## **Jason Priest**

For more information on my projects and experience, visit https://jpriest.me/

Education	Massachusetts Institute of Technology Bachelors of Engineering in EECS	2015 – Present
	> Technical GPA: 4.54	
	> Coursework	-
	Algorithms, Advanced Data Structures, Compilers, Operating Systems Performance Engineering, Databases, Technical Communication	S,
	<ul> <li>SaveTFP – President of Student Community Service Club</li> </ul>	2016 – 2019
	Varsity Athlete – Men's Lightweight Crew Team	2015 – 2016
Experience	Broadway Technology	Summer 2018
	> Developed backend for new financial instrument on a platform connectypes of financial institutions	ting different
	> Profiled, benchmarked, and tested optimizations in C++ codebase	2 224=
	Ab Initio	Summer 2017
	<ul> <li>Added new frontend to data flow graph compiler</li> <li>Developed new optimizations within an existing compiler framework</li> <li>Developed, found bugs, and extended tests in large C++ codebase</li> </ul>	
	MIT Lincoln Laboratory	Fall 2016
	<ul> <li>Performed research in reverse engineering and simulating PowerPC Li access point</li> </ul>	
	Touchplan.io	Summer 2016
	<ul> <li>Implemented high-availability, online upgrading, and improved cooper for a Java and PostgreSQL backend server with Apache Mesos and Zool</li> <li>Helped introduce continuous delivery systems using Atlassian Pipeline</li> </ul>	Keeper
	<ul> <li>Performed data analytics using PostgreSQL and Domo.com</li> </ul>	3
Projects	DenuoCC github.com/JustAPerson/denuoc	cc Rust 2019
	) Work-in-progress C compiler	
	> Extensive unit-testing framework	
	RADS github.com/JustAPerson/rads	<b>Rust 2017</b>
	<ul> <li>Implementation of advanced data structures and algorithms for class</li> <li>Vector with sublinear insertion, several different</li> </ul>	
	heaps, cache-oblivious sorting algorithm	<b>Rust 201</b> 7
	MITscript  > Implementation of dynamic language for compilers class	Rust 2017
	<ul> <li>Mark-sweep GC and JIT compiler using LLVM</li> </ul>	
	<b>Denuos</b> github.com/JustAPerson/denuos	Rust 2016
	> Toy x86-64 operating system learning experiment	
	> Basic virtual memory, interrupt, and syscall interface	
	LBI github.com/JustAPerson/lbi	Lua 2013
	Basic implementation of the Lua virtual machine	
	Accurately emulates nearly all valid Lua bytecode sequences MODS github.com/JustAPerson/mods	I vo 2011
	MODS github.com/JustAPerson/mods  > Assembler for Lua bytecode format	Lua 2011
	<ul> <li>Syntax permits labels and instruction-like macros</li> </ul>	
Skills	Programming Experience	
	› Languages: C, C++, Python, Java, PostgreSQL, Rust, Lua, x86 Assembly	

- Languages: C, C++, Python, Java, PostgreSQL, Rust, Lua, x86 Assembly
   Tools: git, perforce, svn, make/cmake, gcc/clang, ld, gdb, vim/emacs, valgrind, perf
   Operating Systems: Windows, Mac OS X, Ubuntu