{DSM}}(\theta) = \mathbb{E}_{x_0 \sim p_0(x_0)} \, \mathbb{E}_{x \sim p(x|x_0)} \left[ \| S_{\sigma}(x; \theta) - \nabla_x \log p(x \mid x_0) \|^2 \right].$$

$$= \mathbb{E}_{x_0 \sim p_0(x_0)} \mathbb{E}_{\epsilon \sim \mathcal{N}(0,I)} \left[ \frac{1}{\sigma^2} \| \sigma S_{\sigma}(x_0 + \sigma \epsilon; \theta) + \epsilon \|^2 \right].$$

## 2 Score-based generative models

Forward Noising (DDPM) Let  $\{\alpha_t\}_{t=1}^T \subset (0,1]$  and  $\bar{\alpha}_t := \prod_{i=1}^t \alpha_i$ . For  $t=1,\ldots,T$ , the forward process is

$$x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \qquad \epsilon \sim (0, I).$$

Let  $p_t(x)$  denote the noised data distribution at time t.

Noise-Conditional Score Learning (DSM) We train a noise-conditioned score network  $S(x, t; \theta)$  to approximate the true score

$$S(x,t;\theta) \approx \nabla_x \log p_t(x)$$
.

Under Gaussian corruption in the DDPM setting,

$$\nabla_{x_t} \log p(x_t \mid x_0) = -\frac{x_t - \sqrt{\bar{\alpha}_t} x_0}{1 - \bar{\alpha}_t} = -\frac{\epsilon}{\sqrt{1 - \bar{\alpha}_t}}.$$

A common DDPM-equivalent training objective predicts the noise directly:

$$\mathcal{L}_{\text{DDPM}}(\theta) = {}_{t,x_0,\epsilon} \left[ \left\| \epsilon - \epsilon_{\theta}(x_t,t) \right\|^2 \right].$$

This is proportional to DSM and implies the correspondence (up to parameterization-dependent constants)

$$S(x_t, t; \theta) \approx -\frac{\epsilon_{\theta}(x_t, t)}{\sqrt{1 - \bar{\alpha}_t}}.$$

**Reverse SDE** Given  $S(x, t; \theta) \approx \nabla_x \log p_t(x)$ , the reverse-time SDE (Anderson time reversal) is

$$dx = \left[ f(x,t) - g(t)^2 S(x,t;\theta) \right] dt + g(t) d\overline{W}_t,$$

which is integrated from large noise to small noise with an appropriate schedule.

**Probability Flow ODE** The corresponding deterministic ODE is

$$\frac{\mathrm{d}x}{\mathrm{d}t} = f(x,t) - \frac{1}{2}g(t)^2 S(x,t;\theta),$$

which enables tractable log-likelihood via integrating the divergence along the trajectory.

Annealed Langevin Dynamics (ALD) With a noise ladder  $\sigma_L > \cdots > \sigma_0$ , perform per-level Langevin steps

$$x \leftarrow x + \eta S(x, \sigma; \theta) + \sqrt{2\eta} z, \qquad z \sim (0, I),$$

then decrease  $\sigma$  and repeat. In practice,  $\eta \propto \sigma^2$  and only a few steps per level are needed.