



HIMALAYA COLLEGE OF ENGINEERING

**Advanced C++ Programming Lab Report**

Lab 1: Quadratic Equations, Triangle Classification and Password  
Strength Checking

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**Subject:** Object Oriented Programming (OOP)

**Program:** Bachelors of Electronics and Computer Engineering

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## Objectives:

- To utilize control structures, functions, and built-in libraries in C++ programming.
- To perform calculations involving quadratic equations using the standard formula.
- To implement logic that checks if a triangle is valid and determines its type.
- To use string manipulation and character analysis for evaluating password strength.

## Tools and Libraries Used:

- Programming Language: C++
- IDE: G++
- Libraries: `#include <iostream>`, `include <string>`, `#include <math>`

## Theory:

### Basics of C++ Programming

C++ is a versatile language used to build efficient programs. Beginners start by learning variables, conditional statements, and loops to solve simple problems.

### Structure of a C++ Program

A basic C++ program includes header files (like `<iostream>`) and starts with `main()`, which is the entry point. The program uses `using namespace std;` to access standard features easily. The main function contains the code and ends with `return 0;` to indicate success.

Example:

```
1. #include<iostream>
2. using namespace std;
3. int main() {
4.     cout << "Hello world!";
5.     return 0;
6. }
```

## Variables and Data Types

Variables store data. You can declare and assign them like this:

```
1. int age;           // Declaration
2. age = 20;          // Assignment
3. int score = 100;   // Declaration + Initialization
```

### Common Data Types:

- int – whole numbers (e.g., int x = 5;)
- float – decimal numbers (e.g., float pi = 3.14;)
- double – more precise decimals (e.g., double d = 2.718;)
- char – single characters (e.g., char c = 'A';)

### Variable Naming Rules

- Start with a letter or underscore
- No digits at the beginning
- No space or special characters (except \_)
- Case-sensitive (Age ≠ age)

## Conditional Statements

Conditional statements control program flow based on conditions.

**if statement:**

Used when we must check the condition.

Syntax:

```
1. if (condition) {  
2. // Code runs if condition is true  
3. }
```

**if...else statement:**

Used when we must check the condition and execute true and false condition separately.

Syntax:

```
1. if (condition) {  
2. // Runs if true  
3. } else {  
4. // Runs if false  
5. }
```

**else....if ladder:**

Used when multiple conditions are to be checked one after another.

Syntax:

```
1. if (condition1) {  
2. // code if condition1 is true  
3. } else if (condition2) {  
4. // code if condition2 is true  
5. } else if (condition3) {  
6. // code if condition3 is true  
7. } else {  
8. // code if none are true  
9. }
```

### **switch Statement:**

Used to select one block of code from many options based on a variable's value.

Syntax:

```
1. switch (expression) {  
2.   case value1:  
3.     // code for case 1  
4.     break;  
5.   case value2:  
6.     // code for case 2  
7.     break;  
8.   ...  
9.   default:  
10.    // code if no cases match  
11. }
```

## **Loops in C++**

### **for Loop**

Used when the number of iterations is known.

Syntax:

```
1. for (initialization; condition; update) {  
2.   // code to repeat  
3. }
```

### **while Loop**

Used when the condition is checked before the loop body and the number of repetitions is not fixed.

Syntax:

```
1. while (condition) {  
2.   // code to repeat  
3. }  
4.
```

## **do...while Loop**

Runs the loop body at least once before checking the condition.

Syntax:

```
1. do {  
2.   // code to repeat  
3. } while (condition);
```

## Lab Questions:

**Q no 1:** Solve  $ax^2 + bx + c = 0$  and handle all discriminant cases.

Code:

```
1. #include<iostream>
2. #include<math.h>
3. using namespace std;
4. main()
5. {
6.     float d,x1,x2,a,b,c;
7.     cout<<"The given equation is ax^2+bx+c : "<<endl;
8.     cout<<"a : ";
9.     cin>>a;
10.    cout<<"b : ";
11.    cin>>b;
12.    cout<<"c : ";
13.    cin>>c;
14.    if(a==0)
15.    {
16.        cout<<"Error: The given equation is not quadratic.;"
17.    }
18.    else
19.    {
20.        d=(b*b)-4*a*c;
21.        if(d==0)
22.        {
23.            cout<<"There exists one common root. "<<endl;
24.            x1=-b/(2*a);
25.            cout<<"The root is: "<<x1;
26.        }
27.        else if(d>0)
28.        {
29.            cout<<"There exists two distinct roots. "<<endl;
30.            x1=(-b+sqrt(d))/(2*a);
31.            x2=(-b-sqrt(d))/(2*a);
32.            cout<<"The roots are: "<<x1<<" and "<<x2;
33.        }
34.        else
35.        {
```

```

36.     cout<<"There exists two complex roots. "<<endl;
37.     x1=(-b)/(2*a);
38.     x2=sqrt(-d)/(2*a);
39.     cout<<"The roots are: "<<x1<<"+"i"<<x2<<" and "<<x1<<"-i"<<x2;
40. }
41. }
42. }

```

Output:

```

The given equation is ax^2+bx+c :
a : 0
b : 4
c : 5
Error: The given equation is not quadratic.

