#### 1. Introduction to Databases

#### What is a Database?

A database is a shared collection of logically related data that has a description of this data. The data is self-defining, meaning there are system tables within the database that define each attribute of the database itself.

- The logical relation of data depends on the context or domain the database is being used for.
- For example, in a retail store like Woolworths, the related data would include product attributes such as name, description, weight, volume, size, quantity, recommended retail price, and purchase price.
- In a university context, the related data would include student enrolment information, programs, and units.

## **Types of Databases**

- Relational databases are based on mathematical foundations, including the concept of a relation, which is related to set theory.
- There are other types of databases, but relational databases are the most commonly used and the focus of this unit.

# **Databases as a Component of Information Systems**

Databases are a crucial component of information systems, which are used everywhere to automate processes and support operations in organizations.

Examples of information systems that use databases:

- Learning management systems (e.g., Canvas)
- Public transport systems (e.g., Go Card)
- Petrol stations
- Smartphones (contact management)

#### **Importance of Database Design**

 Databases are generally static over time and can be considered a long-term investment, lasting up to 10 years or more. A well-designed database ensures that data and facts are easily recorded and accessed,
which impacts the efficiency of applications and information systems that use the database.

#### **Principles of Good Database Design**

- 1. Record a piece of data only once and in one place.
- 2. Avoid duplicating data across multiple tables or rows.
- 3. Ensure that each table has a primary key to uniquely identify records.
- 4. Use separate tables for different entities and link them using foreign keys.

#### **Examples of Bad Database Design**

- Recording the same data (e.g., passwords) in multiple rows or tables.
- Storing multiple values in a single cell (e.g., multiple actors for a movie).

### **Example of Good Database Design**

- Using separate tables for movies, directors, and actors.
- Linking the tables using primary and foreign keys to establish relationships.

#### See Also

2. Understanding Relational Databases