

Tache3_A

Pascal Isak & Weber Loïc

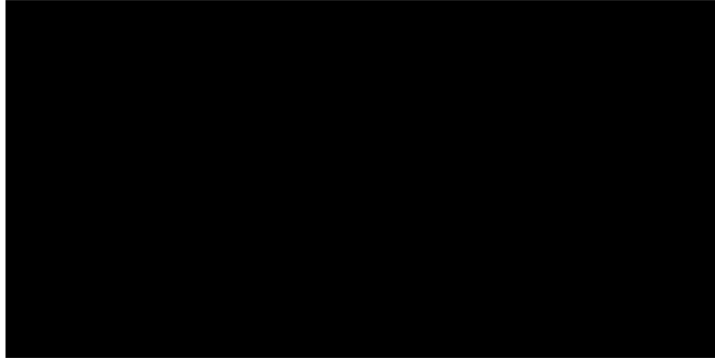
Partie 1

image contour_simple



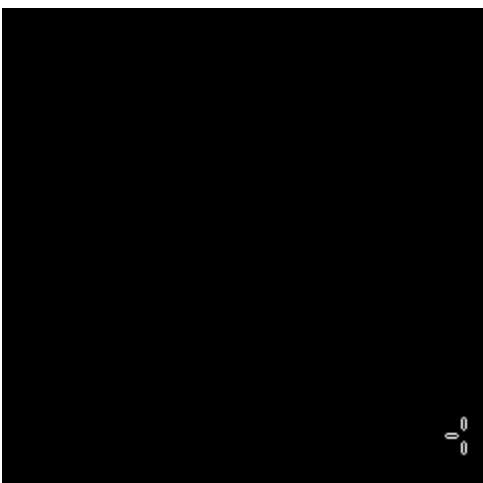
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(5.000000,2.000000), (5.000000,3.000000), (5.000000,4.000000), (5.000000,5.000000),
(4.000000,5.000000), (3.000000,5.000000), (2.000000,5.000000), (2.000000,4.000000),
(2.000000,3.000000), (2.000000,2.000000)

image contour_tres_simple



(1.000000,1.000000), (2.000000,1.000000), (3.000000,1.000000), (3.000000,2.000000),
(2.000000,2.000000), (1.000000,2.000000)

image contour_tres_tres_simple



(0.000000,0.000000), (1.000000,0.000000), (1.000000,1.000000), (0.000000,1.000000)