

# CSV Handler

Author : csl  
E-Mail : [3079625093@qq.com](mailto:3079625093@qq.com)

## CSV Handler

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## 1. OverView

This is a library implemented with cpp macros to read and write CSV files. It is simple and universal.

1	
2	_ _ _  _ _ _  _  _  _  _  _
3	_  _  _  _  _  _  _ _ _  _ _ _  _ _ _  _  _ _  _
4	_ _ _  _ _ _  _ _ _  _ _ _ _ _  _ _ _  _ _ _ _ _  _ _ _ _ _
5	_ _ _ _ _  _ _ _ _ _  _ _ _ _ _  _ _ _ _ _  _ _ _ _ _  _ _ _ _ _
6	_ _ _ _ _  _ _ _ _ _  _ _ _ _ _  _ _ _ _ _  _ _ _ _ _  _ _ _ _ _
7	

## 2. Test Data Files

### 2.1 [info.csv](#)

The following CSV file is incomplete, but does not affect data reading.

1	201901,Tom,81.1
2	201902,Jhon,
3	201903,Jer ry,95.3
4	201904,,95.6
5	201905,Mary,81.1
6	201906,Lily,95.6
7	201907,Lina,95.3
8	201908,Jack,81.1
9	201909,Bob,81.1
10	201910,St ack,95.3

- example 1: read all data
  - code

```

1 struct Info {
2     int _id;
3     std::string _name;
4     float _score;
5 };
6
7 void test_READ_FILE_ALL() {
8     ns_log::info("'test_READ_FILE_ALL'-'../data/info.csv'");
9     auto data = ns_csv::CSVReader::read<CSV_STRUCT(Info, _id, _name, _score)>
10    ("../data/info.csv", ',');
11    vecOutput(data);
12 }

```

- result

```

1 [info]-[1653792605.095598(S)] 'test_READ_FILE_ALL'-'../data/info.csv'
2 {'id': 201901, 'name': Tom, 'score': 81.1}
3 {'id': 201902, 'name': Jhon, 'score': 0}
4 {'id': 201903, 'name': Jer ry, 'score': 95.3}
5 {'id': 201904, 'name': , 'score': 95.6}
6 {'id': 201905, 'name': Mary, 'score': 81.1}
7 {'id': 201906, 'name': Lily, 'score': 95.6}
8 {'id': 201907, 'name': Lina, 'score': 95.3}
9 {'id': 201908, 'name': Jack, 'score': 81.1}
10 {'id': 201909, 'name': Bob, 'score': 81.1}
11 {'id': 201910, 'name': St ack, 'score': 95.3}

```

- example 2: read some data

- code

```

1 struct Info {
2     int _id;
3     std::string _name;
4     float _score;
5 };
6
7 void test_READ_IFS_CER() {
8     ns_log::info("'test_READ_IFS_CER'-'../data/info.csv'");
9     std::ifstream ifs("../data/info.csv");
10    auto data = ns_csv::CSVReader::read<CSV_STRUCT(Info, _id, _name, _score)>(ifs,
11    ', ', 4);
12    vecOutput(data);
13    ifs.close();
14 }

```

- result

```

1 [info]-[1653792605.095390(S)] 'test_READ_IFS_CER'-'../data/info.csv'
2 {'id': 201901, 'name': Tom, 'score': 81.1}
3 {'id': 201902, 'name': Jhon, 'score': 0}
4 {'id': 201903, 'name': Jer ry, 'score': 95.3}
5 {'id': 201904, 'name': , 'score': 95.6}

