

The correct answer is: Add X



## IN1006 Systems Architecture (PRD1 A 2022/23)

Started on Thursday, 24 November 2022, 4:43 PM  State Finished  Completed on Thursday, 24 November 2022, 5:01 PM  Time taken 17 mins 27 secs  Grade 10.00 out of 10.00 (100%)  Which of the following pair of values usually make up an instruction in a simple instruction set?  Select one:  a. Operation, FDE  b. Don't know/No answer  c. Operand, Address  d. Operadon, Instruction Length  e. OpCode, Address  Vour answer is: OpCode, Address  Which MARIE instruction is being carried out by the microoperations that follow?  MAR + X  MBR + M [MAR]  AC + AC + MBR  Select one:  a. Store X  b. Jump X  c. Load X  d. Operand on Store X  b. Jump X  c. Load X  d. Operand on Store X  d. Operand on S		,
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$MAR \leftarrow X$ $MBR \leftarrow M [MAR]$ $AC \leftarrow AC + MBR$ Select one:  a. Store X b. Jump X c. Load X d. Don't know/No answer	Mark 1.00 out of 1.0	
	$MAR \leftarrow X$ $MBR \leftarrow M [M]$ $AC \leftarrow AC + M$ Select one:  a. Store X b. Jump X c. Load X d. Don't k	AR] IBR

Correct			
Mark 1.00 out of 1.00			
Which MARIE instruction is being carried out by the microoperations that follow?			
MAR ← X			
$MBR \leftarrow M [MAR]$			
$AC \leftarrow AC - MBR$			
Select one:			
○ a. Jump X			
b. Subt X	✓		
○ c. Don't know/No answer			
O d. Load X			
○ e. Store X			
The correct answer is: Subt X			
Question 4			
Correct			
Mark 1.00 out of 1.00			
Which of the following statements best describes the FDE cycle? FDE cycle is			
Select one:			
a part of the Input/Output subsystem of the von Neumann model.			
<ul><li>ban important hardware technology used to build processors.</li></ul>			
	✓ This is		
is the series of steps that a computer carries out when it runs a program	correct.		
is the series of steps that a computer carries out when it runs a program			
○ d. Don't know/No response			
○ e loop instruction in MARIE architecture.			
Your answer is correct.			
The correct answer is:the series of steps that a computer carries out when it runs a program			
is the series of steps that a computer carries out when it runs a program			
is the series of steps that a computer carries out when it runs a program			

Question **3** 

Question **5**Correct
Mark 1.00 out of 1.00

Consider the following MARIE program. What is the outcome of the program?

Clear

Add X

Store Sum

LoopC, Sk

Skipcond 800

Jump LoopEnd

Loop, Output

Subt Y

Jump LoopC

LoopEnd, Halt

X, Dec 10

Y, Dec 2

Sum, Dec 0

## Select one:

- a. The program will compute the expression 10+8+6+4+2 (i.e., 30) before ending.
- b. The program will output the decimal numbers 10, 8, 6, 4, 2 and 0 before ending.
- oc. The program will output the decimal numbers 10, 8, 6, 4 and 2 before ending.
- d. The program will output 2 for five consecutive times before ending.
- The program will compute the expression 10, 9, 8, 7 and 6 before ending.

This program executes a "Loop" using the Skipcond instruction. In this case, the condition in Skipcond is set to 10 and so IR[11-10] is 10. Thus, if AC>0 then PC will become PC+1 and the execution will continue from "Loop". Otherwise, the execution will continue from "LoopEnd". Initially (after the execution of the first two statements) the AC will be 10 (>0) and thus the instruction at the position "Loop" will be executed outputing 10 (i.e., the current value of AC). Then 2 will be subtracted from AC and the execution will continue from LoopC (due to the "Jump LoopC" instruction). This time the AC will be 8 so the evaluation of Skipcond will make the program continue from "Loop" again, this time outputing 8 first and then subtracting 2 from it. This will continue until AC becomes 0, at which point the program execution will jump to "LoopEnd" and will be halted. Thus, the program will output the values 10, 8, 6, 4 and 2 before halting.

The correct answer is: The program will output the decimal numbers 10, 8, 6, 4 and 2 before ending.

Question **6**Correct
Mark 1.00 out of 1.00

Consider the following MARIE program. What is the outcome of the program?

