Sum2

#include <stdio.h>

#include <time.h>

#include <stdlib.h>

int main()

{

srand((unsigned int)time(NULL));

int d1,d2,c1,c2,i,j;

c1 = c2 = 0;

for (j=1;j<=6;j++)

{

d1=d1+rand()%6+1;

d2=d2+rand()%6+1;

}

if(d1>d2)

c1++;

else if(d1<d2)

c2++;

}

if (c1 > c2)

{

printf("\nThe first win.");

}

else

{

if (c1 < c2)

printf("\nThe second win.");

else

printf("\nThe tie.");

}

return 0;

}