```

## 2.2 [refpoint3f\\_h.csv](#)

A complete CSV file with header description information.

```
1 id,x,y,z
2 9,0.0605643,0.897656,0.166507
3 8,0.274907,0.477732,0.436411
4 7,0.884707,0.0726859,0.753356
5 6,0.98255,0.365339,0.75641
6 5,0.328234,0.0474645,0.762198
7 4,0.701191,0.653919,0.526929
8 3,0.930436,0.686773,0.0668422
9 2,0.00769819,0.5297,0.0345721
10 1,0.519416,0.934693,0.678865
11 0,0.218959,0.45865,0.131538
```

example: read

- code

```
1 struct RefPoint3f {
2     std::size_t _id;
3     float _x;
4     float _y;
5     float _z;
6 };
7
8 void test_READ_FILE_ALL_H() {
9     ns_log::info("'test_READ_FILE_ALL_H'-'../data/refpoint3f_h.csv'");
10    auto data = ns_csv::CSVReader::readWithHeader<CSV_STRUCT(RefPoint3f, _id, _x, _y,
11    _z)>("../data/refpoint3f_h.csv", ',');
12    ns_log::info("header: ", data.first.at(0), ',', data.first.at(1), ',',
13    data.first.at(2), ',', data.first.at(3));
14    vecOutput(data.second);
15 }
```

- result

```
1 [info]-[1653792605.095761(S)] 'test_READ_FILE_ALL_H'-'../data/refpoint3f_h.csv'
2 [info]-[1653792605.095891(S)] header: id,x,y,z
3 {'id': 9, 'x': 0.0605643, 'y': 0.897656, 'z': 0.166507}
4 {'id': 8, 'x': 0.274907, 'y': 0.477732, 'z': 0.436411}
5 {'id': 7, 'x': 0.884707, 'y': 0.0726859, 'z': 0.753356}
6 {'id': 6, 'x': 0.98255, 'y': 0.365339, 'z': 0.75641}
7 {'id': 5, 'x': 0.328234, 'y': 0.0474645, 'z': 0.762198}
8 {'id': 4, 'x': 0.701191, 'y': 0.653919, 'z': 0.526929}
9 {'id': 3, 'x': 0.930436, 'y': 0.686773, 'z': 0.0668422}
10 {'id': 2, 'x': 0.00769819, 'y': 0.5297, 'z': 0.0345721}
11 {'id': 1, 'x': 0.519416, 'y': 0.934693, 'z': 0.678865}
12 {'id': 0, 'x': 0.218959, 'y': 0.45865, 'z': 0.131538}
```

## 3. Methods

### 3.1 Read CSV file

### 3.1.1 static methods

```
1  /**
2   * @brief read all items in the ifstream
3   *
4   * @param ifs the input fstream
5   * @param splitter the splitter
6   *
7   * @return std::vector<itemType> data
8   */
9  template <typename StructType, typename... MemPacks>
10 static std::vector<StructType> read(std::ifstream &ifs, char splitter);
```

```
1  /**
2   * @brief read all items in the ifstream with header
3   *
4   * @param ifs the input fstream
5   * @param splitter the splitter
6   *
7   * @return std::vector<itemType> data
8   */
9  template <typename StructType, typename... MemPacks>
10 static auto readWithHeader(std::ifstream &ifs, char splitter);
```

```
1  /**
2   * @brief read some items in the ifstream
3   *
4   * @param ifs the input fstream
5   * @param splitter the splitter
6   * @param itemNum the number of the items to read
7   *
8   * @return std::vector<itemType> data
9   */
10 template <typename StructType, typename... MemPacks>
11 static std::vector<StructType> read(std::ifstream &ifs, char splitter, std::size_t itemNum);
```

```
1  /**
2   * @brief read some items in the ifstream with header
3   *
4   * @param ifs the input fstream
5   * @param splitter the splitter
6   * @param itemNum the number of the items to read
7   *
8   * @return std::vector<itemType> data
9   */
10 template <typename StructType, typename... MemPacks>
11 static auto readWithHeader(std::ifstream &ifs, char splitter, std::size_t itemNum);
```

```
1  /**
2   * @brief read all items in the file
3   *
4   * @param fileName the file name
5   * @param splitter the splitter
6   *
7   * @return std::vector<itemType> data
8   */
9  template <typename StructType, typename... MemPacks>
10 static std::vector<StructType> read(const std::string &fileName, char splitter);
```

```

1  /**
2   * @brief read all items in the file with header
3   *
4   * @param fileName the file name
5   * @param splitter the splitter
6   *
7   * @return std::vector<itemType> data
8   */
9  template <typename StructType, typename... MemPacks>
10 static auto readWithHeader(const std::string &fileName, char splitter);

