# Howard Lung Hao Tung

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#### **EDUCATION**

MS. Software Development

Aug 2022 - Dec 2023

University of Utah | School of Computing

GPA: 4.0 / 4.0

**BS. Information Communications** 

Sep 2018 – June 2021

Chinese Culture University | College of Journalism and Mass Communications

GPA: 3.75 / 4.0

Programming: Java Dart Python Javascript C++Software: Adobe Premier Pro Adobe After Effects CC

Database: Framework & Tools: Flutter Git

**SQLite** 

MySQL Firestore JSON Figma

**PROJECT** 

**DNS Resolver – Coursework** | Java Application

January 2023 – January 2023

- Exerted Java to write a caching DNS Resolver. Listen for incoming DNS requests. When it receives one, it will check its local cache (a hash table) and, if it has a valid response in its cache for the query, it will send a result back right away. Otherwise, it will forward the request to Google's public DNS server at 8.8.8.8 and store Google's response in the local cache, then send back the response.
- Demonstrated expertise in UDP sockets and decoding the DNS protocol using Wireshark.

### MovieAddict - Side Project | Mobile App

June 2021 – December 2021

- Developed an innovative user interface movie application showcasing movie theater locations and movie playtimes and storing bookmarked info in Hive, a local database within Flutter framework.
- Utilized Figma to construct prototype, wireframe, and create the workflow.
- Programmed the language with Dart using JSON as the output file of Movie-Web-Scraping and Flutter framework as the primary source.

### **Movie-Web-Scraping** – <u>Side Project</u> | Output File

May 2021 - October 2021

- Captured data from the Taiwan Yahoo Movie website using Beautiful Soup in Python and transformed it into JSON format for the movie app.
- Around 150 movies were captured at the initial start, and the capability is subject to change based on how many movies are on the website at the given time.

## Graduation Points (GP) – Capstone Project | Mobile App

October 2020 - May 2021

- Collaborated with 4 student researchers as the lead programmer and developed an application that helps students to find information regarding the graduation requirement (PCCU-Passport) efficiently.
- Utilized Flutter and SQLite as the local database; used ChromeDriver and Beautiful Soup in Python to capture .xlsx from the school website to convert to a clean .csv format and uploaded to Firebase.
- Designed the history function that allows users to record past activities and store photos, and the add-to-favorites function enables users to save preferred activities.

### **WORK EXPERIENCE**

Lecturer | Codingapes School | Taipei, Taiwan

March 2021 - June 2021

Scratch Programming: AI Robotics

- Utilized Scratch visual programming language to teach AI Robotics to students aged 10 12.
- Illustrated AI automatic translating function of mBlock5 and instructed on entering color recognition programs to the coding robot Codey Rocky.