Howard Lung Hao Tung

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WORK EXPERIENCE

Software Engineer | Co-Diagnostics, Inc

June 2024 – Present

- Built a cross-platform mobile application using **Flutter** and **Dart** to connect with a medical instrument via Bluetooth, incorporating **Hasura** for database interactions. Created three app variants for clinics, households, and doctors.
- Redesigned the demo user workflow to support offline functionality by implementing **SQLite** queries for storing approximately 100 critical data locally, enabling seamless offline analysis and experimentation.
- Addressed bugs and implemented new features, including dynamic locale-based updates, improved user search functionality (enhancing usability by 70%), and managed GQL connections for data insertion and updates.
- Collaborated with a cross-functional team of approximately 11 members, including engineering, firmware and manufacturing.
- Develop and execute verification processes, produce comprehensive release documentation, and manage change orders required for successful software releases following established procedures.
- Research requirements, emerging software technologies, and strategize actions while working with leadership to implement better methodologies.

Web Developer & User Experience Assistant | J. Willard Marriott Library

June 2023 - May 2024

- Proficiently resolve website-related issues reported by library employees using Jira project management software. This includes adding elements and editing pages, utilizing WordPress and Omni CMS.
- Implement custom PHP functions to enhance website functionality, resulting in improved user interactions and efficiency.

PROJECT

<u>UBetterSurplus</u> – <u>Capstone Project</u> | Web Application

October 2023 – January 2024

- Developed a dynamic and efficient Web Application using React, JavaScript, C#, Entity Framework Core and ASP.NET Core, integrating a responsive and visually appealing user interface through Figma and Fluent UI Design principles.
- Established secure user authentication features with JWT (JSON Web Tokens) and BCrypt.
- Devised data extraction mechanisms using **Python** to retrieve approximately 600 real-time inventory data from the University of Utah surplus store's frequently updated PDF file, eliminating the need for manual searches. Extracted data is stored in MySQL.
- Utilized **DBML** and **Entity Relationship** (ER) diagrams to design and optimize the database structure, ensuring data integrity and efficient retrieval.

Graduation Points (GP) – Capstone Project | *Mobile Cross-Platform Application*

October 2020 - May 2021

- Collaborated with 4 student researchers as the lead programmer and developed an application that helps students to find information regarding the graduation requirement (PCCU-Passport) efficiently.
- Utilized Flutter and SQLite as the local database; used ChromeDriver and Beautiful Soup in Python to capture .xlsx from the school website to convert to a clean .csv format and uploaded to Firebase.
- Designed the history function that allows users to record past activities and store photos, and the add-to-favorites function enables users to save preferred activities.

EDUCATION

MS. Software Development

August 2022 - May 2024

University of Utah | School of Computing

GPA: 4.0 / 4.0

BS. Information Communications

September 2018 – June 2021 GPA: 3.75 / 4.0

Chinese Culture University | College of Journalism and Mass Communications

SKILLS & TECHNICAL TOOLS

Java | JavaScript | C# | Firebase | Flutter | React | MySQL | Python | Kotlin | Dart | SQLite | HTML | CSS | Git | JSON | Figma | GraphQL | Jupyter Notebook | Adobe Premier Pro | Adobe After Effects CC