```

### 3.1.2 class object

```

1  /**
2   * @brief get next std::string vector and assign to the elems
3   */
4  template <typename... ElemTypes>
5  bool readLine(char splitter = ',', ElemTypes &...elems)

```

- *CSVReader[IFS]*

```

1  void test_CSVReader_IFS() {
2      ns_log::info("'test_CSVReader_IFS'-'../data/info.csv'");
3      std::ifstream ifs("../data/info.csv");
4      ns_csv::CSVReader::Ptr readerIFS = ns_csv::CSVReader::create(ifs);
5      Info i{};
6      while (readerIFS->readLine(',', i._id, i._name, i._score)) {
7          std::cout << i << std::endl;
8      }
9      ifs.close();
10 }

```

- *CSVReader[FILE]*

```

1  void test_CSVReader_FILE() {
2      ns_log::info("'test_CSVReader_FILE'-'../data/info.csv'");
3      ns_csv::CSVReader::Ptr reader = ns_csv::CSVReader::create("../data/info.csv");
4      Info i{};
5      while (reader->readLine(',', i._id, i._name, i._score)) {
6          std::cout << i << std::endl;
7      }
8  }

```

## 3.2 Write CSV file

### 3.2.1 static methods

```
1  /**
2   * @brief write data to a csv file
3   *
4   * @param ofs the out fstream
5   * @param splitter the splitter
6   * @param data the data array
7   */
8  template <typename StructType, typename... MemPacks>
9  static void write(std::ofstream &ofs, char splitter, const std::vector<StructType> &data) ;
```

```
1  /**
2   * @brief write data to a csv file
3   *
4   * @param ofs the out fstream
5   * @param splitter the splitter
6   * @param header the header labels
7   * @param data the data array
8   */
9  template <typename StructType, typename... MemPacks>
10 static void writewithHeader(std::ofstream &ofs, char splitter,
11                             const std::array<std::string, sizeof...(MemPacks)> &header,
12                             const std::vector<StructType> &data);
```

```
1  /**
2   * @brief write data to a csv file
3   *
4   * @param fileName the file name
5   * @param splitter the splitter
6   * @param data the data array
7   */
8  template <typename StructType, typename... MemPacks>
9  static void write(const std::string &fileName, char splitter, const std::vector<StructType>
&data);
```

```
1  /**
2   * @brief write data to a csv file with header
3   *
4   * @param fileName the file name
5   * @param splitter the splitter
6   * @param header the header labels
7   * @param data the data array
8   */
9  template <typename StructType, typename... MemPacks>
10 static void writewithHeader(const std::string &fileName, char splitter,
11                             const std::array<std::string, sizeof...(MemPacks)> &header,
12                             const std::vector<StructType> &data);
```

### 3.2.2 class object

```

1  /**
2   * @brief use variable template parameters to write any num arguments
3   */
4  template <typename... Types>
5  void writeLine(char splitor, const Types &...args)

```

- *CSVWriter[OFS]*

```

1  void test_CSVWriter_OFS() {
2      ns_log::info("'test_CSVWriter_OFS'-'../data/refpoint3f_h.csv'");
3      std::ofstream ofs("../data/refpoint3f_h.csv");
4      ns_csv::CSVWriter::Ptr writer = ns_csv::CSVWriter::create(ofs);
5      writer->writeLine(',', "id", "x", "y", "z");
6      for (const auto &p : ps)
7          writer->writeLine(',', p._id, p._x, p._y, p._z);
8      ofs.close();
9  }

```

- *CSVWriter[FILE]*

```

1  void test_CSVWriter_FILE() {
2      ns_log::info("'test_CSVWriter_FILE'-'../data/refpoint3f_h.csv'");
3      ns_csv::CSVWriter::Ptr writer = ns_csv::CSVWriter::create("../data/refpoint3f_h.csv");
4      writer->writeLine(',', "id", "x", "y", "z");
5      for (const auto &p : ps) {
6          writer->writeLine(',', p._id, p._x, p._y, p._z);
7      }
8  }

```