```

```

The given equation is ax^2+bx+c :
a : 1
b : -4
c : 4
There exists one common root.
The root is: 2

```

```

The given equation is ax^2+bx+c :
a : 1
b : 4
c : 3
There exists two distinct roots.
The roots are: -1 and -3

```

```

The given equation is ax^2+bx+c :
a : 2
b : 3
c : 4
There exists two complex roots.
The roots are: -0.75+i1.19896 and -0.75-i1.19896

```



**Q no 2:** Check if three angles form a triangle and classify it.

Code:

```
1. #include<iostream>
2. using namespace std;
3. int main()
4. {
5.     int a,b,c;
6.     cout<<"Enter 1st angle: ";
7.     cin>>a;
8.     cout<<"Enter 2nd angle: ";
9.     cin>>b;
10.    cout<<"Enter 3rd angle: ";
11.    cin>>c;
12.    if(a+b+c==180)
13.    {
14.        if(a==90 || b==90 || c==90)
15.        {
16.            cout<<"Figure is right angled triangle. ";
17.            goto end;
18.        }
19.        else if(a>90 || b>90 || c>90)
20.        {
21.            cout<<"Figure is obtuse angled triangle. ";
22.            goto end;
23.        }
24.        else
25.        {
26.            cout<<"Figure is acute angled triangle. ";
27.            goto end;
28.        }
29.    }
30.    else
31.    {
32.        cout<<"Given angles don't form a triangle.";
33.    }
34.    end:
35. }
```

Output:

```
Enter 1st angle: 90
Enter 2nd angle: 30
Enter 3rd angle: 30
Given angles don't form a triangle.
```

```
Enter 1st angle: 90
Enter 2nd angle: 60
Enter 3rd angle: 30
Figure is right angled triangle.
```

```
Enter 1st angle: 120
Enter 2nd angle: 30
Enter 3rd angle: 30
Figure is obtuse angled triangle.
```

```
Enter 1st angle: 60
Enter 2nd angle: 60
Enter 3rd angle: 60
Figure is acute angled triangle.
```

### Q no 3: Check password strength based on length and character rules.

Code:

```
1. #include <iostream>
2. #include <string>
3. using namespace std;
4. class Password {
5.     int hasUpper = 0, hasSymbol = 0, hasLower = 0, hasNumber = 0;
6. public:
7.     int isUpper(char ch) {
8.         if (ch >= 65 && ch <= 90) return 1;
9.         return 0;
10.    }
11.    int isLower(char ch) {
12.        if (ch >= 97 && ch <= 122) return 1;
13.        return 0;
14.    }
15.    int isNumber(char ch) {
16.        if (ch >= 48 && ch <= 57) return 1;
17.        return 0;
18.    }
19.    int isSymbol(char ch) {
20.        if ((ch >= 33 && ch <= 47) ||
21.            (ch >= 58 && ch <= 64) ||
22.            (ch >= 91 && ch <= 96) ||
23.            (ch >= 123 && ch <= 126)) {
24.            return 1;
25.        }
26.        return 0;
27.    }
28.    int checkPass(string password) {
29.        if (password.length() <= 8) {
30.            return 0;
31.        }
32.        for (int i = 0; i < password.length(); i++) {
33.            char ch = password[i];
34.            if (isUpper(ch)==1) hasUpper = 1;
35.            else if (isLower(ch)==1) hasLower = 1;
36.            else if (isNumber(ch)==1) hasNumber = 1;
```

```

37.         else if (isSymbol(ch)==1) hasSymbol = 1;
38.     }
39.     if (hasUpper == 1 && hasLower == 1 && hasNumber == 1 &&
hasSymbol == 1)
40.         return 1;
41.     else
42.         return 0;
43. }
44. };
45. int main() {
46.     Password pa;
47.     string pass;
48.     cout << "Enter password: ";
49.     cin >> pass;
50.     if (pa.checkPass(pass) == 1) {
51.         cout << "Password is strong." << endl;
52.     } else {
53.         cout << "Password is not strong." << endl;
54.     }
55.     return 0;
56. }

```

### Output:

```

Enter password: himalaya
Password is not strong.

```

```

Enter password: himalaya123
Password is not strong.

```

```

Enter password: Himalaya123
Password is not strong.

```

```

Enter password: Himalaya@123
Password is strong.

```

## **Discussion:**

The three programs applied core C++ concepts to practical problems. The quadratic solver handled mathematical logic, triangle classification used geometric conditions, and the password checker focused on string validation. These exercises highlighted the importance of conditionals, input validation, and logical thinking in creating functional, real-world applications.

## **Conclusion:**

In this lab, we focused on applying fundamental C++ concepts by working through a range of practical problems. It emphasized the use of control structures, functions, and string manipulation techniques. This hands-on experience helps establish a solid base for advancing into more complex topics like C++ and object-oriented programming.