Load X

Store Sum

LoopC, Skipcond 800

Jump LoopEnd

Loop, Subt Y

Store W Add Sum Store Sum Load W

Jump LoopC

LoopEnd, Halt

X, Dec 4
Y, Dec 1
Sum, Dec 0
W. Dec 0

## Select one:

- a. The program will compute the sum 4+3+2+1+0 and store it in Sum before ending.
- b. The program will compute the expression 4+2+0 before ending.
- oc. The program will output the values 4, 3, 2, 1 and 0 before ending.
- d. The program will compute the sum 4+3+2+1+0 before ending.
- e. The program will halt immediately after reaching the Skipcond instruction for the first time.

This program executes a "Loop" using the Skipcond instruction. In this case, the condition in Skipcond is set to 10 and so IR[11-10] is 10. Thus, if AC>0 then PC will become PC+1 and the execution will continue from "Loop". Otherwise, the execution will continue from "LoopEnd". Initially (after the execution of the first two statements) the AC will be 4 (>0) and the value 4 will be stored in Sum. Thus the instruction at the position "Loop" will be executed subtracting 1 from AC, adding its value to Sum and storing the updated value to Sum (this will make the value of Sum equal to 7, i.e., 4+3). Then the execution will continue from LoopC (due to the "Jump LoopC" instruction). This time the AC will be 3 so the evaluation of Skipcond will make the program continue from "Loop" again, this time subtracting 1 first from AC and then adding its value (i.e., 2) to Sum. This will continue until AC becomes 0, at which point the program execution will jump to "LoopEnd" and will be halted. Thus, the program will find the sum of values 4+3+2+1+0 and store it in the memory position Sum before halting.

The correct answer is: The program will compute the sum 4+3+2+1+0 and store it in Sum before ending.

Correct Mark 1.00	out of 1.00	
Whic	th MARIE instruction is being carried out by the microoperations that follow	?
MAR	←X	
MBR	←AC	
M [MA	$AR$ ] $\leftarrow MBR$	
Select	one:	
○ a.	Load X	
○ b.	Add X	
	Jump X	
○ d.	Don't know/No answer	
<ul><li>e.</li></ul>	Store X	<b>~</b>
The co	orrect answer is: Store X	
	0	
Question Correct	8	
	out of 1.00	
Consid	der the following MARIE code. What does this code do?	
lf,	Load X	
	Subt Y	
	Skipcond 400 Jump Else	
Then,	Load X	
,	Add X	
	Output	
	Jump Endif	
Else,	Load Y	
	Subt X Store Y	
Endif,	Halt	
Χ,	Dec 10	
Υ,	Dec 5	
Select	one:	
	It will store the hexadecimal value -5 in the memory address X and terminate.	
	It will output the hexadecimal value -5 and terminate.	
© c.	It will compute the decimal value -5, store it in Y and terminate.	•
	It will store the octal value 5 and terminate.	Ť
— е.	It will compute and store the decimal value 5.	
	rogram executes an "If, then, else" statement using the Skipcond instruction. In this case, the condition	
PC WIII	become PC+1 if AC=0 and the "Then" part of the code will be executed. If AC <> 0 then the "Else" part of	n the code will be

executed. After the execution of the first two statements, AC will be 5, so the "Else" part of the code will be executed. So the program will compute Y-X=-5, store this value in Y and terminate.

The correct answer is: It will compute the decimal value -5, store it in Y and terminate.

Question **7** 

Mark 1.00 out of 1.00			
How many components of MARIE architecture can use the bus simultaneously?			
Select one:			
a. All components			
○ b. 3 components			
	✓		
○ d. 2 components			
○ e. Don't Know/No answer			
Your answer is correct.			
The correct answer is: 1 component			
Question 10			
Correct			
Mark 1.00 out of 1.00			
Which of the following best describes the composition of a 32-bit register.			
Select one:			
<ul><li>a. 32 D flip-flops and 32 SR flip-flops</li></ul>			
<ul><li>b. 32 D flip-flops</li></ul>	•		
c. 32 SR flip-flips			
<ul><li>d. 64 D flip-flops.</li><li>e. Don't know/no answer</li></ul>			
f. 16 D flip-flops and 16 SR flip-flops.			
1. 10 D Hip-Hops and 10 3k Hip-Hops.			
A n-bit register is built from n-D flip-flips connected by a bus.			
The correct answer is: 32 D flip-flops			
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Finish review

Question **9**Correct