How I Learned OOP from BroCode

When I first started learning Java, the part that confused me the most was Object-Oriented Programming (OOP). Everyone kept mentioning classes, objects, constructors, encapsulation—all these fancy words—but it didn't click until I found BroCode on YouTube.

The first video I watched was <u>Java objects (OOP)</u> . It was the first time someone explained OOP in a way that actually made sense. BroCode didn't overcomplicate anything. He just opened his IDE and started coding while explaining everything step-by-step. Watching him create classes and objects live helped me finally understand what an object really is in Java.

After getting the basics down, I watched his follow-up video <u>Java constructors</u>. That one focused on constructors and how they're used to initialize objects. Before that, I didn't really get why we even needed constructors, but after seeing some real examples, it finally made sense. I started writing my own classes and constructors and testing different ways to pass data through objects.

What helped me the most was coding along with the videos. I'd pause the video, write the code myself, mess around with it, and try my own variations. That's when everything started to stick. It wasn't just about watching—it was about doing.

Now I'm a lot more comfortable with the basics of OOP. I can create and use classes, initialize them with constructors, and even start working with inheritance. BroCode's style really worked for me because he teaches by showing, not just talking theory. Honestly, I don't think I would've understood OOP this well without those two videos.