







Actions

You may perform **ONE** of the following actions per turn:

- 1. Discover, travel to and land on a new asteroid
- 2. Extend your solar panels to collect energy from the sun's rays
- 3. Mine the asteroid for materials
- 4. Convert water into fuel*
- 5. Repair damage*
- * Requires Materials

20 - Sided Die Chart

1 - 2 : Take Damage

3 - 7 : Draw 1

8 - 16 : Draw 2

17 - 20 : Draw 3

6 - Sided Dice Chart

2 - 3 : Take Damage

4 - 6 : Draw 1

7 - 16 : Draw 2

17 - 20 : Draw 3







