

Functional Programming Skills

Assignment 4

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Explicitly write the type of each function.

1. (24 points) Recall the function `index` from the first assignment. We will write it again in several different ways. Your functions should be structurally recursive and they should *not* make use of accumulative recursion. The types will be essentially the same as the original; the type of the returned value is `Maybe Int`. The time complexity should be $\mathcal{O}(n)$.

- (a) Use the fact that `Maybe` is an instance of `Functor` to write the function `index_a`; take advantage of the fact that we're adding one each time and use `fmap` on the successor function.

Example:

```
index_a 'x' "qrsxyz" ~ Just 3
index_a 'x' "qrsyz" ~ Nothing
```

- (b) Use the fact that `Maybe` is an instance of `Applicative` to write the function `index_b`. Make sure to use the `Applicative` operators `pure` and `<*>`.

Example:

```
index_b 'x' "qrsxyz" ~ Just 3
index_b 'x' "qrsyz" ~ Nothing
```

- (c) Use continuation passing style to write the function `index_c`. Take advantage of the ability to throw away the continuation when encountering the empty list.

Example:

```
index_c 'x' "qrsxyz" id ~ Just 3
index_c 'x' "qrsyz" id ~ Nothing
```

- (d) Use the continuation monad to write a function `index_d`. Take advantage of the `abortWith` operator when encountering the empty list. Also write a function `topIndex_d` that calls `index_d` and provides the initial continuation.

Example:

```
(index_d 'x' "qrsxyz") <<< id ~ Just 3
(index_d 'x' "qrsyz") <<< id ~ Nothing
topIndex_d 'x' "qrsxyz" ~ Just 3
topIndex_d 'x' "qrsyz" ~ Nothing
```

- (e) It turns out that the `Maybe` type is an instance of `Monad`. Use the `return` and `bind` operators (but *not* `do` notation) to write the function `index_e`.

Example:

```
index_e 'x' "qrsxyz" ~ Just 3
index_e 'x' "qrsyz" ~ Nothing
```

- (f) Finally, use the `return` and `do` notation to write the function `index_f`.

Example:

```
index_f 'x' "qrsxyz" ~ Just 3
index_f 'x' "qrsyz" ~ Nothing
```

2. (5 points) Write a function `meetAndGreet`. When invoked, a message is displayed requesting the user's name. Once the name is entered, a message is displayed to greet the user by name.

Example:

```
*Assign4> meetAndGreet
What is your name?  Dolly
Hello Dolly!
```

3. (20 points) Write a function `average` to compute the mean of a list of doubles. Then write the function `readDoubles` that takes two strings: a prompt and a sentinel. It is used to read in a list of doubles. Write another function `interface` that displays instructions, reads in a list, computes the mean, maximum, and minimum of the list, and then displays those results.

Example:

```
*Assign4> interface
Enter some numbers.
When finished, type 'done'.
Enter a number:  2
Enter a number:  1
Enter a number:  3
Enter a number:  done
The average is 2.0
The maximum is 3.0
The minimum is 1.0
```

Graduate Problems/Undergraduate Extra Credit

1. (5 points) Write a function `cp` that takes two strings representing file names (and paths) and copies the contents of the first file, giving the copy the second file name.